

1A. <mnemonic>, <rd>, <rs>, <rt> = add r12, r05, r10 # opcode: 0x2 / funct: 0x2
[opcode (4) | rs (4) | rt (4) | rd (4) | funct (4)] → [0x2 | 05 | 10 | 12 | 0x2]
[0x2 | 05 | 10 | 12 | 0x2] → [0010 | 0101 | 1010 | 1100 | 0010] → 100101101011000010₂
Convert 100101101011000010₂ to octal, group in 3-bit. [100 | 101 | 101 | 011 | 000 | 010]
[100 | 101 | 101 | 011 | 000 | 010] → 455302₈.

1B. <mnemonic>, <rd>, <rs>, <rt> = sub r04, r05, r15 # opcode: 0x2 / funct: 0x3
[opcode (4) | rs (4) | rt (4) | rd (4) | funct (4)] → [0x2 | 05 | 15 | 04 | 0x3]
[0x2 | 05 | 15 | 04 | 0x3] → [0010 | 0101 | 1111 | 0100 | 0011] → 00100101111101000011₂
00100101111101000011₂ to octal, group in 3-bit. [000 | 100 | 101 | 111 | 101 | 000 | 011]
[000 | 100 | 101 | 111 | 101 | 000 | 011] → 457503₈.

1C. <mnemonic> <rt>, <rs>, <immediate> = addi r10, r12, 0x3A # opcode: 0x4
[opcode (4bit) | rs (4bit) | rt (4bit) | immediate (8bit)] → [0x4 | 12 | 10 | 0x3A]
[0x4 | 12 | 10 | 0x3A] → [0100 | 1100 | 1010 | 00111010] → 01001100101000111010₂
01001100101000111010₂ to octal, group in 3-bit. [001 | 001 | 100 | 101 | 000 | 111 | 010]
[001 | 001 | 100 | 101 | 000 | 111 | 010] → 1145072₈.

1D. <mnemonic> <rt>, <rs>, <immediate> = ori r13, r03, 0x1B #opcode: 0x3
[opcode (4bit) | rs (4bit) | rt (4bit) | immediate (8bit)] → [0x3 | 03 | 13 | 0x1B]
[0x3 | 03 | 13 | 0x1B] → [0011 | 0011 | 1101 | 00011011] → 00110011110100011011₂
00110011110100011011₂ to octal, group in 3-bit. [000 | 110 | 011 | 110 | 100 | 011 | 011]
[000 | 110 | 011 | 110 | 100 | 011 | 011] → 636433₈.

1E. <mnemonic> <address> = jmp 0x23C # opcode: 0x5
[opcode (4bit) | address (16-bit)] → [0x5 | 0x23C] → [0101 | 0000001000111100]
[0101 | 0000001000111100] → 01010000001000111100₂ to octal, group in 3-bit.
01010000001000111100₂ → [001 | 010 | 000 | 001 | 000 | 111 | 100] → 1201074₈.

1F. <mnemonic> <address> = jal 0x100F # opcode: 0x6
[opcode (4bit) | address (16-bit)] → [0x6 | 0x100F] → [0110 | 0001000000001111]
[0110 | 0001000000001111] → 01100001000000001111₂ to octal, group in 3-bit.
01100001000000001111₂ → [001 | 100 | 001 | 000 | 000 | 001 | 111] → 1410017₈.

2A. The muNote system has 7 symbols, therefore it is a base 7 system.

Symbols	Do	Re	Mi	Fa	So	La	Ti
Decimal weight	0	1	2	3	4	5	6
Sequence	Re (1)	Do (0)	La (5)	Ti (6)	La (5)	So (4)	
Index	5	4	3	2	1	0	
Calculation	1 * 7 ⁵	0 * 7 ⁴	5 * 7 ³	6 * 7 ²	5 * 7 ¹	4 * 7 ⁰	Total: 18855 ₁₀

2B.

Number	Quotient	Remainder
987654321/7	141093474	3 (LSB)

141093474/7	20156210	4
20156210/7	2879458	4
2879458/7	411351	1
411351/7	58764	3
58764/7	8394	6
8394/7	1199	1
1199/7	171	2
171/7	24	3
24/7	3	3
3/7	0	3 (MSB)

$33321631443_7 = \text{FaFaFaMiReTiFaReSoSoFa}$ in muNote.

3A.

3B.

4.

Original:

```
.macro pop_and_add($argS, $arg1, $arg2)
addi $sp, $sp, -4
lw $arg1, 0($sp)
addi $sp, $sp, -4
lw $arg2, 0($sp)
add $argS, $arg1, $arg2
.end_macro
```

```
.text
```

```
main:
```

```
    pop_and_add($s2, $s1,$s0)
    add $s0, $s1, $s2
    pop_and_add($s3, $s4,$s5)
    add $s5, $s4, $s3
    sub $s6, $s4, $s0
```

Expanded:

```
.text
```

```
main:
```

```
    addi $sp, $sp, -4
    lw $s1, 0($sp)
    addi $sp, $sp, -4
    lw $s0, 0($sp)
    add $s2, $s1, $s0
    add $s0, $s1, $s2
    addi $sp, $sp, -4
    lw $s4, 0($sp)
    addi $sp, $sp, -4
```

```
lw $s5, 0($sp)
add $s3, $s4, $s5
add $s5, $s4, $s3
sub $s6, $s4, $s0
```

5A.

ld64bit \$t0, 0x100A0015

0x100A001E	0xF1
0x100A001D	0xEF
0x100A001C	0xDE
0x100A001B	0xCD
0x100A001A	0x6A
0x100A0019	0xA5
0x100A0018	0x67
0x100A0017	0x6C
0x100A0016	0x65
0x100A0015	0x93
0x100A0014	0x61
0x100A0013	0x2A
0x100A0012	0xFA
0x100A0011	0x2A
0x100A0010	0x13
0x100A000F	0x2F

5B.

6A.

6B.