

Psych 3090  
Intro To Experimental Psychology

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## CHAPTER 1

### INTRODUCTION TO STATISTICS

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# Chapter 1

## Introduction to Statistics

### 1.1 Introduction

#### Claim 1.1 3 Purposes of Statistics

1. Describe - "Descriptive statistics" (First part of the semester)
2. Make inferences - "Inferential statistics" (Second part of the semester)
3. Communicate effectively - How to describe the data that you've got. (Throughout the semester)

#### Why is learning stats important?

Stages of scientific research:

- State the question
- Develop a hypothesis
- Define variables
- Observe
- Analyze
- Make conclusions, refine theory, repeat

However, to which of these levels is knowledge of stats relevant? **Statistics is relevant at all stages of scientific research.**

Understanding stats. . .

- Is crucial when doing research.
- Is crucial when reading others' research.
- Helps you think critically about data.
- Is marketable! Survival in the information economy. . .

## The Big Picture: 4 Key Terms

### Definition 1.1: The Big Picture: 4 Key Statistical Terms

- Population - The entire group of interest.
- Parameters describe populations. These parameters are often symbolized by greek letters.
- Sample - A subset of the population.
- Statistics describe samples. These statistics are often symbolized by english letters.

*Note: An inference is a study from a sample going to the population. i.e., "I have a sample of 100 people, and I want to make a statement about the population of 1000 people."*

## 3 Kinds of Variables

### Definition 1.2: 3 Kinds of Variables

- Dependant Variables - What we measure in an experiment.
- Independant Variables - What we manipulate in an experiment.
- Extraneous Variables - Any variable that is neither a DV or an IV.

*Note: Memory Tip 1: "The dependant variable depends on the independant variable."*

*Note: Memory Tip 2: "The dependant variable is your data."*

## Correlations vs. Experiments

### Correlations

- Examine wheather two or more DVs are related.
- **No IVs.**

Correlations are typically seen in scatterplots; measured by "r".

**Correlation does not prove causation!** The problem with correlations is what really causes what? An example of this is the "vulnerability model" which states that people who have low self-esteem are more likely to be depressed. i.e., A causes B. Another example is the "scar model" which states that people who are depressed are more likely to have low self-esteem. i.e., B causes A. Finally, the "third variable" model states that there is an unknown third variable that causes both A and B. i.e., C causes A and B.

To establish causality, we need three things:

- Covariation
- Proper Sequence (cause then effect)
- No confounds (*Def: Any extraneous variable that changes when an IV changes*)

Let's look at an example experiment.

**Example 1.1.1** (Hot Peppers -> Mortality)

DV: Mortality

IV: Consumption of hot peppers (Y/N)

Extraneous variables: Infinite (most are NP)

Confounds allowed: **NONE**

## Experiments

- Determine if changes in an IV cause changes in a DV.
- **Require at least one IV.**

Before getting into the measurements of a DV, there are two ways to manipulate an IV.

### Definition 1.3: Ways to Manipulate an IV

- **Between-subjects**
  - Split sample into separate groups
  - Each group gets a different level of the IV
  - Comparison is between groups
- **Within-subjects** (also called "repeated measures")
  - Each member of the sample experiences each level of the IV
  - Comparison is within the group

Within-subjects gives statistical power, but... gives more danger of learning effects

*Ex: testing a new teaching method...*

## Measuring DVs:

- "Measurement = assigning numbers to objects or events according to rules"
- *Examples:*
  - Your jersey number is 5
  - You graduated 5<sup>th</sup> in your class
  - It is 5° fahrenheit outside
  - The wind is 5 mph

The following is not very interesting topic, but is crucial to remember, there are four measurement scales (from least sophisticated to most):

### 1. Nominal

- For identification... *Ex: CUID number, SSN*
- ... or for categorical data
- Good for classifying and counting... *Ex: 5% of CU students are psych majors*

### 2. Ordinal (put in order; ranking)

- *Ex: Measuring class rank*
3. Interval - There are equal intervals between values. But there is no meaningful zero point. Cannot make any meaningful ratios. Finally, interval variables often found in surveys.
- *Ex: The temp diff between 10° and 20° is the same as diff between 90° and 100°.*
  - *Ex: 0° does not mean there is no heat, so it is not a meaningful zero.*
4. Ratio - Equal intervals AND a meaningful zero. Can make valid ratios.
- *Ex: Number of points you will score on exam one*
  - *Ex: Distance, time, and money*
  - *Ex: Temperature measured in ° Kelvin*
  - *Ex: 60 seconds is exactly three times as long as 20 seconds*

### Examples from Clinical Psych

- Disorders: Mental retardation, autism, separation anxiety (Nominal)
- Mental Retardation Classes: Mild, moderate, severe, profound (Ordinal)
- Define degree of retardation using IQ scores (Interval)

Why are these scales important to us? Firstly, some stat. procedures depend on the measurement scales. For example, choosing a textbook provider, i.e., Pearson's v. Spearman's. Secondly, the scales tell us what we can do with our numbers. *Earlier examples:*

- Your jersey number is 5 (Nominal)
- You graduated 5<sup>th</sup> in your class (Ordinal)
- It is 5° fahrenheit outside (Interval)
- The wind is 5 mph (Ratio)

### **Example 1.1.2 (Driving Experiment)**

#### **The design of the experiment:**

- Dynamic contrast sensitivity - Ability to see low contrast objects.
- IVs
  - Alcohol (3 Levels)
    - \* Alcohol (target BAC = 0.10%)
    - \* Control (expecting no alcohol, given none)
    - \* Placebo (expecting alcohol but given none)
  - Target motion (2 levels)
    - \* Stationary targets
    - \* Moving targets
- Some extraneous variables (To be controlled)
  - Age
  - Drinking history
  - Medical conditions
  - Presence of other drugs
  - Stomach contents
  - Many others
- Methods. . . (stated verbally, unfortunate)

#### **The results of the experiment.**

- But alcohol severely reduced the ability to see moving targets.
- The two measures of intoxication are NOT related. . . i.e., breath alcohol content (%) and perceived intoxication level.

#### **The conclusion of the experiment.**

- Moderate doses of alcohol (IV) severely reduce our ability to see low contrast moving targets (the DV)

## **1.2 Frequency Distributions & Percentiles**

With continuous data you can build a frequency distribution based on intervals.

### **Definition 1.4: Frequency Distribution**

A table showing the number of scores in each category or interval.

#### **Building a frequency distribution:**

- Find the range of scores

- Range = biggest - smallest
- Determine number of intervals & interval width
  - Usually 10 - 15 intervals
  - Approx. interval width: (range / number of intervals)
- List the limits of each interval
  - First interval must contain lowest score
- Tally the raw scores into intervals
- Add up the tallies

**Example 1.2.1** (Exam scores example)

1. Gather data - *Data: (25 Exam scores)*

- 82, 75, 88, 93, 53, 84, 87, 58, 72, 94, 69, 84, 61, 91, 64, 87, 84, 70, 76, 89, 75, 80, 73, 78, 60

2. Find the range and number of intervals needed.

- Range =  $94 - 53 = 41$
- Width = 2
- Number of intervals needed to cover 41 = 21 (too many)
- How about if we try a width of 10?
- Number of intervals needed to cover 41 = 5 (too few)
- Finally, we choose a width of 5.
- Number of intervals needed to cover 41 = 9 (perfect)

3. List the intervals and frequency. Intervals -

- 50 - 54
- 55 - 59
- 60 - 64
- 65 - 69
- 70 - 74
- 75 - 79
- 80 - 84
- 85 - 89
- 90 - 94

Frequency -

- 1, 1, 3, 1, 3, 5, 5, 4, 3 = 25 (n)

(% Frequency) -

- 4, 4, 12, 4, 12, 16, 20, 16, 12 = 100



Cumulative Frequency -

- 1, 2, 5, 6, 9, 13, 18, 22, 25

Cumulative % Frequency -

- 4, 8, 20, 24, 36, 52, 72, 88, 100

### 1.3 References

This is a reference to a source [?].

# Bibliography