D3.js

In this exercise we will look at the D3.js JavaScript library

Exercises

1. Create a blank HTML file with a CSS section and a JavaScript section.

- 2. Include the d3.js (V4 or V5) and jQuery JavaScript libraries within the head tags of your HTML document. Use a CDN to provide/link the libraries on the fly
- 3. Using the lecture slides as reference: download the JSON GBP/EUR file using Ajax from the JSONBlob server (https://jsonblob.com/api/12e1ecbf-fa29-11e9-a508-23acf101064c) discussed in Monday's lecture. Verify that the file has downloaded correctly by performing a console.log() of the JSON data.
- 4. Create a function called plotCurrencyData() that will execute once the JSON has completed downloading.
- 5. In plotCurrencyData():
 - 5.1. Setup the SVG size and margins
 - 5.2. Next, create x and y scales for GBP/EUR value (y-axis) and time (x-axis) Modify d3.timeParse to achieve this (Consult API)
 - 5.3. Create axis (x and y) and line (d3.line()) objects specify number of ticks in the axis
 - 5.4. Append an SVG element to the webpage
 - 5.5. Next, add axes and the line object to the SVG element (within a group <g>) Draw x-axis on bottom and y-axis on left.

- 5.6. Make the graph line red.
- 5.7. Add labels for axes, increase default font sizes and add a chart label (Consult API for this)

Advanced exercises

- 1. Use D3 to add zoom functionality (only to the x-axis)
- 2. Implement brush and zoom as illustrated in: https://bl.ocks.org/EfratVil/92f894ac0ba265192411e73f633a3e2f

Notes

• D3.js website.