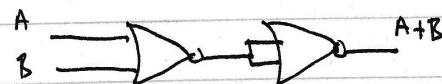


H-04 Solutions

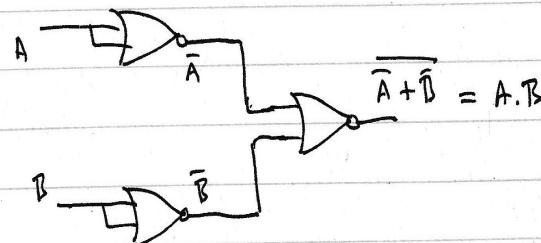
B.5 Prove that the NOR gate is universal by showing how to build the AND, OR, and NOT functions using a two-input NOR gate.

Note: A device is called universal if any logic function can be built using this one device.

B5

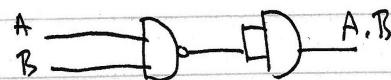
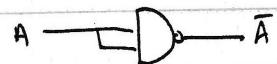


$$\overline{A \cdot B} = \overline{\overline{A}} + \overline{\overline{B}} \Rightarrow A \cdot B = \overline{\overline{\overline{A} + \overline{B}}} = \overline{\overline{\overline{A}}} \cdot \overline{\overline{\overline{B}}} = \overline{\overline{A}} \cdot \overline{\overline{B}}$$

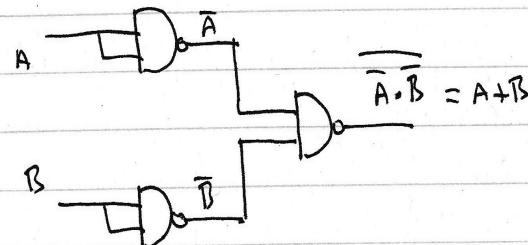


B.6 Prove that the NAND gate is universal by showing how to build the AND, OR, and NOT functions using a two-input NAND gate.

B6



$$\overline{A+B} = \overline{\bar{A}} \cdot \overline{\bar{B}} \Rightarrow A+B = \overline{\overline{\bar{A}} \cdot \overline{\bar{B}}} = \overline{\bar{A} \cdot \bar{B}}$$



B.7 Construct the truth table for a four-input odd-parity function (see page C-65 for a description of parity).

B7 ODD PARITY → PARITY BIT IS 1 IF # OF 1's IN WORD IS ODD.				
x_3	x_2	x_1	x_0	F
0	0	0	0	
0	0	0	1	1
0	0	1	0	1
0	0	1	1	
0	1	0	0	1
0	1	0	1	
0	1	1	0	
0	1	1	1	1
1	0	0	0	1
1	0	0	1	
1	0	1	0	
1	0	1	1	1
1	1	0	0	
1	1	0	1	1
1	1	1	0	1
1	1	1	1	

BT ODD PARITY \rightarrow PARITY BIT IS 1 IF # OF 1's
IN WORD IS ODD.

x_1	x_0	F
0	0	0
0	1	1
1	0	1
1	1	0

$f \leftrightarrow \text{xor}$

$$A \oplus B = A\bar{B} + \bar{A}B$$

$$f = x_1\bar{x}_0 + \bar{x}_1x_0$$

B7 ODD PARITY \rightarrow PARITY BIT IS 1 IF # OF 1's
IN WORD IS ODD.

x_2	x_1	x_0	F
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

$$\overline{x}_2 \cdot (x_1 \oplus x_0)$$

$$x_2 \cdot \overline{(x_1 \oplus x_0)}$$

$$f = x_2 \cdot \overline{(x_1 \oplus x_0)} + \overline{x}_2 \cdot (x_1 \oplus x_0)$$

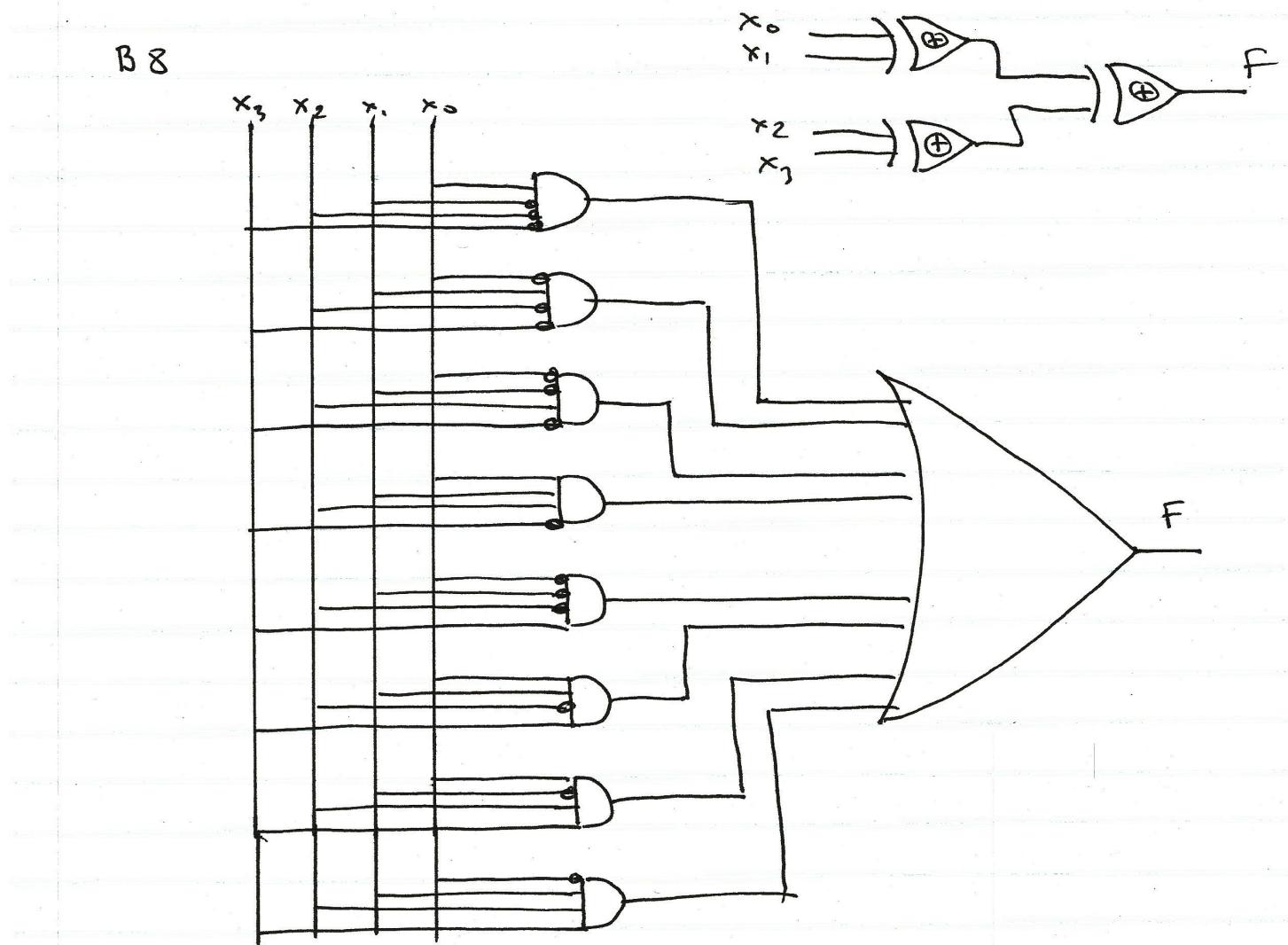
$$f = x_2 \oplus (x_1 \oplus x_0) \text{ for 3 bits}$$

$$f = x_1 \oplus x_2 \oplus x_3 \oplus x_4 \text{ for 4 bits}$$

\oplus is ASSOCIATIVE

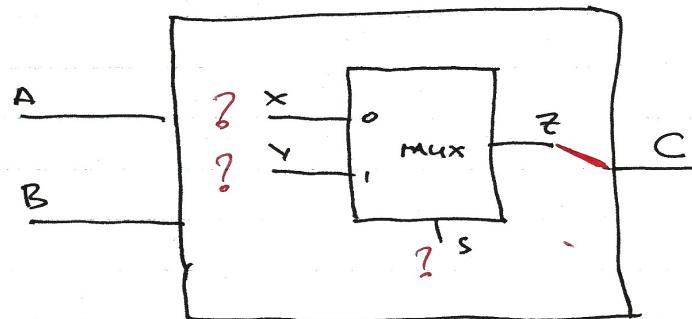
B.8 Implement the four-input odd-parity function with AND and OR gates using bubbled inputs and outputs.

B8



B.10 Prove that a two-input multiplexor is also universal by showing how to build the NAND gate using a multiplexor. Note: Just work on the NAND and ignore the NOR

B10



How do we connect

$$A, B, C \text{ TO } x, y, z \\ \text{SO THAT } C = \overline{A \cdot B}$$

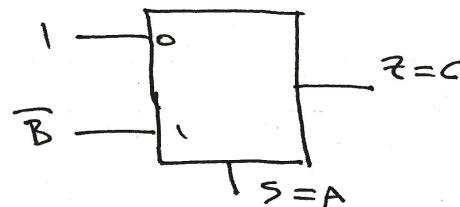
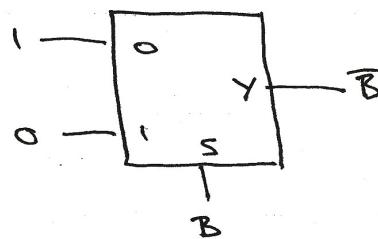
z is THE ONLY OUTPUT
So $C = z$

NAND GATE

A	B	C
0	0	1
0	1	1
1	0	1
1	1	0

IF $A == 0$ THEN $C = 1$

IF $A == 1$ THEN $C = \overline{B}$
USE A AS SELECT IN MUX



B.11 Assume that X consists of 3 bits, $x_2 \ x_1 \ x_0$. Write four logic functions that are true if and only if

- X contains only one 0
- X contains an even number of 0s
- X when interpreted as an unsigned binary number is less than 4
- X when interpreted as a signed (two's complement) number is negative

x₂	x₁	x₀	F₁	F₂	F₃	F₄
0	0	0	0	0	1	0
0	0	1	0	1	1	0
0	1	0	0	1	1	0
0	1	1	1	0	1	0
1	0	0	0	1	0	1
1	0	1	1	0	0	1
1	1	0	1	0	0	1
1	1	1	0	1	0	1

$$f_1 = \bar{x}_2 x_1 x_0 + x_2 \bar{x}_1 x_0 + x_2 x_1 \bar{x}_0$$

$$f_2 = \bar{x}_2 \bar{x}_1 x_0 + \bar{x}_2 x_1 \bar{x}_0 + x_2 \bar{x}_1 \bar{x}_0 + x_2 x_1 x_0$$

$$f_3 = \bar{x}_2$$

$$f_4 = x_2$$

B.13 Assume that X consists of 3 bits, $x_2 x_1 x_0$, and Y consists of 3 bits, $y_2 y_1 y_0$. Write logic functions that are true if and only if

- $X < Y$, where X and Y are thought of as unsigned binary numbers
- $X < Y$, where X and Y are thought of as signed (two's complement) numbers
- $X = Y$

Use a hierarchical approach that can be extended to larger numbers of bits. Show how you can extend it to 6-bit comparison.

Note: Work on the two cases, $X < Y$ unsigned, and $X = Y$. Ignore the second (signed) case.

B13 $X = x_2, x_1, x_0$ $Y = y_2, y_1, y_0$ $Z = (X < Y)$
 X, Y ARE UNSIGNED, Z IS ONE BIT
 IN GENERAL Z IS Z_n , $n = \#$ of bit in X, Y

$$Z_3 = \begin{cases} Z_2 & \text{IF } X_2 == Y_2 \Leftrightarrow \overline{X_2 \oplus Y_2} \\ 1 & \text{IF } X_2 == 0 \text{ AND } Y_2 == 1 \Leftrightarrow \overline{X_2} \cdot Y_2 \\ 0 & \text{OTHERWISE, WHICH IS } X_2 \cdot \overline{Y_2} \end{cases}$$

THEN $Z_3 = \overline{X_2 \oplus Y_2} \cdot Z_2 + \overline{X_2} \cdot Y_2$

AND $Z_2 = \overline{X_1 \oplus Y_1} \cdot Z_1 + \overline{X_1} \cdot Y_1$

AND $Z_1 = (X < Y)$ WHEN X, Y ARE 1 bit \Rightarrow
 $\Rightarrow Z_1 = \overline{X_0} \cdot Y_0$

B13

$$X = x_2 x_1 x_0 \quad Y = y_2 y_1 y_0 \quad Z = (X < Y)$$

X, Y ARE UNSIGNED, Z IS ONE BIT

IN GENERAL Z IS z_n , n = # of bits in X, Y

$$z_6 = \overline{x_5 \oplus y_5} \cdot z_5 + \overline{x_5} \cdot y_5$$

$$z_5 = \overline{x_4 \oplus y_4} \cdot z_4 + \overline{x_4} \cdot y_4$$

$$z_4 = \overline{x_3 \oplus y_3} \cdot z_3 + \overline{x_3} \cdot y_3$$

$$z_3 = \overline{x_2 \oplus y_2} \cdot z_2 + \overline{x_2} \cdot y_2$$

$$z_2 = \overline{x_1 \oplus y_1} \cdot z_1 + \overline{x_1} \cdot y_1$$

$$z_1 = \overline{x_0} \cdot y_0$$

B.13

$$X = x_2 x_1 x_0 \quad Y = y_2 y_1 y_0 \quad X == Y$$

$$X == Y \Leftrightarrow x_i == y_i \text{ for } i = 0, 1, 2$$

$$\Leftrightarrow \overline{x_i \oplus y_i} \text{ for } i = 0, 1, 2$$

$$\text{THEN } X == Y \Leftrightarrow \overline{x_2 \oplus y_2} \cdot \overline{x_1 \oplus y_1} \cdot \overline{x_0 \oplus y_0}$$