**Participants**: Roles (Project Owners aside) are fluid as needs must.

**Product Owners** – Lee Cottrell; Propel IT

**Scrum Master** – Christopher Coen

**Quality Assurance** – Dirk Stathers

**Git Master** – Michael Flett

**Data Manager** – Jakob Wagner

**UI/UX Design** – Seth Ramey

**Project Requirements/Goal**:

* Utilization of Selenium (or like tool) to scrape information regarding Out Of Service (OOS) carriers in Indiana.
* Data is to be cleaned and made available in an online database alongside Geocode retrieved through an API.
* Geocode location, company names, address, and/or contact persons are to be compared to flag possible reincarnated trucking companies with companies from a provided database.
* An attractive, functional web interface is to be developed. It will properly utilize menus, breadcrumbs, footers, and sitemaps.
  + Interface required to facilitate:
    - Displayed lists of legitimate trucking companies and potential chameleons.
    - Display Legitimate trucking companies and potential chameleons.
* Search for and display by name, USDOTNum, and/or contact person.
* Potential chameleon companies within a geofenced area are to be displayed.
  + An interface not unlike Googles search this area has been suggested.
  + A bonus is available on implementation of more complicated search options.

**Management Requirements**:

* Must be housed within a repository where all members as well as Lee Cottrell are to be added.
* All members will manage their projects KanBan cards and must be able to submit/manage issues.
* All members must attend all weekly scrums.
* Status updates are to be handled through quick daily stand up meetings.
* Weekly scrum reports are to be submitted per group. Must cover everything discussed each meeting.
* A scrum meeting on each milestone date will be held. Lee Cottrell will join these meetings when practical and the project will be demonstrated.

Day one meeting consisted of a text chat in the mid-afternoon. Notable information includes:

* All previously noted projects are being made progress in.
* QA noted that testing of latest version was successful.

Day two meeting consisted of a text chat in the mid-afternoon. Notable information includes:

* All previously noted projects are being made progress in.
* Git Master had the entire group perform a fix so that the Git doesn’t need to be resolved each time someone pushes something substantial.

Day three meeting consisted of a short meeting. Notable information includes:

* Comparison Code is being worked on so that variables for comparison can be inputted. Minor issue relating to trying to take a shortcut by not inputting every variable of the database into the code.
* Map is being implemented, currently embedding it but may switch to JavaScript or merely implement it.
* QA will be testing the map function once it’s fully implemented.
* Further cleaning completed by the Git Master.

Day four’s meeting consisted of a text chat in the mid-afternoon. Notable information includes:

* All previously noted projects are being made progress in.

Day five meeting consisted of a short meeting. Notable information includes.

* Busy weekend for everyone. Not much progress made over the break.
* Comparison code is now working, should work once we decide what to should be compared.
* Currently looking for the documentation for the JavaScript version of the GoogleMaps code.
* Now that there’s not much notable progress being made, this format is a bit of a hindrance. Should be noted….