# Michael Lleverino

## Education

#### Texas State University

Expected Grad: May 2025

Bachelors of Science in Computer Science | Minor Applied Mathematics

- o GPA 3.68/4.0
- o Relevant Coursework: Data Structures, Algorithms, Software Engineering, Artificial Intelligence

# Work Experience

## Texas State University

Jan 2025 – Present

Software Developer

San Marcos, TX

- Developed a **React**-based prototype of a Collaboration Platform to connect **Texas State** students with hands-on projects within the university, enhancing student resumes and job prospects.
- Collaborated with team using **Agile** methodologies, focusing on iterative development, sprint planning, and continuous feedback to ensure alignment with user and stakeholder requirements.

# **Projects**

# Workout Tracker | Source Code

June 2024 - Aug 2024

- Developed a full-stack workout tracker using React Native, JavaScript, Node.js/Express, and Post-greSQL to manage and track personalized fitness routines
- Implemented **RESTful APIs** for efficient data retrieval and adhered to the **MVC** design pattern to ensure modular, maintainable, and scalable application design.
- Developed core features for workout creation, editing, and management, enabling users to track sets, reps, and weights, with a responsive UI and robust user authentication using JSON Web Tokens (JWT)

## NASA Control Center | Source Code | Website

Nov 2024 - Dec 2024

- Developed a NASA Control Center app using React, Node.js, and MongoDB to identify potentially habitable exoplanets from NASA and Kepler data.
- Deployed the app with CI/CD pipelines with **GitHub Actions**, Containerized with **Docker** for streamlined deployment, and hosted it on **AWS** EC2 for scalability and reliability.

## Fraud Detection AI Model | Source Code

Sept 2024 - Dec 2024

- Developed a machine learning model for fraud detection, utilizing logistic regression, random forest, and XGBoost on a kaggle dataset, achieving a 96% accuracy and 0.99 ROC-AUC score.
- Implemented advanced preprocessing techniques such as SMOTE for class balancing, PCA for dimensionality reduction, and feature engineering to optimize model performance and uncover transaction patterns.

## Top Down Tank Game | Source Code

Sept 2024 - Dec 2024

• Engineered a top-down tank game leveraging **MERN** stack(React, Node.js/Express.js, and MongoDB) ensuring seamless integration between frontend and backend systems

# Technical Skills

Languages: JavaScript, TypeScript, SQL, HTML5, CSS, Python, Java, C++

Libaries/Frameworks: React, React Native, NodeJS, MongoDB, Tailwind, Bootstrap, Jest, Chart.js

Developer Tools: AWS, Postman, Git, Docker, Github Actions, Jira, Linux