## S11-L2

by Hmich Otman & Andreoli Michael

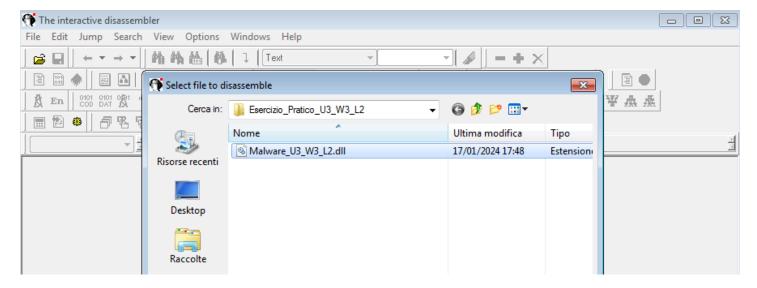
The purpose of today's exercise is to gain experience with IDA, a fundamental tool for static analysis. In this regard, referring to the malware called "Malware\_U3\_W3\_L2" located in the

"Esercizio\_Pratico\_U3\_W3\_L2" folder on the Desktop of the virtual machine dedicated to malware analysis, answer the following questions using IDA Pro:

- 1. Identify the address of the **DLLMain** function (as it is, in hexadecimal).
- 2. From the "imports" tab, locate the "gethostbyname" function. What is the address of the import? What does the function do?
- 3. How many local variables are there in the function at memory location 0x10001656?
- 4. How many parameters does the above function have?
- 5. Provide additional high-level considerations about the malware (behavior).

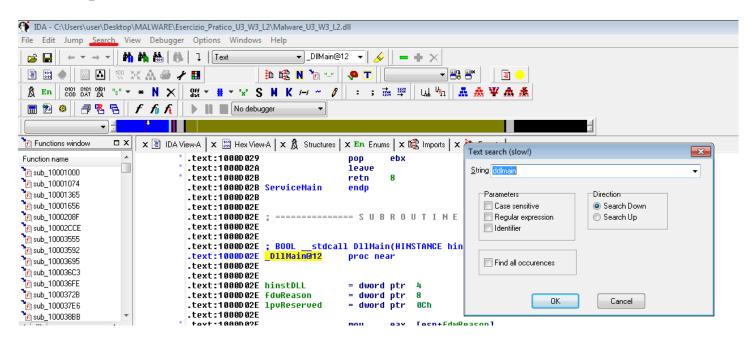
## IDA

IDA (Interactive DisAssembler) is a software tool primarily used for analyzing and reverse engineering executable code. It is known for its ability to disassemble program code from machine language into human-readable assembly language, enabling analysts to examine, understand, and modify the internal workings of programs and firmware. In addition to disassembly, IDA also supports debugging and advanced static analysis, making it a fundamental tool for cybersecurity experts, developers, and researchers.



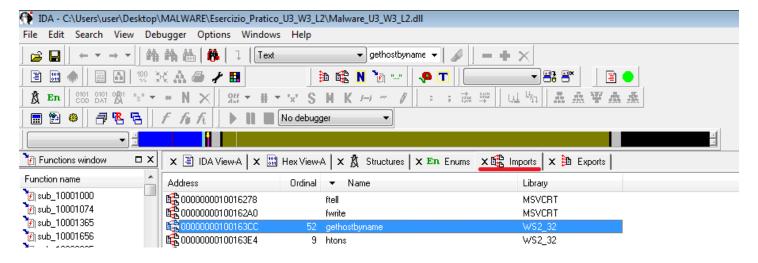
Let's open the IDA tool and load the malware. Click on the folder icon and select the file to analyze.

Identify the address of the DLLMain function (as it is, in hexadecimal).



Using the search function, enter the text to search for, in this case, **DLLMain**, and you can see that it shows the function in the code, allowing us to extract its address, which is **1000D02E**.

From the "imports" tab, locate the "gethostbyname" function. What is the address of the import? What does the function do?

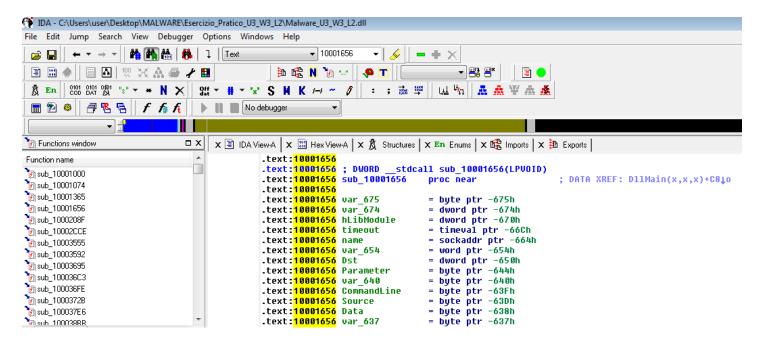


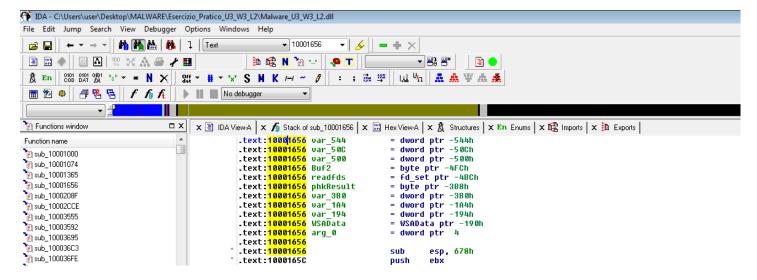
By selecting the "imports" section and searching for the "gethostbyname" function, we can see that it is located at address 100163CC.

"gethostbyname" is a function used in various programming languages to obtain information about a host by its name. That is, it requires the host name and can provide us with various pieces of information, such as its IP address.

How many local variables are there in the function at memory location 0x10001656?

How many parameters does the above function have?





From the images, we can observe that at the memory address 10001656, there are 23 local variables. There is only one parameter, named arg\_0.