Michael Bonnet

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• MichaelBonnet

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EDUCATION

University of Texas at Arlington

Arlington, TX

BS in Computer Science, Certificate in Unmanned Vehicle Systems

Graduation: May 2022

SKILLS & TECHNOLOGIES

- o Programming Languages: C, C++, Python, MATLAB, Java, HTML/CSS, SQL
- o Software & Processes: Machine Learning, Deep Learning, TensorFlow, OpenCV, Keras, scikit-learn, MATLAB, Simulink, Robot Operating System (ROS) Git, Bash/CLI, Vim, Linux/Unix, macOS, Amazon Web Services (AWS), Agile Development, Internet of Things (IOT)
- o Hardware: Robotics, Commercial & Self-Built Drones, Autonomous Vehicles, Flight Controllers (Pixhawk), Raspberry Pi, Arduino/Microcontrollers, Software Defined Radio (including RTL-SDR and LimeSDR)

EXPERIENCE

Lockheed Martin Grand Prairie, TX

Software Engineer Intern, Missiles and Fire Control

October 2021 - Present

- o Deployed, integrated, and maintained Jira issue tracking software for Missiles and Fire Control division
- o Improved digital principles and practices in support of IoT initatives and production manufacturing
- o Integrated and deployed development solutions with Amazon Web Services (AWS) Cloud

Lockheed Martin Fort Worth, TX

Software Engineer Intern, Enterprise Operations (EO)

May 2021 - October 2021

- o Researched DevOps tools like Ansible and Jenkins CI for potential use by EO and other teams; research report lead to changes in development workflow and 10+ hours of labor saved per month
- o Developed practices and documentation for properly using Git version control within an Agile (Scrum) development cycle, earning opportunity to continue working past the summer internship
- Developed data integration software using Java and Java-based tools

MineralWare Fort Worth, TX

Web Development Team Intern

Jan 2020 - May 2020

- o Overhauled all styles for the entire MineralWare application throughout Agile (Scrum) internship
- Redesigned the client-facing Tract Management page
- o Implemented a system to automatically update static resources in the MineralWare webapp upon new releases, solving a common client UI issue

PROJECTS

Network Exploitation Drone

Drones, RF Engineering, Penetration Testing, Networks

- o Senior capstone project to build a drone that carries a sensor and networking payload that locates and identifies open Wireless Access Points before scanning the network and exploiting any vulnerabilities.
- o Served as Team Leader on a six-student team that earned sponsorship from Elbit Systems of America

Autonomous LEGO EV3 Robots

Robotics, Python, Intelligent Systems

- o Robot 1, "Solomon", solved a painter's tape-demarcated maze with known configuration, starting point, and goal point using A* search with a Manhattan distance heuristic
- o Robot 2, "Rehoboam", using color and ultrasonic sensors, solved a similar maze with unknown initial position, with the goal of finding an object in the maze and pushing it out of position

Machine Learning Projects

Python, Numpy, Pandas, Intelligent Systems

o Various projects for undergrad Machine Learning course, including naive Bayes, linear regression, neural networks, and reinforcement learning, primarily using Python, Numpy, and TensorFlow