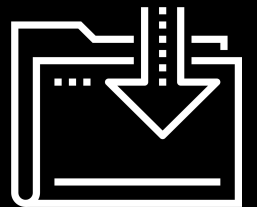


# Fetching Data and Rendering SPAs

Course: Java

S1



# Learning Outcomes

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By the end of this lesson, you will be able to:

01

Use `fetch` to get JSON data.

02

Use `import` and `export`.

03

Use functions and template literals to generate markup.

04

Use a `render` function to add component markup to a page.

# JavaScript and APIs

# RESTful APIs

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As we previously learned, JSON is a universally embraced data format that virtually every language can consume.



JSON can also be accessed/served by a JSON endpoint. For example, here is [the users data](#) that we saw in some previous activities.



This an example of a RESTful API endpoint. It's a very simple one that only responds to **"GET"** requests.



Most RESTful APIs provide endpoints that can handle **"GET"**, **"POST"**, **"PATCH"**, and/or **"DELETE"** requests. These can be served at the same endpoint or at different endpoints to manage different data.



Most RESTful APIs provide endpoints that allow controlled access to a database. We can perform **Create, Read, Update, and Delete (CRUD)** operations solely through consuming given endpoints.



Adequate documentation and examples are paramount to the effectiveness of any RESTful API.

# Promises and fetch

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- How do we consume endpoints and retrieve JSON data from our JS Code? One way that we might do so is via callbacks and the `XMLHttpRequest` object that is provided by the browser's Web API.

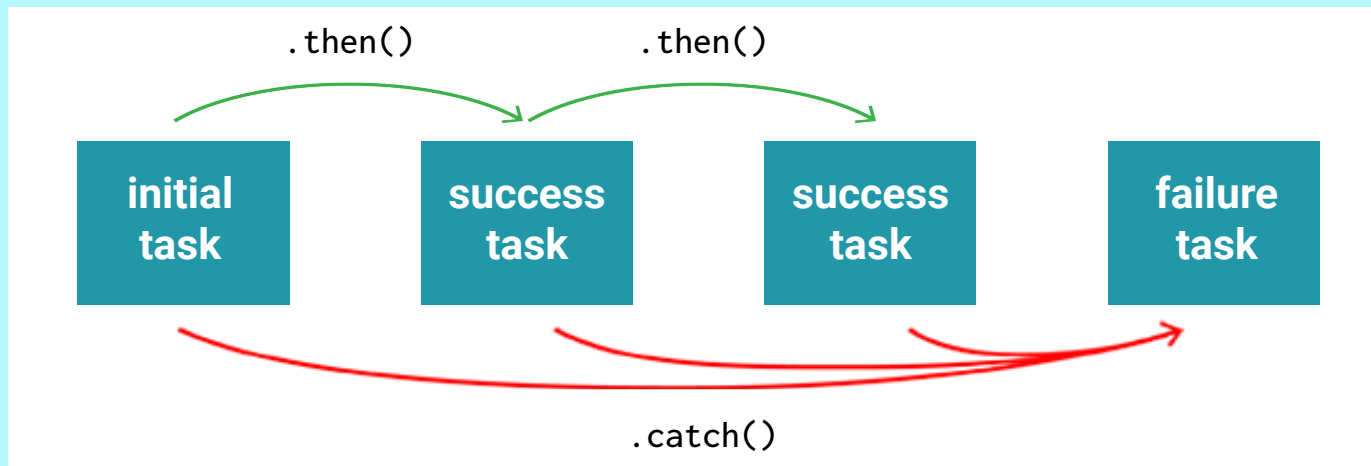
```
const req = new XMLHttpRequest();

// Listen for the data to be loaded with a callback
req.addEventListener("load", function() {
  console.log(this.responseText);
});
req.open("GET", "https://jsonplaceholder.typicode.com/users");
req.send();
```

- This approach might be fine for simple situations. However, over the years, this callback-based approach became a nested mess when dealing with complex situations and the loading of various assets. Each possible error situation required additional nested callbacks, resulting in [Callback Hell](#).

# Promises and fetch (continued)

- **fetch** is built around **promises**. Promises were introduced in ES6 as an alternative for situations such as data-fetching.
- **Promises don't replace callbacks** and are fundamentally different mechanisms from callbacks, down to how they are prioritized on the JS call stack. Callbacks are still used for event-driven asynchronicity, as we have seen. However, for I/O operations, promises are a much better fit.
- When an asynchronous function that returns a promise is invoked, we usually see the **then** keyword.
- The **then** keyword lets us know that this is indeed an asynchronous operation.
- Assuming that it resolves successfully, **then** call back another function.





# Time to Code

fetch

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Suggested Time:  
10 Minutes



# Time to Code

async - await

Suggested Time:

20 Minutes



# fetch With Other HTTP Methods

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```
const response = await fetch("https://jsonplaceholder.typicode.com/users", {  
  // TODO: Change method as needed  
  method: "POST",  
  headers: {  
    "Content-Type": "application/json",  
  },  
  // Convert JS into JSON to match `Content-Type`  
  // TODO: Add/remove/update `body` with any necessary data  
  body: JSON.stringify({  
    name: "Mark West",  
    email: "mark@west.com",  
    phone: "800-993-8838",  
  })  
},
```



**Note:** The above endpoint is a mock. No data will actually be updated, written, or deleted.



A close-up photograph of a computer keyboard. The central focus is a custom key with a light gray, matte finish. On this key, there is a dark blue icon of a coffee cup with three wavy lines above it representing steam. Below the icon, the word "Break" is printed in a dark blue, serif typeface. The key is slightly raised from the keyboard's base. Surrounding this key are several standard white keys with dark gray symbols: a double quote key to the left, a right arrow key above, and a key with a dash and underline symbol to the right. The keyboard's base has a light-colored, wood-grain texture.

Break

SPAs

# Single Page Applications (SPAs)

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- A SPA is a web application that uses JS to **render components** on a **single page**.
- These components can be written as **functional components**. That is, functions that essentially return some HTML code as a string:

```
const Header = () => `<h1>Hello!</h1>`
```

- Notice that these functional components are capitalized. This is because they represent nouns—the components—instead of verbs.
- These components will be modularized using EcmaScript modules with the keywords **import** and **export**. This is the modern version of CommonJS modules that use the **require** keyword.
- These components will change in response to changes to the **state** of our application.
- In this way, the SPA renders different **views**—that is, either different components, or the same components with different states.
- A simple example of some state in our app might be the current data that our app is using. For example, our app could start with no data; then, it might use **fetch** to asynchronously update **state** with newly retrieved data.
- Whenever **state** updates, we will trigger a **render function** that will update the components on the page in response.



# Time to Code

## Render a Functional Table from fetched Data

Suggested Time:

180 Minutes



# Questions?

