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# USER MANUAL

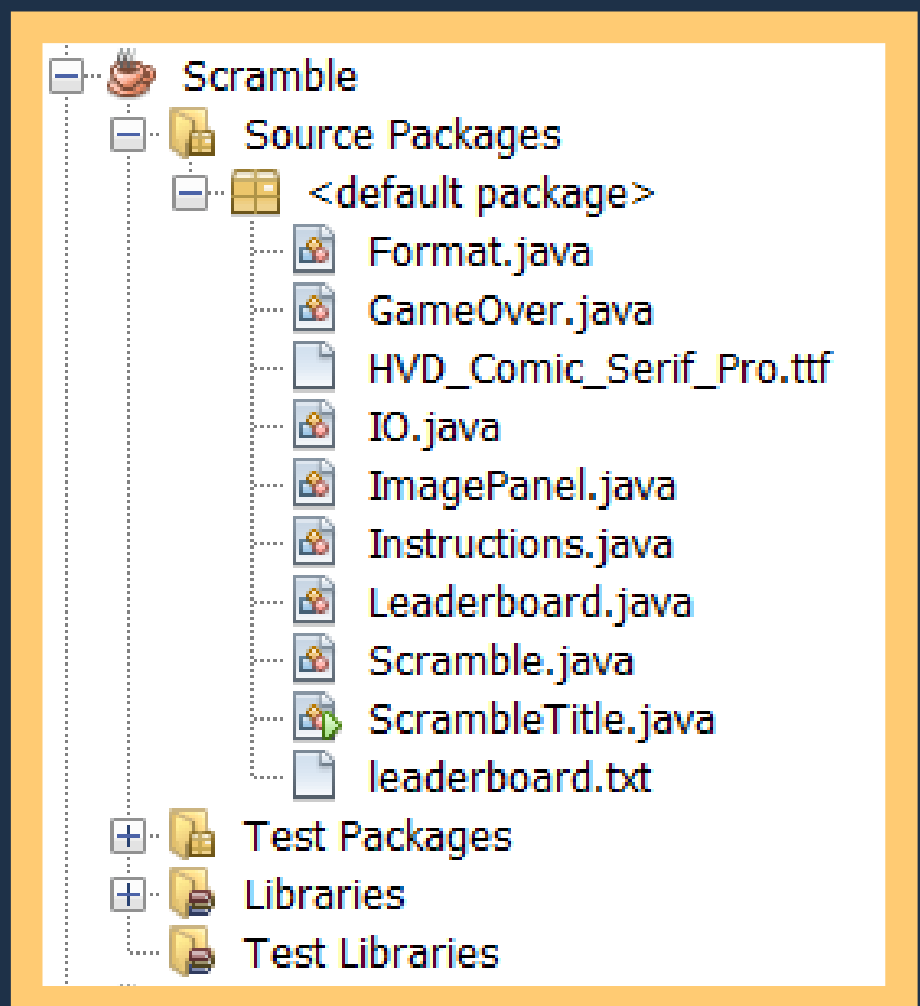
# SCRAMBLE GAME

Michael C.

Step 1:

# IMPORT THE GAME

After downloading and importing the game, you should have a file list that looks like this:

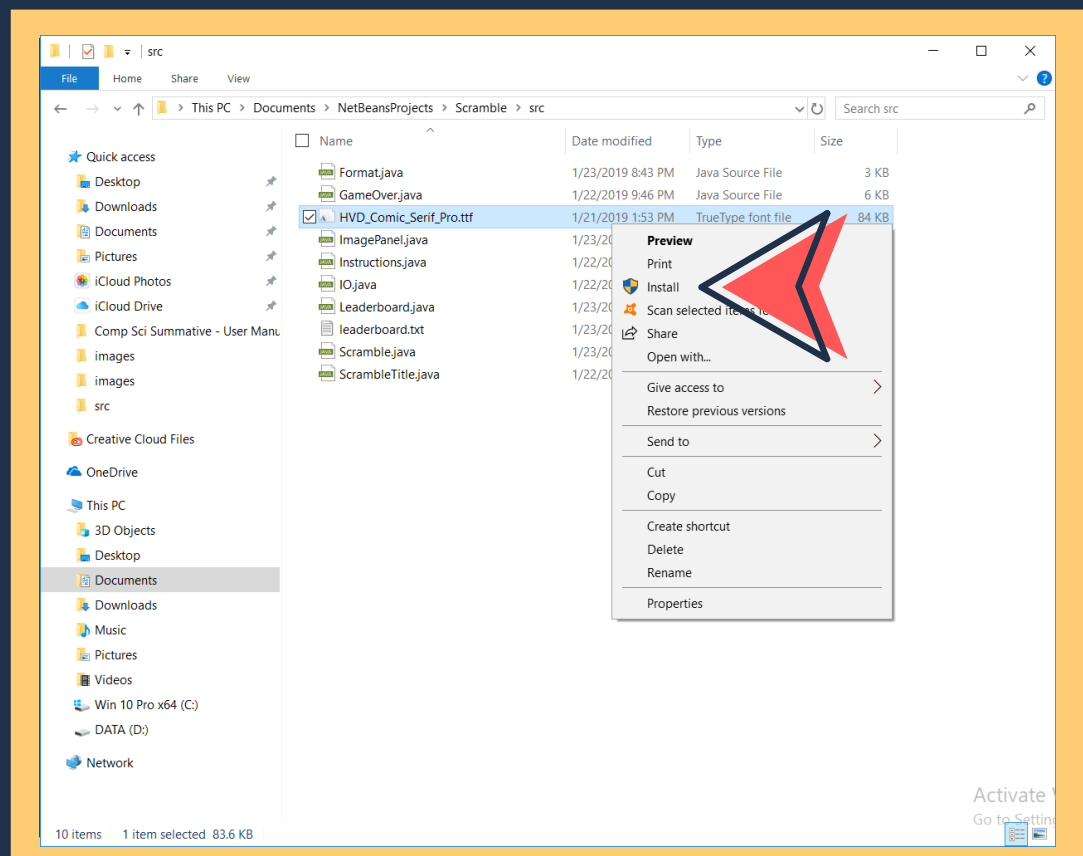


Step 2:

# DOWNLOAD THE FONT

Make sure you have the font downloaded, or else multiple sections of text will not appear for you.

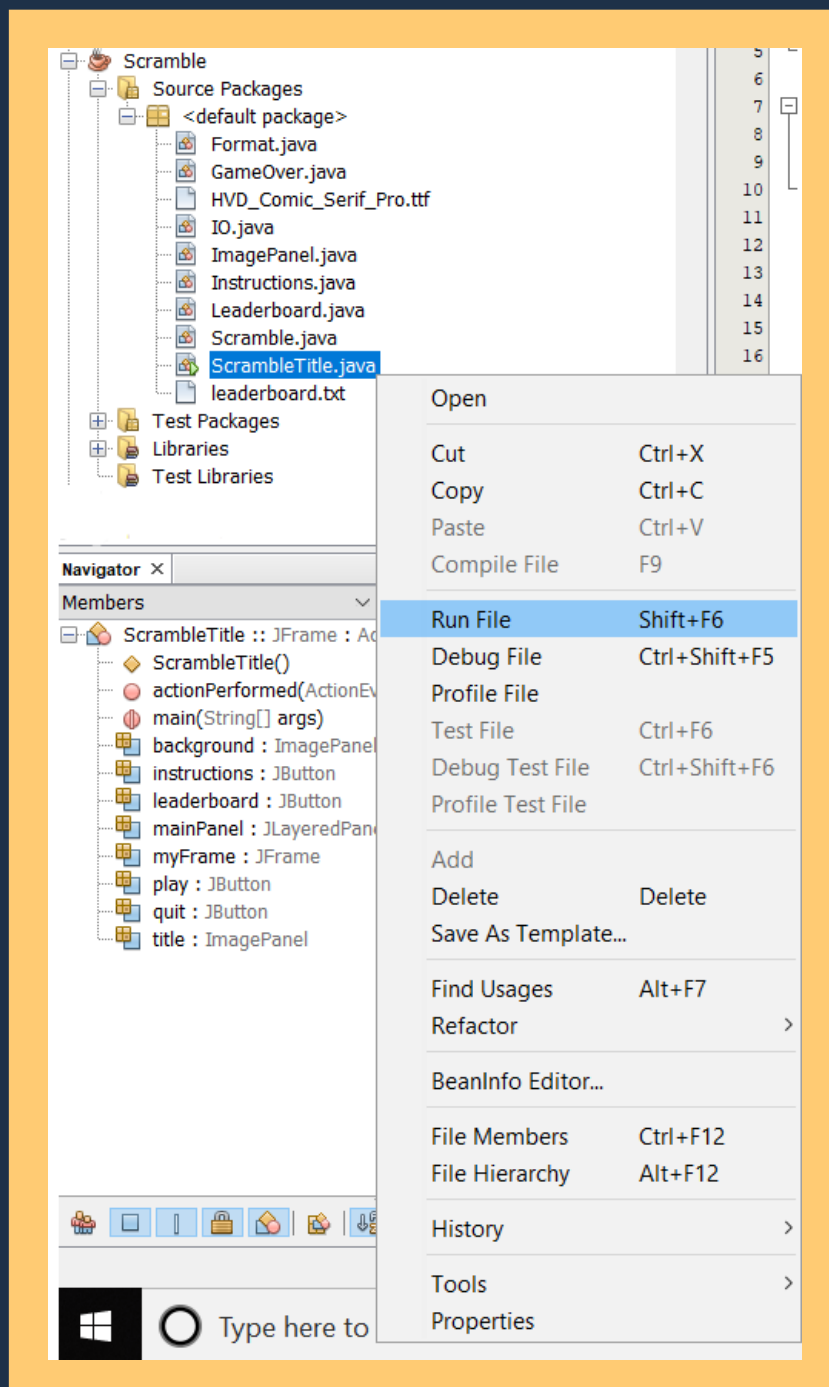
Find the file in your folders, under "Scramble" then "src". Then, right-click the file and click "Install" to install the font.



Step 3:

# RUN THE GAME

Right-click on "ScrambleTitle.java", and then click on run.



You must run the program from this file because it is the sole file with a main method

Step 4:

# TITLE PAGE

If you have followed the steps correctly, then the title screen should pop up. You have four options to choose from: **Play**, **Instructions**, **Leaderboard**, and **Quit**.



# INSTRUCTIONS

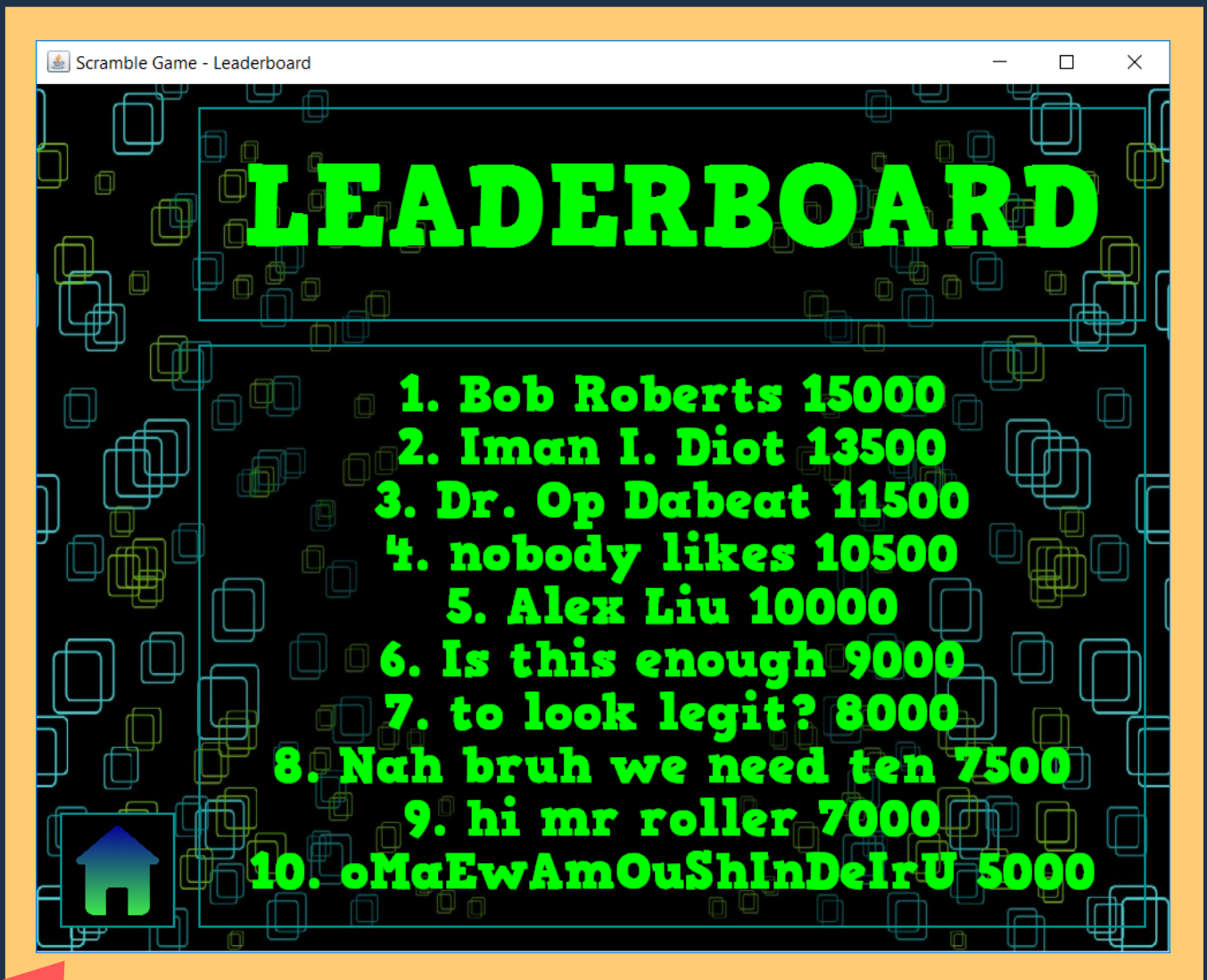
Clicking on the **Instructions** button will take you to the **Instructions** page. The **Instructions** page will explain to you how the game works. Make sure to read them so you understand how to play!



Press the home icon to go back to the title screen

# LEADERBOARD

Clicking on the Leaderboard button will bring you to the Leaderboard page. Here is where you will be able to see the top ten scores of all time, and who scored them.

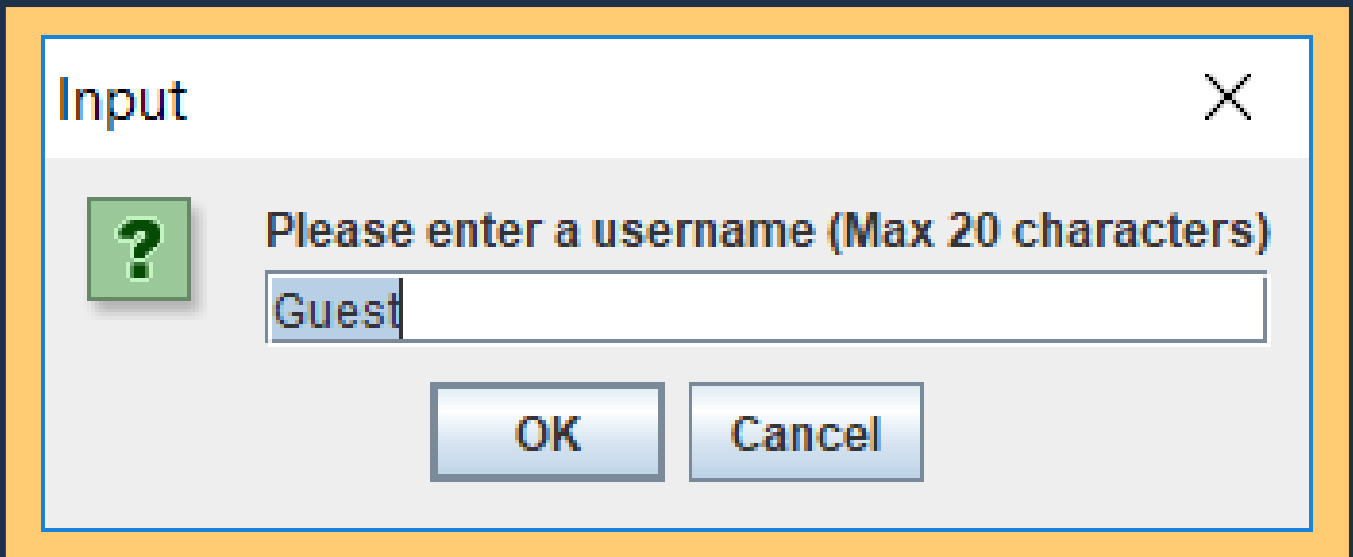


Press the home icon to go back to the title screen

Step 5:

# CLICKING PLAY

When you click the play button, a popup will appear asking for your username. Enter what you would like to be called and press "OK".



Input

?

Please enter a username (Max 20 characters)

Guest

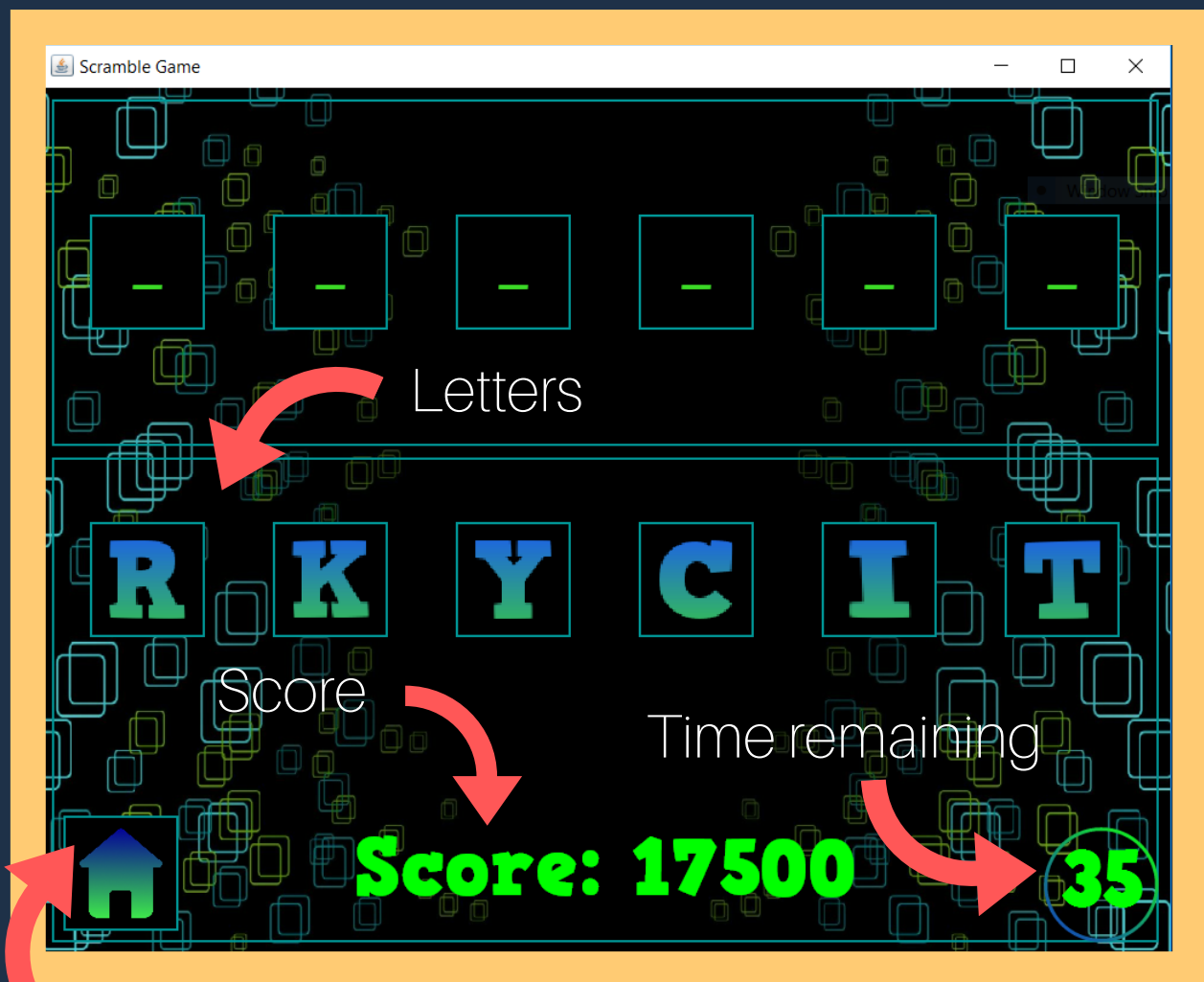
OK Cancel

The game screen will pop up. You may click on the home icon to return to the title screen, or you may click "START" and begin the game! The game will be explained in more detail below.



# THE GAME

You will be given some letters. It is your goal to unscramble them to make a word! You will be given time corresponding to how many letters there are, and the game will get progressively more difficult. If you get it correct, then you gain points and move on to the next word! If you get it wrong, however, then the game ends!



Press the home icon at any time to lose your progress and go back to the title screen

# GAME OVER

When you fail to unscramble a word within the time limit, the game ends and you are taken to the game over screen! From there, you will be able to play again, go back to the title screen, or check the leaderboard.



# CREDITS

**GENERIC  
ASIAN  
MAN**

Everything:  
Michael Cheng



Consultant:  
The Internet