

Deliverable 3

2. Team Name

Lifesaver Engineers

3. Project Name

VitalTracker: Smart Location Tracking Device

4. Names and IDs

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6. Project Scope:

Development of the "Vital Tracker" Android application, designed primarily to aid users in monitoring vital statistics, tracking location, and detecting potential falls. The application integrates these core functionalities seamlessly to provide users with peace of mind regarding their safety and well-being.

7 & 8. Member Info and Participation

NAME	ID	SIGNATURE	EFFORT
Patrik Prenga	n01428752	<i>Patrik Prenga</i>	100%
Michael Carinci	n01480052	<i>Michael Carinci</i>	100%
Jason Macdonald	n01246828	<i>Jason Macdonald</i>	100%
Nicholas Rafuse	n01440073	<i>Nicholas Rafuse</i>	100%

9 & 10. Github Link

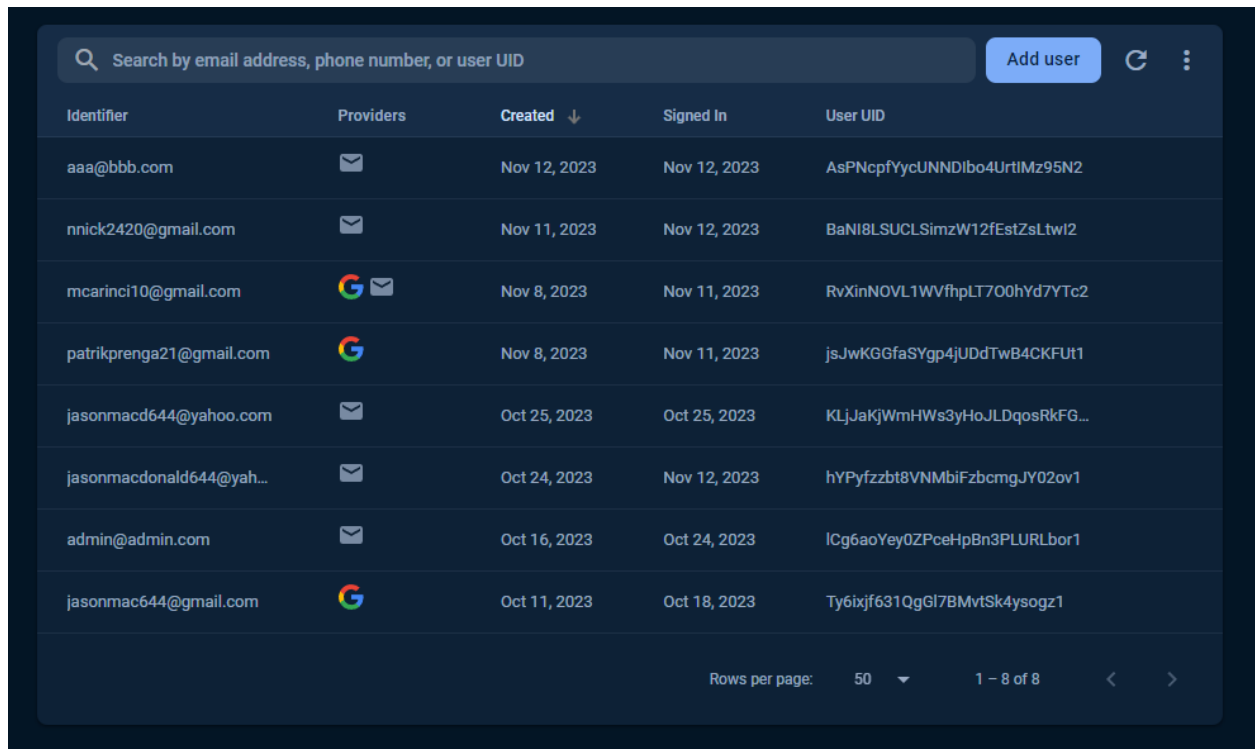
<https://github.com/MichaelCarinci0052/LifesaverEngineersVitalTracker.git>










11 & 12. Test Account

The screenshot shows the Google Cloud Firestore console interface. The breadcrumb navigation at the top indicates the path: `home > projectId > AsPNcpfYycUN...`. The main view is divided into three panes:

- Left Pane:** Shows the 'default' database and a collection named 'userId'. Below the collection name, there is a list of document IDs, including the selected one: `AsPNcpfYycUNNDIbo4UrtIMz95N2`.
- Middle Pane:** Displays the details of the selected document. It shows a list of fields: `feedback`, `location_data`, and `phone_data`. Below this list, there is a section for 'Add field' with the following values:
 - `displayName`: "Test Account"
 - `email`: "aaa@bbb.com"
 - `notifications`: false
 - `phoneNumber`: "+12345678901"
- Right Pane:** Contains a 'More in Google Cloud' link.

13. User Authentication



Identifier	Providers	Created ↓	Signed In	User UID
aaa@bbb.com		Nov 12, 2023	Nov 12, 2023	AsPNcpfYycUNNDIbo4UrtIMz95N2
nnick2420@gmail.com		Nov 11, 2023	Nov 12, 2023	BaNI8LSUCLSimzW12fEstZsLtwI2
mcarinci10@gmail.com	 	Nov 8, 2023	Nov 11, 2023	RvXinNOVL1WVfhpLT7O0hYd7YTc2
patrikprenga21@gmail.com		Nov 8, 2023	Nov 11, 2023	jsJwKGGfaSYgp4jUDdTwb4CKFUt1
jasonmacd644@yahoo.com		Oct 25, 2023	Oct 25, 2023	KLJJaKjWmHws3yHoJLDqosRkFG...
jasonmacdonald644@yah...		Oct 24, 2023	Nov 12, 2023	hYPyfzzbt8VNMbIFzbcmgJY02ov1
admin@admin.com		Oct 16, 2023	Oct 24, 2023	lCg6aoYey0ZPceHpBn3PLURLbor1
jasonmac644@gmail.com		Oct 11, 2023	Oct 18, 2023	Ty6ixjf631QgGl7BMvtSk4ysogz1

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17. Sprint goals:

- Design a more simple and clean UI across all screens
- Create a Feedback screen that stores information into the database
- Redesign home screen to be more user-friendly
- Make the containers in the home screen clickable
- Add landscape layouts for screens
- Update GPS screen to record location and save it
- Update Vitals and Device screen with new data
- Redesign a new login page with email login, and create a registration page
- Implement both login and registration to store in the database, accurately creating the account
- Change the top menu and add more screens

18 - 22. Sprint Dashboard:

All details for new sprint 3 tasks:

Story 1. User Account Management: 3 new tasks added

Story 1: User Account Management						
<input type="checkbox"/>	Task		Text	Owner	Due Date ⓘ	Status ⓘ
<input type="checkbox"/>	Task 1	+	Design and implement a user account screen that displays user details.	MC	Oct-7	Done
<input type="checkbox"/>	Task 2	+	Implement functionality to change the username in the shared preferences.		Oct-8	Done
<input type="checkbox"/>	Task 3	+	Display the updated username in the HomeFragment.		Oct-8	Done
<input type="checkbox"/>	Task 4	+	Add validations for the password field to ensure the user enters a valid password		Oct-8	Done
<input type="checkbox"/>	Task 5	+	Implement option to change the password	MC	Oct-10	Done
<input type="checkbox"/>	Task 6	+	Create functional login and register pages ; link with database	JM	Nov-8	Done
<input type="checkbox"/>	Task 7	+	Display proper username and email on AccountFragment	MC	Nov-9	Done
<input type="checkbox"/>	Task 8	+	Add option to log out of account	JM	Nov-10	Done
<input type="checkbox"/>	+ Add task					

Story 2. Vitals Monitoring: 2 new tasks added

Story 2: Vitals Monitoring						
<input type="checkbox"/>	Task		Text	Owner	Due Date ⓘ	Status ⓘ
<input type="checkbox"/>	Task 1	+	Design the UI for the Vitals Fragment with fields for Heart Rate, Oxygen Level, and Body ...	JM	Oct-9	Done
<input type="checkbox"/>	Task 2	+	Integrate sensors/APIs (simulated)	JM	Oct-9	Done
<input type="checkbox"/>	Task 3	+	Display the fetched data in the HomeFragment.	JM	Oct-9	Done
<input type="checkbox"/>	Task 4	+	Implement error handling for cases when the vitals data cannot be fetched.	JM	Oct-9	Done
<input type="checkbox"/>	Task 5	+	Add image and enhance UI.	JM	Oct-9	Done
<input type="checkbox"/>	Task 6	+	Update UI for Vitals Fragment	JM	Nov-12	Done
<input type="checkbox"/>	Task 7	+	Implement Vitals graph that can show history	JM	Nov-12	Done
<input type="checkbox"/>	+ Add task					

Story 3. Device Management: 1 new task added

Story 3: Device Management						
<input type="checkbox"/>	Task		Text	Owner	Due Date ⓘ	Status ⓘ
<input type="checkbox"/>	Task 1	+	Design the UI for the DeviceFragment with a button to toggle the device state and a fiel...		Oct-10	Done
<input type="checkbox"/>	Task 2	+	Implement the functionality to toggle the device state (On/Off).		Oct-10	Done
<input type="checkbox"/>	Task 3	+	Fetch and display the current battery life of the connected device.(simulated)		Oct-10	Done
<input type="checkbox"/>	Task 4	+	Implement error handling for cases when the device is not connected or battery informa...		Oct-10	Done
<input type="checkbox"/>	> Task 5	+	Provide user feedback, such as a toast message or a dialog, when the device is successf...		Oct-10	Done
<input type="checkbox"/>	Task 6	+	Store device into database		Nov-12	Done
<input type="checkbox"/>	+ Add task					

Story 4. Location Tracking: 2 new tasks added

Story 4: Location Tracking						
<input type="checkbox"/>	Task		Text	Owner	Due Date ⓘ	Status ⓘ
<input type="checkbox"/>	Task 1	🗨️	Design the UI for the GPS Fragment to display the current location.		Oct-8	Done
<input type="checkbox"/>	Task 2	🗨️	Integrate the device's GPS functionality to fetch real-time location data.		Oct-8	Done
<input type="checkbox"/>	Task 3	🗨️	Display the fetched location data in the HomeFragment.		Oct-9	Done
<input type="checkbox"/>	Task 4	🗨️	Implement error handling for cases when GPS is turned off or location cannot be determ...	JM	Oct-9	Done
<input type="checkbox"/>	Task 5	🗨️	Provide user feedback, such as a toast message or a dialog for permissions	JM	Oct-9	Done
<input type="checkbox"/>	Task 6	🗨️	Store GPS location to database		Nov-12	Done
<input type="checkbox"/>	Task 7	🗨️	Setup GPS history storing every hour		Nov-12	Done
<input type="checkbox"/>	+ Add task					

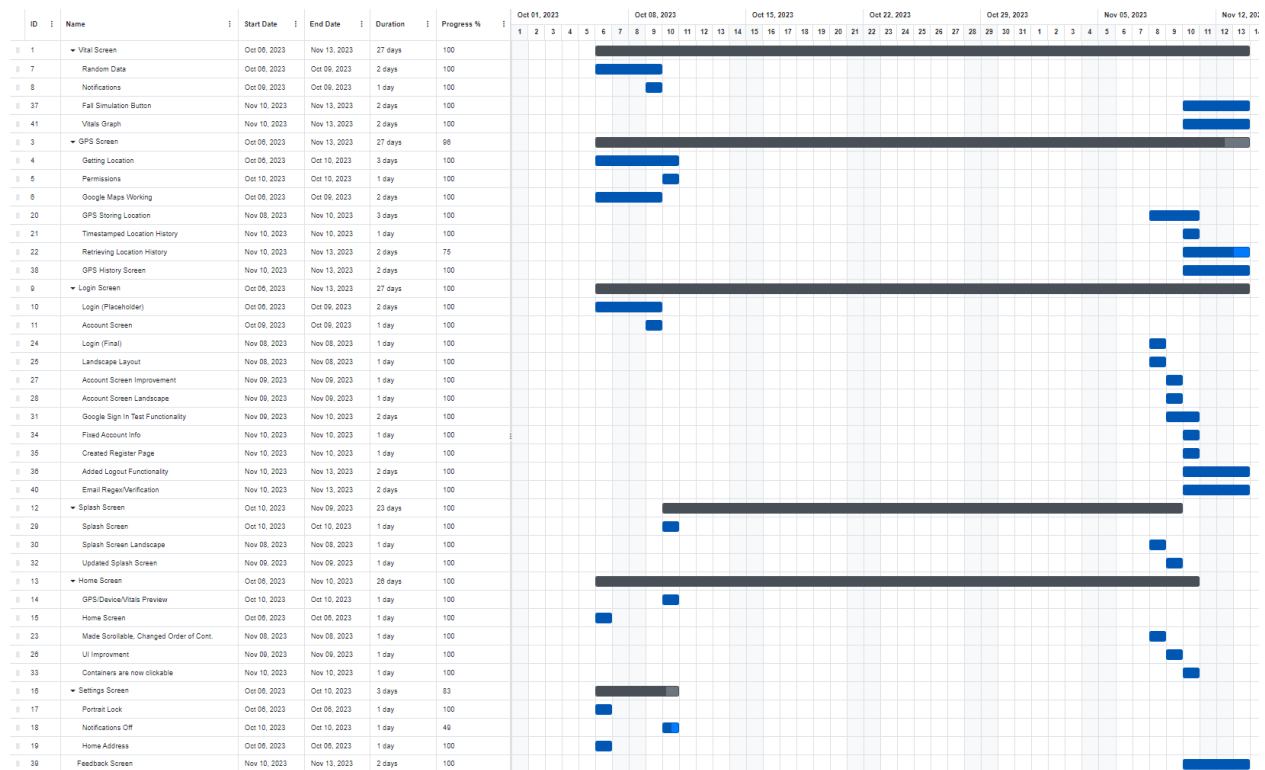
Story 5. App Settings Management: 2 new tasks added

Story 5: App Settings Management						
<input type="checkbox"/>	Task		Text	Owner	Due Date ⓘ	Status ⓘ
<input type="checkbox"/>	Task 1	🗨️	Design and implement a settings screen with options like "Location", "Lock Orientation", ...	MC	Oct-8	Done
<input type="checkbox"/>	Task 2	🗨️	Implement functionality to save and retrieve the user's preferred settings.	MC	Oct-8	Done
<input type="checkbox"/>	Task 3	🗨️	Add a push notification toggle switch and integrate it with the device's notification setti...	JM	Oct-10	Done
<input type="checkbox"/>	Task 4	🗨️	Implement a switch to lock the app's screen orientation based on user preference.	MC	Oct-9	Done
<input type="checkbox"/>	Task 5	🗨️	Implement a "Restore Defaults" button that resets all settings to their default values.	MC	Oct-10	Done
<input type="checkbox"/>	Task 6	🗨️	Update configuration screen to include new data for email verification status	JM	Nov-9	Done
<input type="checkbox"/>	Task 7	🗨️	Update UI for Settings Fragment and ConfigurationFragment and create new top menu	MC	Nov-12	Done

Story 6. Home Screen Display: new story added

Story 6: Home Screen Display						
<input type="checkbox"/>	Task		Text	Owner	Due Date ⓘ	Status ⓘ
<input type="checkbox"/>	Task 1	🗨️	Design the UI for the HomeFragment with 3 mini containers showing the screen.		Nov-9	Done
<input type="checkbox"/>	Task 2	🗨️	Add text to display the user's stored name at the top of the page.		Nov-9	Done
<input type="checkbox"/>	Task 3	🗨️	Implement clickable containers that take you to their respective screens.		Nov-10	Done
<input type="checkbox"/>	Task ...	🗨️	Implement the ability to scroll to increase screen size.		Nov-10	Done
<input type="checkbox"/>	Task 5	🗨️	Implement a "Simulate Fall Detection" button.		Nov-11	Done
<input type="checkbox"/>	+ Add task					

24 - 28. Gantt Chart:



29 - 31. Daily Standups:

Color Codes:

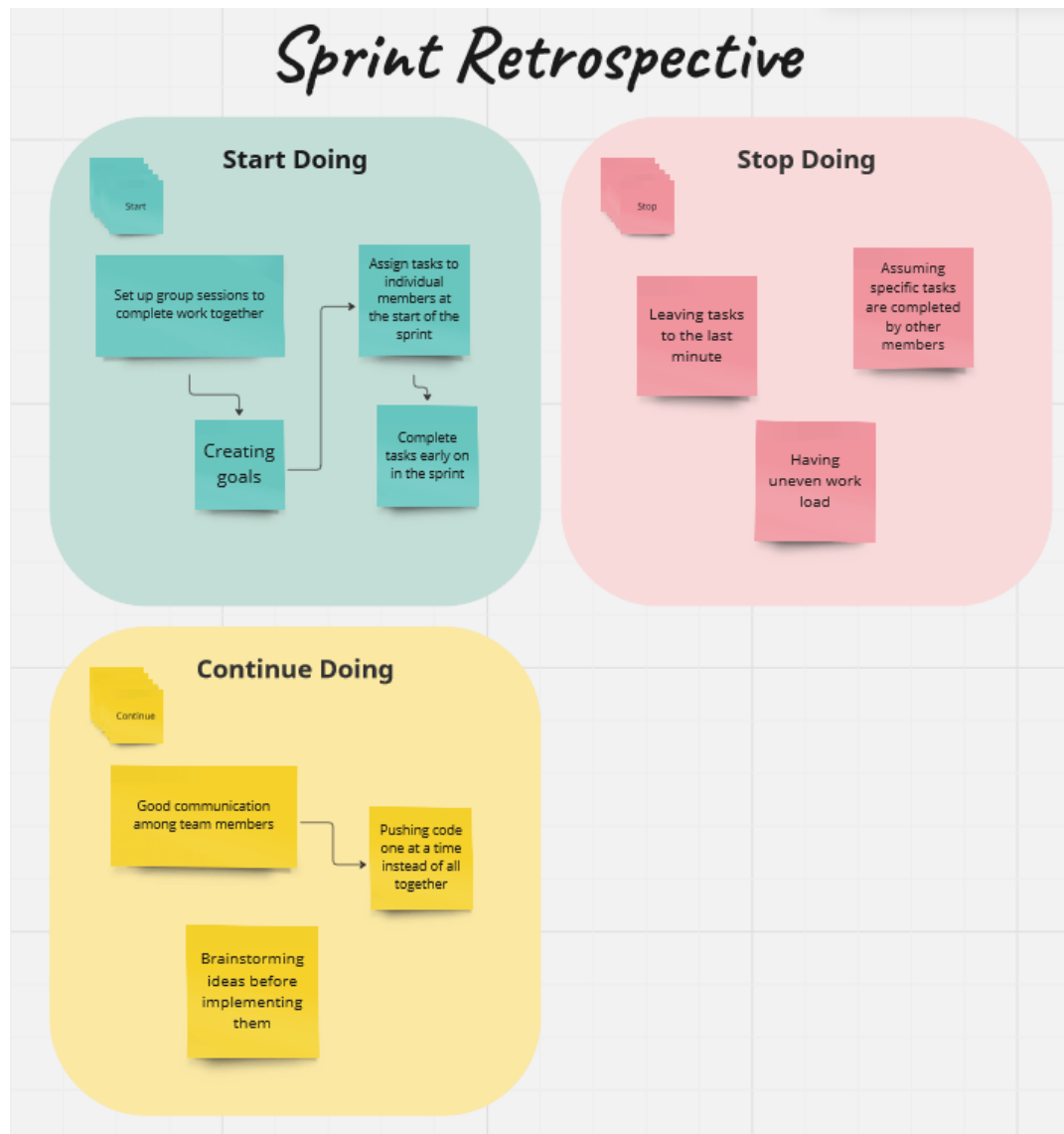
Patrik, Michael, Jason, Nicholas

Daily Stand-Up	Topic	Date
	<ul style="list-style-type: none"> What did you do yesterday? <ul style="list-style-type: none"> Made the home fragment scrollable and updated the order of containers in the home page I edited the landscape layouts for the splash screen and login screen Updated new UI for login page Added GPS database location tracking What did you do today? <ul style="list-style-type: none"> Updated the UI of the home screen I edited the Account screen and added a landscape layout Added test functionality for Google sign in and updated splash screen 	Nov 9, 2023

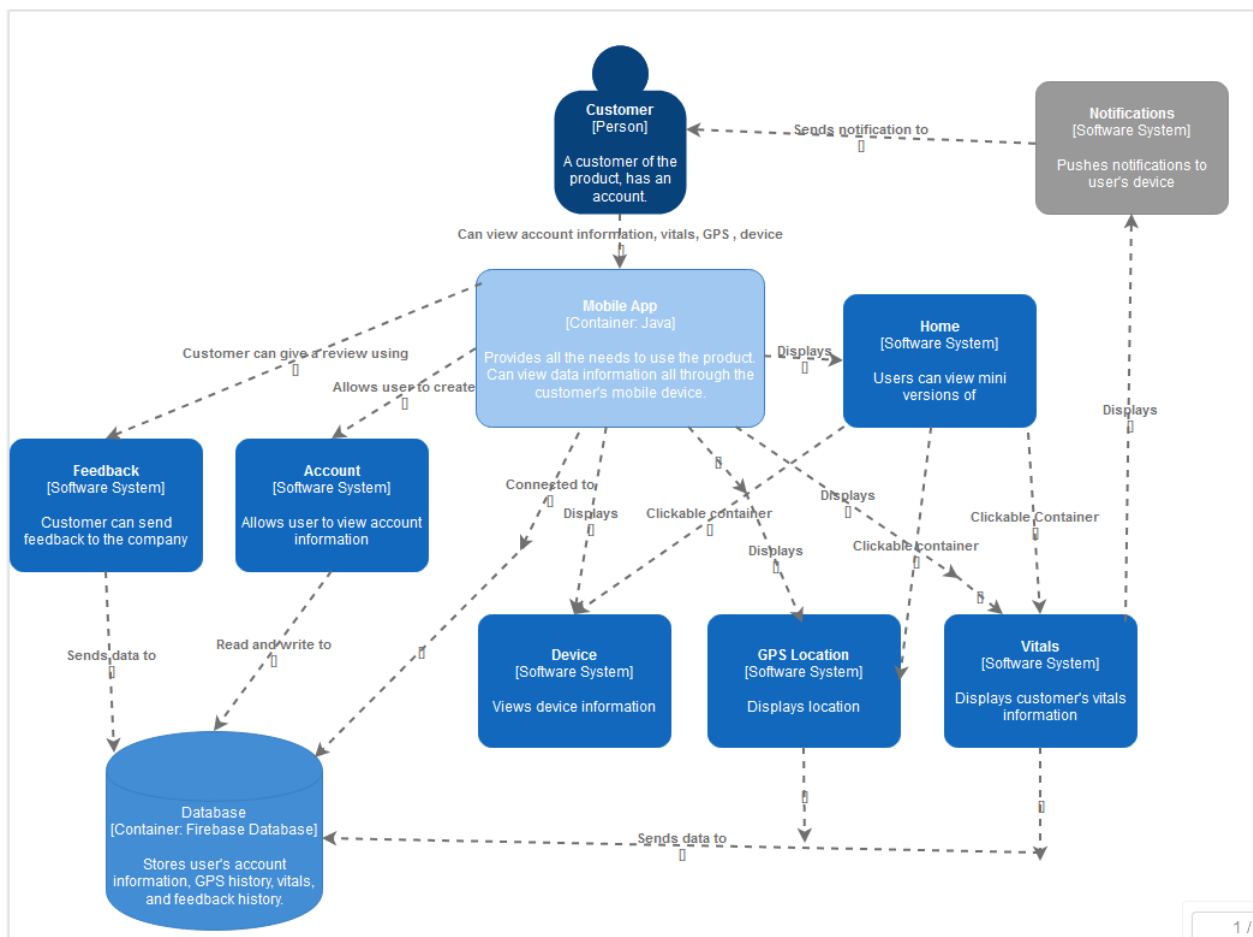
	<ul style="list-style-type: none"> - I cleaned up the GPS fragment code and set it to minute updates • What (if anything) is blocking your progress? <ul style="list-style-type: none"> - There is an issue with the scroll on the home page - There is nothing blocking my progress today - No issues are blocking my progress - Verification on if location tracking is correctly being stored in DB 	
	<ul style="list-style-type: none"> • What did you do yesterday? <ul style="list-style-type: none"> - Updated the UI of the home screen - I edited the Account screen and added a landscape layout - Added test functionality for Google sign in and updated splash screen - I cleaned up the GPS fragment code and set it to minute updates • What did you do today? <ul style="list-style-type: none"> - Made the containers clickable so that they bring you to their respective screens - I edited the Account page to display correct login info - Updated data config, added a logout button on the account screen and created a register page - Added location history recording to the GPS fragment which updates hourly • What (if anything) is blocking your progress? <ul style="list-style-type: none"> - The scroll issue is still persistent - There is nothing blocking my progress today - Issues with account creation on the database - Verification is complete, no issues blocking my progress 	Nov 10,2023
	<ul style="list-style-type: none"> • What did you do yesterday? <ul style="list-style-type: none"> - Made the containers clickable so that they bring you to their respective screens 	Nov 11,2023

	<ul style="list-style-type: none">- I edited the Account screen and added a landscape layout- Updated data config, added a logout button on the account screen and created a register page- Added location history recording to the GPS fragment which updates hourly <ul style="list-style-type: none">● What did you do today?<ul style="list-style-type: none">- Created button to simulate fall, fixed scroll issue, updated UI- I created a feedback screen and made improvements to UI, including top menu- Email regex and verification, graph on vitals, and data layer- Added a new GPS history screen under top menu and updated some translations● What (if anything) is blocking your progress?<ul style="list-style-type: none">- Fixed all blocking issues- Database linking issues on feedback page- All issues were fixed- GPS history screen may not be correctly showing data	
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32. Sprint Retrospective



33.



34 & 35. Design Principles and Patterns

Design principle 1: Don't Repeat Yourself (DRY) - We used this principle by creating separate functions that do specific code. Everytime we wanted to use this code, we would call the function, instead of writing the code multiple times.

Code we used it in:

```

if (first.isEmpty() || last.isEmpty() || emailreceive.isEmpty() ||
phoneNumber.isEmpty() || comment.isEmpty()) {
    showToast("Please fill in all fields");
    return;
}

showToast("Feedback submitted!");
private void showToast(String message) {
    Toast.makeText(getActivity(), message, Toast.LENGTH_LONG).show();
}
    
```

In this code, a function called `showToast` was created that displays a toast. This function was called on two separate occasions to display different messages in the toast.

Design principle 2: Single Responsibility: We implemented this principle by creating different functions that all have one responsibility that they have to do. This helps to remove any complex or complicated code.

Code we used it in:

```
private void saveInputToSharedPreferences(String input) {
    SharedPreferences.Editor editor = sharedPreferences.edit();
    editor.putString("userText", input);
    editor.apply();
    String currenthome2 = "Current Home: " + input;
    current.setText(currenthome2);
}

private void updateSwitchText(Switch whichSwitch, boolean isSwitchOn) {
    whichSwitch.setText(isSwitchOn ? "On" : "Off");
}

private void toggleNotifications() {
    NotificationManager notificationManager =
requireActivity().getSystemService(NotificationManager.class);
    if
(notificationManager.getNotificationChannel("VITALS_CHANNEL_ID").getImportance(
) != NotificationManager.IMPORTANCE_NONE) {
notificationManager.getNotificationChannel("VITALS_CHANNEL_ID").setImportance(N
otificationManager.IMPORTANCE_NONE);
    } else {
notificationManager.getNotificationChannel("VITALS_CHANNEL_ID").setImportance(N
otificationManager.IMPORTANCE_DEFAULT);
    }
}

private void saveSwitchState(boolean isChecked) {
    SharedPreferences preferences =
requireActivity().getSharedPreferences(SHARED_PREFERENCES_KEY,
Context.MODE_PRIVATE);
    SharedPreferences.Editor editor = preferences.edit();
    editor.putBoolean(SWITCH_STATE, isChecked);
    editor.apply();
}

private void restoreSwitchState() {
    SharedPreferences preferences =
requireActivity().getSharedPreferences(SHARED_PREFERENCES_KEY,
Context.MODE_PRIVATE);
    boolean switchState = preferences.getBoolean(SWITCH_STATE, true);
    notifswitch.setChecked(switchState); }
```

In this code, we created separate functions that each have a specific responsibility, such as saving the input, updating text, toggle notifications, saving switch state, and restoring switch state.

36. Additional features / functionalities that we added since deliverable 2:

- Updated UI across all screens
- Updated Login page that allows Google sign in
- Created a Registration page that allows account creation, stores to the database
- Updated Home screen to send user to other screens when mini versions are clicked, added button to simulate fall detection
- Updated Account screen to display the user's account name and email, as well as a functional logout button
- Updated GPS screen to record hourly updated location history, and stores it to the database, as well as a new GPS History Screen
- Created a Feedback screen that will take user's input and store to the database

37. Runtime Permissions

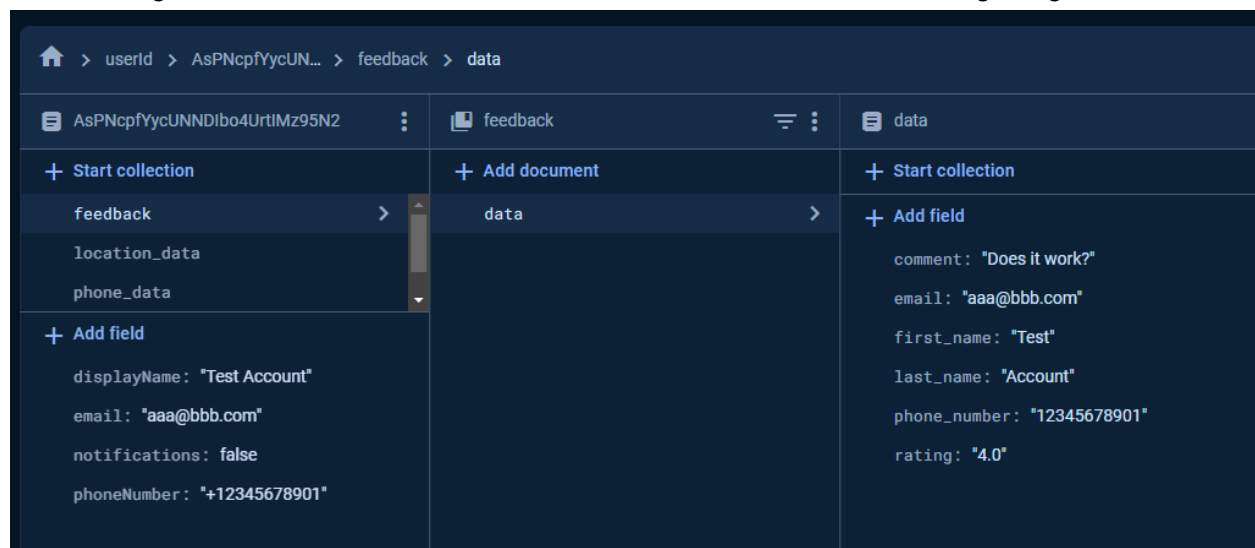
We implemented runtime permissions through the GPS screen, which upon first start, asks for permission to open maps and record location

38. Main Functionality

In this release, the two main functionalities that we implemented were:

1. A fully functional home screen, that allows the user to travel to other screens by clicking on the mini versions. It also includes a button to simulate fall detection.
2. A feedback screen that allows the user to give us feedback. The screen includes a star rating, fields for the user's first name, last name, email, and phone number, as well as a comments field. Upon submission, the data will be stored and sent to the database.

39. Showing a test that was made from the feedback screen, with the data getting stored



40.

< Users > mcari > AndroidStudioProjects > VitalTracker > docs > deliverable3				Search deliverable3	
<input type="checkbox"/>	Name	Date modified	Type	Size	
<input checked="" type="checkbox"/>	Deliverable 3.pdf	12-Nov-2023 10:22 PM	PDF File	811 KB	