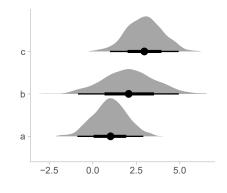
Shortcut slab+interval geometries

The stat_slabinterval() stat is a flexible meta-geometry for visualizing sample data and analytical distributions. With that flexibility comes a cost in remembering particular combinations of parameters that yield specific visualization types. Thus, ggdist also provides several shortcut stats with sensible default parameters:

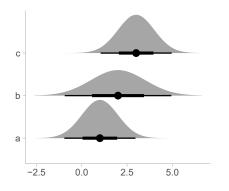


This geometry	uses these defaults:					
	mapping =	slab_type =	side =	justification =	normalize =	
	aesthetic mapping	function assigned to the computed aesthetic f	side to draw the slab on	position of interval relative to slab	What groups to normalize max height of slab thickness within	
stat_slabinterval()	aes(thickness = f)	"pdf"	"topright"	0	"all"	
stat_ halfeye()	aes(thickness = f)	"pdf"	"topright"	0	"all"	
stat_ eye()	aes(thickness = f)	"pdf"	"both"	0	"all"	
stat_gradientinterval()	aes(slab_alpha = f)	"pdf"	"topright"	0.5	"all"	
stat_histinterval()	aes(thickness = f)	"histogram"	"topright"	0	"all"	
stat_cdfinterval()	aes(thickness = f)	"cdf"	"topleft"	0.5	"none"	
stat_ccdfinterval()	aes(thickness = f)	"ccdf"	"topleft"	0.5	"none"	

Example on sample data



Example on distributional vectors

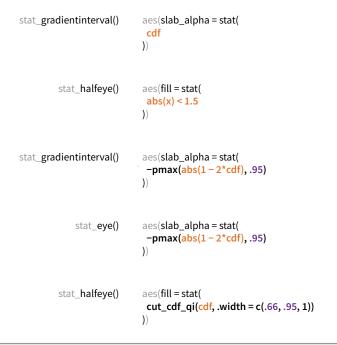


Custom slab+interval geometries using computed variables: x/y, CDF, and PDF mappings

The stat_slabinterval() family computes cdf and pdf variables representing the cumulative distribution function and the probability density function of the underlying data. Along with x/y position, after the stats are computed these can be mapped onto aesthetics like fill, alpha, or color, or combined with functions like cut_cdf_qi() to create more esoteric visualization types.



This geometry combined with this mapping does this:



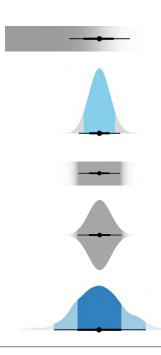
Encodes the CDF using opacity. Can be thought of as many transparent bars overlapping each other to build up a "fuzzy" bar chart. Similar to a fuzzygram, per Wilkinson (Graphical displays, Stat Meth in Med Res, 1992)

Uses a **logical condition** to select a fill region of the slab to color differently. Useful for highlighting a *region of practical equivalence*, or ROPE, per Kruschke (Bayesian estimation supersedes the t test, *JEP*, 2013)

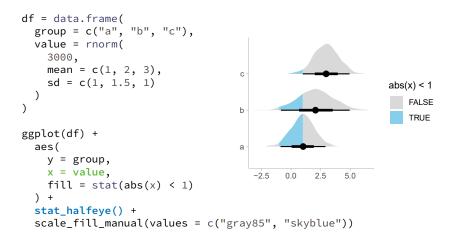
Fades the tails of the slab outside a desired **interval** (here 95%) in proportion to |1 - 2F(x)| where F(x) is the CDF. Correll & Gleicher (Error bars considered harmful, *TVCG*, 2014) argue that this might reduce dichotomous interpretations, though evidence is unclear.

Fades the tails of the slab as in the previous example, but combines this with an eye plot, per Helske *et al.* (Are You Sure You're Sure?, *arXiv*:2002.07671)

Bins the CDF into an arbitrary number of intervals (here 66% and 95%) and highlights the intervals using the fill color of the slab. Similar in spirit to bayesplot::mcmc_areas().



Example on sample data



Example on distributional vectors