

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6 using Slogan;
7 using VideoRent;
8 using VideoMainOptions;
9 using VideoBuy;
10
11 namespace VideoMain_MainMenu_MainCase //same notes as the books buy dll
12 {
13     public class VideoMainClass
14     {
15         public void Video()
16         {
17             int userInput = 0;
18             while (userInput != 3)
19             {
20                 SloganDisplay errorSlogan = new SloganDisplay();
21                 errorSlogan.Display();
22                 VideoMainMenuClass NewVideoMenu = new VideoMainMenuClass();
23                 userInput = NewVideoMenu.VideoMenu();
24                 VideoCaseClass VideoCase = new VideoCaseClass();
25                 VideoCase.VideoCase(userInput);
26             }
27         }
28     }
29
30     public class VideoMainMenuClass
31     {
32         public int VideoMenu()
33         {
34             VideoOptionsClass VideoMenuOptions = new VideoOptionsClass();
35             VideoMenuOptions.Options();
36             int result = 0;
37             try
38             {
39                 result = int.Parse(Console.ReadLine());
40                 return result;
41             }
42             catch (Exception myerror)
43             {
44                 Console.WriteLine(myerror.Message);
45             }
46             return result;
47         }
48     }
49
50     public class VideoCaseClass
51     {
52         public void VideoCase(int results)
```

```
53     {
54         int myInput;
55         myInput = results;
56         switch (myInput)
57         {
58             case 0:
59                 SloganDisplay zeroSlogan = new SloganDisplay();
60                 zeroSlogan.Display();
61                 break;
62
63             case 1: //Rent
64                 SloganDisplay rentSlogan = new SloganDisplay();
65                 rentSlogan.Display();
66                 Rent newRent = new Rent();
67                 newRent.RentInput();
68                 break;
69
70             case 2: //Buy
71                 SloganDisplay buySlogan = new SloganDisplay();
72                 buySlogan.Display();
73                 VideoBuyClass newBuy = new VideoBuyClass();
74                 newBuy.BuyInput();
75                 break;
76
77             case 3://goes back on screen
78
79                 break;
80
81         }
82     }
83 }
84 }
85 }
86 }
```