

Michael Córdoba Cruz

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Objective

Recently graduated student with front-end web development experience searching for career opportunities where I can continue to learn new things while acquiring more experience to achieve both, my personal and the company's goals.

Education

BS Computer Science | Interamerican University of Puerto Rico

Relevant Skills & Qualifications

Coding Languages

- C#
- JavaScript
- HTML
- CSS
- SQL

Technologies and Environment

- Git
- ASP.NET Core
- MVC
- ReactJS
- NodeJS
- GraphQL
- Bootstrap
- jQuery
- MSSQL Server
- MSSQL Server Management Studio
- MS Access DBMS
- Identity .NET Core
- Unity Game Development

- Ubuntu Linux

Others

- Bilingual (English and Spanish)
- SSH and SFTP
- Problem-Solving skills
- Proficiency with MS Office Programs
- Repairing Computer Hardware
- Customer Service

Experiences

RMMCOMM | Full-Stack Developer | October 2018 – January 2019

Created a web app from scratch using .Net Core, Entity Framework and SQL Server. We used the MVC architecture to manage the app, Bootstraps 4 to help design it and jQuery along with JavaScript to program the behavior of the app. We also used Identity .Net to be to manage the authentication of each user and later migrated to Microsoft authentication.

TOP LLC | Front-end Developer | July 2018 – September 2018

We used ReactJS to manage the front-end of the web app and we implemented some packages from NodeJS like jQuery to manage the app's behavior and Bootstrap to manage the design. We also used GraphQL to query the data from MongoDB.

Evertec | Service Center Representative | February 2018 – July 2018

- Received Incoming calls from customers to address caller's inquiries in an accurate and timely manner.
- Provide accurate information to answer caller's questions, resolve complaints and troubleshoot caller's issues.

Projects

MISM | Unity3D Programmer | August 2019 – Present

Working as a programmer in a collaborative project using Unity3D and C#. Researched, analyzed and tested different networking libraries to help choose the best solution for the project while programming the behavior of the objects once the connection is established.

References

Available upon request.