

Numerical Analysis HW 7

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Problem 1. We are asked to solve problem 7 of section 5.6. Below is the ODE driver for solving the problem:

```
implicit none
double precision :: t,tout,relerr,abserr,a,b,dt
double precision, allocatable, dimension(:) :: y(:), work(:)
integer, allocatable, dimension(:) :: iwork(:)
integer :: nsteps,i,iflag,neqn
external f

neqn = 1

allocate( y(neqn), work(100+21*neqn), iwork(5) )

y = (/ 0.0d0 /)
a = 0.0d0
b = 2.0d0
nsteps = 100
t = a
dt = (b-a)/dble(nsteps)
relerr = 1.0d-10
abserr = 1.0d-10
iflag = 1

do i = 1,nsteps
  tout = t + dt
  call ode(f,neqn,y,t,tout,relerr,abserr,iflag,work,iwork)
```

```

if(iflag /= 2) then
print*, 'Warning: i, iflag = ', i, iflag
end if

print*, tout, y(1)
end do

deallocate(y,work,iwork)
stop
end

subroutine f(t,y,yp)
implicit none
double precision :: t,y(1),yp(1)

yp(1) = (110.d0 * cos(t) - y(1)) / (1.1d0 * (2.1d0 + 1.8d0 * y(1)))

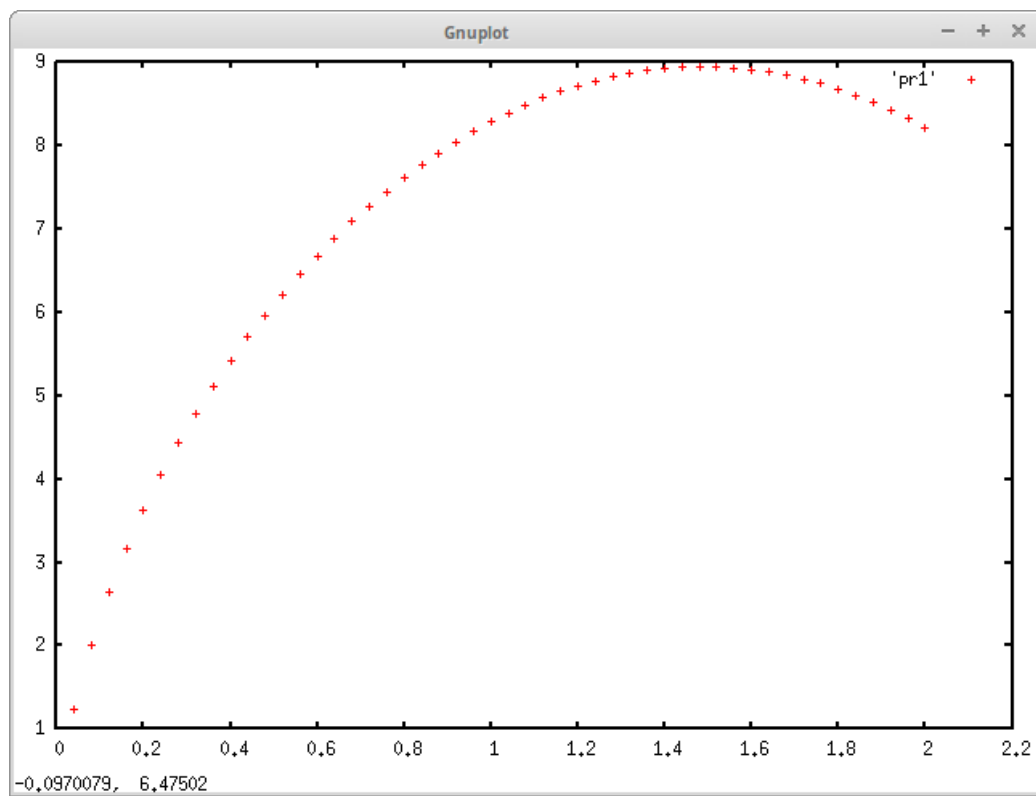
return
end

```

These are the first and last few iterations leading up to $t = 2$:

t=	i(t)=
2.0000000000000000E-002	0.72417563949512709
4.0000000000000001E-002	1.2367583733012615
5.9999999999999998E-002	1.6558366962986306
.	
.	
.	
1.96000000000000013	8.3226127553865492
1.98000000000000013	8.2681151148920353
2.00000000000000013	8.211871600797919

So we find that $i(2)$ is approximately 8.211871600797919. Below is the graph as we travel forward in time from 0 to 2:



Problem 2. We are asked to solve problem 5 of section 5.5. Below is the ODE driver to solve the problem:

```
implicit none
double precision :: t,tout,relerr,abserr,a,b,dt
double precision, allocatable, dimension(:) :: y(:), work(:)
integer, allocatable, dimension(:) :: iwork(:)
integer :: nsteps,i,iflag,neqn
external f

neqn = 1

allocate( y(neqn), work(100+21*neqn), iwork(5) )

y = (/ 50976.0d0 /)
a = 0.0d0
b = 5.0d0
nsteps = 100
t = a
dt = (b-a)/dble(nsteps)
relerr = 1.0d-10
abserr = 1.0d-10
iflag = 1

do i = 1,nsteps
  tout = t + dt
  call ode(f,neqn,y,t,tout,relerr,abserr,iflag,work,iwork)

  print*, tout, y(1)

  if(iflag /= 2) then
    print*, 'Warning: i, iflag = ', i, iflag
    stop
  end if
end do

deallocate(y,work,iwork)
stop
```

```
subroutine f(t,y,yp)
implicit none
double precision :: t,y(1),yp(1)

yp(1) = 2.9d-2 * y(1) - 1.4d-7 * (y(1)**2)

return
end
```

t=	P(t)=
5.000000000000000003E-002	51031.745846037498
0.100000000000000001	51087.532711320688
0.150000000000000002	51143.360582430090
.	
.	
.	
4.89999999999999906	56631.626639862254
4.94999999999999904	56691.312111451043
4.99999999999999902	56751.036768758218

Problem 3. In this problem we are asked to solve an initial value problem given by Dr. Glunt, this is the ODE driver use to solve this problem:

5

```

y = (/ 1.0d0,0.0d0 /)
a = 0.0d0
b = 10.0d0
nsteps = 100
t = a
dt = (b-a)/dble(nsteps)
relerr = 1.0d-10
abserr = 1.0d-10
iflag = 1

do i = 1,nsteps
  tout = t + dt
  call ode(f,neqn,y,t,tout,relerr,abserr,iflag,work,iwork)

  print*, t, y(1)

  if(iflag /= 2) then
    print*, 'Warning: i, iflag = ', i, iflag
    stop
  end if
end do

deallocate(y,work,iwork)
stop
end

subroutine f(t,y,yp)
implicit none
double precision :: t,y(2),yp(2)

yp(1) = y(2)
yp(2) = -1.0d0 / (y(1)**2)

return
end

```

This is the output from the code:

t=	z(t)=
0.100000000000000001	0.99499163596971130
0.200000000000000001	0.97986467324765869
0.300000000000000004	0.95430172599537555
0.400000000000000002	0.91773111353375358
0.500000000000000000	0.86924869765427382
0.59999999999999998	0.80747099501982766
0.69999999999999996	0.73024958947622853
0.79999999999999993	0.63405965896115235
0.89999999999999991	0.51244965313027724
0.99999999999999989	0.35068159575822078
1.0999999999999999	7.8972465069453615E-002
1.1107207348315986	2.7160802790846351E-008

Warning: i, iflag = 12, 4

It appears to have had an error when running the program. Since this problem sets up a scenario where two stars are on a collision path, the point in time which we receive this error indicates a collision as occurred.

Problem 4. This problem is similar to problem 3. The only change that was made was to halt the program when $z \leq 0.01$. Problem 3 sets up a collision between the stars as point particles rather than an object that actually takes some space. Setting up the problem in this new manner should simulate a better scenario of two stars colliding. This is the ODE driver used to solve this problem:

```
implicit none
double precision :: t,tout,relerr,abserr,a,b,dt
double precision, allocatable, dimension(:) :: y(:), work(:)
integer, allocatable, dimension(:) :: iwork(:)
integer :: nsteps,i,iflag,neqn
external f

neqn = 2

allocate( y(neqn), work(100+21*neqn), iwork(5) )

y = (/ 1.0d0,0.0d0 /)
```

```

a = 0.0d0
b = 10.0d0
nsteps = 100
t = a
dt = (b-a)/dble(nsteps)
relerr = 1.0d-10
abserr = 1.0d-10
iflag = 1

do i = 1,nsteps
  tout = t + dt
  call ode(f,neqn,y,t,tout,relerr,abserr,iflag,work,iwork)

  print*, t, y(1)

  if(y(1) <= 0.01d0) then
    print*, 'Collision has occurred'
    stop
  end if

  if(iflag /= 2) then
    print*, 'Warning: i, iflag = ', i, iflag
    stop
  end if
end do

deallocate(y,work,iwork)
stop
end

subroutine f(t,y,yp)
  implicit none
  double precision :: t,y(2),yp(2)

  yp(1) = y(2)
  yp(2) = -1.0d0 / (y(1)**2)

  return

```


end

This is the output from the code:

t=	z(t)=
0.100000000000000001	0.99499163596971130
0.200000000000000001	0.97986467324765869
0.300000000000000004	0.95430172599537555
0.400000000000000002	0.91773111353375358
0.500000000000000000	0.86924869765427382
0.59999999999999998	0.80747099501982766
0.69999999999999996	0.73024958947622853
0.79999999999999993	0.63405965896115235
0.89999999999999991	0.51244965313027724
0.99999999999999989	0.35068159575822078
1.0999999999999999	7.8972465069453615E-002
1.1107207348315986	2.7160802790846351E-008

Collision has occurred

This should have resulted in different stopping times, however, it did not. This is either an error on my part, or something else. In either case, the output stopped when $z(t = 1.1107207348315986) = 2.7160802790846351 \times 10^{-8}$