# Michael Dao

Address: Melbourne, Victoria, Australia - Mobile: +61 402 378 689 - Website: <a href="www.mdao.site">www.mdao.site</a> Email: daoduymichael@gmail.com - LinkedIn: /in/michaelduydao - GitHub: github.com/michaeldao

## **Education -** Royal Melbourne Institute of Technology (RMIT)

→ Bachelor of Computer Science - BP094

02/2017 - 07/2017

◆ GPA: 4.0 / 4.0 (before credit transfer)

→ Bachelor of Software Engineering - BP096

07/2017 - 12/2020

◆ GPA: 3.3 / 4.0

- Across both computing subjects (BP094 & BP096) (GPA: 3.65 / 4.0) & (WAM: 78.75%)
- RMIT Academic transcript as of 3rd August 2018 <u>here</u>.

## **Experience**

→ Ohm Power - Front End Developer

06/2018 - Present

- Collaborated on projects with Git for version control with other developers when overhauling the existing website into a Keystone JS CMS with new redesigns of UX centered wireframes.
- Redesigned google adwords campaign with HTML5 and CSS for keyframe animations that attracted higher click/conversion rates.
- → CSIT Mentoring program Student Mentor

02/2018 - 06/2018

- ◆ Enhanced the learning experience of fellow students with **Java** and **C** for programming assignments, as well as **HTML5**, **CSS**, **JavaScript**, and **PHP** for web assignments.
- Mentored 4 recurring students as I watched them develop and adopt my skills such as test driven development with Java JUnit for testing and breakpoints for debugging.

#### **Projects and Achievements**

→ RMIT ITS Hackathon - 2nd place / 13 Teams - \$2000 AUD prize

08/2018

- 24 hour hackathon tackling "flipped perspectives" organized by ITS and CSIT society.
- Designed the proof of concept, a live stream and chat room web application for students in lectures, developed the prototype with **Node.Js** websockets for chat functionality.
- → RMIT IoT+AR Hackathon 2018 2nd place / 8 Teams \$4000 AUD prize 08/201
  - Worked closely with <u>LendLease</u> to solve, "How do we leverage knowledge between staff?"
  - Designed a smart document manager with Vuforia Augmented Reality built in for interactivity.
  - ◆ Developed the web application with **Bootstrap 4** for the frontend, **PHP** for the backend, also hacked together an **Android SDK app** for our webview and demonstration.
    - Rewarded the "Most Innovative Solution" award by Hendry Group
- → SBC #HackTheCity 2018 2nd place / 18 Teams \$1000 AUD prize

09/2018

- ♦ 24 hour event for students, employees from <u>Downer</u> & <u>Spotless</u> design a smarter melbourne.
- Solved a pain point, "Companies spend millions on contractors or new recruits for major events"
- Applied design thinking and lean canvas to develop a smart shift manager in the React-Native framework with Node.Js, practiced the Kanban Agile methodology in our team of 7.
  - Rewarded the "Most Promising Startup" award by Startupbootcamp
- → Personal projects
  - <u>Self driving car</u> Proximity sensor and Arduino with C++ code can avoid obstacles as it moves.
  - Genetic Al Maze Smart dots learn how to navigate around a maze, visualised in Processing.
  - ◆ Google Images Scraper Python script that automates image downloads from a google search.
  - ◆ Guess Who AI Simulated two AI players to compete against each other in a Java game.
  - ◆ <u>Multiplayer Monster</u> Implemented Dijkstra's algorithm for the AI in this **Java** game project.
  - Invoice Generator Visual Basic program made for a courier business in high school.

#### Skills

- → Languages: Java, Python, C, Visual Basic, HTML5, CSS, TypeScript, JavaScript, PHP, SQL, Processing.
- → Other: Node.js, BootStrap 4, ReactJs, React-Native, Redux, SASS, Keystone JS, Git/Version Control, Agile (Kanban/Scrum), Linux.