

Documentation & Project Diary

Innovation Lab 1
Year 2021

Project: **WebApp for social Impulse analysis**

Team: **Group 14**

General Information

Project name: WebApp for social Impulse analysis

Supervisor: Florian Eckkrammer

Innovation Lab 1, winter term 2021

Project team:

Brandenburg Jonas, if20b243@technikum-wien.at

Dohnalek Raphael, if20b075@technikum-wien.at

Duskanich Markus, if20b078@technikum-wien.at

Duskanich Michael, if20b077@technikum-wien.at, project manager

Meindl Tobias, if20b125@technikum-wien.at

Management Summary of the Project

This project concerns itself with the topic of social impulse analysis. Social impulse analysis is all about recording, visualizing, and evaluating social connections within a group. A software developed in 2010 already provides a basis for this project:

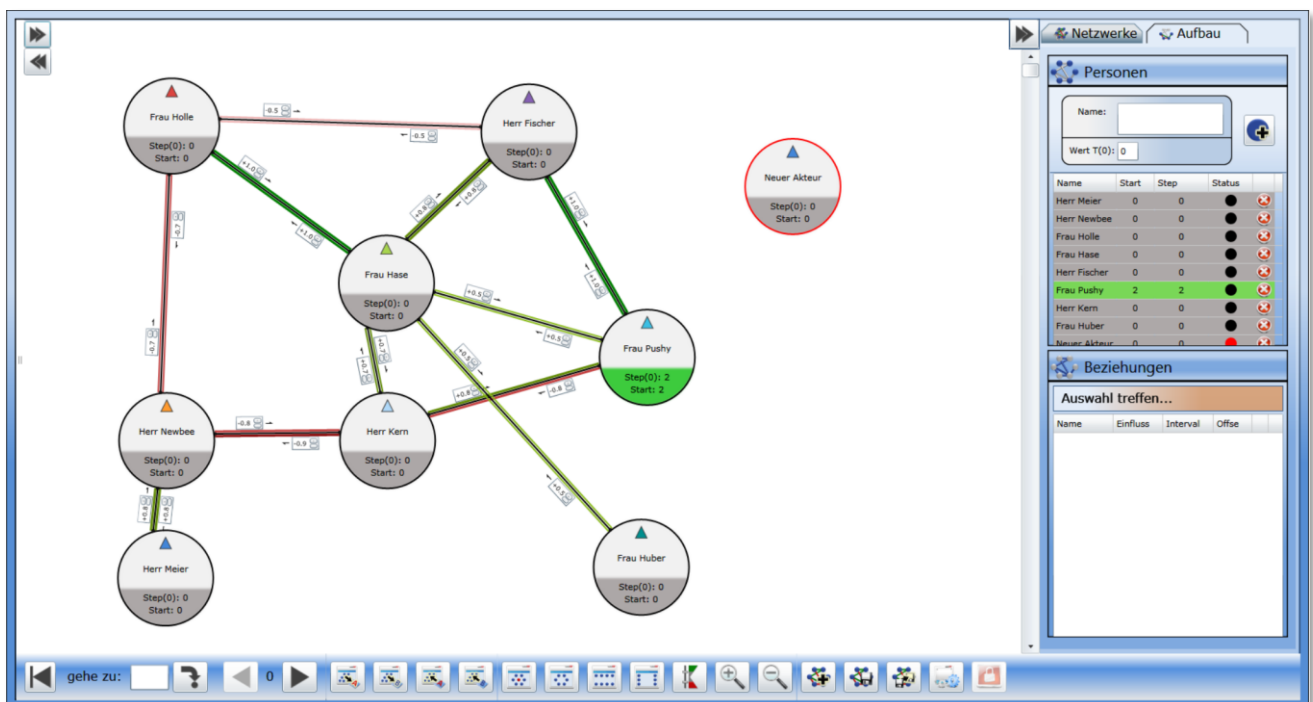


Figure 1 The 2010 developed A-SIA interface

As it turned out, the software, A-SIA, became outdated, leading to the main task: Redesigning the frontend with a modern framework, as well as outsourcing resource heavy computation to a server-side application.

Framework Conditions and Project Environment

This project requires a full stack development. As the project might be expanded in the future, it must be well documented.

Frontend:

- Angular
- Jasmin / Karma
- Compodoc
- SCSS

As there already exists prior knowledge with the MEAN stack, Angular was chosen as a frontend Framework.

Angular natively includes Jasmin and Karma, being the obvious choice for unit testing.

For automatic code documentation, Compodoc was chosen – a popular open source, Angular-friendly tool.

Backend:

- C#
- Neo4J

As there will be a lot of calculation and processing related to graphs, a graph database is the obvious choice. Neo4J provides a free and easy to use community edition.

Semester-Roadmap

Collaboration & Tooling

- ALM - [Azure DevOps](#)
- Communication - [Zoom](#)
- VC - [Azure DevOps](#)
- Mockups - [Figma](#)

Brief Description of the Project

- What is the theoretical background of this app?
 - A-SIA was a software for modeling teams and social networks. The tool supported the recording of the influencing structures, which could either be entered manually or be automatically generated from answered questionnaires. The relationship patterns collected in this way were graphically displayed and support the processing of social and group dynamic phenomena in teams. Furthermore, it simulated *What-If* scenarios, visualizing group dynamic effects.
- Why does it have to be reworked?
 - A-SIA was developed on *Microsoft Silverlight*, now unsuitable for modern app development. Moreover, a lot of computation is done client-side. A visual refactoring, as well as a redistribution of server-side calculation is required.
- Who is the target audience / customer?
 - A-SIA was used by a multitude of different companies. This project, however, does not necessarily need to be deployment ready with multiple pricing options. The focus lies on a well-documented and futureproof web application.
- What are the main features of the application?
 - *Visualizing a sociogram:*
A sociogram consists of actors and relations. Those will have to be created manually (and possibly generated via an auto generated form) within a user interface, which is displayed as an undirected graph. Trust, mistrust, irritation, insistency and *echodampening* are metrics that can be helpful for a more descriptive display. Different arrangements and filtering options should be available.
 - *Simulation:*
The prominent premise of this application is, that it can simulate social dynamics. For example, an actor can be selected to propose an idea. Then, the user of the software can step through the simulation.
The algorithm for this simulation will be provided.
 - *Backend:*
Data (sociograms) can be stored and loaded from a database. Furthermore, the computation will be done server-side, reducing the load on the client.
- What are non-targets of this project?
 - Improving the simulation algorithm.
 - A mobile first approach
 - Keeping the calculation client-side

Specification of the Solution

Protoyping and User Stories

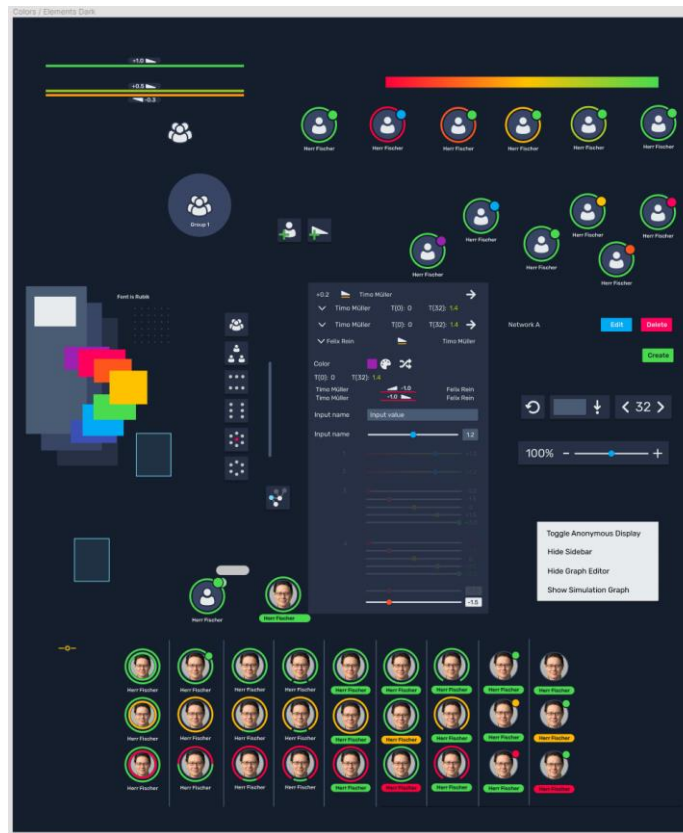


Figure 2 Collection of prototyped elements

User wants to build their network from external data

ID	User Story	Description	Story Points
604	User wants to generate network from survey data	A user can generate a network from existing (self made) survey data. This story concerns itself with visual design, frontend logic code, backend code and database access.	-
605	User wants to generate network from external tool	A user can generate a network from external survey data (sources TBD). This story concerns itself with visual design, frontend logic code, backend code and database access.	-

Menubar

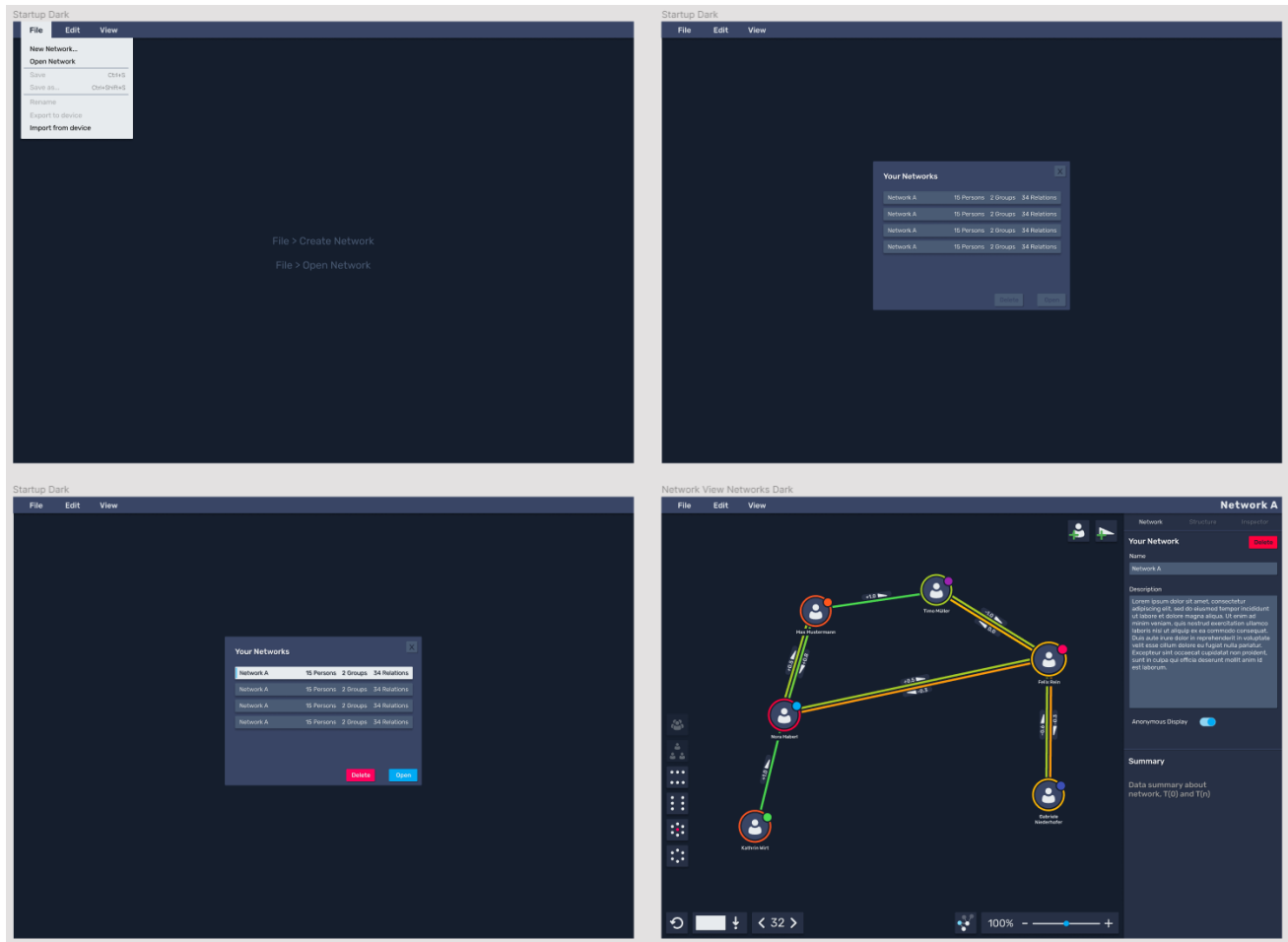


Figure 3 Creating a Network through the Menubar

ID	User Story	Description	Story Points
509	User can use File Menubar Menu	A user can open the File menu in the Menubar, seeing all its relevant entries. This story only encompasses the menu, and an access point through which the relevant function (e.g. New Network, Open Network, Save, Save as..., Rename, Export to device, Import from device,...) can be executed, but NOT their implementation. Menubar entries should be easy to extend.	2
510	User can use Edit Menubar Menu	A user can open the Edit menu in the Menubar, seeing all its relevant entries. This story only encompasses the menu, and an access point through which the relevant function (e.g. Undo, Redo, Preferences,...) can be executed, but NOT their implementation. Menubar entries should be easy to extend.	2
511	User can use View Menubar Menu	A user can open the View menu in the Menubar, seeing all its relevant entries. This story only encompasses the menu, and an access point through which the relevant function (e.g. Toggle Anonymous Display, Toggle Sidebar, Toggle Graph Editor, Toggle Simulation Diagram,...) can be executed, but NOT their implementation. Menubar entries should be easy to extend.	1

Highlevel Network Management

ID	User Story	Description	Story Points
513	User wants to create Network	When a user navigates to File>Create Network in the menubar, they can create a network through the click of a menubar entry, followed by being automatically opening the new Network, with the sidebar being set to the Network tab. This story encompasses visual design, frontend logic code, backend code, and database connection.	2
514	User wants to open Network	When a user navigates to File>Open Network in the menubar, they can open a network through the click of a menubar entry, followed by a pop up containing a list of all their networks, Upon selection of a Network, a Open button will be clickable. This story encompasses visual design, frontend logic code, backend code, and database connection.	2
515	User wants to Export their network	When a user navigates to File>Export Network in the menubar, they can export their network through the click of a menubar entry. It will probably get exported as JSON, because the REST API also communicates through JSON. This story encompasses visual design and frontend logic code.	3
516	User wants to import a network	When a user navigates to File>Import Network in the menubar, they can import their network through the click of a menubar entry. It will probably get imported as JSON, because the REST API also communicates through JSON. This story encompasses visual design and frontend logic code.	3
622	Save Network As (NEW!)		

Sidebar Network

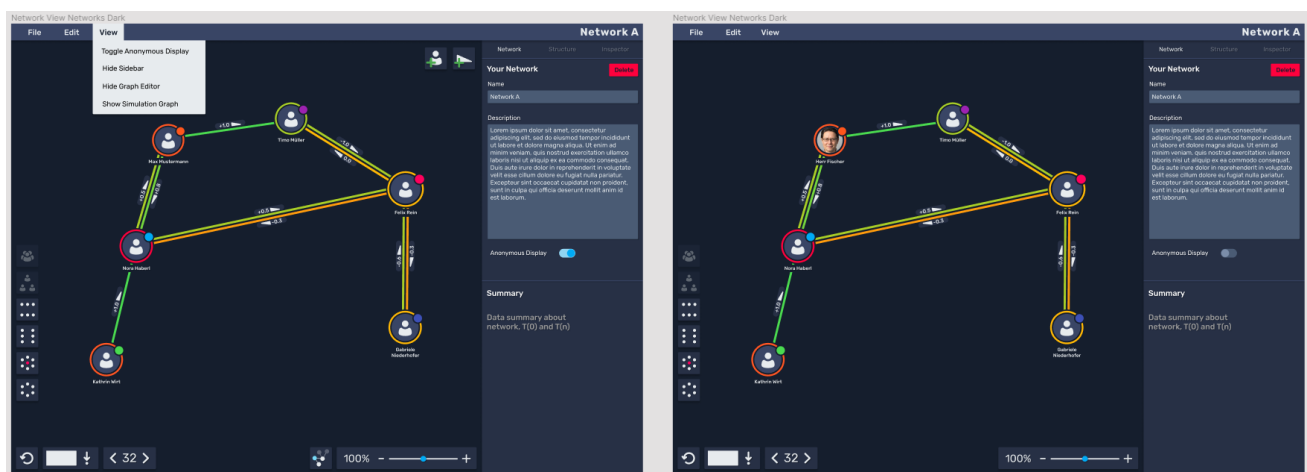


Figure 4 Toggling anonymity status

ID	User Story	Description	Story Points
520	User wants to change Network Name	The user can change the Network Name through the Network Tab in the Sidebar. This story encompasses visual design and frontend logic code, backend code and Database access.	5

521	User wants to change Network Description	The user can change the Network Description through the Network Tab in the Sidebar. This story encompasses visual design and frontend logic code, backend code and Database access.	5
522	User wants to Anonymize Network Display	The user can toggle the Anonymous Display through the Network Tab in the Sidebar. Upon clicking a toggle switch, all persons node's avatars and names should be anonymized. This story encompasses visual design and frontend logic code, backend code and Database access.	3
523	User wants to access reporting	The user access their reporting (overall summary and detailed customizable person level report) within the bottom part of the Network Sidebar (and Inspector for Person level reporting). This story encompasses visual design.	5
524	User wants to delete network	When a user navigates to Network in the sidebar, they can remove the network through the click of a button, followed by a confirmation pop up. This story encompasses visual design, frontend logic code, backend code, and database connection.	2

Sidebar Inspector

ID	User Story	Description	Story Points
534	User wants to access person data through inspector	The user can access a person's data within the Inspector Sidebar. This story encompasses visual design.	1
535	User wants to access group data through inspector	The user can access a group's data within the Inspector Sidebar. This story encompasses visual design.	2
536	User wants to access connection data through inspector	The user can access a connection's data within the Inspector Sidebar. This story encompasses visual design.	1

Sidebar Structure

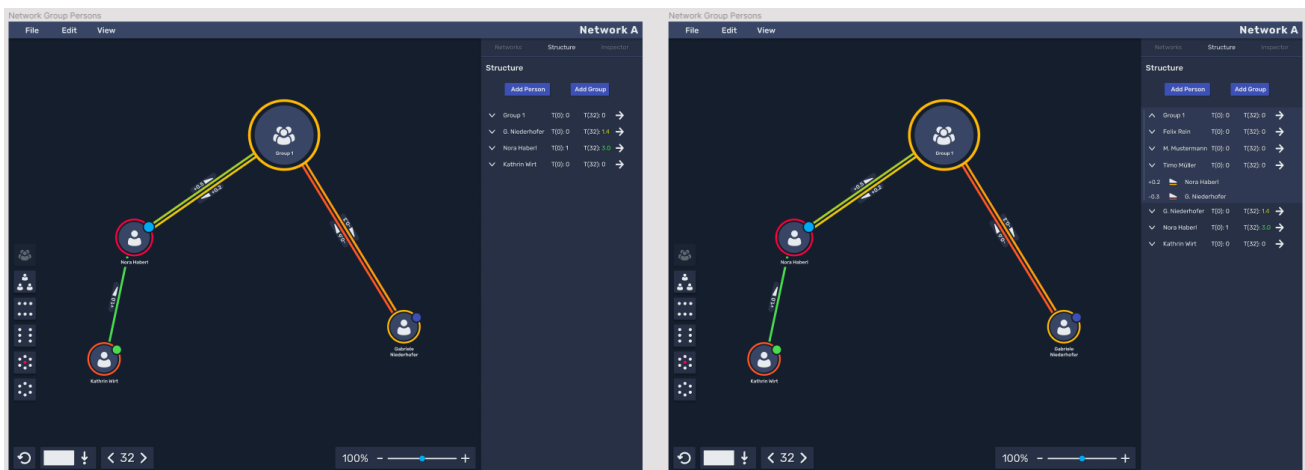


Figure 5 The Structure Tab (1)



Figure 6 The Structure Tab (2)

ID	User Story	Description	Story Points
525	User wants to have a hierarchical list of their network structure	The user can access a hierarchical list of the networks structure within the Structure Sidebar (only a bland list of data). This story encompasses frontend logic code, backend code, and database access.	5
526	User wants to expand / collapse network structure	The user can expand / collapse the network structure within the Structure Sidebar. This story encompasses frontend logic code and visual design.	5
527	User wants to navigate to node via a structure entry	The user can navigate to a node within the Structure Sidebar (move / zoom graph editor, select node, open inspector) . This story encompasses frontend logic code and visual design.	5
528	User wants to add a person through the structure tab	The user can add a person (node) through a button within the Structure Sidebar (auto selection, but no switch to inspector). This story encompasses frontend logic code, visual design, backend code and database access.	3
529	User wants to add a group through the structure tab	The user can add a Group (node) through a button within the Structure Sidebar (auto selection, but no switch to inspector) . This story encompasses frontend logic code, visual design, backend code and database access.	3

Sidebar

ID	User Story	Description	Story Points
531	User wants to Navigate between Network / Structure / Inspector	Within the sidebar, the user can switch between Network / Structure / Inspector. This story encompasses visual design and frontend logic code.	2
532	User wants to toggle Sidebar	The user can hide / show the Sidebar through View>Show/Hide Sidebar . The Graph Editor / Diagram should automatically fill out the empty space. This story encompasses visual design and frontend logic code.	1
533	User wants to resize Sidebar	The user can resize the Sidebar through a handle along the element. The Graph Editor / Diagram should automatically resize accordingly. This also means, that all content has to be designed responsively. This story encompasses visual design and frontend logic code.	2

Inspector Person

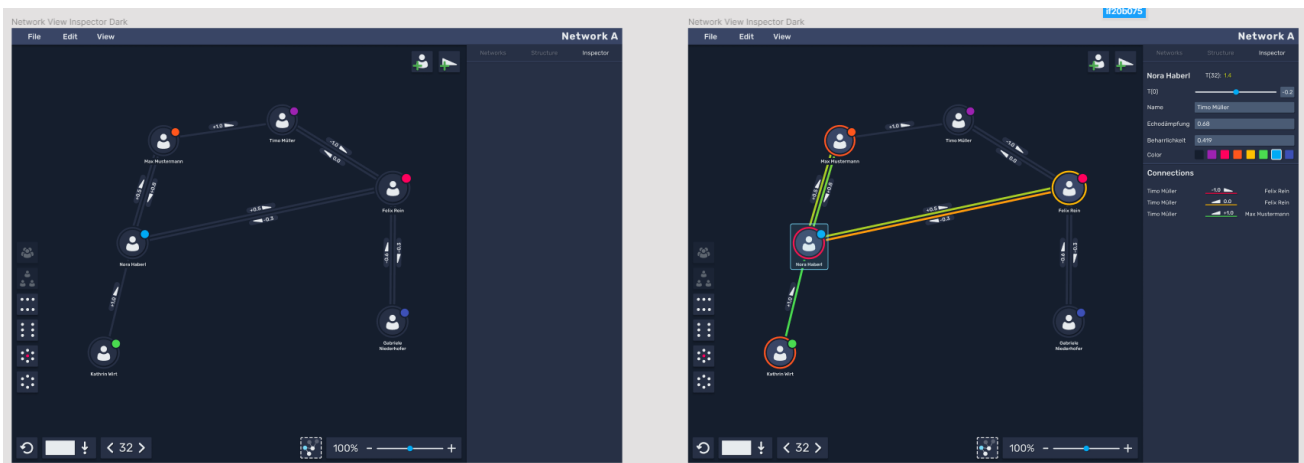


Figure 7 Selecting a node in filter mode

ID	User Story	Description	Story Points
540	User wants to change T(0) through slider in inspector	The user can change T(0) through a limited slider or manual input (min and max values) within the Inspector Sidebar. This story encompasses frontend logic code, visual design (if not already done), backend code and database access.	2
541	User wants to change person name through in inspector	The user can change the person name through a text field within the Inspector Sidebar. This story encompasses frontend logic code, visual design (if not already done), backend code and database access.	1
542	User wants to change person echodämpfung / beharrlichkeit in inspector	The user can change echodämpfung / beharrlichkeit through input fields within the Inspector Sidebar. This story encompasses frontend logic code, visual design (if not already done), backend code and database access.	1

543	User wants to change person color randomly in inspector	The user can change a node's color randomly with the click of a button within the Inspector Sidebar. This story encompasses frontend logic code, visual design (if not already done), backend code and database access.	2
544	User wants to see all adjoining connections to the selected Person in inspector	The user can see all connections going in / out of a person's node. This story encompasses frontend logic code, visual design, backend code and (maybe) database access.	2
545	User wants to see all names and connecting connections between multiple persons in inspector	The user can see all connections between multiple selected person nodes within the inspector. This story encompasses frontend logic code, visual design, backend code and (maybe) database access.	2
546	User wants to see persons special role(s) in inspector	User can see persons special role(s) in inspector. This only concerns itself with the visual display (see #607 #609). This story encompasses visual design and frontend logic code.	5
547	User wants to change person color through a color selector in inspector	User can change the color through a color selector (pop up) in the inspector. This story encompasses visual design, frontend logic code, backend code and database access.	1
589	User wants to change Avatar in inspector	User can change their avatar in the inspector. They can also choose a general icon. This story encompasses visual design, frontend logic code, backend code and database access.	5
607	Developer wants to have an expandable calculation process of KPIs	A Developer can add calculations for special roles and metrics concerning persons and the network. The effort of this story will get evaluated / split up as soon as the team has informed themselves about special roles and their calculations. This story encompasses backend code and database access (and the whole calculation of special roles as a whole).	-

Inspector Group



Figure 8 Selecting a Group

ID	User Story	Description	Story Points
551	User wants to see averaged $T(0)$, $T(t)$, Echodämpfung, Beharrlichkeit of the group in the inspector	As written in title. This story encompasses visual design, frontend logic code, backend code and database access.	3
552	User wants to change color of the group in the inspector	As written in title. Same options as a Person node (random, selector). This story encompasses visual design (should mostly be done), frontend logic code, backend code and database access.	1
553	User wants to see averaged connections of the group in the inspector	The user can see the averaged outgoing / ingoing nodes of a group in the inspector. This story encompasses visual design (should mostly be done), frontend logic code, backend code and database access.	3
554	User wants to see containing nodes of the group in the inspector	The user can see the containing nodes of a group in the inspector. This story encompasses visual design (should mostly be done), frontend logic code, backend code and database access.	1

555	User wants to see containing relations of the group in the inspector	The user can see the containing relations of a group in the inspector. This story encompasses visual design, frontend logic code, backend code and database access.	1
556	User wants to see expand / collapse group through a button in the inspector	The user can expand / collapse a group through the click of a button in the inspector (only linking button with functionality; for the actual expanding / collapsing see #581). This story encompasses visual design, and frontend logic code.	1

Inspector Connection

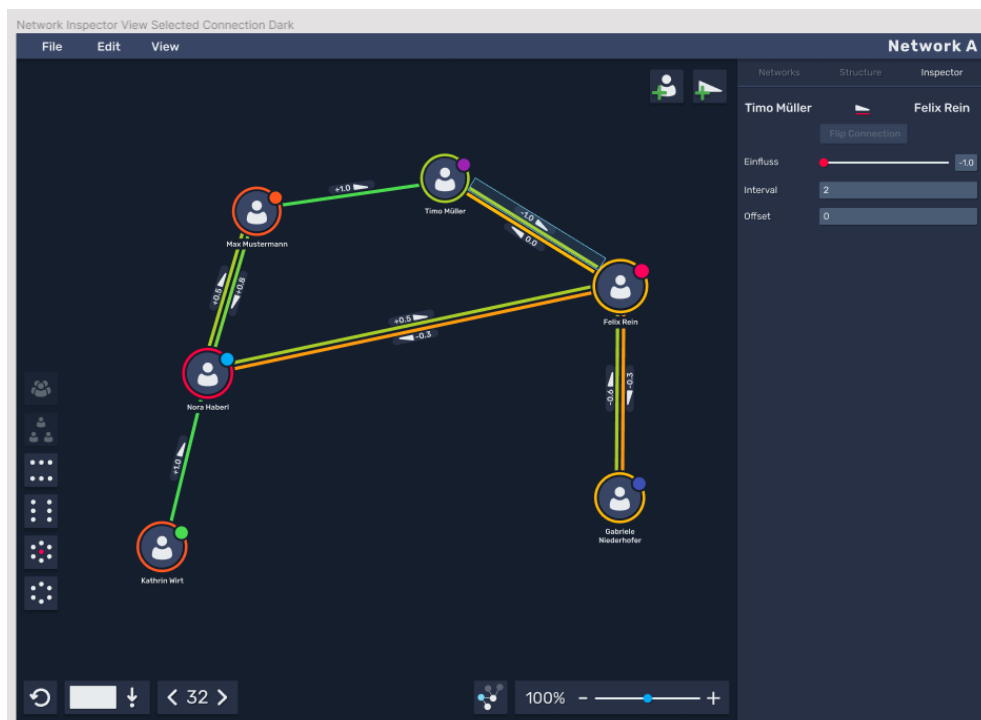


Figure 9 Selecting a connection

ID	User Story	Description	Story Points
548	User wants to change Connection direction through the click of a button	A User can click on a button to flip a selected collection (or swap if there is one in the opposite connection). This should be noticeable so the user does not miss it (animation, info pop up). This story encompasses visual design, and frontend logic code, backend code and database access.	2
549	User wants to change connection interval and offset via inspector	A User can change interval and offset (input field) . This story encompasses visual design, and frontend logic code, backend code and database access.	1

550	User wants to change connection Einfluss in inspector	A User can change influence through a slider (as number) or dropdown (as text). This story encompasses visual design, and frontend logic code, backend code and database access.	1
------------	---	--	---

Database

ID	User Story	Description	Story Points
595	Developer wants to have a basic graph database they can access	The developer can access a relatively finished graph database (neo4j) (aka database / schema design). This story encompasses database access and backend code.	5
606	Developer wants to have a basic relational database they can access	The developer can access a relatively finished relational database (aka database / schema design). This story encompasses database access and backend code.	3
611	User wants to login (new Discussion)		2

Graph Editor Navigation + Selection

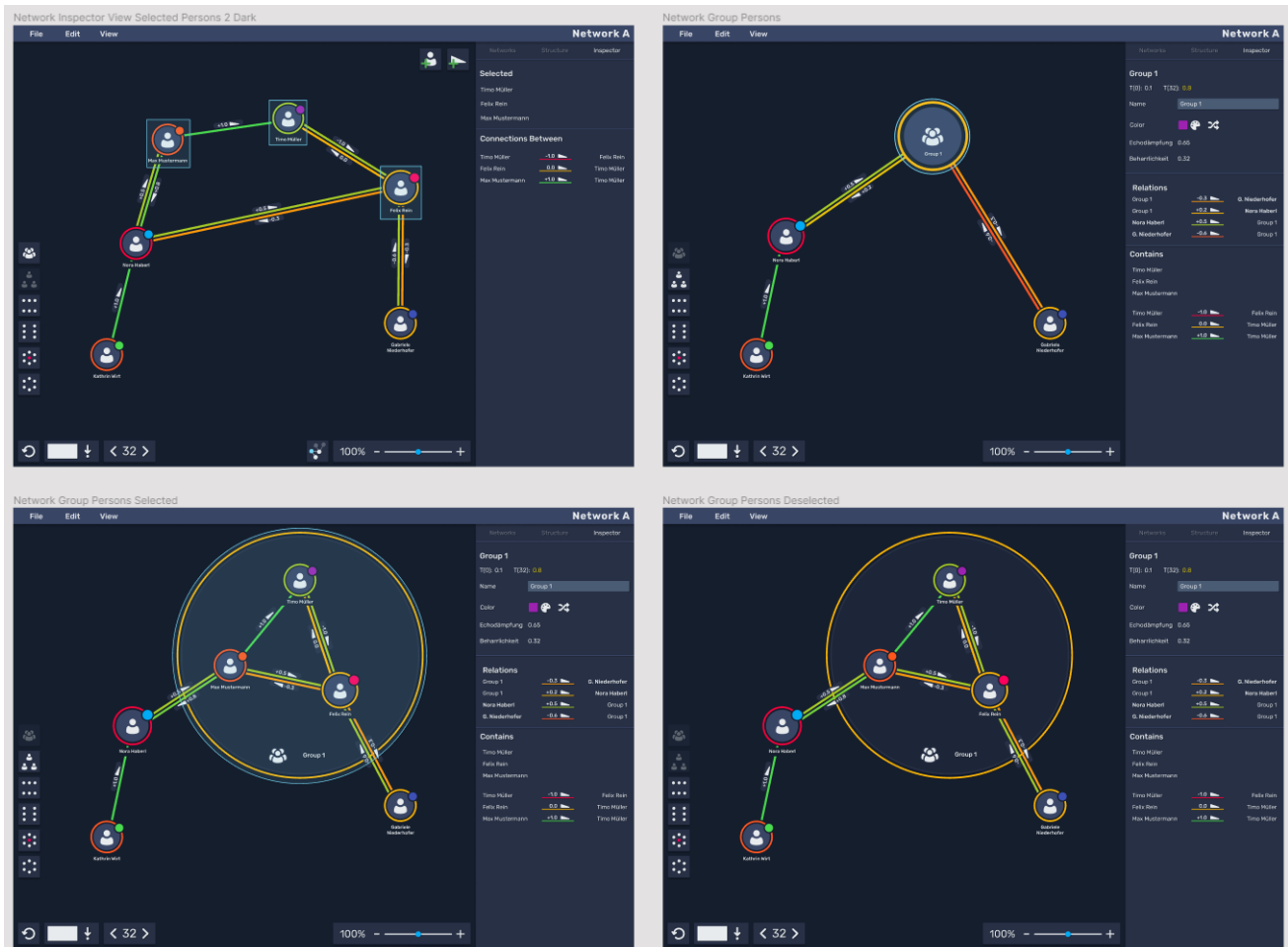


Figure 10 Grouping and ungrouping nodes

ID	User Story	Description	Story Points
574	User wants to zoom in graph editor	A User zoom by using their scroll wheel. There should be a function within the frontend that is usable for zooming to a fixed value / position. This story encompasses visual design, and frontend logic code.	5
575	User wants to pan in graph editor	A User pans by left click + dragging. There should be a function within the frontend that is usable panning to a fixed value / position. This story encompasses visual design, and frontend logic code.	5
576	User wants to select Nodes / Connections in graph editor	A User selects a or multiple nodes by (shift) + left clicking. Keep tablet controls in mind. There should be a function within the frontend that takes a node and selects it. This story encompasses visual design, and frontend logic code.	3
577	User wants to move Nodes in graph editor	A User moves a node by left click + dragging. There should be a function within the frontend that moves a node to a specific position. This story encompasses visual design, frontend logic code, backend code and database access .	5

578	User wants to move Nodes into groups in graph editor	A User moves a node into an existing group, which automatically adds it (and pushes it away from the border). This story encompasses visual design, frontend logic code, backend code and database access .	8
579	User wants to move Nodes out of groups in graph editor	A User moves a node out of an existing group, which automatically removes it (and pushes it away from the border). This story encompasses visual design, frontend logic code, backend code and database access .	8
582	User wants to toggle graph editor	The user can hide / show the graph editor through View>Show/Hide graph editor . The Sidebar / Diagram should automatically fill out the empty space. This story encompasses visual design and frontend logic code.	2
583	User wants to resize graph editor	The user can resize the Graph editor through a handle along the element. The Sidebar / Diagram should automatically resize accordingly. This also means, that all content has to be designed responsively. This story encompasses visual design and frontend logic code.	2

Graph Editor Tools

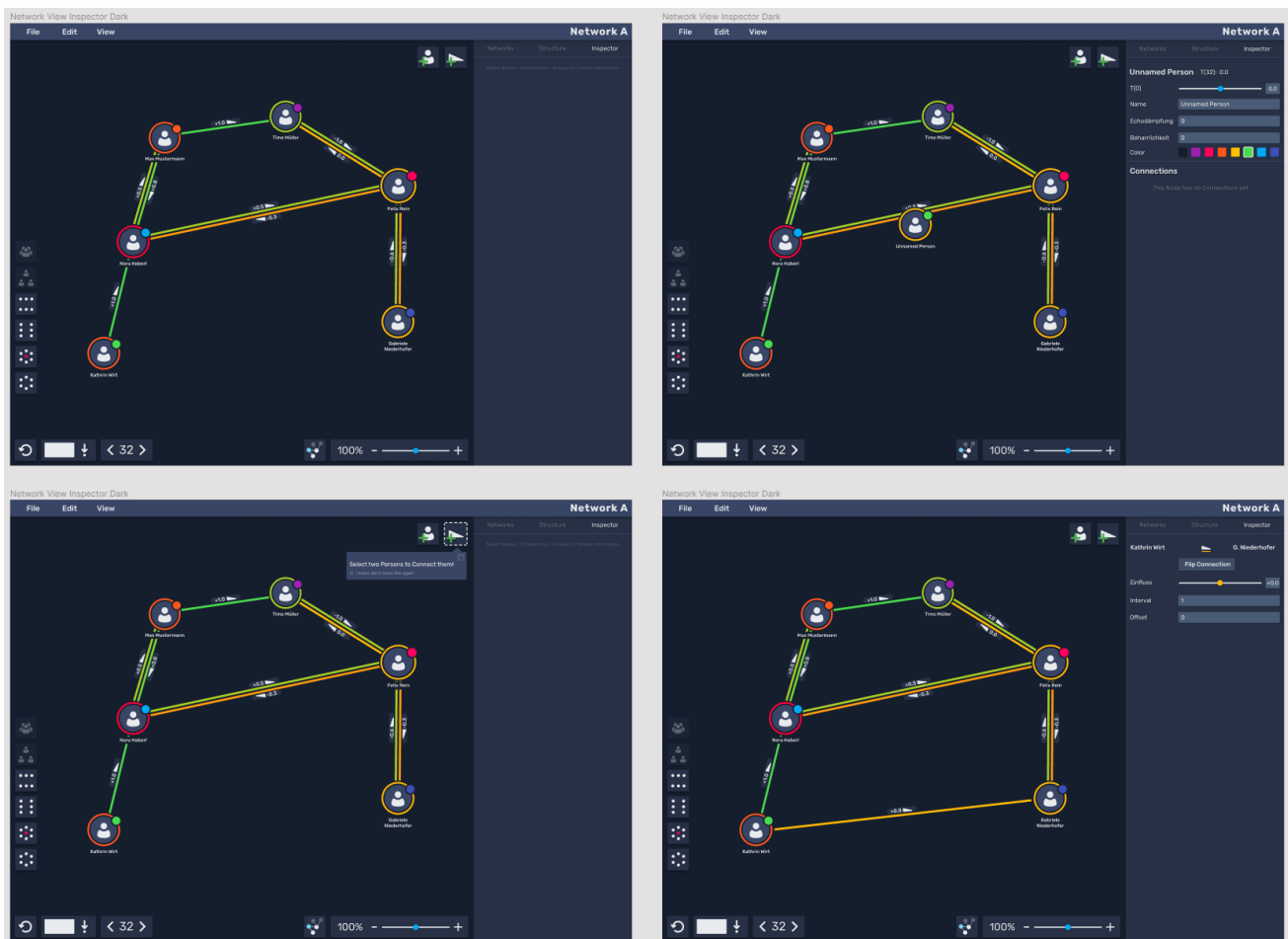


Figure 11 Graph Editor Tools

ID	User Story	Description	Story Points
564	User wants to reset simulation in graph editor	A User can reset the simulation through a click of a button in the graph editor. They should get prompted if a value changes, which would require them to rerun the simulation. This story encompasses visual design, frontend logic code, backend code and database access.	2
565	User wants to skip to simulation frame in graph editor	A User can skip to a specific frame in the simulation through a click of a button, and an input field in the graph editor. This story encompasses visual design, frontend logic code, backend code and database access.	8
567	User wants to navigate plus / minus one simulation frame in graph editor	A User can advance / go back one frame in the simulation through the click of two buttons in the graph editor. This story encompasses visual design, frontend logic code, backend code and database access.	2
569	User wants to create person in graph editor	A User can create a person through the click of two buttons in the graph editor. This story encompasses visual design, frontend logic code, backend code and database access.	3
571	User wants to create connection in graph editor	A User can create a connection, by activating the connect tool through the click of a button in the graph editor. The connection is created when they select two nodes (or hold and drag to another). This story encompasses visual design, frontend logic code, backend code and database access.	5
572	User wants to automatically Arrange nodes in graph editor (TODO!)	A User can automatically arrange their network (Formations: circle, circle around selected, opposite horizontal, opposite vertical). There should also be frontend functions for procedural positioning (e.g. when creating nodes, groups finding a free space). This story encompasses visual design, frontend logic code, backend code and database access.	13
573	User wants to enable "connected selection filtering" in graph editor	User wants to enable "connected selection filtering" through a button in the graph editor. Nodes / connections not directly connected with the selected node will be greyed out. This story encompasses visual design, frontend logic code, backend code and database access.	2
580	User wants to group / ungroup nodes in graph editor	User can to group / ungroup nodes in graph editor. If they select a node or multiple nodes, the group button will be enabled. Pressing automatically groups. A selected group can get ungrouped through an enabled ungroup button. This story encompasses visual design, frontend logic code, backend code and database access.	8
581	User wants to collapse / expand group nodes in graph editor	User can to collapse / expand group nodes. This brings multiple challenges with it, as it requires some procedural placement of surrounding, and maybe containing nodes. It also depends on the knowledge which connections are fully contained within the group, and which are outgoing. This story encompasses visual design and frontend logic code.	20

621	User can define Start Value of Nodes before/during simulation (NEW!)		-
641	User wants to simulate the network	The simulation gets calculated in the backend, and returns a step, or the whole simulation of $T(x)$. The $T(x)$ value is also displayed through the node color.	-

Simulation Diagram



Figure 12 Simulation diagram

ID	User Story	Description	Story Points
585	User wants to toggle Simulation Diagram	The user can hide / show the Simulation Diagram through View>Show/Hide Simulation Diagram . The Graph Editor / Sidebar should automatically fill out the empty space. This story encompasses visual design and frontend logic code.	2
586	User wants to resize Simulation Diagram	The user can resize the Simulation Diagram through a handle along the element. The Sidebar / Graph Editor should automatically resize accordingly. This also means, that all content has to be designed responsively. This story encompasses visual design and frontend logic code.	2
587	User wants to see a legend for the Simulation Diagram	The user can see a legend for their diagram, similar to the structure tab. This story encompasses visual design, and frontend logic code.	2

588	User wants to expand / collapse groups through the legend within the Simulation Diagram	The user can collapse / expand groups in the legend, the diagram will update accordingly (similar to the structure tab). This story encompasses visual design, and frontend logic code.	1
591	User wants to see the simulation diagram	As in title. This story encompasses visual design, and frontend logic code.	5

Graph Editor Display

ID	User Story	Description	Story Points
592	User wants to see their person in the Graph editor	This story only encompasses the visual design of the person node.	3
609	User wants to see persons special role(s) in graph editor	A User can see special roles and metrics concerning persons and the network. If enabled, they can notice special icons overlaid above the nodes. The effort of this story will get evaluated / split up as soon as the team has informed themselves about special roles and their calculations. This story encompasses visual design, frontend logic code, backend code and database access (and the whole calculation of special roles as a whole).	-
593	User wants to see their connection in the Graph editor	This story only encompasses the visual design of the connection. Be aware of automatic placement of labels.	5
594	User wants to see their group in the Graph editor	This story only encompasses the visual design of the group node. (expanded + collapsed view, without positioning)	5
623	User wants to see network specific metrics (NEW)		-

Menubar Tools

ID	User Story	Description	Story Points
597	User wants to access / change settings	The user can access and change settings through edit > settings . This opens a popup, which lists relevant settings (anonymize, word / number labels for influence, previously config options). This story encompasses visual design, frontend logic code, database access and backend code.	5
598	User wants to undo / redo	The user can undo / redo operations through edit>undo and edit>redo. They should get warned if they do an irreversible action. This story concerns itself with visual design and frontend logic code.	5
610	User can use common hotkeys	Common hotkeys like ctrl+z, ctrl+y, ENTF, etc., should be usable. They will be listed at edit>keymap. This story concerns itself with visual design, frontend logic code, (and maybe backend code / database access if they are changable)	3

User wants to generate a report

ID	User Story	Description	Story Points
600	User wants to have a network level report	A user can generate a network level report, through a existing reporting framework. They can choose which metrics to include (#603 #523 #597). This story concerns itself with visual design, frontend logic code, (and maybe backend / database access if there are some calculations that are not already stored / done)	-
601	User wants to have a person level report	A user can generate a person level report, through a existing reporting framework. They can choose which metrics to include (#523 #597). This story concerns itself with visual design, frontend logic code, (and maybe backend / database access if there are some calculations that are not already stored / done)	-
602	User wants to define template	A user can choose a template to be used for their reporting. This story concerns itself with visual design, frontend logic code, (and maybe backend / database access if they should be able to store their template)	-
603	User wants to define indicators (FRAGE)	A user can choose which existing metrics to include (#597) in the reporting. This story concerns itself with visual design, frontend logic code, backend code and database access.	-

Delivery

Documentation & Repository: <https://github.com/tomeindl/A-SIA-2.0>

The Angular documentation was automatically generated using **compodoc**. It can be found in the repository at **src/A-SIA2FrontendAngular/documentation**. There you can find lists of the implemented modules, components, and services as well as diagrams and the source code.

Backend:

Backend documentation:

A detailed documentation of our API endpoints can be generated by executing the backend solution. Here are some screenshots of it. For more details and Information on the schemas run the A-SIA2WebAPI.BL.API.exe.

Group		▼
POST	/Group/{networkId}	
DELETE	/Group/{groupId}	
PUT	/Group/{groupId}	
Network		▼
POST	/Network	
PUT	/Network/{networkId}	
DELETE	/Network/{networkId}	
NetworkStructure		▼
GET	/NetworkStructure/{networkId}	
PUT	/NetworkStructure/{networkId}	
Person		▼
POST	/Person/{networkId}	
PUT	/Person/{personId}	
DELETE	/Person/{personId}	
POST	/Person/{personId}/Group/{groupId}	
DELETE	/Person/{personId}/Group/{groupId}	
PATCH	/Person/{personId}/Group/{groupId}	
Relation		▼
POST	/Relation/Person/{fromPersonId}/Influences/{toPersonId}	
DELETE	/Relation/Person/{fromPersonId}/Influences/{toPersonId}	
PUT	/Relation/Person/{fromPersonId}/Influences/{toPersonId}	
User		▼
GET	/User/{userId}	
PUT	/User/{userId}	
DELETE	/User/{userId}	
POST	/User/Login	
POST	/User/Logout	
POST	/User	
GET	/User/{userId}/Networks	

Figure 13 Rest-API

The component diagram looks as follows:

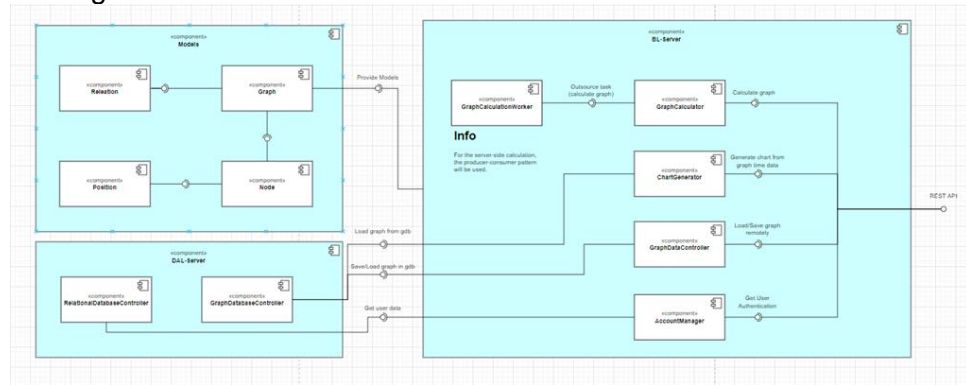


Figure 14 Backend component diagram

Again, for more details open `\\docs\\diagrams\\csharp-server-component.drawio` with draw.io

The class diagram with an overview of all the models used:

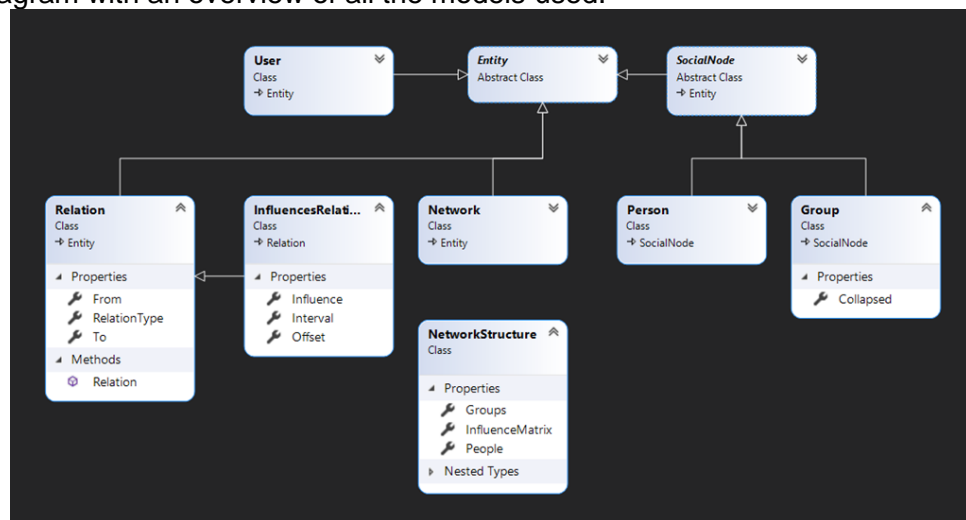


Figure 15 Class diagram with an overview of all the models used

Detailed view can be found at `A-SIA 2.0\\src\\A-SIA2WebAPI\\A-IA2WebAPI.Models\\ClassDiagram.cd`

Our Project Diary

Initial meeting 07.10.2021

Summary of features and discussion of functionality.

Meeting 2: 11.10.2021

Discussion of first user stories and important project metrics like irritation, persistence, and echo dampening.

We started to research and make decisions for the tools and frameworks we wanted to use. We began to flesh out the first user stories and started designing prototypes.

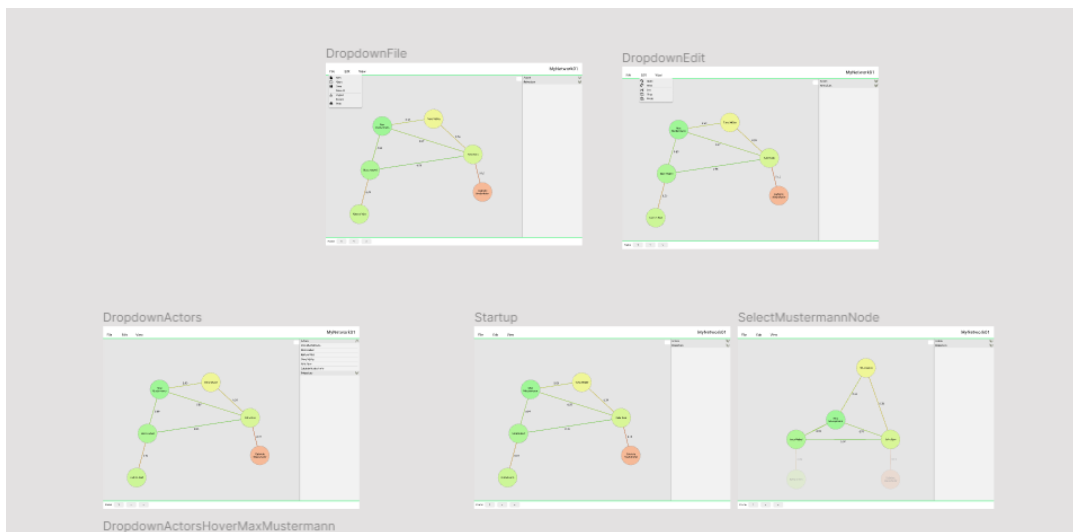


Figure 16 Early prototype

Meeting 3: 30.10.2021

Discussion about configuration values and if the simulation should be precomputed. We concluded that they should be precomputed.

Meeting 4: 03.11.2021

Demonstration of first mockup prototypes. UML diagrams for the software architecture of the project were created.

Meeting 5: 11.11.2021

Demonstration of mockup and discussion about visual design. After we came to a common denominator how certain details should be designed, we kept working on the prototype.

Meeting 6: 25.11.2021

Demonstration of mockup progress. Work on the backend server started with DAL and definition of the API.

Group		
POST	/Group/{networkId}	
DELETE	/Group/{groupId}	
PUT	/Group/{groupId}	
Network		
POST	/Network	
PUT	/Network/{networkId}	
DELETE	/Network/{networkId}	

Figure 17 Part of the Rest-API

```

C:\GitHub\A-SIA 2.0\src\A-SIA2WebAPI\A-SIA2WebAPI.BL.API\bin\Debug\net5.0\A-SIA2WebAPI.BL.API.exe
info: A_SIA2WebAPI.BL.PluginSystem.PluginLoader[0]
      No Plugin dlls were provided
info: Microsoft.Hosting.Lifetime[0]
      Now listening on: http://localhost:5000
info: Microsoft.Hosting.Lifetime[0]
      Application started. Press Ctrl+C to shut down.
info: Microsoft.Hosting.Lifetime[0]
      Hosting environment: Development
info: Microsoft.Hosting.Lifetime[0]
      Content root path: C:\GitHub\A-SIA 2.0\src\A-SIA2WebAPI\A-SIA2WebAPI.BL.API

```

Figure 18 running server

Meeting 7: 01.12.2021

Presentation of finalized prototype. User stories for the entire project were created and rated. We also set up a pipeline to automatize testing for both frontend and backend. We started to make progress on implementing the frontend side of the project.

Order	Work Item...	Title	State	Story Points	Area Path	Iteration Path	Team Project
	Feature	▼ User want to generate a report	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	User Story	■ User wants to have a network level report	● New		A-SIA 2.0\Mid	A-SIA 2.0	A-SIA 2.0
	User Story	■ User wants to have a person level report	● New		A-SIA 2.0\Mid	A-SIA 2.0	A-SIA 2.0
	User Story	■ User wants to define template	● New		A-SIA 2.0\Large	A-SIA 2.0	A-SIA 2.0
	User Story	■ User wants to define indicators (FRAGE)	● New		A-SIA 2.0\Large	A-SIA 2.0	A-SIA 2.0
	Feature	▼ User wants to build their network from external data	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	User Story	■ User wants to generate network from survey data	● New		A-SIA 2.0\basic	A-SIA 2.0	A-SIA 2.0
	User Story	■ User wants to generate network from external tool	● New		A-SIA 2.0\basic	A-SIA 2.0	A-SIA 2.0
+	Feature	▼ Menubar	...	● New	A-SIA 2.0\basic	A-SIA 2.0\Iterati...	A-SIA 2.0
	User Story	> ■ User can use File Menubar Menu	● Closed	2	A-SIA 2.0	A-SIA 2.0\Iterati...	A-SIA 2.0
	User Story	> ■ User can use Edit Menubar Menu	● Closed	2	A-SIA 2.0	A-SIA 2.0\Iterati...	A-SIA 2.0
	User Story	> ■ User can use View Menubar Menu	● Closed	1	A-SIA 2.0	A-SIA 2.0\Iterati...	A-SIA 2.0
	Feature	> ▼ Highlevel Network Management	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Sidebar	● New		A-SIA 2.0\basic	A-SIA 2.0\Iterati...	A-SIA 2.0
	Feature	> ▼ Sidebar Network	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Sidebar Inspector	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Sidebar Structure	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Inspector Person	● New		A-SIA 2.0\basic	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Inspector Group	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Inspector Connection	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Graph Editor Navigation + Selection	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Graph Editor Tools	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Graph Editor Display	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Simulation Diagram (Frage)	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Database	● New		A-SIA 2.0\basic	A-SIA 2.0	A-SIA 2.0
	Feature	> ▼ Menubar Tools	● New		A-SIA 2.0	A-SIA 2.0	A-SIA 2.0

Figure 19 Some user stories in Azure

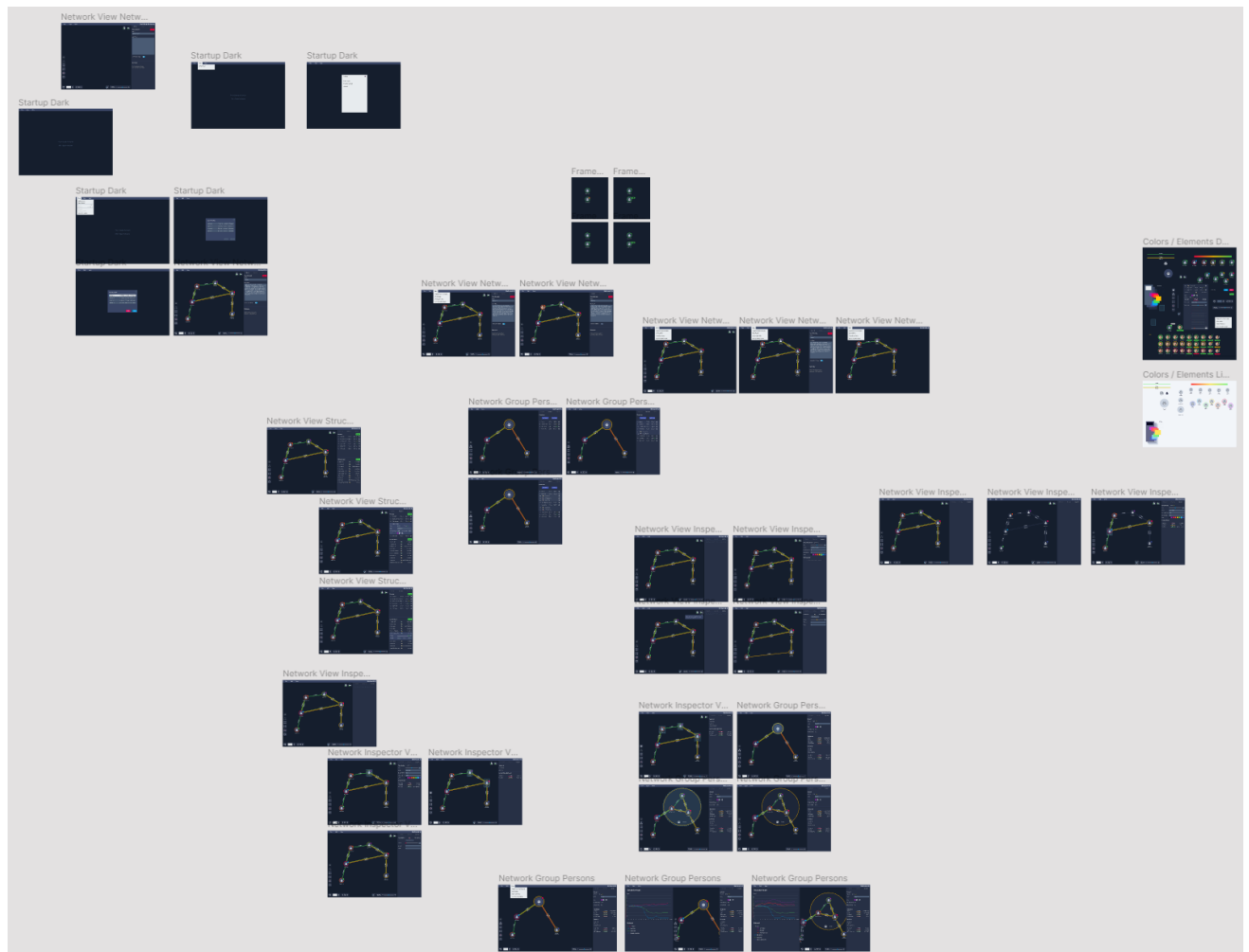


Figure 20 Finalized prototype

Meeting 8: 15.12.2021

Coding continued and the menu bar was implemented. The backend database was setup. Also, the first http round trip for the login was completed.

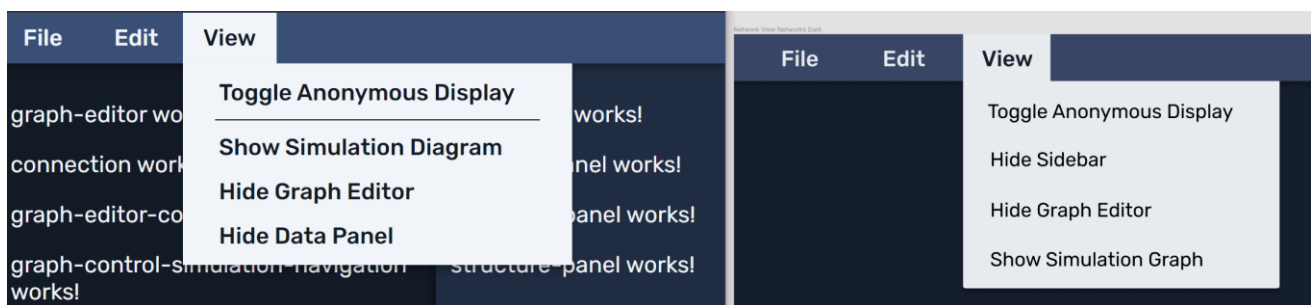


Figure 21 Implemented menu bar on the left compared to prototype on the right

Meeting 9: 11.01.2022

Final meeting before project presentation. We talked about the status of the project and which items will be required for the final hand in. Finally, we got access to the book in which the algorithms for computing the simulation are described.

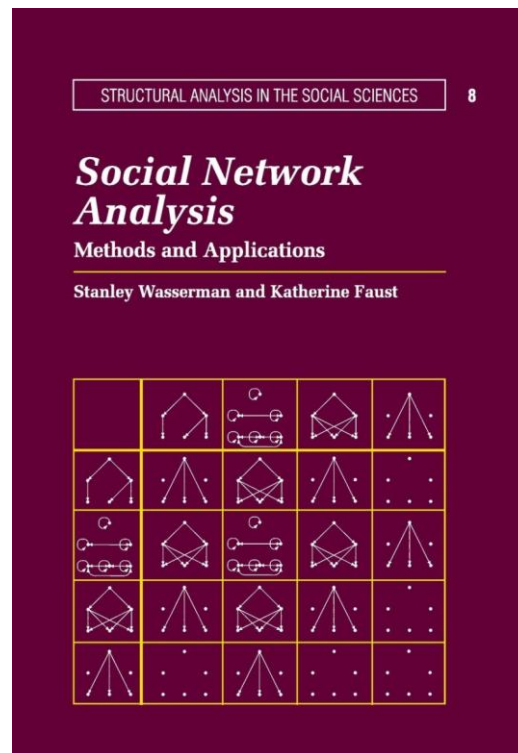


Figure 22 This book will be our companion in the next semester