Website Name: Gaming inc. Project Lead: Michael Dutzman

Mon, 2/1/2021 Project Start Feb 1, 2021 Feb 8, 2021 Feb 15, 2021 Feb 22, 2021 Mar 1, 2021 Mar 8, 2021 Mar 15, 2021 Mar 22, 2021 Mar 29, 2021 Apr 5, 2021 Apr 12, 2021 Apr 19, 2021 Apr 26, 2021 1 Display Week Establish project details 100% 2/1/21 3/31/21 Identify need and benefits Michael 100% 2/1/21 3/31/21 Meet with the customers Michael 100% 2/1/21 List requirements Michael 3/31/21 100% 2/1/21 Design Documents Michael 3/31/21 100% Define database Michael 2/1/21 3/31/21 Define SPMP Michael 100% 2/1/21 3/31/21 100% 2/1/21 3/31/21 Define the functionality of the game Michael Define the student-expert interaction Michael 100% 2/1/21 3/31/21 100% 2/1/21 Revise definitions/documents as required Michael 3/31/21 Research possible website URL Michael 0% 2/1/21 3/31/21 0% 3/31/21 Research website templates Michael 2/1/21 0% Research website host Michael 2/1/21 3/31/21 Find all API's/plugins Establish website URL Michael 0% 3/31/21 4/5/21 Establish website template Michael 0% 3/31/21 4/5/21 0% Establish website host Michael 3/31/21 4/5/21 Research possible account system API Michael 0% 3/31/21 4/5/21 Contact account system API Michael 0% 3/31/21 4/5/21 0% Research possible payment processor Michael 3/31/21 4/5/21 Contact payment processor Michael 0% 3/31/21 4/5/21 0% 3/31/21 Research possible chat API Michael 4/5/21 4/5/21 Contact chat API Michael 0% 3/31/21 Connect all APIs to website Establish connection with payment processor Michael 0% 4/5/21 4/12/21 Implement payment processor Michael 0% 4/5/21 4/12/21 Establish Connection to the Map API Michael 0% 4/5/21 4/12/21 0% 4/12/21 Implement man API Michael 4/5/21 Establish connection with account system API Michael 0% 4/5/21 4/12/21 4/5/21 Implement account system API Michael 0% 4/12/21 Finish API and website interactions Test APIs michael 0% 4/12/21 4/26/21 Revise APIs where necessary michael 0% 4/12/21 4/26/21 Test Payment processor michael 0% 4/12/21 4/26/21 Finish admin/writer/chat implementing the functionality of the roles Michael 0% 4/5/21 4/26/21 Define desired output/control/input (OCI) 0% Michael 4/5/21 4/26/21 Find a template to use Michael 0% 4/5/21 4/26/21 Establish role capabilities Michael 0% 4/5/21 4/26/21 Implement roles Michael 0% 4/5/21 4/26/21 Test roles Michael 0% 4/5/21 4/26/21 Michael 4/5/21 4/26/21 Revise roles as needed 0% Finish role interactions Implement role interactions michael 0% 4/5/21 4/26/21 Test role interactions michael 0% 4/5/21 4/26/21 Finish rough draft Test Project michael 0% 4/19/21 4/26/21 Revise project where necessary michael 0% 4/19/21 4/26/21

		Display Week:	1		Feb 1, 2021	Feb 8, 2021	Feb 15, 2021	Feb 22, 2021	Mar 1, 2021	Mar 8, 2021	Mar 15, 2021	Mar 22, 2021	Mar 29, 2021	Apr 5, 2021	Apr 12, 2021	Apr 19, 2021	Apr 26, 2021	May 3, 2021
TASK	ASSIGNED TO	PROGRESS	START	END		5 M T W T F S S												
Finish proect revision																		
Test changes	michael	0%	4/26/21	5/3/21														
Revise changes where necessary	Michael	0%	4/26/21	5/3/21														
Finish project																		