

MICHAEL FENDER

DUAL test plan

in list [TO DO](#)

Description Edit

Overview:

Test the functionality of the app.

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Test the functionality of the app.

Links:

 [GitHub - MichaelFender/assessment-qa-devops](#)

Test Criteria:

Test dual results

Test View all bots button

Test that refreshing page will reset all bots

Entry Criteria:

Test criteria provided

Running Version provided for testing

Computer for testing

Exit Criteria:

All high priority tests have passed

The allotted time is up

Other Details:

Environment

Should run on any modern browser (post I.E. 8 and similar) and be fully functional and reasonably styled.

Chrome is the recommended browser.

Bug Report - Dual

in list [Done](#)

Description Edit

When the user enters into battle, wins and losses are both recorded as a loss

Steps to reproduce

1. Choose two bots to battle
2. Click on battle

Expected Result:

1. A win should result in an increase in wins and a loss will show an increase in losses

Actual Result:

1. Both wins and losses show an increase in losses

Environment:

1. Chrome version 96
2. Comp type PC

Bug Report - Show All Bots

in list [Done](#)

Description Edit

All bots should be shown when the Show All Bots button is clicked.

Steps to reproduce

1. Click on Show All Bots

Expected Result:

1. A list of all bots should be shown on the screen.

Actual Result:

1. The expected list of bots is not shown on the screen

Environment:

1. Chrome version 96
2. Comp type PC

Test Case - Dual

in list [Done](#)

Description [Edit](#)

Player's Duo and the computer's Duo will duel each other

Steps:

1. Navigate to localhost:
2. Click select two bots
3. Select Dual button
4. A win should be noted as a win and a loss should be noted as a loss

Test FAIL! Wins and losses are tallied as losses.