

# Michael Goodwin

Cell: Upon request | Email: [mgoodwin559@gmail.com](mailto:mgoodwin559@gmail.com) | Fresno, CA

I'm a mostly self taught software developer who loves to expand my knowledge through new programming challenges and side projects. Seeing software I helped create being utilized and valued by others is the reason I love working in this field. I am always interested in learning new languages, frameworks, and methodologies.

## WORK EXPERIENCE

### Full Stack Developer | CanniManage

2017 – Current 📍 Clovis, CA

My work at this company is to help create an Inventory management system using the MEAN stack for a specialized industry. I am mainly responsible for creating and maintaining the API and Front-end components based on supplied design specifications. I have also helped setup AWS EC2 instances including configuring a NGINX reverse proxy to the node server. We are currently upgrading the application from AngularJS to Angular 7 which is introducing me to TypeScript.

Proud of:

- Tool that generates an excel file for user subscription statuses. Included an option to send an email alert to users with low credits.
- Automated complex transaction expiration and database backups.

### Survey Programmer | Decipher Inc. (FocusVision)

2014 - 2017 📍 Fresno, CA

I was responsible for reviewing client specifications for any logic inconsistencies and giving the client possible solutions to those problems. Once this review cycle was finished and the specifications approved I would program the survey using HTML, CSS, JavaScript/jQuery, Python, and XML. I would then create the email invitations with the same tools and schedule them to be automatically sent at a future date.

Proud of:

- Tool that parsed specific excel files and automatically filtered, scheduled, and sent batches of emails based on a set criteria. Tool output is automatically sent to account manager(s).

## Fun Projects

In my free time I like to find fun side projects to help me explore new languages and concepts. In particular I like to create scripts and mods for games (GTAV/FiveM/OSRS), develop software for niche markets, and contribute to an open source project(s) (RuneLite). I enjoy creating software that is used by and benefits other people.

For more information about my random side-projects visit my github.io page:

<https://MichaelGoodwin.github.io>

## SKILLS

JavaScript | TypeScript | Angular

Java | Python | OOP | MySQL

MongoDB | Express | NodeJS


HTML | CSS | XML | Git | GitHub


## EDUCATION

- High school diploma
- Four 6-week web development courses at Geekwise Academy. Was the T.A. for the final course after graduating.

## USEFUL LINKS

 [github.com/MichaelGoodwin](https://github.com/MichaelGoodwin)

 [MichaelGoodwin.github.io](https://MichaelGoodwin.github.io)

 [linkedin.com/in/michael-goodwin-468980119/](https://linkedin.com/in/michael-goodwin-468980119/)

References available upon request