

Michael Goodwin

Cell: Upon request | Email: mgoodwin559@gmail.com | Fresno, CA

I'm a self taught software developer who loves to expand my knowledge through new programming challenges and side projects. Seeing the software I help create being utilized and valued by others is the reason I love working in this field. I am always interested in learning new languages, frameworks, or methodologies.

WORK EXPERIENCE

Full Stack Developer | CanniManage

Mar 13th 2017 – Current 📍 Clovis, CA

I joined this start-up to help develop an Inventory management system using the MEAN (MongoDB, Express, Angular, Node) stack. I am responsible for creating new front end components based on supplied design specifications including unit tests. I also am responsible for upgrading the application for AngularJS to Angular 7. I create and maintain the API written in Express and write MongoDB integration tests using Mocha. I have also helped setup the AWS EC2 instance including configuring a NGINX reverse proxy to the node server.

Proud of:

- Created a tool to generate an excel file for user subscription statuses. Included a system to alert users with low credits via an email alert.
- Created a cron script that expires idle transactions and returns item reservations.

Survey Programmer | Decipher Inc. (FocusVision)

Nov 10th 2014 - Mar 3rd 2017 📍 Fresno, CA

This job required conversing with clients to discuss expectations and feature feasibility. I would then program the survey to the client specifications using HTML5, CSS, JavaScript/jQuery, Python, and XML. This included creating and scheduling emails inside a Linux environment using Vim.

Proud of:

- Created an excel parser that automatically scheduled batches of emails based on specific criteria and sent the batch report to the account manager.
- Created a tool to retrieve survey statuses tied to a specific programmer.

Fun Projects

I actively help contribute to the open source project `RuneLite` which is the most popular Old School RuneScape 3rd party client with 40-90k users online at a given time. I've also created FiveM (GTA 5 Role-Playing) scripts for friends including "Mello Trainer" which was ran on over 300 servers before being discontinued.

For more information about my side-projects visit my github page.

<https://MichaelGoodwin.github.io>

SKILLS

NodeJS / Express / NPM

TypeScript / JavaScript / jQuery

Angular 2 / AngularJS / Ajax

MongoDB / Mongoose / Mocha

Git / GitHub / Open Source Contributions

Familiar with:

Java / Python / Lua / MySQL

Microsoft office tools

EDUCATION

- High school diploma
- Four 6-week web development courses at Geekwise Academy. Was the T.A. for the next class after graduating.

USEFUL LINKS

 github.com/MichaelGoodwin
 MichaelGoodwin.github.io

References available upon request