

Forest Guardian



Forest Guardian is a 2d Side Scroller. You take on the role of Fay. A woodland sprite. Who protects the forest of Agalosh (The forest of the heavens). An evil being known as Marduk seeks to corrupt the forest and has created a terrible disease. As the forest fades he is now pursuing you. As the guardian of the forest it is up to you to stop Marduk. By collecting sun shards and bringing their light to the elder trees you can purge the disease and bring life to the forest.



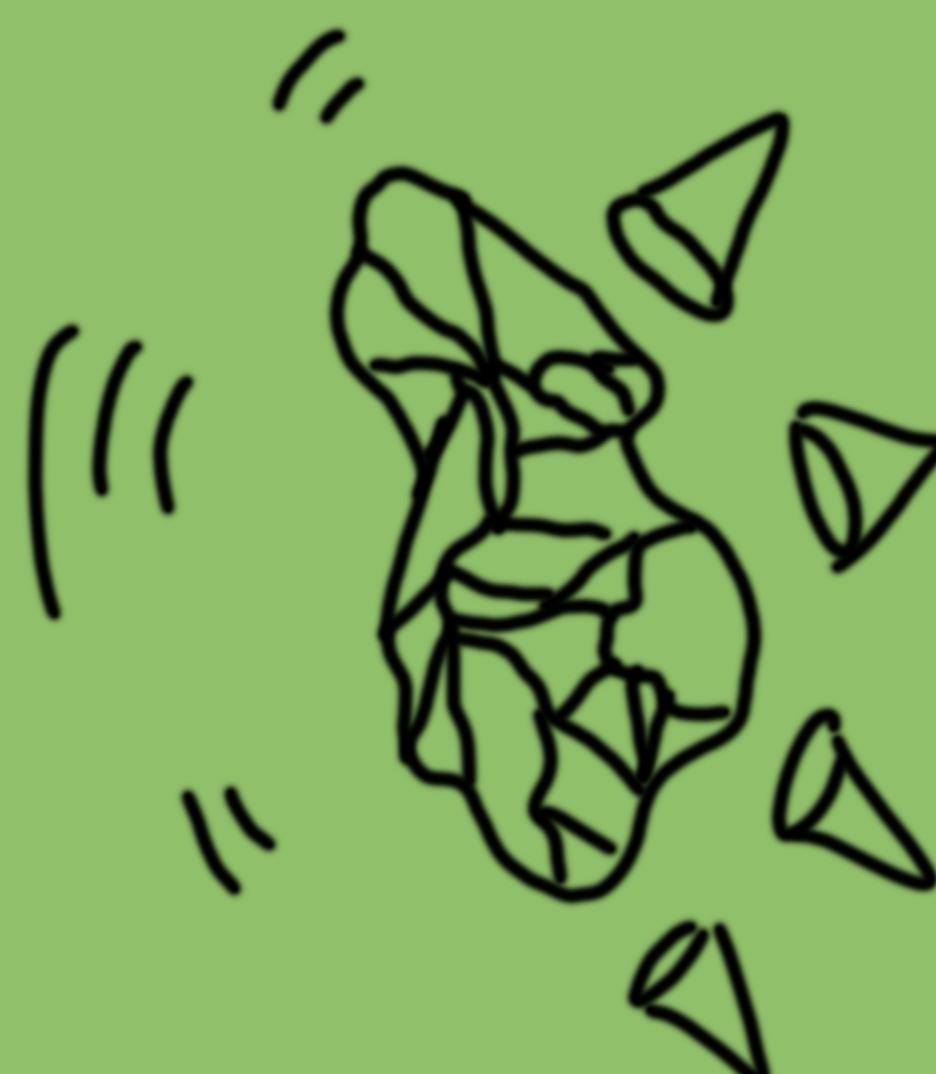
Fay has the ability to fly, being a woodland sprite. As you travel through the levels. Marduk is right behind you. By using Your powers you can restore plants that will slow down Marduk. Giving you the time that you will need to collect the sun shards on the level. Because the forest is dying, you will have to avoid various hazards. Thorns, mushrooms, and spiders will damage your health and slow you down. By using your powers on diseased plants and budded flowers you regenerate your health and slow down Marduk.



The mechanics of the game: Flight, press spacebar + a direction to gain a burst of speed. Dodge Various obstacles and fly into sun shards to collect them. By flying into the flower budds and other diseased flora you heal and slow down Marduk.

Bring all collected sun shards to the elder tree at the end of the level, the more sun shards, the more points.

DON'T GET CAUGHT BY MARDUK.



Inspiration of this game is taken from games such as child of light and Ori and the blind forest. Additional credit is to go towards the movie "FernGully". The target audience is young teen been 13-15 years of age. Rating: E . Graphics are to be drawn sprites. The game will be tailored to PC as its release platform.