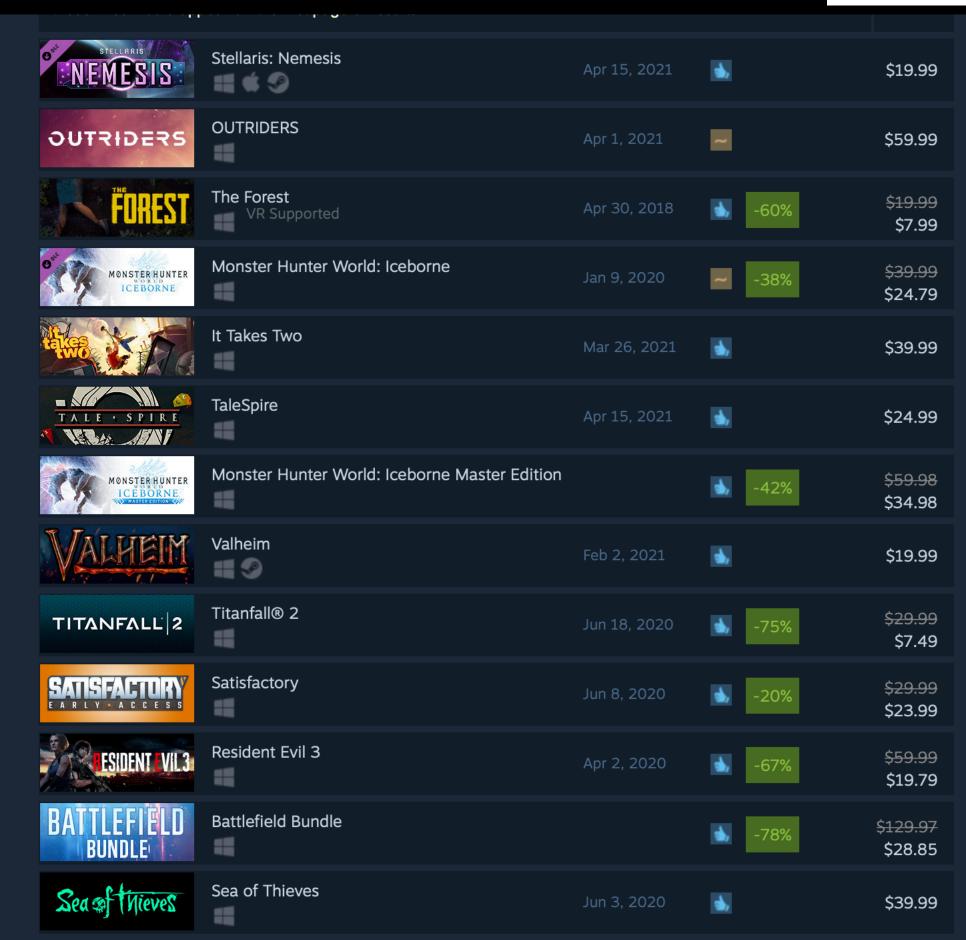


### Methodology

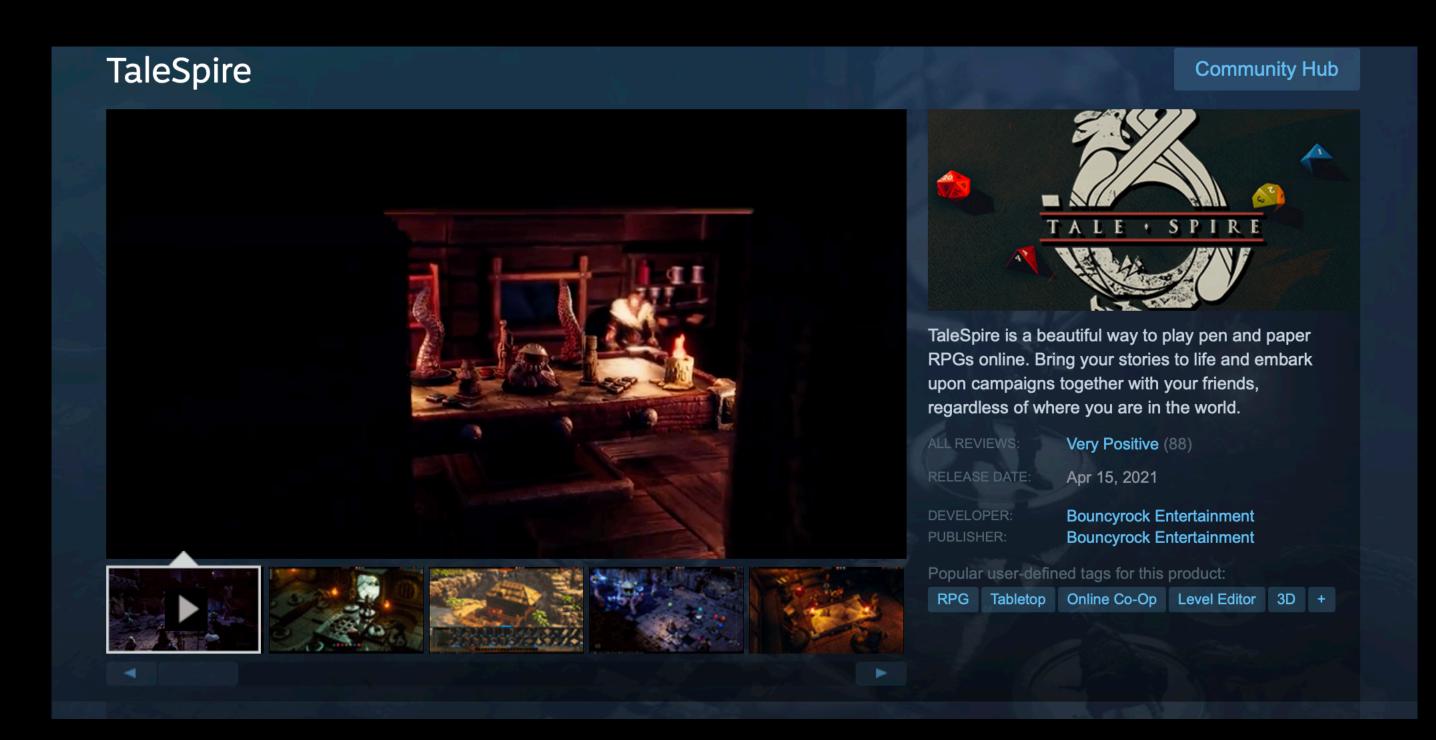






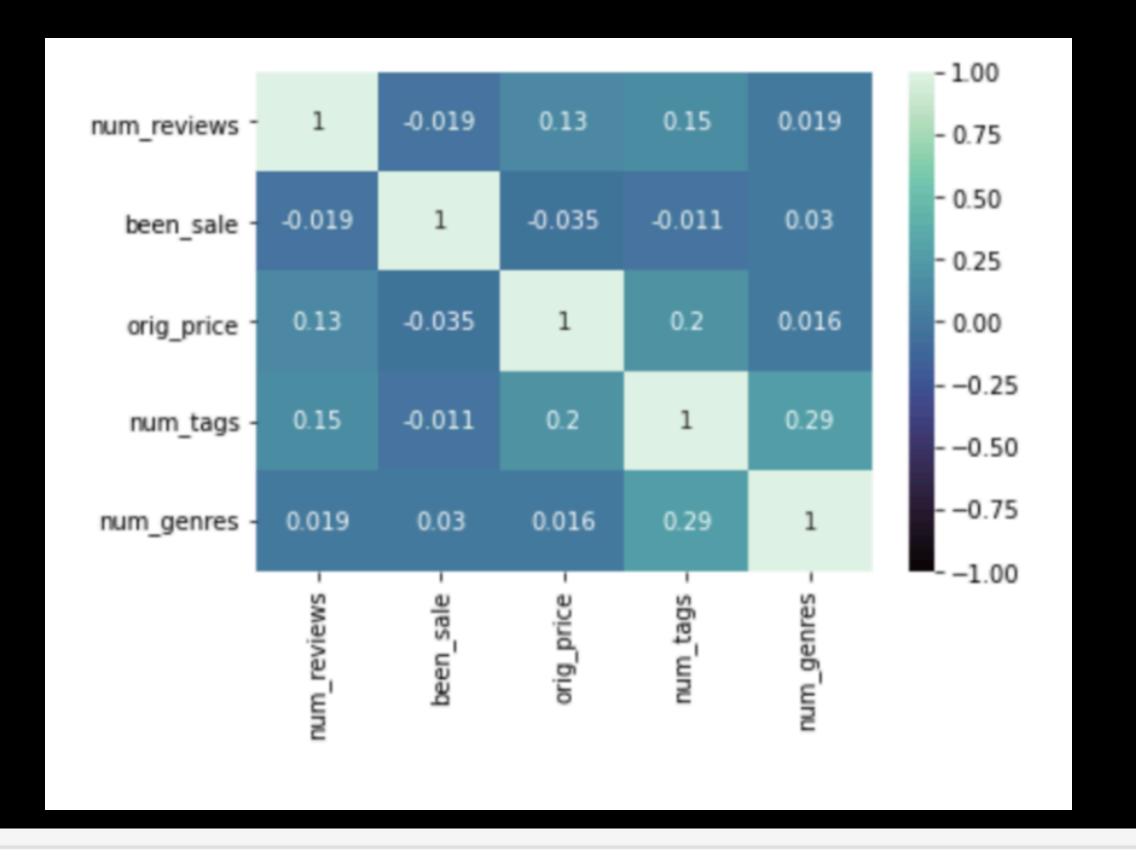


 Features were scraped from over 16k game pages



# Baseline Modeling .03

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 5528 entries, 0 to 5527
Data columns (total 6 columns):
     Column
                   Non-Null Count
                                   Dtype
                                    int64
     num_reviews
                   5528 non-null
     release_date
                   5526 non-null
                                   object
     been_sale
                   5528 non-null
                                    int64
                   5528 non-null
     orig_price
                                    float64
     num_tags
                   5528 non-null
                                    float64
                   5528 non-null
                                    float64
     num_genres
dtypes: float64(3), int64(2), object(1)
memory usage: 259.2+ KB
```



0.0328302298223444 [-1668.08354042 312.50037055 859.3763758 -8474.274915866785

#### -initial r^2

- -coeficients for each column
- -intercept

## Feature Engineering 82 Columns

- 6 numerical columns
- Several categorical

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 5528 entries, 0 to 5527
Data columns (total 15 columns):
    Column
                  Non-Null Count
                                  Dtype
    Unnamed: 0
                   5528 non-null
                                  int64
    title
                   5528 non-null
                                  object
                   5528 non-null
                                  int64
    num_reviews
    release_date
                   5526 non-null
                                  object
                   5528 non-null
    orig_price
                                  float64
    been_sale
                   5528 non-null
                                  int64
    review_rating 5528 non-null
                                  object
                                  float64
    rating_val
                   5521 non-null
    num_languages 2102 non-null
                                  float64
                                  object
    tags
                   5528 non-null
                   5528 non-null
                                  float64
    num_tags
                   5528 non-null
                                  object
    genres
                   5528 non-null
                                  float64
    num_genres
    publisher
                  5523 non-null
                                  object
                  5528 non-null
    top_pubs
                                  object
dtypes: float64(5), int64(3), object(7)
memory usage: 647.9+ KB
```

## Lasso Regularization

```
('orig_price', 4023.861405248766),
('been_sale', -290.42170773673683),
('rating_val', 699.7324947475248),
('num_tags', 4793.755372488246),
('num_genres', 0.0),
('year_released', -3473.0458848682997),
('languages_filled', 6724.944309134146),
('BANDAI NAMCO Entertainment', -774.8231135935904),
('Bethesda Softworks', 1010.0328039938552),
('Devolver Digital', 297.7402707251717),
('Disney', -576.6962798739536),
('Electronic Arts', -578.0312769914183),
('Kagura Games', -179.16318825029904),
('Nightdive Studios', -242.07395354529697),
('Paradox Interactive', 759.2700199485986),
('SEGA', -487.7257302877862),
('Square Enix', -685.1406895023088),
('THQ Nordic', -840.3422726283607),
('Ubisoft', -831.05304326482),
('Xbox Game Studios', 229.22680947826834),
('other', 0.0),
```