

Timestamp	Email Address	Prototype One - Image Representation	Prototype One - Feedback/Improvements	Prototype Two - Image Representation	Prototype Two - Feedback/Improvements	Prototype Three - Image Representation	Prototype Three - Feedback/Improvements
2/5/2026 14:19:56	opeloge.ahsam@marcellin.school.nz		4 The red cross makes it look bad compared to the calming circle blue. Maybe make it yellow or smth.		5 Looks sufficient		5 Well placed and important addition
2/5/2026 14:23:55	zane.abad@marcellin.school.nz		2 very simple, and workable		3 feedback, it still the same sort but I like the score now but I dont actually like how big it is maybe making it smaller		4 This is a very designed simple game making it intuitive
2/5/2026 14:36:22	astyn.tuiletufuga@marcellin.school.nz		3 Pretty good but pretty standard idk what else to say		5 I like the addition of the score, maybe if possible save player score streak or let them set a high score. mmm maybe add a timed rush mode woulndt that be crazy getting fast over time mmmmmm.		3 restart/end button is always good however idk what the crosses/circle buttons mean