RNA Macrostates and Computational Tools

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Executive Summary

RNA is a biological polymer built from monomers that can form basepairs with each other. There are a multitude of possible folds, including many local free energy minima. Computational tools exist for finding the minimum free energy state (MFE) and computing the probability for a given pair from the partition function. A significant motivation for this thesis is the current movement away from looking at RNA as a molecule with a single folding determined by the MFE state to looking at RNA as a system in equilibrium between several different macrostates with possibly degenerate free energies. Macrostates can be defined as a set of foldings sufficiently close to a local minimum.

This thesis describes several tools to build macrostates and compute their partition functions. In the process we also improve upon the partition function and stochastic traceback algorithms. These algorithmic improvements restructure the computations into equivalent formulations where each base iterates over a list of other bases it can pair to. By default, we can assume nothing and check every case, like the current algorithm does, but restricting the allowed pairs for a base can eliminate large amounts of unnecessary computation. This is very reasonable in practice, as Figure 0-1 shows. To restrict to probable pairs introduces minimal error, but is an order of magnitude faster. The most significant results of this thesis are the derivation of these new formulations and their implementations. By eliminating pairs below a reasonable probability threshold like $\theta=10^{-8}$, massive speedups can be seen that cost very small amounts of error as illustrated by Figures 0-2 and 0-3.

Other results of this thesis include an algorithm to predict macrostates (NestorPF) and a method of clustering analysis on SHAPE reactivity data in mutate-and-map experiments. NestorPF uses a measure called non-nestedness to split ensembles recursively. The SHAPE data analysis is important because, unlike most experimental procedures in RNA structure determinations, SHAPE reactivity provides a softer constraint on structure where the strength of a signal can be interpreted as a probability instead of as a determined pair or not.

In Chapter 1, I describe the RNA free energy model and its implementation in classic RNA folding algorithms. The model is large, complex, and important to understand in order to understand the algorithms in later chapters.

Chapter 2 presents the algorithm to compute the partition function of RNA and my improvements to that algorithm. I show that with an allowed base-pairs heuristic, we can significantly speed up the computation.

Chapter 3 presents the algorithm for sampling secondary structures according to the Boltzmann ensemble, called the stochastic traceback algorithm, and my improvements to that algorithm. These improvements mirror those in chapter 2.

Chapter 4 defines macrostates and examines previous methods of grouping structures including Ding and Lawrence's Sfold, Barriers from ViennaRNA, and Nestor from Aalberts and Jannen. I then present a new approach to Nestor, splitting clusters based on partition function results, which I call NestorPF. Finally I describe SHAPE chemical mapping experiments to probe RNA structure, our method to process mutate-and-map experimental data. We compare our analysis of mutate-and-

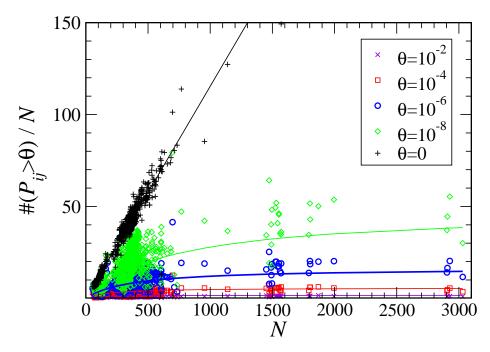


Figure 0-1: A plot of 'number of pairs with probability greater than colored threshold vs length of sequence. If there is no threshold, the number of pairs possible goes up like n^2 , but even with small thresholds such as requiring a pair to have probability greater than 10^{-8} , the number of possible pairs goes flat as n increases. Therefore, a great amount of efficiency can be gained by restricting the pairs under consideration, while not sacrificing much accuracy since the thresholds are so low.

map experiments with NestorPF prediction.

Chapter 5 concludes and presents some future work, including the prospects of using the known-pairs heuristic to create a pseudoknot algorithm, which could greatly expand the predictive ability of RNA secondary structures.

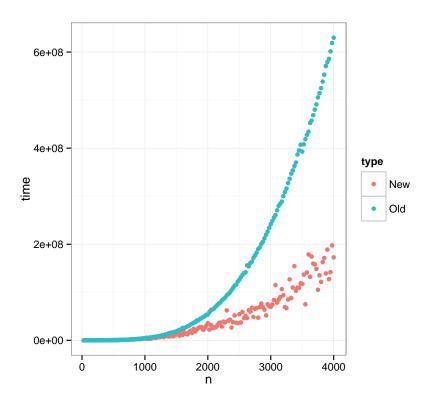


Figure 0-2: Computation time vs length for random sequences, the old $O(n^3)$ partition function run against the new $O(n^2)$ partition function. Not quite the results we were after, however, we can always set the max internal loop length L to a lower value and increase the probability threshold θ .

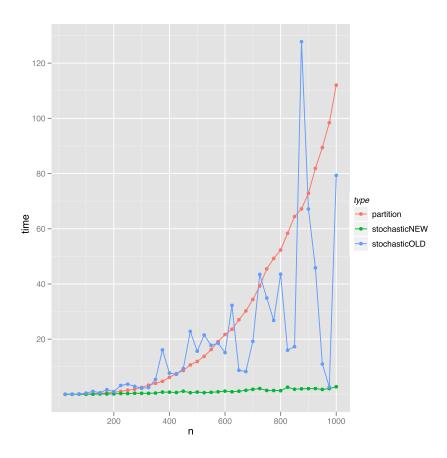


Figure 0-3: A comparison of the computation time between the partition function computation, and stochastic tracebacks of 1000 samples with the Old algorithm and the new algorithm. The new algorithm is much faster.

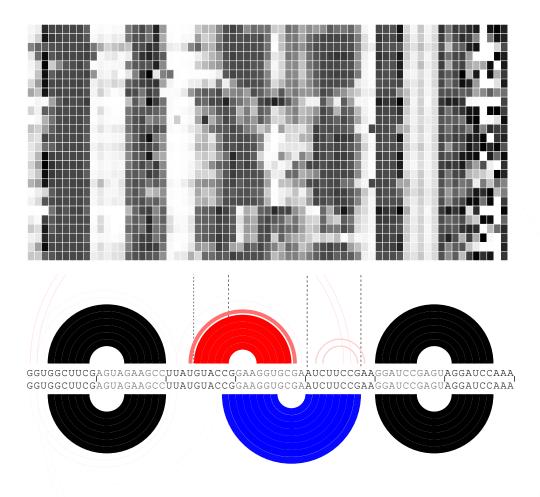


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Chapter 1

Introduction

1.1 RNA Secondary Structure Prediction

In the nucleus of a cell, RNA is constantly being synthesized by transcribing sections of DNA into mobile chains built from the nucleic acids adenine, guanine, cytosine, and uracil. These RNAs serve several functions inside of the cell, including:

mRNA: 'messenger RNA' which serve as blueprints for proteins,

tRNA: 'transfer RNA' which bond to and transport amino acids to the ribosome to be formed into proteins,

rRNA: 'ribosomal RNA' which make up ribosomes,

microRNA which bind to mRNA and modify translation or degradation rates,

ncRNAs 'non-coding RNAs' which are not involved in the manufacturing of proteins, instead being used as tools of the cell for tasks including the regulation of gene expression, or

others such as snoRNAs which recognize splice sites.

The last group, ncRNAs, comprises the majority of RNAs synthesized and have mostly unknown functions. It is unlikely that they just float around the cell uselessly, rather they are tools the cell uses to build and run itself. It is widely believed that the function of a strand of RNA is directly related to its structure. While DNA is composed of two separate strands base-paired to make a double helix, RNA is most often found as a single stranded backbone that makes base pairs with other parts of itself. There are considered to be 3 main levels of structure of RNA. The primary structure is the sequence of nucleic acids that make up the strand of RNA i.e. 'GACCUUGGGGCCCC...'. The secondary structure is how these bases form base pairs (see Figure 1-2), most often of the Watson and Crick variety ('G-C', 'A-U', although sometimes 'G-U' is possible as well). The tertiary structure is how the structure bends on a larger scale as the stems and loops formed by the secondary structure interact with each other.

Primary structure can be readily observed by modern sequencing technology, however it is the secondary structure that determines the shape of the molecule, which is the most important when considering interactions with other biological molecules. The full specification of a secondary structure state includes a list of every base pair. Finding the secondary structure of an RNA molecule is a different task than finding the primary structure of RNA because it samples many states in thermal equilibrium. For an individual RNA molecule there are many valid pairings, in fact for a sequence of length n nucleotides there are $O(1.8^n)$ secondary structures [13].

To describe the structural ensemble, we turn to statistical mechanics. We approximate the RNA molecule as an isolated system in contact with a thermal reservoir that is the cell, with each secondary structure as a state of that system. In such a system the probability of any state s is its Boltzmann factor divided by the partition function:

$$P(s) = \frac{1}{Z}e^{-\beta\Delta G(s)},\tag{1.1}$$

where $\beta = \frac{1}{RT}$, R is the gas constant, T is the temperature, and

$$Z = \sum_{s} e^{-\beta \Delta G(s)}.$$
 (1.2)

Initially researchers were satisfied with presenting the MFE (minimum free energy) state as the state the molecule assumes in nature, after all this state is the most probable. However we will see that, perhaps counter-intuitively, the MFE structure is not very probable (see Figure 2-2). Looking at the whole or sample portion of the Boltzmann distribution, are more modern approaches for predicting the secondary structure ensemble found in nature.

1.2 The Energy Model of RNA

Computing the partition function and probabilities is impossible without an energy model for RNA, $\Delta G(s)$. Setting the energy of the single-stranded (no pair) state as E=0, the energy model must accurately estimate an energy for a folded secondary structure. In practice, the free energy of a folded RNA strand is measured by looking at the relative concentrations of unfolded to folded states at different temperatures noting that this should be related to the ratio of their Boltzmann factors, $e^{-\beta\Delta G}$. The population ratios can be determined by looking at UV absorption patterns (see UV melting section). Whatever model is developed for computing the free energy of a structure, the predicted MFE energy for a strand should match the results of the UV melting experiments for that strand (this assumption is problematic because the strand might not assume the MFE state in solution, but that problem is not resolved in this thesis). In general, there is typically a bonus for forming pairs ($\Delta G < 0$) and a penalty for forming loops ($\Delta G > 0$).

In early secondary structure prediction algorithms [24], energy bonuses were assigned for any pair. The Nussinov & Jacobson algorithm reduced to finding the legal

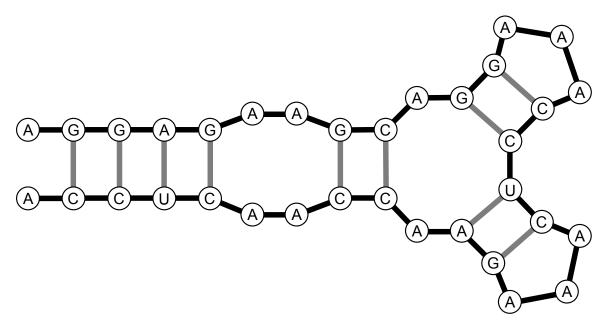


Figure 1-1: This is one possible folding out of the $O(1.8^n)$ secondary structures of the sequence 'AGGAGAAGCAGGAAACCUCAAAGAACCAACUCCA'.

folding with the most base pairs. After, it was discovered experimentally that G-C pairs are more stable than A-U pairs. Because of this, in further iterations the energy would be determined by counting hydrogen bonds of canonically paired bases, assigning each -1 kcal/mol of free energy. This would mean that GC pairs are given -3 kcals/mol, AU and GU pairs are both given -2 kcals/mol. Additionally, certain loops were given energy penalties for forming. The Zuker and Steigler algorithm, developed for this model, minimized the free energy [31]. Both this algorithm and the previous one had elementary dynamic programming solutions. They were useful models to use as a baseline, however, even the second iteration was not very accurate, on average only 20.5% of known base pairs are correctly predicted. Later energy models would use it as a control for the hypothesis that they increased secondary structure prediction accuracy [21].

Indeed, much improvement was made over the hydrogen bond model by expanding it to include what is now called the Nearest-Neighbor model. Experiments made it clear that energy of an RNA folding is not just linearly dependent on the bonds that are made. There are significant interaction effects between neighboring bases and bonds, this is called 'sequence dependence', and there are polymer physics based free energy terms that scale logarithmically with the length of a loop (this comes from the entropy loss to make a loop). Zuker realized the we can represent secondary structure in terms of base pairs or in terms of loops (including base pair stacks) which are in the Nearest-Neighbor model. We divide our structure into its loops and compute the energy of each loop, with a separate energy model for each.

In Figure 1-2, these loops are described. In brief, there is a different category and energy model for each type of loop with different numbers of paired and unpaired

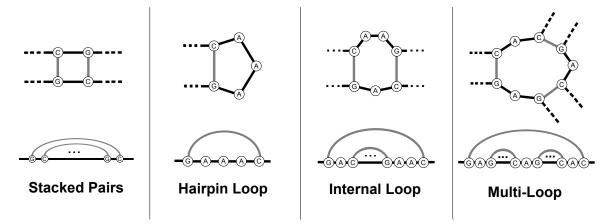


Figure 1-2: The 4 types of loops, black connections are bonds in the RNA backbone, grey connections are hydrogen bonds between bases. The types are: Stacked Pairs, adjacent pairs of bonded bases, Hairpin Loops, one bonding pair closing off a turn in the RNA backbone, Internal Loops, which can range from bulges to long loops, connecting to pairs with 2 chains of unpaired bases, and Multi-Loops, which connect 3 or more pairs. The diagram displays the loops with how they will appear in the folded structure pictured above, and below is how the same loops will be laid out many diagrams of RNA structure, such as RNAbows [3].

bases. For example a stack loop has 2 pairs and no unpaired bases. An internal loop has 2 pairs and intervening unpaired bases. A hairpin has 1 pair and any amount of unpaired bases. Finally a multi-loop has at least 3 pairs and unpaired bases between them.

There is a 5th type of loop, called a pseudoknot. RNA secondary structure is normally assumed to be an outer-planar graph. A pseudoknot consists of 2 "crossing" pairs. This breaks the standard topology of the loop diagrams and makes computation of the partition function provably NP-hard. For this reason, pseudoknots are excluded from consideration. This is not ideal because pseudoknots do appear in nature, notably in ribosomal RNA and at a rate of up to 12% in Group I and Group II Introns [21]. However, some of the results of this research might make the computation of a certain restricted set of pseduoknots much more efficient.

1.2.1 Loop Parameters

The strand 'GGGAAACCC', will predictably form a stem-loop structure. We can decompose the energy as such:

$$\Delta G \begin{pmatrix} G & G & G \\ C & G & G \\ C & C & G \end{pmatrix} = \Delta G_S \begin{pmatrix} G & G \\ C & G \\ C & C \end{pmatrix} + \Delta G_S \begin{pmatrix} G & G \\ C & G \\ C & G \end{pmatrix} + \Delta G_H \begin{pmatrix} G & A \\ C & A \\ C & A \end{pmatrix}$$

$$(1.3)$$

Where ΔG_S is the parameter for free energy of that specific stack loop and ΔG_H is the function that gives you the energy of a hairpin loop (which sums up the parameters of the hairpin model).

For stack loops, the legal pairings restrict the possible loop types. The free energy of all possible stack loops were measured, each with a separate parameter, i.e.

$$\Delta G_S \begin{pmatrix} \textcircled{G} - \textcircled{G} \\ & & \\$$

where each are parameters (the β s) to a linear regression model we fit to ΔG (found from UV melting) of 'GGGAAACCC' and similar sequences.

Small internal loops and hairpins were parameterized individually but transition to general forms for large loops to keep the model finite. They are as follows:

Hairpin Loop Loops with 3 and 4 unpaired bases are kept in special tables of triloop and tetraloop parameters, respectively. Each possible tetraloop and triloop has its own energy determined by experiment. Beyond that, the general model is

$$\Delta G_H(n > 3) = \Delta G_{init}(n) + \Delta G_{HStack}(\text{Initializing Stack}) + \Delta G(\text{bonuses}).$$
(1.5)

As you can see there is an initialization term and a stack term that are both fitted via linear regression. The bonus term is for various special loops that have been experimentally found to be more stable. It's outside the scope of this thesis to get into them, but they are specified in the paper by Mathews et al [21].

Internal Loop Much like stack loops, internal loops are given individual parameters for 1×1 , 1×2 , 2×2 , internal loops, where $n \times m$ denotes one arm of the loop having n unpaired bases and the other having m. This results from extensive studies on the ΔG 's of these internal loops. For the rest of internal loops there's a model of the form:

$$\Delta G_{int}(n \times m) = \Delta G_{init}(n+m) + \Delta G_{asymmetry}(|n-m|) + \Delta G(bonuses),$$
(1.6)

where each term on the right is a regression parameter and the bonus term is similar to the hairpin bonus term for loops composed and ended with certain special kinds of bases determined experimentally to be more stable.

Multi-Loops Multi-Loops are harder to create experimental strands for and because of this there are no individual parameters for multi loops. In fact, for modeling multi-loops we regress to a more simple linear model of the form:

$$\Delta G_{multi} = a_1 + b_1 n + c_1 h + \Delta G_{dangle}, \tag{1.7}$$

where a_1 is a penalty for starting a multi-loop, n is the number of unpaired bases in the loop, b_1 is an energy penalty per unpaired base, h is the number of pairs in the structure, c_1 is the energy bonus per pair, and ΔG_{dangle} is a term similar to stack loop terms which include the energy of the unit composed of a pair and its 2 adjacent unpaired bases, if it has them.

1.2.2 UV Melting experiments

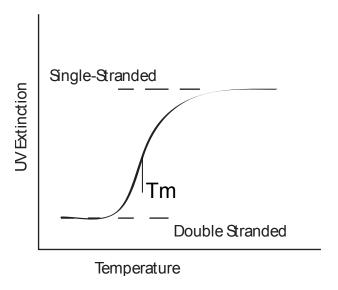


Figure 1-3: An example of the output of a UV melting experiment. We should expect to see 2 levels of extinction in the graph, one corresponding to where single-strandedness is the equilibrium condition of the strand and the other where double strandedness is the equilibrium. As the temperature increases, the strand absorbs more energy from the environment allowing it to escape the double-stranded state and so there is a transition interval where as the temperature increases the UV extinction goes from the double-stranded extinction to the single stranded extinction.

At previously stated, loop regions are given energies as parameters to linear regression models of free energy change in predictably folding strands. For example, the strand 'GGGAAACCC' folds predictably into a structure with all the G's paired to the C's and a 3-A hairpin turn (because G's pair very strongly to C's and neither are complementary to A) as seen in Equation 1.3. David Turner executed the following experimental process in the 90s: large amounts of identical strands are synthesized and put into solution and heated. A two-state assumption is made, either the RNA is folded in a 'double-stranded' state or unfolded in a 'single-stranded' state. As the solution heats, the strands will assume the unfolded, no-bonds state. RNA is an organic, aromatic molecule that absorbs light in the UV spectrum in different amounts depending on whether it is in a folded state or unfolded state, so the UV absorption is fit to a curve that then tells us about the relative concentrations of the single-stranded vs. double-stranded state, which in turn tells us about the free energy

change between the two at a given temperature. This free energy change is extracted and treated as a function of the loop variables, which are then fitted to a linear model over experiments on many different such strands [29].

For example, if we wanted to compute the free energy change of a strand and fit it to its loop parameters:

$$\Delta G \begin{pmatrix} G & G & A \\ C & C & C & A \end{pmatrix} = \Delta G_S \begin{pmatrix} G & G \\ C & C \end{pmatrix} + \Delta G_S \begin{pmatrix} G & G \\ C & C \end{pmatrix} + \Delta G_H \begin{pmatrix} G & A \\ C & A \end{pmatrix}, \tag{1.8}$$

we would synthesize large amounts of the strand 'GGGAAACCC', put them in solution and heat them and record their UV extinction. Observing the curve to be like something in Figure 1-3. The melting temperature T_m is defined to be where the concentrations of single stranded and double stranded molecules are equal, and this is taken to be the inflection point of the graph in Figure 1-3. From there Van't Hoff analysis is performed, where the concentration, C_T , is varied and this follows a model of the form:

$$\frac{1}{T_m} = \frac{R}{\Delta H} \log C_T + \frac{\Delta S}{\Delta H}.$$
 (1.9)

This equation comes from the relation $\Delta G = -RT \log K_{eq}$ and plotting $1/T_m$ against $\log C_T$ and fitting a linear model gives us the parameters ΔS and ΔH from the slope and intercept and therefore ΔG through the relation

$$\Delta G = \Delta H - T \Delta S. \tag{1.10}$$

Repeating this process over several strands, Turner fit the ΔG 's to a linear model based on the many parameters described in the Loop Parameters section. From there, when we want to compute the energy of a folding, all we have to do is separate it into loops and sum the energies of each based off the parameters of Turner's model.

1.2.3 Example Energy Computation

Here's an example of the energy computation of a secondary structure, pictured in Figure 1-1. There are 3 stack loop of the type:

$$\Delta G \left(\begin{array}{c} \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc \end{array} \right) = -3.26 \text{ kcal/mol}, \tag{1.11}$$

and one of each:

$$\Delta G \left(\begin{array}{c} \bigcirc \bullet \\ \bigcirc \bullet \\ \bigcirc \bullet \end{array} \right) = -2.35 \text{ kcal/mol}, \tag{1.12}$$

$$\Delta G \left(\begin{array}{c} \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc \right) = -2.35 \text{ kcal/mol}, \tag{1.13}$$

These are all lookups from linear regression parameters. Besides the stacks, there are 2 identical hairpins, an internal loop, an external loop, and a multi-loop. For the hairpins the energy can be looked up in a special parameter table designed specifically for hairpins with 3 unpaired bases called triloops:

$$\Delta G \left(\begin{array}{c} \begin{array}{c} \begin{array}{c} \\ \\ \\ \end{array} \end{array} \right) = 5.8 \text{ kcal/mol.}$$
 (1.15)

For the internal loop, there is a direct lookup for the 2×2 mismatch in a table:

$$\Delta G \left(\begin{array}{c} \begin{array}{c} \begin{array}{c} \\ \\ \\ \end{array} \end{array} \right) = 0.5 \text{ kcal/mol.}$$
 (1.16)

The multibranch loop has 3 pairs and 2 unpaired bases. The energy is therefore:

$$\Delta G = 3.4 + 0 * 3 + 0.4 * 2 = 4.2 \text{ kcal/mol.}$$
 (1.17)

If we sum up the contributions, we get that $\Delta G = -6.36 \text{ kcal/mol}$.

1.3 Critique of the Energy Model

The free energy model of RNA is not perfect. It ignores how tertiary structure could influence the structure's stability. It is complex, there are linear models, non-linear models, lookup tables, and bonuses. Complexity is a very undesirable quality for a model, it makes it hard to implement and hard for new researchers to get started in the field. Not only that, but many parameters have very high error. For example, the

initialization penalty for hairpin loops is supposed to be different for different hairpin lengths, but most of the terms aren't even 1σ away from each other. Because of this, it is not clear what advantage these extra parameters give, perhaps they could be reduced to one, to simplify the model greatly. Another problem is that the data of the original experiments has been lost, so no one can take a closer look at how well the parameters fit, and no one seems to be interested in running the experiments again. Additionally, the terms are heavily dependent on the salt concentration of the solution, and great care has to be made to imitate the conditions of the cell. It is hard to know whether the solutions from the UV melting experiment were prepared correctly.

For these reasons, secondary structure predictions are inherently inaccurate. However, all is not lost. Macrostate predictions collect similar states together and this seems to average out some of the errors associated with the model. Small disruptions, such as adding a mutation along the strand, certainly change the ΔG of the strand, but mutate-and-map experiments have shown that the overall secondary structure stays relatively stable [15]. Therefore the error in the free energy model provides additional motivation for the macrostate approach.

Chapter 2

Partition Function Computation and Improvements

2.1 Introduction

The partition function for a thermodynamic system of fixed volume, in contact with a heat reservoir with absolute temperature T, is

$$Z = \sum_{s} e^{-\beta \Delta G(s)}, \tag{2.1}$$

where s denotes a particular state of the system, $\Delta G(s)$ is the energy of that state, and $\beta=1/RT$ is the reciprocal of the gas constant multiplied by the temperature, specified above. Each particular term in the sum is called that state's Boltzmann factor. The probability of a state is then said to be its Boltzmann factor divided by the partition function, or

$$P(s) = \frac{1}{Z}e^{-\beta\Delta G(s)}. (2.2)$$

In our model an RNA strand is such a thermodynamic system, its secondary structure is its state, and the rest of the cell is the reservoir of heat. We assign each secondary structure an energy according to the free energy model described in Chapter 1. According to this model, the energy of a secondary structure is the sum of the energies of its loops.

To compute the partition function we must sum up the energies of every possible secondary structure. There are many possible secondary structures, on the order of 1.8^n where n is the sequence length. However, the computation of the partition function benefits greatly from the linear nature of the energy model: it allows us to recursively define the partition function. For example, say we have computed the full partition function of a strand of n bases, define a function Q such that:

Q(i,j) = sum of Boltzmann factors for every structure contained between i and j.(2.3)

The full partition computation can therefore be represented as the function Q acting

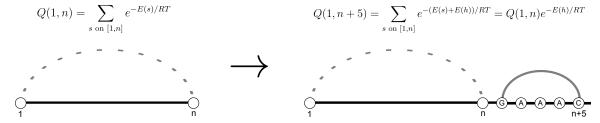


Figure 2-1: Extending the strand by adding an attached hairpin adds the energy of the hairpin to each structure. To compute the new partition function Q(1, n + 5), we do not need to sum the energies of all possible structures again, we can simply use the old value, Q(1, n), and multiply it by the Boltzmann factor of the hairpin. This is the concept behind the dynamic programming algorithm.

on the bounding two bases 1 and n:

$$Q(1,n) = \sum_{s \text{ on } [1,n]} e^{-\beta \Delta G(s)}.$$
 (2.4)

If we now extend the strand by attaching a small hairpin to the end, as pictured in Figure 2-1, there is no need to go back and recompute the energy of every single secondary structure, rather we can just multiply the already-computed partition function by the Boltzmann factor of the hairpin turn (let $\Delta G(h)$ be the hairpin energy) to get the new partition function:

$$Q(1, n+5) = \sum_{s \text{ on } [1,n]} e^{-\beta(\Delta G(s) + \Delta G(h))} = Q(1,n)e^{-\beta\Delta G(h)}.$$
 (2.5)

This replaces an exponential-time computation (the sum), with a constant time computation (multiplying the pre-computed Q(1,n) with the energy term). In general, this technique allows us to compute the partition function efficiently, working up from Q(1,2) to Q(1,n). In computer science this technique is called dynamic programming, a fancy name for the technique of storing the results of a computation in a table for later use.

The dynamic programming algorithm for computing the partition function of an RNA strands has several versions, depending on how in depth you go with the energy model. The simplest algorithms allow for only structures with nested base pairs. Nested means that the structure can be represented with parenthesis, for example $(((...(((...)))(((...))...))), \text{ or without crossing pairs in expanded loop diagrams such as the ones in Figure 2-1. Note that this kind of structure excludes pseudoknots. If you ignore pseudoknots, which is standard in the field, and if you make an approximation that internal loops will never exceed a certain length, the fastest algorithm runs in <math>O(n^3)$. We believe that we can streamline this computation even more, taking advantage of the fact that empirically, the number of probable base pairs of a strand of length n seems to grow like n, not n^2 . This is the same result we used to speed up the stochastic traceback algorithm and potentially a partition function algorithm

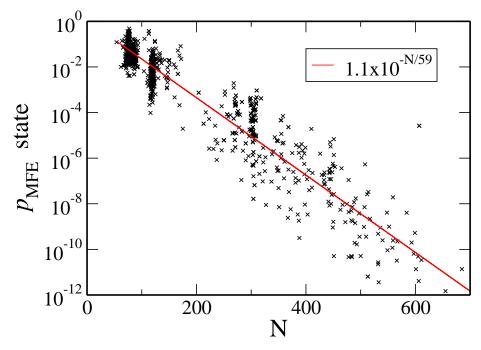


Figure 2-2: A plot of probability of the MFE state as computed $P(MFE) = e^{-\beta E_{MFE}}/Z$ for sequences of many different lengths. For sequences of reasonable length, even though it is the most probable state, the MFE probability approaches floating point error. This forces us to approach probabilities differently, using sums of probabilities of many similar states instead of just one state [2].

that includes pseudoknots. The algorithm will be presented in its simplest form, with more complicated versions available in the appendices.

2.2 Motivation

There exists an efficient algorithm to find the minimum free energy structure of a sequence. The fundamental algorithm for the MFE was developed by Zuker and Steigler in 1981 [31]. However, perhaps counter-intuitively, the MFE structure does not always match the results of structure determination experiments, even though natural systems tend to their lowest energy state. It is less counterintuitive after seeing Figure 2-2. The probability of any individual state is bounded from above by the MFE, which approaches zero very quickly as the length of the sequence increases. The encourages us to treat the probabilities of secondary structures given to us by Boltzmann statistics as probability densities instead of actual probabilities. The behavior of an RNA strand, and therefore the properties that are measured, are probably going to be drawn from the most probable macrostate or a combination of macrostates in equilibrium, where macrostate is defined:

Macrostate: A set of RNA secondary structures sufficiently close to a local energy minimum structure s_{min} .

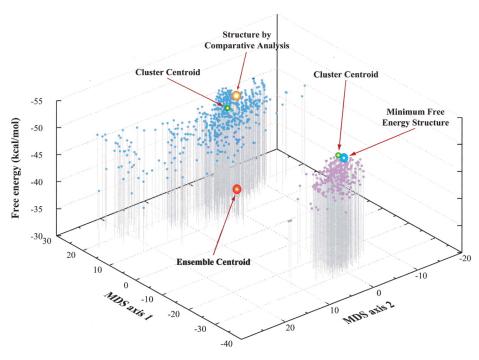


Figure 2-3: An RNA strand with multiple macrostates, found by clustering analysis and plotted along 2 principle components. The MFE state is not in the most probably macrostate, neither is the ensemble centroid, but the macrostate centroid gives good predictions of secondary structure. The two axes are created by doing principle component analysis on the base-pair matrix. Figure from Ding, Chu, & Lawrence (2005).

The "sufficiently close" in the definition is not widely agreed upon, and has spawned several different techniques of defining and computing RNA macrostates (see Clustering chapter).

This logic was presented by Ye Ding, Chi Yu Chan, and Charles E. Lawrence in their 2005 paper "RNA secondary structure prediction by centroids in a Boltzmann weighted ensemble" [8]. They found that, as suspected, the MFE state was not always a member of the most probable macrostate. Using a method based on centroids of statistically sampled states, they found that their method made 30% fewer prediction errors, improving positive predictive value by 46.5% and sensitivity by 21.7%. Figure 2-3 is an illustration of this concept.

In every clustering algorithm, since we must know Boltzmann statistics of different states, we must compute the partition function. The PF method of Chapter 4 clusters using partition function data, requiring the partition function to be recomputed several times. If the partition function takes on the order of hours or days to compute, this can make partition function clustering a major bottleneck in whatever process RNA secondary structure prediction is being used in. However in these situations it is also true that the partition function is recomputed with almost the same conditions, just with certain pairs restricted.

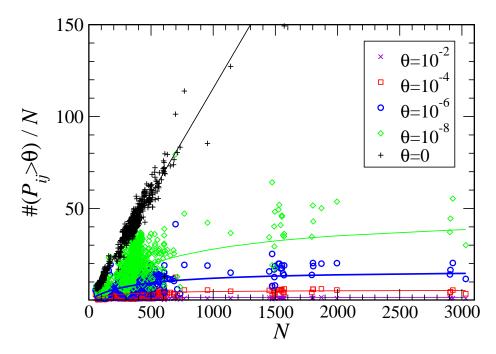


Figure 2-4: A plot of 'number of pairs with probability greater than colored threshold' vs length of sequence. If there is no threshold, the number of pairs possible goes up like n^2 , but even with small thresholds such as requiring a pair to have probability greater than 10^{-8} , the number of possible pairs goes flat as n increases. Therefore, a great amount of efficiency can be gained by restricting the pairs under consideration, while not sacrificing much accuracy since the thresholds are so low.

We've been able to show via experiment that the partition function only admits roughly O(n) pairs with probabilities above thresholds around the machine precision limit. After the partition function is computed once, subsequent runs may ignore $O(n^2)$ pairs that have no sufficient probability. It suggests a general strategy to speed up the partition function, namely developing heuristics to eliminate improbable pairs in the initial computation. This motivates a method of computing the partition function using a known-pairs heuristic to prune away unnecessary computation, and that is what we have implemented.

2.3 The Computation

The standard way of computing the partition function involves filling out a table where the (i, j)th member represents the partition function for the sub-strand from base i to base j, Q(i, j). Because the energy model for RNA is linear, Q(i, j) can be expressed as a function of nearby members of this table. This function is called the recurrence relation for the partition function of RNA. Because the free energy model is so complicated and has gone through many iterations, different RNA folding software packages implement different versions of the recurrence relation, and they



Figure 2-5: The recurrence relation for Q(i,j). When we compute Q(i,j) we only need to consider two cases, and add them together: either the strand will be empty of pairs, or there must be a rightmost pair followed plus whatever else is left, which can be represented as Q(i,d-1). The partition function "underneath" the rightmost pair is $Q^b(d,e)$, which is the partition function with d and e constrained to be paired. The mathematical formula corresponding to this diagram is in equation 2.7.

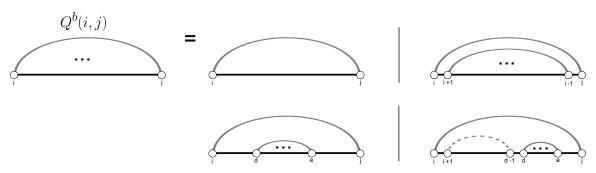


Figure 2-6: The recurrence relation for $Q^b(i,j)$. We consider 4 cases, corresponding to each of the type of loop that could form under the (i,j) pair, and add them together. The loop could form a hairpin, a stack loop, an internal loop, or a multi loop. The mathematical formula corresponding to this diagram is in equation 2.8.

vary widely in complexity. This version is as simple as possible: there is an energy penalty for starting a multiloop, a, and an energy penalty for keeping a base unpaired, b, otherwise we hold to the standard energy functions.

McCaskill introduced the partition function recurrence relation for RNA in his classic 1990 paper *The Equilibrium Partition Function and Base Pair Binding Probabilities for RNA Secondary Structure* [22]. Here I will follow the clearer presentation by Dirks and Pierce [10].

Starting at the outermost layer, we compute Q(i,j) by adding 2 cases together, either the strand is empty on that interval or it has a rightmost pair (d,e) (see Figure 2-5). If it has a rightmost pair, the partition function must be summed over every combination of structures on the sub-strand (i,d-1) as well as every structure that could form underneath the pair (d,e). Define:

 $Q^b(i,j) = \text{sum of Boltzmann factors for every structure contained underneath assumed pair } (i,j).$ (2.6)

 Q^b differs from Q requiring that i and j be paired. Recalling Figure 2-1, we can get every combination of such states by multiplying Q(i, d-1) by $Q^b(d, e)$ and an energy penalty for leaving (e+1, j) empty. Of course, it must be summed over all possible

indices d and e:

$$Q(i,j) = e^{\frac{\text{empty}}{-\beta b(j-i+1)}} + \sum_{\substack{d,e\\i \le d < e \le j}}^{\text{rightmost pair}} Q(i,d-1)Q^b(d,e)e^{-\beta b(j-e)}.$$
 (2.7)

To compute $Q^b(i, j)$ we sum over the 4 cases of loops that could form underneath the pair (i, j). This could mean a hairpin loop, with energy function E_h , a stack loop, with E_s , an interior loop, with E_i , or a multiloop with a, the multiloop penalty. For each new pair created, we must multiply in Q^b for that section as well, and for every open region created, Q (see Figure 2-6).

$$Q^{b}(i,j) = e^{-\beta E_{h}(i,j)} + e^{-\beta E_{s}(i,j)}Q^{b}(i+1,j-1)$$

$$+ \sum_{\substack{d,e\\i < d < e < j}} e^{-\beta E_{i}(i,d,e,j)}Q^{b}(d,e)$$

$$+ e^{-\beta a} \sum_{\substack{d,e\\i < d < e < j}} Q(i+1,d-1)Q^{b}(d,e)e^{-\beta b(j-e-1)}.$$

$$(2.8)$$

Assuming that we've already computed and stored Q(d, e) and $Q^b(d, e)$ for all (d, e) such that $i \leq d < e \leq j$, each of those functions is just a table lookup. Therefore the only compute-bounding term is the sum over d and e, which makes computing Q(i, j) an $O(n^2)$ computation, a big speed up over enumerating all $O(1.8^n)$ states. The same goes for $Q^b(i, j)$. One catch is that in order to compute Q(i, j) or $Q^b(i, j)$, equation 2.8 requires computing all $O(n^2)$ Q(d, e)'s and $Q^b(d, e)$'s on the inside, so the entire algorithm is actually $O(n^4)$ but Lyngsø brought it down to $O(n^3)$ by restricting the lengths of internal loops [16]. This thesis presents improvements that bring the algorithm down to $O(n^2)$, provided a good heuristic, in the next section.

2.4 Efficient Partition Function

Let us assume that we have a heuristic of the form of a function

$$K : \text{Base Index} \to [\text{Base Index}],$$
 (2.9)

that takes the index of a base as input and outputs a list of other bases it can pair to, where the length of this list is always very short and can be considered constant length in relation to the sequence length n. This is not an unreasonable assumption in certain cases see Figure 2-4. For example if we have already computed the partition function and wish to define macrostates around local minima as we will

do in Chapter 4, the small number of pairs that are in the macrostate can speed computing the basin partition function. Another possibility could be restricting the base pairs based on sequence alignment. We could also just restrict non-Watson-Crick pairs to start. Importantly, we have seen empirically that the list of pairs above a probability threshold for each base will be very short.

The problem terms of each computation (equations 2.7 and 2.8) are the sums over d and e. In order to get the algorithm down to $O(n^2)$ each Q(i,j) and $Q^b(i,j)$ must take constant time. Efficiency gains have already been seen by McCaskill by limiting the internal loop length, introducing the constraint that (d-i)+(j-e) < L for some constant L. This way, an n^2 computation is limited to $O(L^2)$ which is a constant (although it could be a big one if L=30). That leaves only the multi-loop term to make a constant time computation. Using the heuristic, this is possible. Let us define a new function (and table) $Q^m(i,j)$ which is defined as (this time explicitly summing d and e):

$$Q^{m}(i,j) = \sum_{d=i}^{j-1} \sum_{e=d+1}^{j} Q(i,d-1)Q^{b}(d,e)e^{-\beta b(j-e)}.$$
 (2.10)

We can take the out all the terms which contain e = j to split the formula into two parts (note that I can limit the first term's d sum to only go to j - 2 because d must always be less than e):

$$Q^{m}(i,j) = \sum_{d=i}^{j-2} \sum_{e=d+1}^{j-1} Q(i,d-1)Q^{b}(d,e)e^{-\beta b(j-e)}$$

$$+ \sum_{d=i}^{j} Q(i,d-1)Q^{b}(d,j).$$
(2.11)

The first term in this new equation is simply $Q^m(i, j-1)e^{-\beta b}$. In the second term, it is always implied that d pairs with j, so we can substitute the summation index for our heuristic for j, K(j), without losing anything. Therefore, our formula becomes:

$$Q^{m}(i,j) = Q^{m}(i,j-1)e^{-\beta b} + \sum_{k \in K(j)} Q(i,k-1)Q^{b}(k,j).$$
 (2.12)

Now, we can examine the efficiency of computing $Q^m(i,j)$. The first term is a constant factor and the second is a sum over only a constant number of indices by our empirical assumptions about the heuristic. Therefore the computation of Q^m can be treated as a constant time computation.

Now the computation for Q(i, j) becomes:

$$Q(i,j) = e^{-\beta b(j-i+1)} + Q^m(i,j), \tag{2.13}$$

and for $Q^b(i,j)$:

$$Q^{b}(i,j) = e^{-\beta E_{h}(i,j)} + e^{-\beta E_{s}(i,j)} Q^{b}(i+1,j-1)$$

$$+ \sum_{\substack{d,e \\ i < d < e < j \\ (d-i)+(j-e) < L}} e^{-\beta E_{i}(i,d,e,j)} Q^{b}(d,e)$$

$$(2.14)$$

$$+ e^{-\beta a} Q^{m}(i+1,d-1).$$

So assisted by this heuristic we are able to reduce all table updates to constant time computations. This means the algorithm is only limited by the number of (i, j)'s which grows with $O(n^2)$.

2.5 Results

Calculating the partition function is still difficult, but it can be improved in the asymptotic case. The results show that the new computation has a large constant factor in the beginning of the algorithm. This could be related to the way the internal loop sum is calculated, if L = 30, the constant attached the the loop sum is $L^2 = 900$. This constant term will only stop dominating as the number of bases gets much larger than 900, as we can see by the plot. If we reduce L, we should also see a reduction in probability barrier, we get further reductions in runtime.

2.6 Conclusion

The partition function computation is hard and is a limiting factor in RNA structure prediction. However, given a heuristic to predict the base pairs, we can make the algorithm run much faster. These improvements can be used in applications such as clustering based on our nestedness measure, using the partition function. These improvements also open up several possible branches for further investigation. Can a heuristic be generated before the partition function is computed, so that the pairs can be restricted and the computation done in much faster time than the $O(n^3)$ algorithm? Could this concept be applied to the pseudoknot algorithm to possibly speedup the computation for that as well? Applications of this sort could have tremendous impact on RNA secondary structure prediction, opening up incredible avenues of potential.

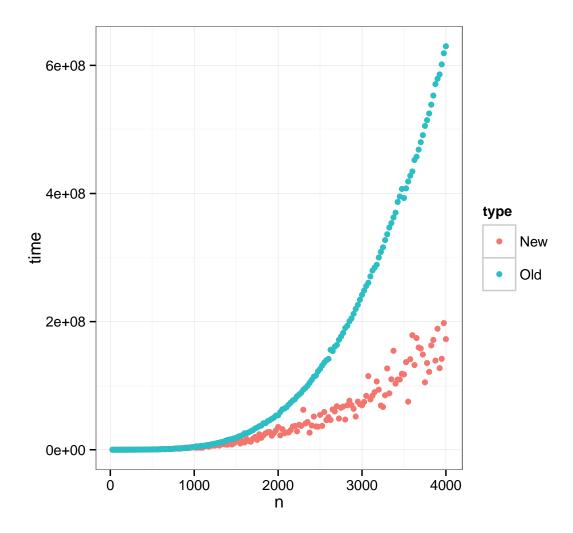


Figure 2-7: Computation time vs length for random sequences, the old $O(n^3)$ partition function run against the new $O(n^2)$ partition function. Not quite the results we were after, however, we can always set the max internal loop length L to a lower value and increase the probability threshold θ .

Chapter 3

Stochastic Traceback Algorithm and Improvements

3.1 Introduction

The stochastic traceback algorithm was introduced by Ye Ding and Charles Lawrence [9] as a means to explore the energy landscape of RNA by sampling structures according to their Boltzmann probabilities. This was important because the minimum free energy structure was very sensitive to errors in the parameters of the free energy model, and although algorithms existed for generating suboptimal structures, they either sampled a very limited set of states [30], or had exponential runtime and the output did not have the same distribution as the physical ensemble of states [28]. Structures sampled according to this algorithm can be clustered into macrostates.

The method first computes the partition function, then it "traces back" over the contents of the tables calculated during that algorithm. Specifically, the tables Q(i,j), $Q^b(i,j)$, etc. now contain information about the conditional probabilities of bases pairing. Starting from a bare, undetermined strand at the top of the recurrence relations, the stochastic traceback samples pairs between bases until a structure is formed such that its probability of it being created by the algorithm is equal to its Boltzmann weight $e^{-E(s)/RT}/Z$.

The general principle of the backwards trace is that, presented with several possibilities for the structure along a sequence from i to j, the sampling probability for a case is the contribution to the partition function by that case's partition function. For example, since the partition function Q(i,j) is defined:

$$Q(i,j) = e^{-b(j-i+1)/RT} + \sum_{\substack{d,e\\i \le d < e \le j}}^{\text{rightmost pair}} Q(i,d-1)Q^b(d,e)e^{-b(j-e)/RT},$$
(3.1)

during a stochastic traceback the probability of sampling a pairless strand, and the

probability of drawing a rightmost pair (d, e) and recursing from there are:

$$P(\text{empty}|i,j) = \frac{e^{-b(j-i+1)/RT}}{Q(i,j)}$$
(3.2)

$$P(\text{pair } (d, e)|i, j) = \frac{Q(i, d - 1)Q^{b}(d, e)e^{-b(j - e)/RT}}{Q(i, j)}.$$
(3.3)

Notice that when summed together for every possible case of (d, e), the numerator becomes the definition of Q(i,j), so these probabilities are naturally normalized. Likewise, since $Q^b(i,j)$ is defined as

$$Q^{b}(i,j) = e^{-E_{h}(i,j)/RT} + e^{-E_{s}(i,j)/RT}Q^{b}(i+1,j-1)$$

$$+ \sum_{\substack{d,e\\i< d< e < j}} e^{-E_{i}(i,d,e,j)/RT}Q^{b}(d,e)$$

$$+ e^{-a/RT} \sum_{\substack{d,e\\i< d< e < j}} Q(i+1,d-1)Q^{b}(d,e)e^{-b(j-e-1)/RT}.$$

$$(3.4)$$

The probability of sampling a hairpin, stack loop, internal loop, and multiloop are:

$$P(\text{hairpin}|i,j) = \frac{e^{-E_h(i,j)/RT}}{Q^b(i,j)}$$
(3.5)

$$P(\text{stack}|i,j) = \frac{e^{-E_s(i,j)/RT}Q^b(i+1,j-1)}{Q^b(i,j)}$$
(3.6)

$$P(\text{stack}|i,j) = \frac{e^{-E_s(i,j)/RT}Q^b(i+1,j-1)}{Q^b(i,j)}$$

$$P(\text{internal } (d,e)|i,j) = \frac{e^{-E_i(i,d,e,j)/RT}Q^b(d,e)}{Q^b(i,j)}$$
(3.6)

$$P(\text{multi } (d, e)|i, j) = \frac{e^{-a/RT}Q(i+1, d-1)Q^b(d, e)e^{-b(j-e-1)/RT}}{Q^b(i, j)}$$
(3.8)

Notice for the same reason as before, all the probabilities for the Q^b recursion sum to one. In general, the stochastic traceback can be readily understood by examining the recurrence relation figures from chapter 2: Figure 2-5 and Figure 2-6. We start at the Q recursion for the strand, we may pick a pair and add it to the structure, but in general, for every pair added we recurse down to Q^b on that region to determine the structure below that pair. For every structure left undetermined, we use the probabilities from Q to determine that structure and so on.

The algorithm's implementation uses two stack data structures. A stack can be thought of as a literal "stack", like papers stacked on a desk, except instead of paper their are items of data. There are two basic operations, one to put an item on the top of the stack, and another to retrieve an item off the top. These are called "push"

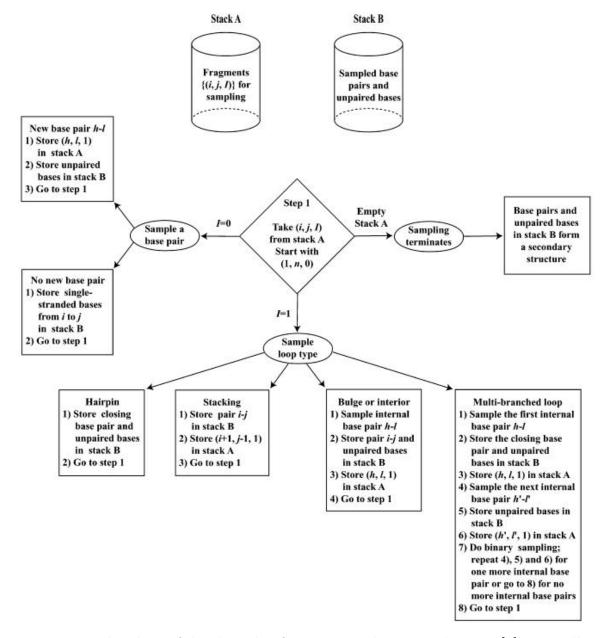


Figure 3-1: Flowchart of the algorithm from Ding and Lawrence's paper [9]. Basically: if we are on a Q(i,j) recursion, sample either an empty section or a rightmost pair. For Q^b choose a loop type and corresponding pairs if applicable. After both cases recurse down appropriately so that Q^b is drawn for any pair created and Q for any open region.

The initialization of the algorithm is to push $\{(1,n),false\}$ onto the stack. From there the algorithm repeats the following steps:

- 1. Pop an element, $\{i, j, b\}$ off stack A.
- 2. Case b is false:
 - (a) (Q(i,j) recursion) Pick empty or pair (k,l) with probabilities listed above. If empty, push all pairs on [i,j] inclusive onto B as unpaired bases, if not push $\{(d,e),true\}$ and $\{(i,d-1),false\}$ onto A.
- 3. Case b is true:
 - (a) $(Q^b(i,j)$ recursion) Choose what type of loop (i,j) is from the probabilities listed above.
 - (b) Push the appropriate elements onto the stack for that loop type, see Figure 3-1.
- 4. If stack A is empty, the pairs and unpaired bases in stack B become a sampled structure. Reinitialize for additional samples.

Figure 3-2: The stochastic traceback algorithm is implemented by pushing the recursive elements back onto the stack to sample a full structure.

and "pop" operations, respectively, in Computer Science. The data items we will be pushing on to the first stack, A, are of the form $\{(i,j),b\}$ where i and j are indexes along the strand and b is either true if we have determined that i and j are paired, or false otherwise. The second stack, B, is where we'll collect pairs and unpaired bases for one sample.

The algorithm displayed in Figure 3-2 is what gets the job done. The probability of the structure is equal to the product of the probabilities that determined its pairs and empty regions, but if you follow the recursion all the way down you see that this results in just the Boltzmann factor for the structure:

$$P(s) = \prod_{\text{cases}} \frac{P(\text{case})}{Q(\text{case})} = \frac{1}{Z} e^{-E(s)/RT}.$$
 (3.9)

3.2 Motivation

In the past 10 years, the stochastic traceback algorithm has become an increasingly central part of RNA secondary structure prediction algorithms [20]. This is because they present many advantages over the minimum free energy prediction. It can be shown that the minimum free energy state, even though it is the most probable state, can still have astronomically unlikely probabilities on average for typical strands of reasonable length (Figure 2-2). The more important concept in understanding the physical behavior of an RNA strand is therefore the overall shape of the energy land-

scape. Although the probability of any individual structure might be infinitesimally small, there can be shown to be relatively few large basins containing clusters of similar foldings. The consensus structures and the difference between the consensus structures of these basins define the function of the RNA molecule.

The way the stochastic algorithms probe that is by providing structures to group into these basins, and since the stochastic traceback algorithm samples states with the exact probability defined by the partition function, we know that the macrobehavior of these samples match what we would probably see in reality. There is one catch and that is statistical error. However, the error can be reduced and the landscape can be further explored the more stochastic samples we make.

The need to sample large numbers of secondary structures makes a speedup very convenient, and that is what motivates our current expedition.

3.3 Adding Efficiency

Taking advantage of the empirical fact that the number of probable base pairs for an RNA strand tend to grow very slowly, we can restrict our traceback to only explore bases that we know can pair with one another. This is as simple as replacing the old recurrence relations with the new ones. For example during a Q(i, j) state of the recursion there would be probabilities of:

$$P(\text{empty}|i,j) = \frac{e^{-b(j-i+1)/RT}}{Q(i,j)}$$
 (3.10)

$$P(\text{goto } Q^m|i,j) = \frac{Q^m(i,j)}{Q(i,j)}.$$
 (3.11)

For a Q^m state:

$$P(\text{continue}|i,j) = \frac{Q^{m}(i,j-1)e^{-b/RT}}{Q^{m}(i,j)}$$
(3.12)

$$P(\text{pair }(k,j)|i,j) = \frac{Q(i,k-1)Q^b(k,j)}{Q^m(i,j)}.$$
 (3.13)

And finally for $Q^b(i, j)$:

$$P(\text{hairpin}|i,j) = \frac{e^{-E_h(i,j)/RT}}{Q^b(i,j)}$$
(3.14)

$$P(\text{stack}|i,j) = \frac{e^{-E_s(i,j)/RT}Q^b(i+1,j-1)}{Q^b(i,j)}$$
(3.15)

$$P(\text{internal } (d, e)|i, j) = \frac{e^{-E_i(i, d, e, j)/RT} Q^b(d, e)}{Q^b(i, j)}$$
(3.16)

$$P(\text{goto } Q^m|i,j) = \frac{e^{-a/RT}Q^m(i,j)}{Q^b(i,j)}.$$
 (3.17)

3.4 Results

As one can see from Figure 3-3, the speedup is enormous. For randomly sampled sequences up to lengths in the thousands, the old stochastic timing grows quadratically, while the new method flat-lines below it. The log-log plot in Figure 3-4 shows that the algorithm is not quite O(n), this is probably because there is a probability to recurse down different cases of Q^m , however it is still quite below the old slope. A good question to ask would be, how do we know that this new algorithm is outputting structures with the correct probabilities. Verification plot Figure 3-5 attempts to answer that question.

What we would expect to see from these plots, is that for a given base, we would expect to see it pair with other bases with probabilities given by the partition function as one can see. Of course there is sampling error, so each bin represents a sampling from a Bernoulli distribution. The number of samples that violate the bounds do not deviate much from what we would expect from doing n^2 experiments, so I think we can confidently say that the new algorithm is making the correct computation.

3.5 Conclusion

The stochastic traceback algorithm can be sped up to allow large amounts of sampling such that the limiting computation factor is memory, not time. The applications of this improvement are that statistical algorithms like Ding & Lawrence [7] [8] can minimize their statistical error. Nestor [1] benefits greatly from these improvements because more structures mean more branches to the tree. In general the algorithm is useful because it removes unnecessary computation that was done before.

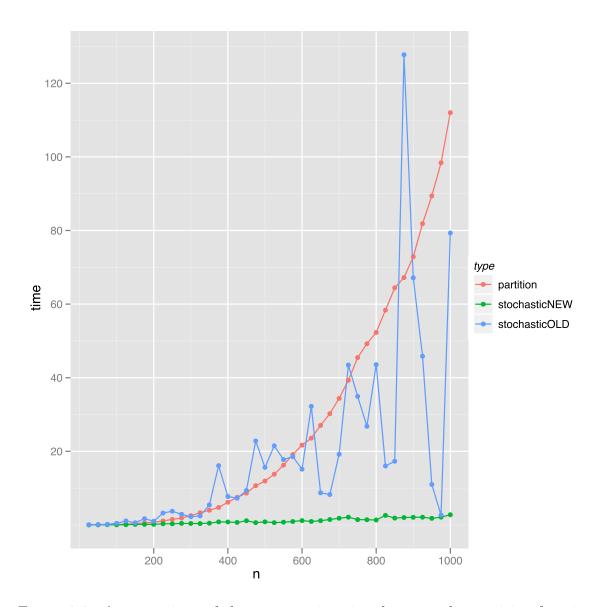


Figure 3-3: A comparison of the computation time between the partition function computation, and stochastic tracebacks of 1000 samples with the Old algorithm and the new algorithm. The new algorithm is much faster.

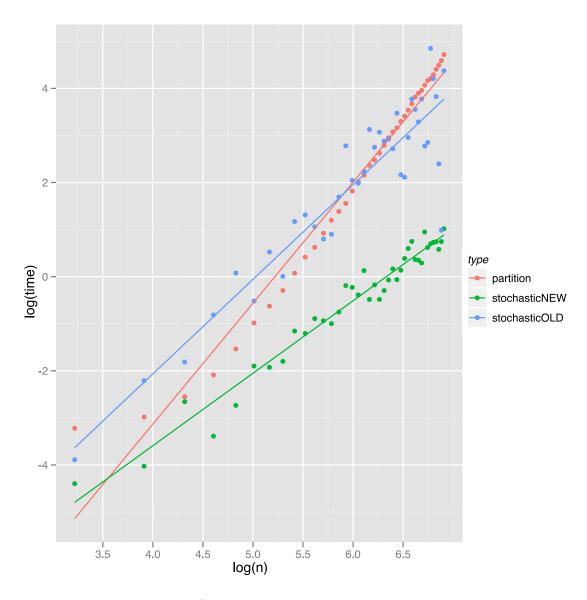


Figure 3-4: Log-Log plots of the timings in Figure 3-3. The new stochastic algorithm slope is slightly higher than 1, but not much.

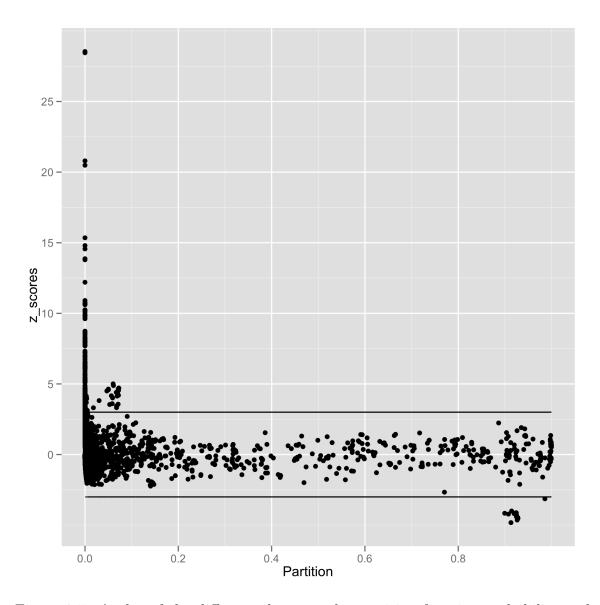


Figure 3-5: A plot of the difference between the partition function probability and the stochastic traceback probability of a base pair according to the new algorithm. According to the number of states, there should be 30 states above 0 probability that cross the horizontal lines, there are less than 30.

Chapter 4

Macrostates

As discussed in Chapter 2, the time has come to quit thinking of RNA as a typical energy minimizing system. A ball rolls to the bottom of a valley, if it is smooth. However, the energy landscape of RNA is shallow and bumpy: the deepest point (MFE) is often only 10^{-10} times the total partition function. There are also many local minima, for example in Figure 4-1. In 2005, Ding and Lawrence showed that RNA folds cluster into distinct fold classes [8] as seen in Figure 2-3. Therefore, it is better to think of RNA as a thermodynamic system in equilibrium between several different macrostates, defined:

Macrostate: A set of RNA secondary structures sufficiently close to a local energy minimum structure s_{min} .

The defintion of Macrostate is left vague, because there is currently no widespread agreement on how to identify and classify them. If the set of states defining a macrostate is S, then the probability of a macrostate is defined as

$$P(S) = \sum_{s \in S} p(s). \tag{4.1}$$

This can be thought of as integrating "infinitesimals" $(p(s) \ll Z)$ over an energy "basin".

In the past 10 years, several groups have started to explore this concept. The first class of methods defines the basins from the top-down: stochastically sampled structures are grouped based on some kind of distance metric. Sfold uses the amount of base-pairs that are not shared, while others have used what is called a "relaxed base-pairs" metric [8] [4]. These methods tend to be very similar to typical clustering algorithms used in computer science and data analysis.

Another approach is to start at local minima and climb up the energy barriers between minima. These methods can be used to accurately compute the energies of the transition states between local minima which tell you the kinetics of the structure. This method was developed by the makers of ViennaRNA and continues to be a main area of research [17] [27].

A third approach, called RNAshapes classifies RNA structures by abstracting them. For example, one might denote a structure on an RNA strand as interleaved

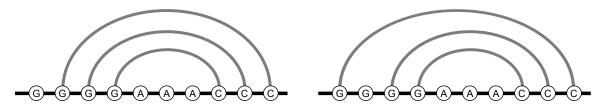


Figure 4-1: Here are two local minima of the same strand, "GGGAAACCC". To get from one to the other, the outermost bond must be broken, raising the energy. There are multitudes of such local minima, and this contradicts any idea of a "smooth" decent to the global minimum.

parenthesis and periods: (((...(...)..(((...)))..)), where matching parentheses denote a pair and periods denote an unpaired base. RNAshapes maps this to a macrostate by joining together stems of pairs and ignoring the unpaired bases, so the previous structure would be in the macrostate [][]]. The probability of each macrostate can be calculated by summing up the probabilities of each structure that maps to it, and this can either be done using the stochastic traceback algorithm or with a dynamic programming algorithm [25].

In general, finding macrostates, estimating their size and where they overlap will tell you the probability of that macrostate and the transition probabilities between them. This information provides a much greater understanding of the kinetics of an RNA strand than standard minimum free energy analysis.

4.1 Sfold

The authors of the stochastic traceback paper [9] Ding and Lawrence explored clustering the results of their algorithm and found that it not only improved the prediction accuracy [8], but indicated that there should be a revolutionary change of perspective in terms of the mechanics of RNA folding. Specifically they found that 45% of sequences they studied did not have the MFE in the biggest, most probable cluster. If the MFE is not in the most probable cluster, any predictions based on the MFE for that strand are going to be inaccurate. They confirmed this and found that the MFE predictions perform the worst in these kinds of strands. Another important finding was that in 45% of sequences do not have a macrostate with greater than 70% probability, but that most sequences do not have more than 3 or 4 clusters when optimizing measures of clustering fit (CH-index). If this is true, this means that there is often not a single dominant structure for that RNA strand, but rather that it is in equilibrium between macrostates, and these different states and the transitions between them have critical biological roles.

Ultimately using clustering analysis improved the results of their prediction. They compared their results to secondary structures that have been determined by comparative sequence analysis and looked at the results for the MFE, the biggest cluster, and the cluster that performed the best. The biggest cluster centroid and the best

The DIANA algorithm starts with structures all in the same cluster and repeats the following sequence:

- 1. Find the structure s_m with highest average distance $D(s_m, s_n)$ for all s_n in the same cluster and create a new cluster containing just s_m .
- 2. For each structure s_n that is closer to s_n than the rest of the structures on average, add it to the cluster containing s_m .
- 3. For the 2 new clusters created by this algorithm, unless stopping criterion has been met, repeat this algorithm on each.

Stopping criteria: CH-index

$$CH(k) = \frac{B(k)/(k-1)}{W(k)/(n_{total} - k)}$$

is maximized, where k is the number of clusters, B(k) is between-cluster sum of squares, W(k) is average in-cluster sum of squares, and n_{total} is the total number of structures.

Figure 4-2: The DIANA algorithm for dividing data into clusters based on a distance measure D. Used by Sfold to divide structures into macrostates [14] [8].

cluster centroid performed better than the MFE in 74.1% and 91.4% of sequences, respectively, where performance was measured by their base pair distance metric from the comparative sequence structure (see Sfold Methods) [8] [20]. The centroids also had less error in measures such as the positive predictive value (PPV), defined as the rate of true positives, improving to up to 30% in the best cluster centroid. One interesting finding was that the natural sequence found by comparative sequence analysis was not necessarily in the biggest cluster. This could be because the strand is not necessarily in thermal equilibrium, rather it assembles itself in a macrostate that is easily accessible from the unfolded state (low energy barrier) but has not as much access to the most probable macrostate (high energy barrier). This makes knowing the transition energies between states even more important.

4.1.1 Sfold Methods

Sfold uses the DIANA clustering algorithm, using a base pair metric as distance, to cluster RNA structures. Defining I_{ij}^m to be a binary value that is 1 if secondary structure s_m contains the base pair (i,j) and 0 otherwise, the base-pair metric is defined as

$$D(s_m, s_n) = \sum_{j,k} (I_{jk}^m - I_{jk}^n)^2, \tag{4.2}$$

or adding 1 for every base pair that s_m and s_n do not share. Using this distance metric, DIANA clustering goes as described in Figure 4-2, budding off structures by finding

the most different structure, trying to maximize the ratio of average between-cluster distance to average in-cluster distance.

The cluster centroid, s_s , is found within each cluster created by DIANA analysis by creating an upper-triangle matrix I_{jk}^s that solves the linear program that minimizes the average base pair distance to all cluster structures, constrained so that the structure remains outer-planar.

4.1.2 Drawbacks

While the base-pairs distance metric is useful and efficient from a computer science standpoint, a better distance measure would be based on the energy cost to get from one structure to the other. Then distances could be related to other thermodynamic variables, such as time constants of transitions, and would be a more physically based method of determining energy states. While base-pair differences are related to the energy needed to go from one structure from another, they do not directly correspond and so can lead to some slight discrepancies. In their paper Comparing RNA secondary structures using a relaxed base-pair score, Agius, Bennet, and Zuker examine how it is possible to construct 3 secondary structures for a strand where the last 2 are the same base-pair distance from the first but one looks similar and the other is very different. They go on to develop a different distance metric they call relaxed-base-pair [4]. Aalberts and Jannen developed another way of measuring distance, explained in the Nestor section.

One other drawback is that there is no good way of measuring the transition state between two macrostates. The way the clustering algorithm works allows for no "in between". The PF clustering method, a slight modification of the Nestor algorithm, allows both a better distance metric and an ability to measure transition states. Another method, which deserves mentioning in my opinion, was developed by the team of ViennaRNA, which they called Barriers.

4.2 Vienna RNA: Barriers

Barriers is a tool designed by the team behind the ViennaRNA software package to compute macrostates by starting at individual local minima and climbing up the free energy basins by making and breaking pairs [11] [27]. Macrostates are thereby defined as the set of states with the same local minima. This climbing is done by using a physically accurate stochastic simulation, and this allowed them to compute the transition probabilities between macrostates by examining the probability of transitioning from a state with one local minima to a state with another local minima. Here I will be following the results of their most recent work, *Efficient exploration of discrete energy landscapes* by Mann and Klemm (2011) and *Memory-efficient RNA energy landscape exploration* by Mann et al (2014) [17] [18], where they develop a clear and precise formalism.

The algorithm starts by "seeding" n minima from X using Ding and Lawrence's stochastic traceback algorithm and then a gradient decent using M. From there, for each state x:

- 1. Find basin b = B(x) (trivial on first step).
- 2. Update the thermodynamic variables (see equations 4.5 and 4.7):
 - (a) Z = Z + w(x)
 - **(b)** $Z_b = Z_b + w(x)$
 - (c) For each $y \in M(x)$: $Z_{\{b,B(y)\}} = Z_{\{b,B(y)\}} + \min\left(\frac{w(y)|M(x)|}{|M(y)|}, w(x)\right)$
- 3. Find next state y by sampling uniformly from M(x) and accepting x = y according to probability

$$p_{x\to y} = \min\left(\frac{w(y)|M(x)|}{w(x)|M(y)|}, 1\right),\,$$

(equation 4.3), otherwise x stays the same.

4. Go to step 1, unless sufficiently satisfied.

Results: Probability of any macrostate b is Z_b/Z , transition probability from state b to c is $Z_{\{b,c\}}/Z_b$.

Figure 4-3: The algorithm by Flamm *et al* as it appears in the most recent papers. Estimating macrostate probabilities and transition probabilities by direct stochastic simulation. Notation: $w(x) = e^{-E(x)/RT}$, B(x) is the local minima found from x by doing gradient descent on M.

4.2.1 Algorithm

The algorithm uses the Metropolis-Hastings framework for simulating the thermal process of RNA using a Markov chain [23] [12]. Specifically, they define the energy landscape of RNA to be a triple (X, E, M) where

- X is a finite set of states,
- $E: X \to R$ is an energy function on X (the Turner model),
- $M: X \to \mathcal{P}(X)$ is a neighborhood function that assigns to each state $x \in X$ the set of states that could be reached from x by breaking and making a single pair and including x itself. $\mathcal{P}(X)$ denotes the power set of X.

The algorithm is described as in Figure 4-3. Local minima are found by stochastically sampling from the Boltzmann distribution and doing a gradient decent on M. A gradient decent on M is the process of setting a structure x to the member of M(x)

with the lowest energy, repeating until x has the lowest energy of all of its neighbors. These minima are then used as the starting points of Markov chains generated by the Metropolis algorithm. Specifically given a structure x, a structure y is chosen by uniformly sampling from M(x), and that structure is accepted as the next state of the chain with probability

$$p_{x\to y} = \min\left(\frac{P(y)T(y\to x)}{P(x)T(x\to y)}, 1\right) = \min\left(\frac{e^{-E(y)/RT}|M(x)|}{e^{-E(x)/RT}|M(y)|}, 1\right),$$
 (4.3)

where P(x) is the standard Boltzmann probability of the state x, $e^{-E(x)/RT}/Z$, and $T(x \to y)$ is the probability of generating the transition from x to y, which is 1/|M(x)| because we uniformly chose from M(x). If the new state is not accepted, x is kept as the next state in the chain. Equation 4.3 fulfills the requirements of "detailed balance" which ensures that the states of the Markov chain will converge to the Boltzmann distribution P(x) according to Metropolis $et\ al$ and Hastings [23] [12].

For each state sampled in this manner we can compute its local minima and compute the thermodynamic variables of that basin on the fly. Let $B \subset \mathcal{P}(X)$ be the set of all macrostates on the free energy landscape. For an individual basin $b \in B$, they define the probability of the basin as:

$$P(b) = \sum_{x \in b} \frac{e^{-E(x)/RT}}{Z} = \frac{Z_b}{Z},$$
(4.4)

where

$$Z_b = \sum_{x \in b} e^{-E(x)/RT} \tag{4.5}$$

is a quantity we can continuously update as we sample more states x. They then define a quantity $P_b(x) = e^{-E(x)/RT}/Z_b$ which is the probability of state x within basin b. To compute the transition probabilities between two basins b and c, $q_{b\to c}$ and $q_{c\to b}$, we simply use a weighted sum of the probabilities of transitioning from states in one to the other (using shorthand $w(x) = e^{-E(x)/RT}$):

$$q_{b\to c} = \sum_{x \in b} \left(P_b(x) \sum_{y \in M(x) \cap c} p_{x \to y} \right)$$

$$= \sum_{x,y} \frac{w(x)}{Z_b} \min\left(\frac{w(y)|M(x)|}{w(x)|M(y)|}, 1 \right)$$

$$= Z_b^{-1} \sum_{x,y} \min\left(\frac{w(y)|M(x)|}{|M(y)|}, w(x) \right)$$

$$= Z_b^{-1} Z_{\{b,c\}},$$
(4.6)

defining a new quantity

$$Z_{\{b,c\}} = \sum_{x \in b} \sum_{y \in M(x) \cap c} \min\left(\frac{w(y)|M(x)|}{|M(y)|}, w(x)\right). \tag{4.7}$$

Notice that both the quantities Z_b and $Z_{\{b,c\}}$ can be updated with each new state x without needing to keep any additional states in memory, as done in Figure 4-3. At the end of the computation, the probabilities of each macrostate b can be computed by the term Z_b/Z , and the transition probability from b to c is $Z_{\{b,c\}}/Z_b$.

4.2.2 Coarse Graining

Similar states with low energy barriers ($q_{b\to c}$ is very high) can be merged into one macrostate, the new thermodynamic parameters can just be added ($Z_{a=b\cup c}=Z_b+Z_c$, $Z_{\{a,d\}}=Z_bZ_{\{b,d\}}+Z_cZ_{\{c,d\}}$) since each macrostate is disjoint by definition, this is called coarse-graining and was implemented in Barriers as well. One of the drawbacks of Barriers is that there are a great many local minima in the landscape of RNA, as shown in Figure 4-1. To get good estimates of the thermodynamic variables for each of the basins, the algorithm will exibit a very long convergence time since very many states need to be sampled. One way to combat the multiplicity of local minima is to use one of the results of Ding and Lawrence, which is that they observed at maximum 3 or 4 major clusters in the landscape, and coarse grain basins until very few of them or left.

4.3 Building Macrostates with Non-Nestedness

Aalberts and Jannen introduced a non-nestedness measure for grouping states [3] [1]. Non-nestedness is a measure of how many base pairs of structure 1 cross base pairs of structure 2. All single states are assumed to be nested, but different states may contain base pairs (k, l) and (m, n) which "cross", i.e. k < m < l < n. Non-nestedness is a physically-based measure, since to get from one state to another, all non-nested pairs must be broken. Clustering analysis, similar to the analysis done in Sfold can be done with this measure of distance.

4.3.1 Non-Nestedness Metric

To be precise, non-nestedness can be defined either in a sampled ensemble or on partition function data. The partition function version was developed as part of this thesis and will be explored in the next section. For the former, large numbers of sequences are sampled using the stochastic traceback algorithm. The probability of each pair P_{ij}^{μ} is computed by counting the occurrence in each strand in the ensemble μ . We can then define non-nestedness for structures and ensembles. The non-nestedness

between two structures s and t is defined as:

$$\Psi^{st} = \sum_{k,l} \sum_{(m,n)\times(k,l)} I_{kl}^s I_{mn}^t, \tag{4.8}$$

where $m, n \times (k, l)$ denotes the pairs (m, n) that cross(k, l). The non-nestedness between two ensembles μ and ν can be defined as

$$\Psi^{\mu\nu} = \sum_{k,l} \sum_{(m,n)\times(k,l)} P_{kl}^{\mu} P_{mn}^{\nu}, \tag{4.9}$$

where P_{ij}^{μ} is the calculated probability for pair (i,j) in the ensemble, as defined above. Often, we will be looking for the most non-nested *pair*, which is designated by the (k,l) that maximizes its component of $\Psi^{\mu\nu}$.

4.3.2 Algorithm Introduced in RNAbows

The goal of the algorithm is to find the most non-nested pair in the ensemble, or (k, l) such that

$$\sum_{(m,n)\times(k,l)} I_{kl}^{\mu} I_{mn}^{\nu},\tag{4.10}$$

is maximized, and then split the ensemble into one ensemble that contains structures nested with that pair (k, l) and another ensemble that contains the rest of the structures. This splitting is continued recursively until some stopping condition is reached. One possible stopping rule, one that is currently used in the (unpublished) software is to set a number of output clusters desired, preferably a power of 2.

The probability of each output cluster is simply the number of sampled structures contained within it divided by the total number of sampled structures. Unfortunately, similar to Sfold, there is no way to estimate the transition states for the divided clusters. However the PF version of Nestor can measure transition states as well as give exact probabilities for macrostates, something that Nestor cannot do because of statistical error. In this way the PF method is an improvement over the stochastic method of Nestor.

4.3.3 Visualization

A nice method of visualizing and comparing two different sub-ensembles is implemented in RNAbows [3]. RNAbows takes in two different ensembles and calculates the probability of each possible pair. Each sub-ensemble is given a color, and semi-circular arcs are drawn in between pairs of bases. Colors are heavier if the pairs are more probable. Bases that are shared between the two ensembles are colored black. An example of an RNAbow is in Figure 4-4.

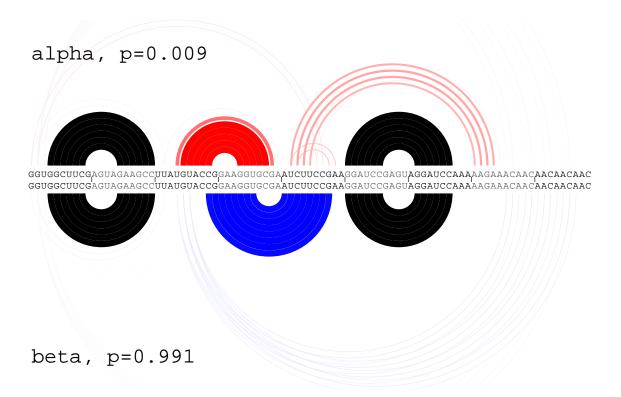


Figure 4-4: An RNAbow of the two main clusters of a strand of RNA. The two colors denote the two different clusters, and how solid the colors of the arcs are indicates how probable that base pairing is. The bottom sequence dominates the top sequence with 99% Boltzmann probability. However, if the structure starts in the red state, it might require some energy to get to the blue state. The two ensembles are most non-nested in the middle region, and in order to get from one to the other one must at least break every pair where the red heavy stem crosses the blue heavy stem.

4.4 PF method

The PF method is really just a small modification of the Nestor algorithm. Instead of using a sampled ensemble of states, we compute the partition function and its associated matrices Q(i,j) and $Q^b(i,j)$. From partition function data, the probability of a pair can be computed by summing up the probabilities of all structures that contain the pair [22]. Mathews (2004) computes this by using a simple trick: extending the strand to twice its length by appending it to itself and filling out the Q(i,j)'s. The probability can thereby be calculated with the formula

$$P(i,j) = \frac{Q(1,i-1)Q^b(i,j)Q(j+1,i+n)}{Q(1,n)}. (4.11)$$

This way, all pairs that go over (i, j) and those that do not are counted [19]. From here we can find the most non-nested pair in this ensemble. Once we have obtained this pair (h, l) we can compute a sub-ensemble, using the known-pairs algorithm from

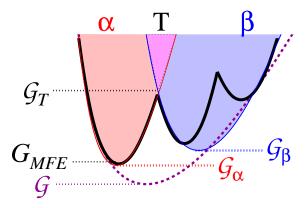


Figure 4-5: The largest macrostates are identified by identifying the most non-nestedpair. These macrostates might contain several ViennaRNA-Barriers-type basins. The top down approach lets us look at the most important macrostates efficiently. On an example run of NestorPF, we would compute the ensemble α by only allowing pairs that are compatible with the most-non-nested pair, this ensemble alpha is pictured by the two regions shaded pink in the diagram. We then compute the probabilities for the compliment set of α , $\bar{\alpha}$, which in the picture is the blue shaded region (not including the dark pink transition region). To get the full other region β , we use only the pairs allowed by the probabilities in $\bar{\alpha}$, but we compute a more general partition function. Therefore when we sum the partition functions, we should over count the transition region $Z_{\alpha} + Z_{\beta} = Z_{\mu} + Z_{T}$, and therefore that region can be computed via the formula $Z_{T} = Z_{\alpha} + Z_{\beta} - Z_{\mu}$.

Chapter 2, with all the crossing pairs eliminated. Calling the initial ensemble μ , from there we have an ensemble α , which contains the structures nested with (h,l). To compute the incompatible ensemble β , we use probability conservation to "flip" the probabilities of α with the formula

$$P_{ij}^{\mu} = p^{\alpha} P_{ij}^{\alpha} + p^{\beta} P_{ij}^{\beta}, \tag{4.12}$$

where p^{α} is the macrostate probability of α and P_{ij}^{α} is the probability of the pair (i, j) occurring within macrostate α . Noting that we can approximate $p^{\beta} = 1 - p^{\alpha}$, we have that

$$P_{ij}^{\beta} \approx \frac{P_{ij}^{\mu} - p^{\alpha} P_{ij}^{\alpha}}{1 - p^{\alpha}}.$$
(4.13)

These would be an equality if α and β were completely disjoint, however we know there is an overlap region between them that corresponds to the transition state (see Figure 4-5). To estimate this transition state, we can recompute the partition function for the ensemble under the assumption that pairs with very small estimated P_{ij}^{β} will not occur, so we restrict these pairs. This new partition function computation gives us the exact P_{ij}^{β} s. From here, we know the probability of each macrostate is simply the partition function for that macrostate divided by the original partition function Z_{α}/Z . We can also estimate the transition probability by the amount of overlap

between the two states:

$$Z_T = Z_{\mu} + Z_{\nu} - Z,\tag{4.14}$$

$$P(\mu \to T) = \frac{Z_T}{Z_\mu} = e^{-\beta(\Delta G_T - \Delta G_\alpha)},\tag{4.15}$$

$$P(\nu \to T) = \frac{Z_T}{Z_\mu} = e^{-\beta(\Delta G_T - \Delta G_\alpha)},\tag{4.16}$$

where T is the transition state. Notice that the transition states are defined slightly differently than Barriers because we have defined that macrostates slightly differently. These probabilities can be used to predict transition rates between the two macrostates using Arrhenius kinetics, and can also be used as an automatic stopping rule to be used instead of just explicitly stating the number of splits, for example stopping when the transition (ΔG) between α and T is less than 5 kcal/mol.

4.5 Testing Nestor PF predictions using SHAPE experiments

It would be very good to verify all these predictions against real world experiments. This is not as straightforward as it sounds, as the Williams students who take Applications of Quantum Mechanics learn for example, a lot of care must be taken to ensure that a single photon experiment actually has one photon going through at a time. For a theoretical biologist this task is exacerbated by the environment in which the most important measurements must take place: inside living things. For example, the partition function of an RNA strand describes its statistical properties in thermal equilibrium. However, while the living cell may be in a steady state, it is certainly not in thermal equilibrium. Furthermore, most measurements of RNA structure necessarily take RNA out of its natural environment in order to examine it.

Selective 2'-Hydroxyl Acylation analyzed by Primer Extention (SHAPE) experiments have shown great potential in showing highly accurate profiles of base-pairing in diverse solvent environments [26]. A colloquial description of these experiments would be as follows: they found a chemical that binds preferentially to RNA at unpaired regions. The location of these binding sites is measured by copying the RNA with Primer Extension which stops when it hits the chemical roadblock. Gel electrophoresis separates different RNA lengths and allows a readout of where the roadblocks are. The counts of polymers at different lengths reveal which bases are unpaired along the secondary structure of the strand. This information can be used to inform standard secondary structure algorithms, and was implemented by Katherine Deigan, David Mathews, and Kevin Weeks in the RNAStructure package as an additional energy term and saw accuracy improve up to 96-100% [6].

Additionally, SHAPE experiments are extremely useful because they give a soft constraint on *invivo* RNA structure. Instead of determining absolutely whether a base is paired or not, SHAPE outputs a signal strength that is stronger the more likely a base is to be unpaired. This kind of experimental data is much more compatible with

the macrostate understanding of RNA folding than previous methods of determining real RNA structure, which usually assumed that there was only one structure that needed to be determined, the MFE. Part of this thesis is interpreting the reactivity output as pairing probability, something that I go over in the Normalization Strategy section.

4.5.1 Mutate-and-map experiments

The experimental methods used to test our theoretical results were those recently established by the Das Lab at Stanford called "mutate and map" experiments [15]. The group recognized that RNA exists in equilibrium between macrostates and attempted to experimentally examine these states by disrupting pairs through mutation. Specifically, for a sequence n nucleotides long, Das Lab produced (n+1) sequences, sequence 0 being the original (called the Wild Type) sequence, 1 being the sequence with base 1 (ACGU) flipped to its opposite (UGCA, respectively), 2 the sequence with base 2 flipped to its opposite, all the way up to sequence n with base n flipped to its opposite. Das Lab then performed SHAPE analysis on each of these strands and found which bases were paired and unpaired. An example of a mutate-and-map experiment output is in Figure 4-6.

A goal of this analysis is to compare the output of a mutate-and-map experiment with the output of Nestor PF. There are a couple obstacles in the way of this: reactivities, the output of the experiments, are not normalized on a [0,1] scale, in fact the reactivity is distributed somewhat like a power law distribution 1/r. Another is that there is no direct way to infer clusters from the mutate-and-map experiments. To solve these analytical challenges, we developed a normalization strategy for reactivity and a method of cluster analysis on the data.

The specific analysis focused on was on a single sequence, the Hobartner Bistable Switch. This molecule has a known function as a regulatory "switch" in the cell, with 2 dominant macrostates with relatively similar energies.

4.5.2 Normalization Strategy

The central assumption made by our normalization strategy is that the distribution of reactivities follows the same ranking as partition function probabilities of pairing. Explicitly, we assume that, for bases i and j, if in terms of partition probability of pairing P(i) > P(j), then reactivities r(i) > r(j) and vice versa. We also have a theoretical distribution for the probabilities, P(i). Because of this, we chose to normalize the reactivities by rank sorting them and mapping them onto rank sorted partition function probabilities.

4.5.3 Cluster Data Analysis

The mutate-and-map data from the bistable switch was modeled as "superpositions" of two macrostates to get the reactivities of each mutant. Specifically, if the two macrostates are μ and ν , they each have probabilities P_i^{μ} and P_i^{ν} for each base i

being paired, and then each mutant has a certain probability for each macrostate p_m^{μ} and p_n^{ν} . Putting the model together looks something like:

$$\begin{bmatrix} p_1^{\mu} & p_1^{\nu} \\ p_2^{\mu} & p_2^{\nu} \\ \vdots & \vdots \\ p_m^{\mu} & p_m^{\nu} \end{bmatrix} \begin{bmatrix} P_1^{\mu} & P_2^{\mu} & \dots & P_n^{\mu} \\ P_1^{\nu} & P_2^{\nu} & \dots & P_n^{\nu} \end{bmatrix} + E = \begin{bmatrix} r_{11} & r_{12} & \dots & r_{1n} \\ r_{21} & r_{22} & \dots & r_{2n} \\ \vdots & & \ddots & \vdots \\ r_{m1} & r_{m2} & \dots & r_{mn} \end{bmatrix},$$
(4.17)

where the r_{mn} 's are the mapped reactivities and E is the model error matrix. The parameters, the p_m^{μ} 's and the P_i^{μ} 's, are fit to this model using a boxed gradient descent from the R *optim* package [5].

4.5.4 Preliminary Results

For both reactivity fit and the partition function theory, we classify pairs with probability above 0.25 as predicted, and not predicted otherwise. Using this analysis I found the around 55% of base pairs were properly matched between the SHAPE analysis and Nestor predictions, with a 62% and 66% correlation for either cluster, respectively. See Figures 4-7 and 4-8 to see how well they match up.

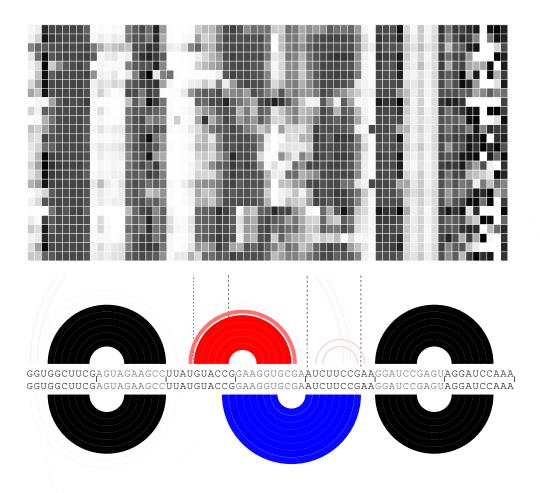


Figure 4-6: Mutate-and-map experimental outcome. Disruption can be seen in rows G7C, G8C, and C20G through C23G. Black regions are areas with low reactivity, these bases are likely to be paired, while white regions are areas with high reactivity, likely to be unpaired. Compared with an RNAbow generated by Nestor, a remarkable agreement can be seen with the RNAbows and patterns of the disruption.

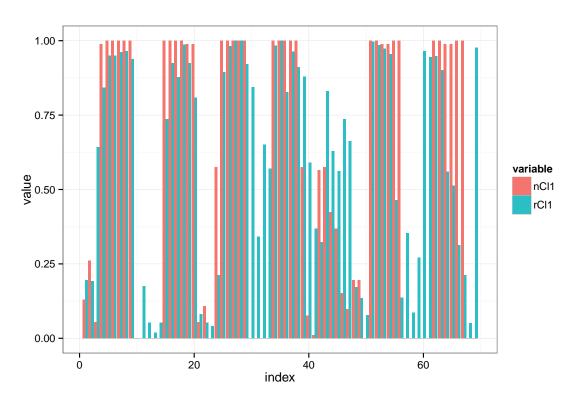


Figure 4-7: The results of comparing the first cluster results of nestor "nCl1" against the cluster analysis on SHAPE data "rCL1". The x axis is base index and the y axis is probability.

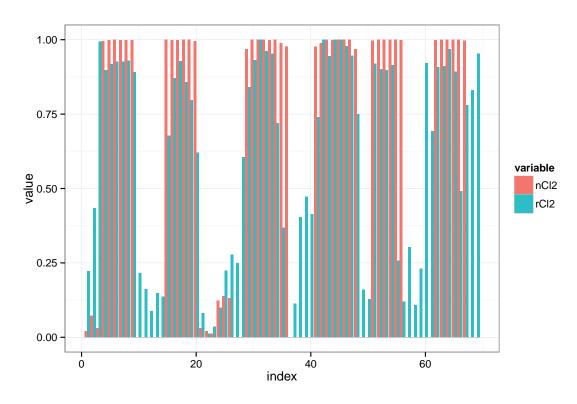


Figure 4-8: The results of comparing the second cluster results of nestor "nCl2" against the cluster analysis on SHAPE data "rCL2". The x axis is base index and the y axis is probability.

Chapter 5

Conclusion

My hopes for this thesis is that it will be of use to someone interested in doing RNA structure research in the future. Predicting RNA structure is a very interesting and difficult problem to solve, but it also contains a variety of open problems that someone new to the field can jump in and solve. I was very lucky to have been able to jump in and take some of the low hanging fruit. Making very small changes, I was able to make the partition function algorithm and the stochastic traceback algorithm much more efficient. These improvements are such that if a good known base-pairs heuristic is found, the partition function may be computed in $O(n^2)$ time. I developed NestorPF, which clusters structures based on a non-nestedness measure and calculates macrostate probabilities using an additional partition function computation. I also made use of recent mutate-and-map experiments to confirm predictions of NestorPF using a novel data analysis strategy. In addition, I think my research has opened up many more opportunities for future researchers to grab more low hanging fruit.

One of these is combining Nestor and Barriers. Nestor is a great top down approach that focuses on the highest energy conflict between states to define the macrostates, and Barriers is a very good bottom up approach that defines physically accurate and conceptually complete thermodynamic variables. Combining the two approaches could be fruitful.

Other improvements involve extending the efficiency improvements to their natural generalization, which includes the pseudoknot algorithm. This could be the most revolutionary change, because the improvements to the standard partition function are less significant since computers are fast enough to compute the largest strands in reasonable time anyways. This is not true for pseudoknotted partition functions, and an efficient algorithm could bring it into the realm of the feasible. This is what is discussed in the next section.

5.1 Future work: Pseudoknot Algorithm

The partition function algorithm discussed in this thesis and the literature in general has a crucial flaw that makes it incomplete. The algorithm assumes that RNA secondary structure is 'well nested', that there are no overlapping pairs (i, j) and (k, l)

such that one of k or l is between i and j and the other is not.

It is not true that RNA secondary structures are well-nested in general. When a non-nested pair is present in a secondary structure, that structure is said to contain a 'pseudoknot'. Large groups of classified RNA sequences such as Group I Introns (around 6% pseudoknotted) and RNase P (around 13% pseudoknotted) have pseudoknots in their chemically determined secondary structure, and it is in these groups that secondary structure prediction performs the worst (Matthews et all 1999). Large RNA molecules tend to have pseudoknots, which is unfortunate because the partition function computation scales much worse when pseudoknots are included.

In general, computation of pseudoknotted structures is hard. In fact, the problem has been shown to be NP-Complete. Algorithms to perform the computation for a significant subset of pseudoknots have been designed, most notably by Dirks and Pierce, who have specified an $O(n^8)$ algorithm and a $O(n^5)$ simplification of that algorithm, using the same approximations used to reduce the complexity of the internal loop energy computation.

I believe the heuristic approach of only iterating over allowed pairs will be able to significantly speed up the pseudoknot computation. This could be truly revolutionary, because there is no software that currently includes pseudoknots in the computation of the partition function. Since the algorithms seem to perform the worst in high-pseudoknot structure groups, this could lead to a significant improvement in RNA structure prediction.

However, this would require a good energy model for pseudoknots to be developed. There currently is only one pseudoknot energy model, it is in the Dirks and Peirce paper [10]. However this energy model is not physically based, and is just a linear energy model with a penalty for starting a pseudoknot and a constant bonus for adding pairs. As we have seen with the standard energy model, this approach does not capture enough interaction between terms, so a new energy model needs to be specified. This could be another low hanging fruit.

Appendix A

UNAfold Implementation of Partition Function Improvements

Note the terms Z_{ND} , $Z_{3'D}$, $Z_{5'D}$, and Z_{DD} are extra free energy terms corresponding to 'dangle energies' which are the results of an experiment later implemented in the model to improve it from the standard energy model. In addition there are AU penalty terms appended to where pairs are made, as AU and GU pairs have penalties associated with forming. These additional energy terms improve the model's predictive ability and bring the model closer to the "truth", however it unfortunately makes the partition function seem very threatening.

A.1 New Q(i,j) derivation

In UNAfold, we have that the old recurrence relations were as follows:

$$Q(i,j) = \sum_{k=i}^{j} \left(Q(i,k-1) + e^{-\frac{b(k-i)}{RT}} \right) Q^{1}(k,j)$$
(A.1)

where

$$Q^{1}(i,j) = Q^{1}(i,j-1)e^{-\frac{b}{RT}} + e^{-\frac{c}{RT}}Z_{ND}(i,j)Q'(i,j) + e^{-\frac{b+c}{RT}}Z_{5'D}(i+1,j)Q'(i+1,j)$$

$$+ e^{-\frac{b+c}{RT}}Z_{3'D}(i,j-1)Q'(i,j-1) + e^{-\frac{2b+c}{RT}}Z_{DD}(i+1,j-1)Q'(i+1,j-1)$$
(A.2)

We can expand the recursive definition of $Q^1(i,j)$:

$$Q^{1}(i,j) = \sum_{k'=i+1}^{j} e^{-\frac{b(j-k')}{RT}} \left[e^{-\frac{c}{RT}} Z_{ND}(i,k') Q'(i,k') + e^{-\frac{b+c}{RT}} Z_{5'D}(i+1,k') Q'(i+1,k') + e^{-\frac{b+c}{RT}} Z_{3'D}(i,k'-1) Q'(i,k'-1) + e^{-\frac{2b+c}{RT}} Z_{DD}(i+1,k'-1) Q'(i+1,k'-1) \right]$$
(A.3)

Plugging this into Q(i, j) we get:

$$Q(i,j) = \sum_{k=i}^{j} \sum_{k'=k+1}^{j} \left(Q(i,k-1) + e^{-\frac{b(k-i)}{RT}} \right) e^{-\frac{b(j-k')}{RT}} \left[e^{-\frac{c}{RT}} Z_{ND}(k,k') Q'(k,k') + e^{-\frac{b+c}{RT}} Z_{5'D}(k+1,k') Q'(k+1,k') + e^{-\frac{b+c}{RT}} Z_{3'D}(k,k'-1) Q'(k,k'-1) + e^{-\frac{2b+c}{RT}} Z_{DD}(k+1,k'-1) Q'(k+1,k'-1) \right]$$

$$(A.4)$$

Now we'll take the jth element of the second sum and split it out (note that the jth part of the 1st sum has no elements to sum now, so we can decrement that too):

$$Q(i,j) = \sum_{k=i}^{j-1} \sum_{k'=k+1}^{j-1} \left(Q(i,k-1) + e^{-\frac{b(k-i)}{RT}} \right) e^{-\frac{b(j-k')}{RT}} \left[e^{-\frac{c}{RT}} Z_{ND}(k,k') Q'(k,k') + e^{-\frac{b+c}{RT}} Z_{5'D}(k+1,k') Q'(k+1,k') + e^{-\frac{b+c}{RT}} Z_{3'D}(k,k'-1) Q'(k,k'-1) + e^{-\frac{b+c}{RT}} Z_{DD}(k+1,k'-1) Q'(k+1,k'-1) \right] + \sum_{k=i}^{j} \left(Q(i,k-1) + e^{-\frac{b(k-i)}{RT}} \right) \left[e^{-\frac{c}{RT}} Z_{ND}(k,j) Q'(k,j) + e^{-\frac{b+c}{RT}} Z_{5'D}(k+1,j) Q'(k+1,j) + e^{-\frac{b+c}{RT}} Z_{3'D}(k,j-1) Q'(k,j-1) + e^{-\frac{b+c}{RT}} Z_{3'D}(k+1,j-1) Q'(k+1,j-1) \right]$$

$$(A.5)$$

Notice that the double sum is simply $Q(i, j-1)e^{-b/RT}$ and the terms of the second, single sum are over the pairs with j or j-1. Therefore, we can use our heuristic

for the pairs of j and j-1 to produce the following computation for Q(i,j) which is much more efficient than the previous ones:

$$Q(i,j) = Q(i,j-1)e^{-b/RT} + \sum_{k(j)} \left[\left(Q(i,k-1) + e^{-\frac{b(k-i)}{RT}} \right) e^{-\frac{c}{RT}} Z_{ND}(k,j) Q'(k,j) \right.$$

$$+ \left(Q(i,k-2) + e^{-\frac{b(k-i-1)}{RT}} \right) e^{-\frac{b+c}{RT}} Z_{5'D}(k,j) Q'(k,j) \left. \right]$$

$$+ \sum_{l(j-1)} \left[\left(Q(i,l-1) + e^{-\frac{b(l-i)}{RT}} \right) e^{-\frac{c}{RT}} Z_{ND}(l,j-1) Q'(l,j-1) \right.$$

$$+ \left. \left(Q(i,l-2) + e^{-\frac{b(l-i-1)}{RT}} \right) e^{-\frac{2b+c}{RT}} Z_{DD}(l,j-1) Q'(l,j-1) \right]$$

$$(A.6)$$

A.2 Derivation of new Q'(i, j) formula

For Q'(i,j) we start with the recursion:

$$Q'(i,j) = Z_{H}(i,j) + Z_{S}(i,j)Q'(i+1,j-1) + QBI(i,j)$$

$$+ e^{-\frac{a+c}{RT}}Z_{ND}(j,i) \sum_{k=i+3}^{j-5} Q(i+1,k-1)Q^{1}(k,j-1)$$

$$+ e^{-\frac{a+b+c}{RT}}Z_{3'D}(j,i) \sum_{k=i+4}^{j-5} Q(i+2,k-1)Q^{1}(k,j-1)$$

$$+ e^{-\frac{a+b+c}{RT}}Z_{5'D}(j,i) \sum_{k=i+3}^{j-6} Q(i+1,k-1)Q^{1}(k,j-2)$$

$$+ e^{-\frac{a+2b+c}{RT}}Z_{DD}(j,i) \sum_{k=i+4}^{j-6} Q(i+2,k-1)Q^{1}(k,j-2)$$

$$+ e^{-\frac{a+2b+c}{RT}}Z_{DD}(j,i) \sum_{k=i+4}^{j-6} Q(i+2,k-1)Q^{1}(k,j-2)$$

The 4 for loops in this make this an expensive computation as the number of bases gets very high. However, these for loops are very similar to the partition function in structure. Indeed, we could perhaps replace each of them with a function of the form $Q^m(i,j)$ defined as

$$Q^{m}(i,j) = \sum_{k=i+3}^{j-5} Q(i+1,k-1)Q^{1}(k,j-1)$$
(A.8)

Which would simplify the previous sum to a constant time computation, provided we have memoized Q^m :

$$Q'(i,j) = Z_{H}(i,j) + Z_{S}(i,j)Q'(i+1,j-1) + QBI(i,j)$$

$$+ e^{-\frac{a+c}{RT}}Z_{ND}(j,i)Q^{m}(i,j)$$

$$+ e^{-\frac{a+b+c}{RT}}Z_{3'D}(j,i)Q^{m}(i+1,j)$$

$$+ e^{-\frac{a+b+c}{RT}}Z_{5'D}(j,i)Q^{m}(i,j-1)$$

$$+ e^{-\frac{a+2b+c}{RT}}Z_{DD}(j,i)Q^{m}(i+1,j-1)$$
(A.9)

Now there just needs to be a way to efficiently compute Q^m . First we substitute in the expanded version of Q^1 :

$$Q^{m}(i,j) = \sum_{k=i+3}^{j-5} \sum_{k'=k+1}^{j-1} Q(i+1,k-1)e^{-\frac{b(j-k')}{RT}} \left[e^{-\frac{c}{RT}} Z_{ND}(k,k') Q'(k,k') + e^{-\frac{b+c}{RT}} Z_{5'D}(k+1,k') Q'(k+1,k') + e^{-\frac{b+c}{RT}} Z_{3'D}(k,k'-1) Q'(k,k'-1) + e^{-\frac{2b+c}{RT}} Z_{DD}(k+1,k'-1) Q'(k+1,k'-1) \right]$$
(A.10)

Then we do as before and separate out the jth term of the second sum. Note that there seems to be an additional sum needed to account that I've decreased the first sum's endpoint to j-6, but the sum ends up being from k'=j-4 to k'=j-2 and since Q' for bases less than 4 apart is 0 due to hairpin loop rules, this sum is equal

to zero.

$$Q^{m}(i,j) = \sum_{k=i+3}^{j-6} \sum_{k'=k+1}^{j-2} Q(i+1,k-1)e^{-\frac{b(j-k'-1)}{RT}} \left[e^{-\frac{c}{RT}} Z_{ND}(k,k') Q'(k,k') + e^{-\frac{b+c}{RT}} Z_{5'D}(k+1,k') Q'(k+1,k') + e^{-\frac{b+c}{RT}} Z_{3'D}(k,k'-1) Q'(k,k'-1) + e^{-\frac{2b+c}{RT}} Z_{DD}(k+1,k'-1) Q'(k+1,k'-1) \right] + \sum_{k=i+3}^{j-5} Q(i+1,k-1) \left[e^{-\frac{c}{RT}} Z_{ND}(k,j-1) Q'(k,j-1) + e^{-\frac{b+c}{RT}} Z_{5'D}(k+1,j-1) Q'(k+1,j-1) + e^{-\frac{b+c}{RT}} Z_{3'D}(k,j-2) Q'(k,j-2) + e^{-\frac{2b+c}{RT}} Z_{DD}(k+1,j-2) Q'(k+1,j-2) \right]$$

$$(A.11)$$

The double sum is again going to be equal to $Q^m(i, j-1)e^{-b/RT}$, and the second sum can be made much more efficient by our heuristic.

$$Q^{m}(i,j) = Q^{m}(i,j-1)e^{-b/RT} + \sum_{k(j-1)} \left[Q(i+1,k-1)e^{-\frac{c}{RT}} Z_{ND}(k,j-1)Q'(k,j-1) + Q(i+1,k-2)e^{-\frac{b+c}{RT}} Z_{5'D}(k,j-1)Q'(k,j-1) \right] + \sum_{k(j-2)} \left[Q(i+1,k-1)e^{-\frac{c}{RT}} Z_{3'D}(k,j-2)Q'(k,j-2) + Q(i+1,k-2)e^{-\frac{b+c}{RT}} Z_{DD}(k,j-2)Q'(k,j-2) \right]$$

$$(A.12)$$

Since the ks for any individual j are found to be quite limited, the final form should be much more efficient at computing the Q'(i,j).

Note that for Q and in many places for Q', instead of a sum over the known k that could possibly begin a leftmost pair, we see a double sum. One of them over k that could end a leftmost pair, and this sum is limited to a certain length below j. This is just making the same assumption that the internal loop computation makes: there are not arbitrarily long strands without base pairs, after a certain number of bases it becomes overwhelmingly more likely to make a base pair that we can virtually ignore the energy of the the cases of length beyond a certain L.

As for the second sum, since the number of probable pairs for a base i has been shown empirically to be roughly constant, regardless of length, the second sum is

essentially constant. What this all means is that all $O(n^2)$ computations of Q(i,j)'s are roughly constant time. This means that the overall algorithm is $O(n^2)$, an improvement over the previous algorithms asymptotic bound by and order of n.

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