

## RISC-V Single-Cycle and Pipelined Implementation: Control Path, Data Path and Hazards

In this exercise you will learn about the data and control path of the RISC-V processor and how to detect and resolve hazards.

### Task 1. Getting to know Ripes

Open Ripes with the command `ripes` from the terminal. Execute the following program with the Single-Cycle and the Five Stage RISC-V processor.

```
1 li t0, 4
2 loop:
3     addi t0, t0, -1
4 bne zero, t0, loop
5 addi t1, t0, 33
6 sub t0, t0, t1
```

Choose right-click→Port→Show all values.

Which difference can you see between the two processors? Hint: What happens to the instructions after `bne zero, t0, loop` ?

### Task 2. Implementing Dot Product

Implement the function `dot` stated below as RISC-V assembly program for the following processor variants from Ripes.

1. Single-Cycle RISC-V
2. Five Stage RISC-V
3. Five Stage RISC-V w/o forwarding or hazard detection
4. Five Stage RISC-V w/o hazard detection

```
1 int A[5] = {1, 2, 3, 4, 5};
2 int B[5] = {5, 4, 3, 2, 1};
3
4 int dot(int* A, int* B, int n){
5     int result = 0;
6     for(int i=0; i < n; i++){
7         result += A[i] * B[i];
8     }
9     return result;
10 }
11
12 int main(){
13     dot(A, B, 5);
14     return 0;
15 }
```

Follow these steps for the implementation of `dot` for each of the 4 processor variants:

1. Reserve memory in the `.data` part of your program for arrays A and B, and initialize them with the correct values.
2. Implement the `dot` function and verify the result.
3. If you detect any hazard, try to solve it by adding *no-operation* instruction (assembler instruction: `nop` → `addi zero, zero, 0`), then take a screenshot and mark the datapaths that are used.
4. Always use the minimum number of `nops`.

### Task 3. Control Hazard

Check your code for control hazards. In the Ripes implementation these are resolved by the processor flushing the pipeline. You will see the word `flush` next to an instruction: **`nop (flush)`**

Find the sections in your code where a control hazard occurs