

SparseRecovery

September 18, 2024

0.1 Sparse Signal Recovery

Interested in recovering a sparse signal that has been corrupted by noise that does not follow a (sub)-Gaussian distribution, i.e.

$$y = X\beta + \epsilon,$$

where β is the ground truth which is sparse and ϵ is a noise vector.

Our model is:

$$\min_{\beta} \quad \frac{1}{m} \sum_{i=1}^m |x_i^T \beta - y_i| + \lambda \sum_{j=1}^n |\beta_j|.$$

The first term promotes fitting the data without overfitting to the noisy outliers and the second term induces sparsity in the solution. The parameter $\lambda > 0$ trades off between these two goals. In general the “best” λ is unknown, so multiple options need to be tried.

The functions in the problem above are piecewise linear, so we need to reformulate into a LP by introducing addition variables, v and t .

$$\begin{aligned} \min_{\beta, t, v} \quad & \frac{1}{m} \sum_{i=1}^m t_i + \lambda \sum_{j=1}^n v_j \\ \text{s.t.} \quad & t_i \geq x_i^T \beta - y_i \quad \forall i = 1, \dots, m \\ & t_i \geq -(x_i^T \beta - y_i) \quad \forall i = 1, \dots, m \\ & v_j \geq \beta_j \quad \forall j = 1, \dots, n \\ & v_j \geq -\beta_j \quad \forall j = 1, \dots, n \end{aligned}$$

```
[7]: using JuMP
      using HiGHS
      using Random, Distributions
      using LinearAlgebra

      #Make sure notebook always produces the same results
      Random.seed!(0)

      n=10;
      m=500;
```

```

numsamples = m;

#Well known symmetric, heavy-tailed distribution, see, e.g. https://en.wikipedia.org/wiki/Cauchy\_distribution for details.
d = Cauchy()

#Generate a random vector using uniformly at random noise,
#just going to be used to select some indices which will
#be non-zero in our "ground truth" vector
v = rand(Uniform(0,1), n)
#Find the 3 indices with the largest values in v
nonzeros = partialsortperm(v, 1:3)

#Create a vector of 0's
groundtruth = zeros(n)
#For the indices that will be non-zero, give them a random value
for i=1:length(nonzeros)
    groundtruth[nonzeros[i]] = rand(Normal(0,5))
end

#Create a random matrix using the matrix normal distribution
X = rand(MatrixNormal(zeros(m,n), Diagonal(ones(m,m)), Diagonal(ones(n,n))))

#Set the RHS vector be to be A*groundtruth + noise
#(coming from the distribution d) defined above
y = X*groundtruth + 10*rand(d, m)

#Run this with no regularization, regularization parameter of .02,
#regularization parameter of .05 and regularization parameter of .1
lambdas = [0, .02, .05, .1]

out = zeros(n,length(lambdas))

i = 1
#Run this loop once per regularization parameter
#Store the result in a column of xout
for in lambdas
    sparse = Model(HiGHS.Optimizer)
    @variable(sparse, [1:n])
    #Add epigraph variables
    @variable(sparse, t[1:m] >= 0)
    @variable(sparse, v[1:n] >= 0)

    #Add epigraph constraints for the absolute value of x
    @constraint(sparse, epigraph1y[i in 1:m], t[i] >= sum(X[i,j]* [j] for j in 1:n)-y[i])
end

```

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    @constraint(sparse, epigraph2y[i in 1:m], t[i] >= -(sum(X[i,j]* [j] for j in
    ↪in 1:n)-y[i]))

    @constraint(sparse, epigraph1t[i in 1:n], v[i] >= [i])
    @constraint(sparse, epigraph2t[i in 1:n], v[i] >= - [i])

    #Objective is least squares +  $\|x\|_1$  (which is handled by the epigraph
    ↪constraints)
    @objective(sparse, Min, (1/m)*sum(t[i] for i in 1:m) + *sum(v[i] for i in
    ↪1:n))

    optimize!(sparse);
    out[:,i] = value.( )
    i = i+1
end

```

Running HiGHS 1.6.0: Copyright (c) 2023 HiGHS under MIT licence terms

Presolving model

1000 rows, 510 cols, 11000 nonzeros

1000 rows, 510 cols, 11000 nonzeros

Presolve : Reductions: rows 1000(-20); columns 510(-10); elements 11000(-40)

Solving the presolved LP

Using EKK dual simplex solver - serial

| Iteration | Objective | Infeasibilities | num(sum) |
|-----------|------------------|-------------------------------------|----------|
| 0 | 0.0000000000e+00 | Pr: 500(3800.52); Du: 0(2.8813e-10) | 0s |
| 613 | 5.7646846423e+01 | Pr: 0(0) | 0s |

Solving the original LP from the solution after postsolve

Model status : Optimal

Simplex iterations: 613

Objective value : 5.7646846423e+01

HiGHS run time : 0.02

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Presolving model

1020 rows, 520 cols, 11040 nonzeros

1020 rows, 520 cols, 11040 nonzeros

Presolve : Reductions: rows 1020(-0); columns 520(-0); elements 11040(-0) - Not reduced

Problem not reduced by presolve: solving the LP

Using EKK dual simplex solver - serial

| Iteration | Objective | Infeasibilities | num(sum) |
|-----------|------------------|--------------------------------------|----------|
| 0 | 0.0000000000e+00 | Pr: 500(3800.52); Du: 0(4.12477e-10) | 0s |
| 646 | 5.7805473792e+01 | Pr: 0(0) | 0s |

Model status : Optimal

Simplex iterations: 646

Objective value : 5.7805473792e+01

HiGHS run time : 0.02

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Presolving model
1020 rows, 520 cols, 11040 nonzeros
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Presolve : Reductions: rows 1020(-0); columns 520(-0); elements 11040(-0) - Not
reduced
Problem not reduced by presolve: solving the LP
Using EKK dual simplex solver - serial
  Iteration      Objective      Infeasibilities num(sum)
           0      0.0000000000e+00 Pr: 500(3800.52); Du: 0(4.12543e-10) 0s
        648      5.7974234027e+01 Pr: 0(0) 0s
Model   status      : Optimal
Simplex iterations: 648
Objective value      : 5.7974234027e+01
HiGHS run time       : 0.02
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Presolving model
1020 rows, 520 cols, 11040 nonzeros
1020 rows, 520 cols, 11040 nonzeros
Presolve : Reductions: rows 1020(-0); columns 520(-0); elements 11040(-0) - Not
reduced
Problem not reduced by presolve: solving the LP
Using EKK dual simplex solver - serial
  Iteration      Objective      Infeasibilities num(sum)
           0      0.0000000000e+00 Pr: 500(3800.52); Du: 0(4.1299e-10) 0s
        660      5.8169351541e+01 Pr: 0(0) 0s
Model   status      : Optimal
Simplex iterations: 660
Objective value      : 5.8169351541e+01
HiGHS run time       : 0.02

```

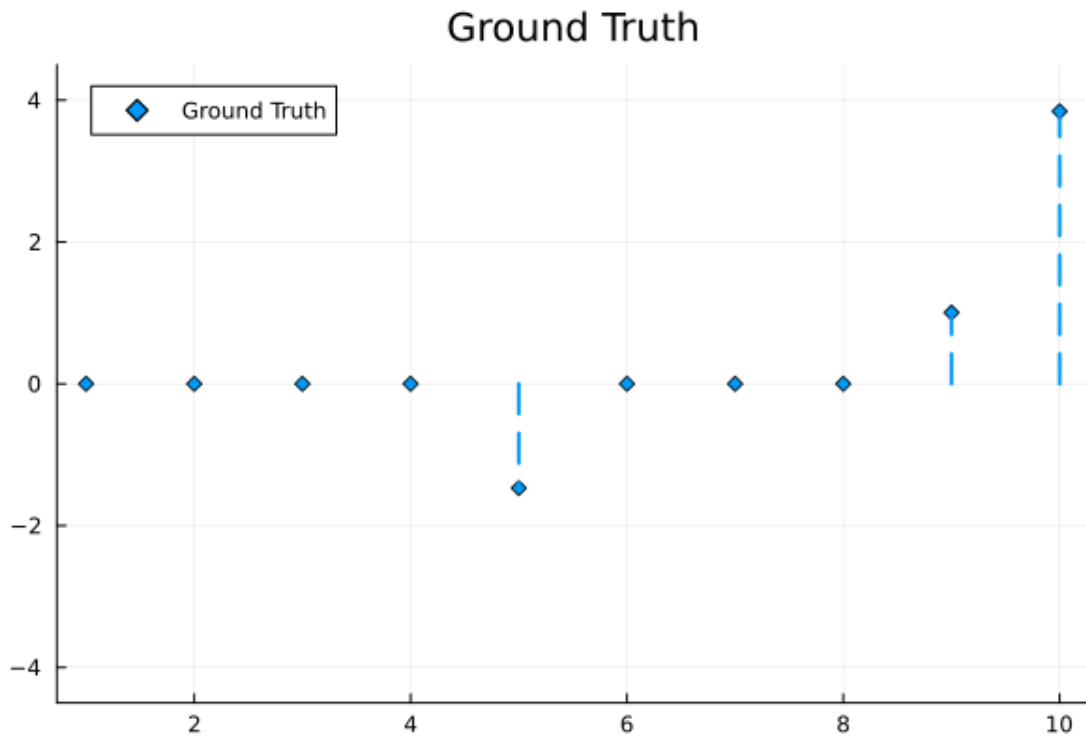
```

[13]: xaxis = 1:n

using Plots

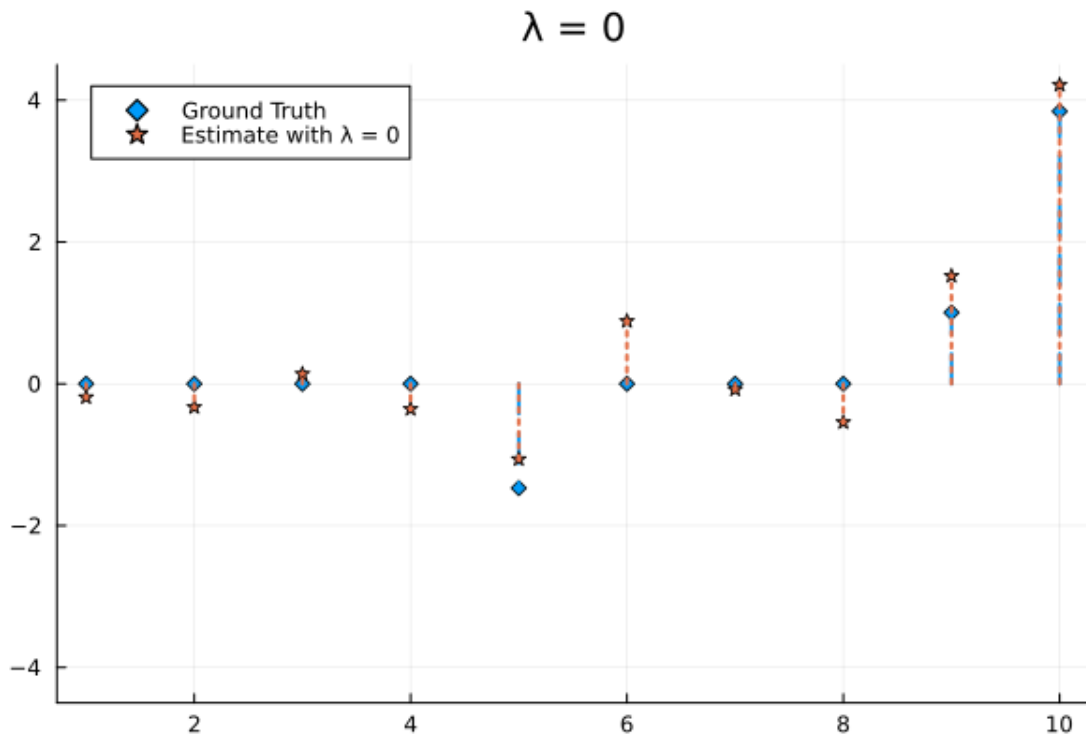
#Plotting the ground truth vector
plot(xaxis, groundtruth, seriestype = :sticks, markershape = :diamond,
      ↪linewidth = 2, markerwidth = 5, linestyle = :dash, title = "Ground Truth",
      ↪ylimts=(-4.5,4.5), label="Ground Truth")

```

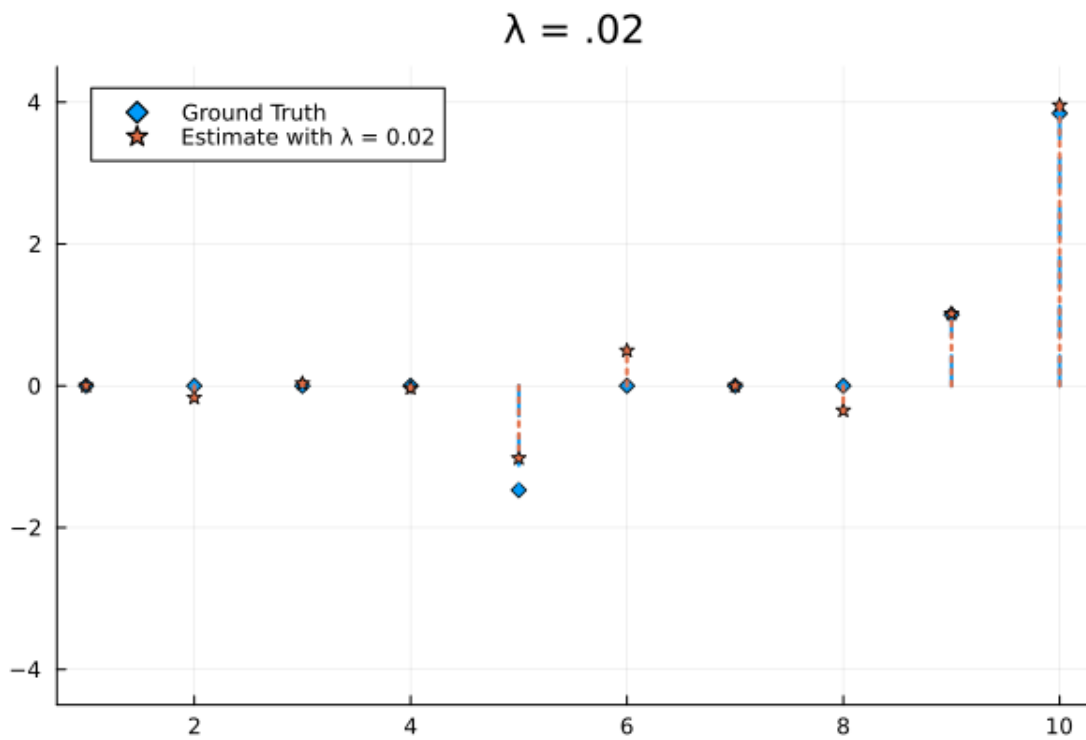


```
[9]: xaxis = 1:n

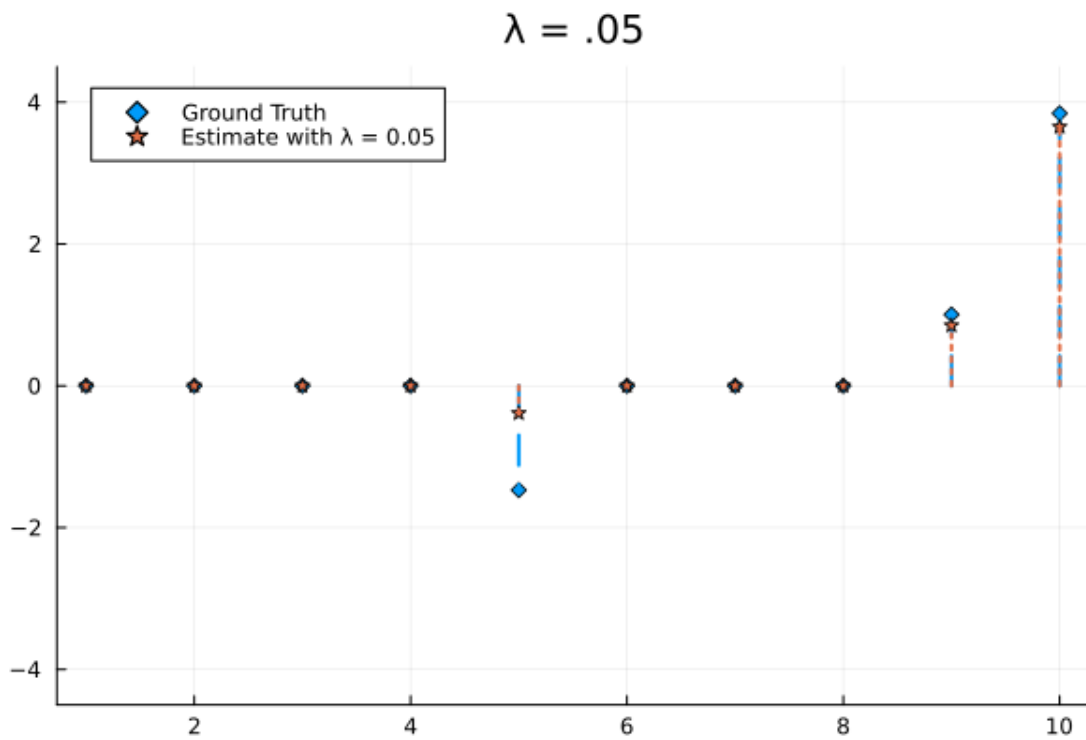
#Plot the results for different values of
#Blue diamonds are the "ground truth", red stars are the solution for that
↳lambda parameter
plot1 = plot(xaxis, groundtruth, seriestyle = :sticks, markershape = :diamond,
↳linewidth = 2, markerwidth = 5, linestyle = :dash, title = " = 0",
↳ylimits=(-4.5,4.5), label="Ground Truth")
plot1 = plot!(xaxis, out[:,1], seriestyle = :sticks, markershape = :star5,
↳linewidth = 2, markerwidth = 5, linestyle = :dot, label="Estimate with = 0")
```



```
[10]: plot2 = plot(xaxis, groundtruth, seriestyle = :sticks, markershape = :diamond,
    ↳ linewidth = 2, markerwidth = 5, linestyle = :dash, title = " = .02",
    ↳ ylims=(-4.5,4.5), label="Ground Truth")
plot2 = plot!(xaxis, out[:,2], seriestyle = :sticks, markershape = :star5,
    ↳ linewidth = 2, markerwidth = 5, linestyle = :dot, label="Estimate with = 0.
    ↳ 02")
```



```
[11]: plot3 = plot(xaxis, groundtruth, seriestype = :sticks, markershape = :diamond,
    ↳ linewidth = 2, markerwidth = 5, linestyle = :dash, title = " = .05",
    ↳ ylims=(-4.5,4.5), label="Ground Truth")
plot3 = plot!(xaxis, out[:,3], seriestype = :sticks, markershape = :star5,
    ↳ linewidth = 2, markerwidth = 5, linestyle = :dot, label="Estimate with = 0.
    ↳ 05")
```



```
[12]: plot3 = plot(xaxis, groundtruth, seriestyle = :sticks, markershape = :diamond,
    ↳ linewidth = 2, markerwidth = 5, linestyle = :dash, title = " = .1",
    ↳ ylims=(-4.5,4.5), label="Ground Truth")
plot3 = plot!(xaxis, out[:,4], seriestyle = :sticks, markershape = :star5,
    ↳ linewidth = 2, markerwidth = 5, linestyle = :dot, label="Estimate with = 0.
    ↳ 1")
```