**Graphics Tutorial**

1. Development Tools – MS Visual Studio
2. Create a Visual Studio Console Application.
3. Download the corresponding *graph1.h/graphLib2013.lib* files – Visual 2013 is what we use in the classroom. **The files must be downloaded to the project directory**.
4. Add the *graphLib2013.lib* to your project (Use *Add ->Existing Item* from Solution Explorer)
5. Add *main*.cpp to your project (Use *Add -> Existing Item* from Solution Explorer).
6. Create Window for Drawing
7. Draw Primitives in Graphics Window
   1. Draw Images
   2. Draw Rectangle
   3. Draw Circle
   4. Draw Line
8. Color Primitives
9. Display Text
10. Animations
11. Events