# 2 Assignment Tasks

## 2.1 Task 1 : Implementation Description. (2 points )

### • How flexible is your implementation, e.g., how you add or remove in future new drink types?

• How is the simplicity and understandability of your implementation?

• How you avoided duplicated code?

## 2.2 Task 2 - UML Class Diagram. (5 points)

Diagram

Description automatically generated

<https://lucid.app/lucidchart/6da3b896-06f6-42c1-8c34-fd1574ed10e2/edit?beaconFlowId=6715B84D6EA6FC18&invitationId=inv_2c5297b9-e2d1-4a56-ad34-a287ffa5051d&page=0_0#>