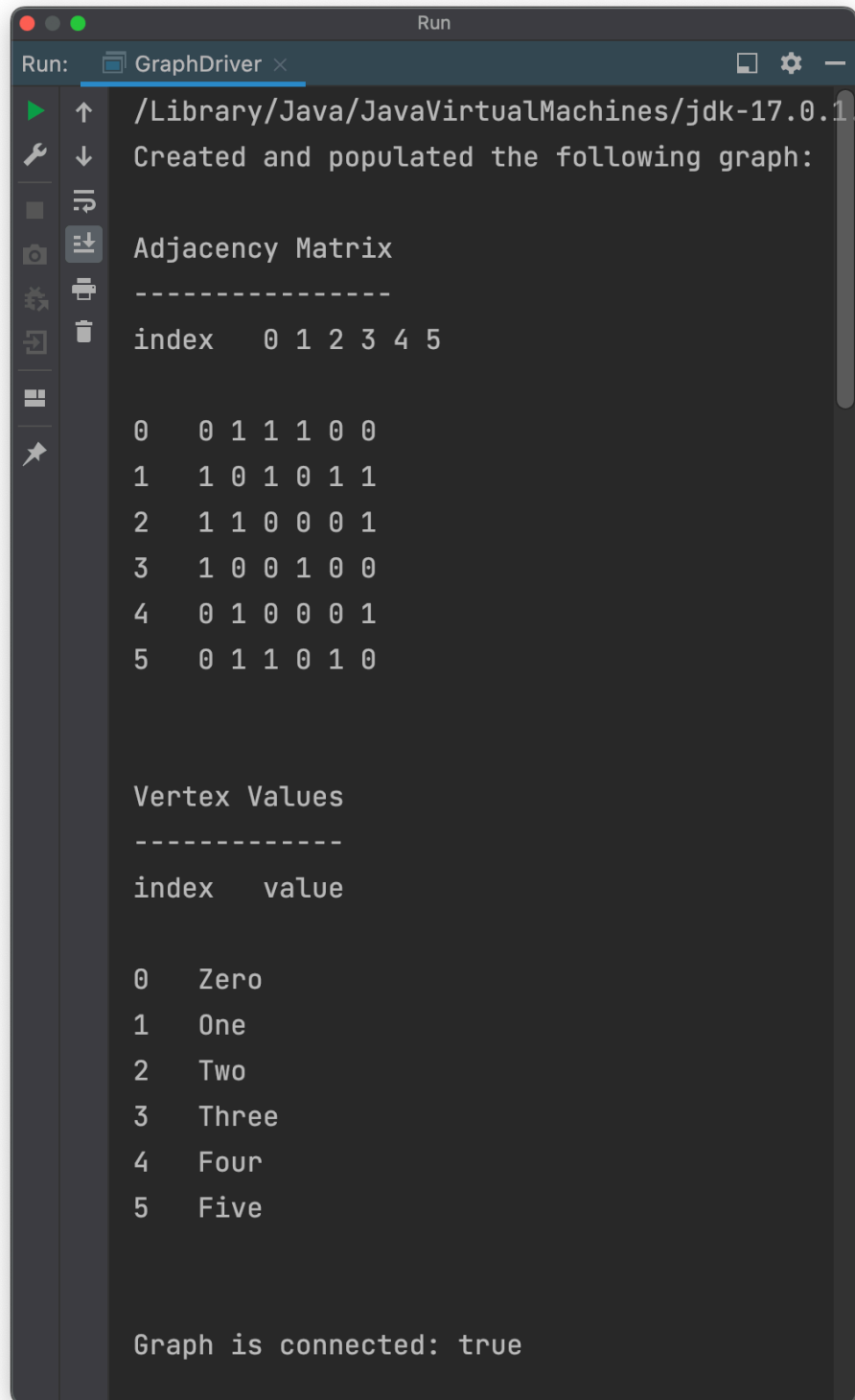


Question 2 Test Exhibits

Test exhibit showing `.addVertex()`, `.addEdge()`, and `.isConnected()` functionality



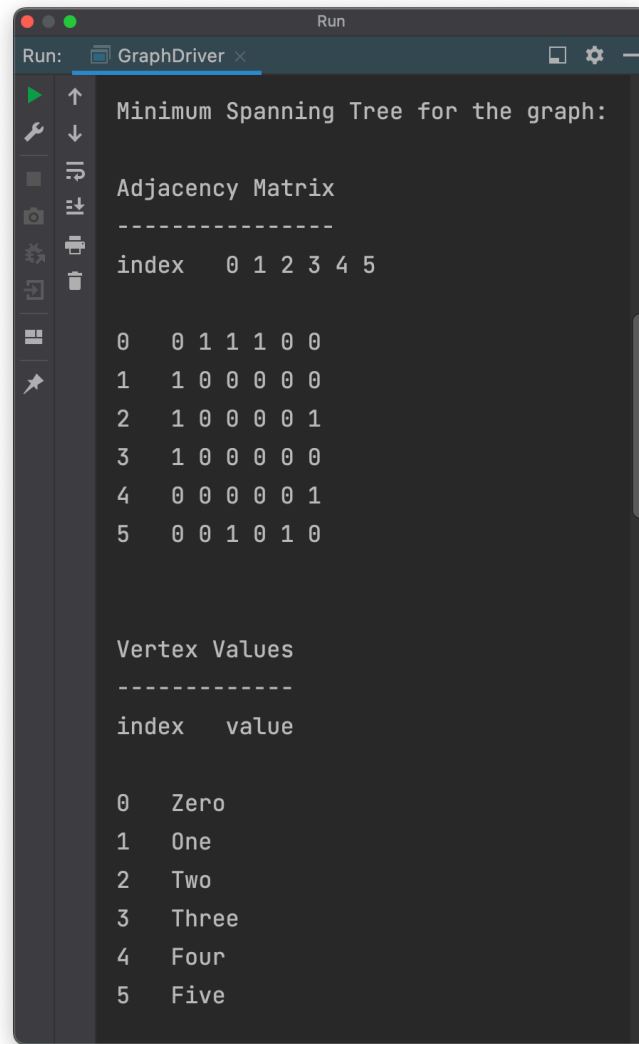
```
Run: GraphDriver x
/Library/Java/JavaVirtualMachines/jdk-17.0.1
Created and populated the following graph:

Adjacency Matrix
-----
index    0 1 2 3 4 5
0    0 1 1 1 0 0
1    1 0 1 0 1 1
2    1 1 0 0 0 1
3    1 0 0 1 0 0
4    0 1 0 0 0 1
5    0 1 1 0 1 0

Vertex Values
-----
index    value
0      Zero
1       One
2       Two
3      Three
4       Four
5       Five

Graph is connected: true
```

Test exhibit showing `.getMST()` functionality and the above graphs minimum spanning tree:



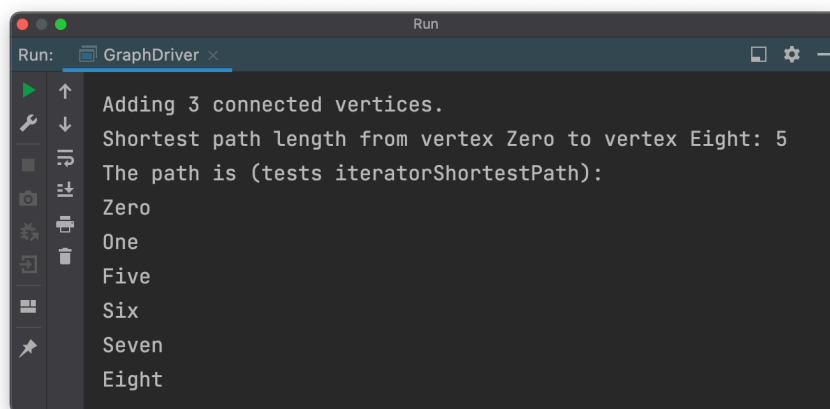
A screenshot of a 'Run' window titled 'GraphDriver'. The output text is as follows:

```
Minimum Spanning Tree for the graph:

Adjacency Matrix
-----
index   0 1 2 3 4 5
0   0 1 1 1 0 0
1   1 0 0 0 0 0
2   1 0 0 0 0 1
3   1 0 0 0 0 0
4   0 0 0 0 0 1
5   0 0 1 0 1 0

Vertex Values
-----
index   value
0     Zero
1     One
2     Two
3     Three
4     Four
5     Five
```

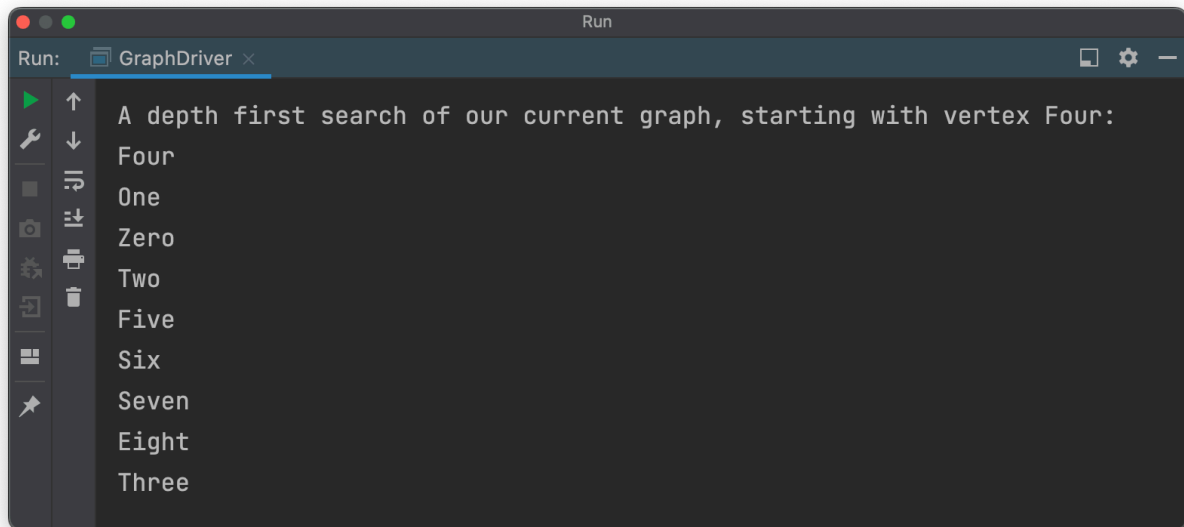
showing `.shortestPathLength()` and `.iteratorShortestPath()` functionality:



A screenshot of a 'Run' window titled 'GraphDriver'. The output text is as follows:

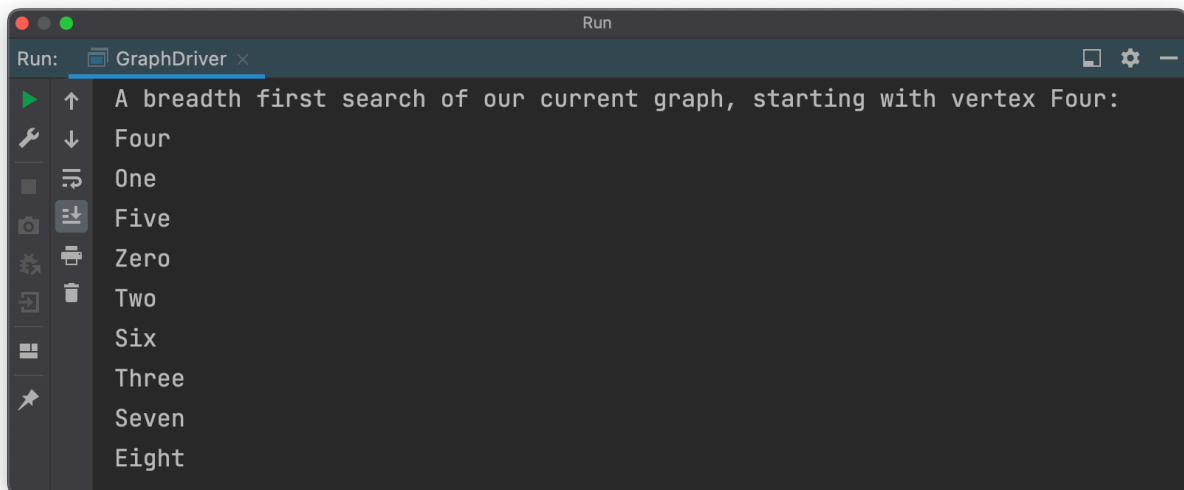
```
Adding 3 connected vertices.
Shortest path length from vertex Zero to vertex Eight: 5
The path is (tests iteratorShortestPath):
Zero
One
Five
Six
Seven
Eight
```

showing `.iteratorDFS()` (depth first search) functionality, starting with vertex Four:



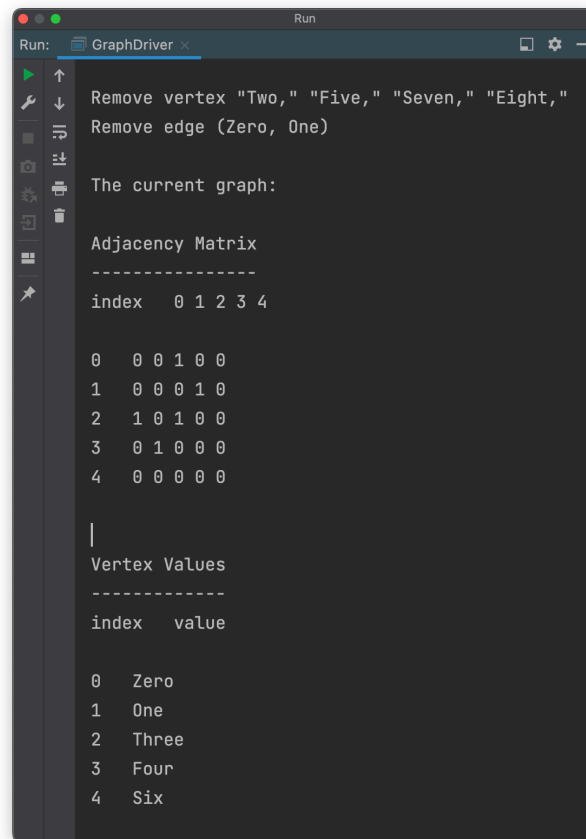
```
Run: GraphDriver x
A depth first search of our current graph, starting with vertex Four:
Four
One
Zero
Two
Five
Six
Seven
Eight
Three
```

showing `.iteratorBFS()` (breadth first search) functionality, starting with vertex Four:



```
Run: GraphDriver x
A breadth first search of our current graph, starting with vertex Four:
Four
One
Five
Zero
Two
Six
Three
Seven
Eight
```

showing `.removeVertex()` and `.removeEdge()` functionality:



```
Run: GraphDriver x
Remove vertex "Two," "Five," "Seven," "Eight,"
Remove edge (Zero, One)

The current graph:

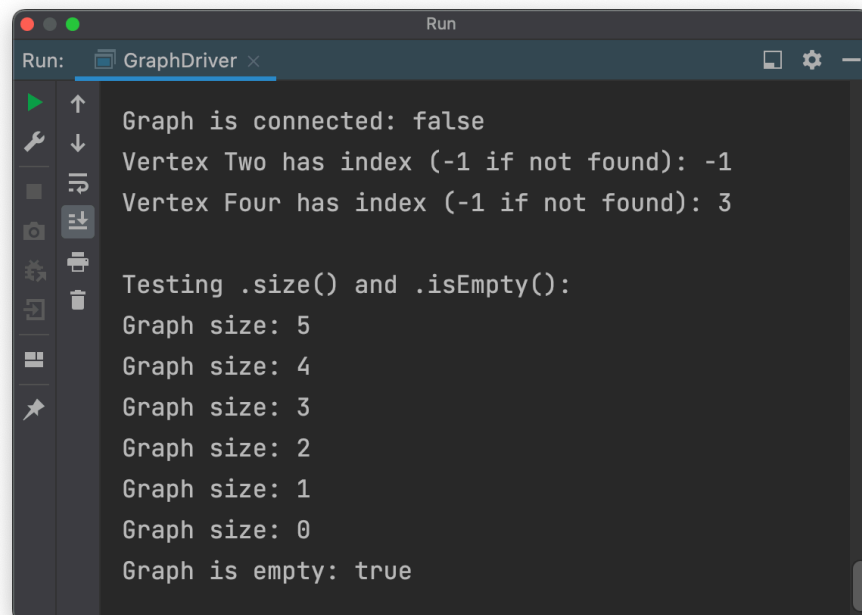
Adjacency Matrix
-----
index  0 1 2 3 4

0  0 0 1 0 0
1  0 0 0 1 0
2  1 0 1 0 0
3  0 1 0 0 0
4  0 0 0 0 0

|
Vertex Values
-----
index  value

0  Zero
1  One
2  Three
3  Four
4  Six
```

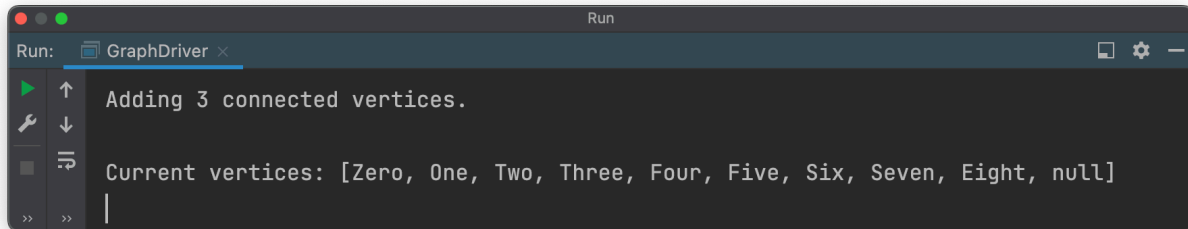
Test Exhibit showing `.isConnected()` for a disconnected graph, `.getIndex()`, `.size()` and `.isEmpty()` functionality for a range of cases:



```
Run: GraphDriver x
Graph is connected: false
Vertex Two has index (-1 if not found): -1
Vertex Four has index (-1 if not found): 3

Testing .size() and .isEmpty():
Graph size: 5
Graph size: 4
Graph size: 3
Graph size: 2
Graph size: 1
Graph size: 0
Graph is empty: true
```

showing `.getVertices()` — input as `Arrays.toString(graph.getVertices())`;
Note also that this implicitly shows `expandCapacity()` is functioning.



The screenshot shows a 'Run' console window with a tab labeled 'GraphDriver'. The console output consists of two lines: 'Adding 3 connected vertices.' followed by 'Current vertices: [Zero, One, Two, Three, Four, Five, Six, Seven, Eight, null]'. The window has a dark theme and standard macOS window controls.

```
Run: GraphDriver x
Adding 3 connected vertices.
Current vertices: [Zero, One, Two, Three, Four, Five, Six, Seven, Eight, null]
```