Michael Levin

+1 310-451-0012 | michaellevin42@ucla.edu | levinm.dev | linkedin.com/in/mikelevin- | github.com/MichaelLevin5908

EDUCATION

University of California - Los Angeles

Los Angeles, CA

Bachelor of Science in Computer Science and Mathematics, GPA: 3.74

Sep 2023 - Jun 2026

- Dean's Honors List, US History Bee competitor, Boys State alumni
- Relevant coursework: Data Structures & Algorithms, OOP, Computer Architecture, Probability & Statistics

Experience

Software Engineering Intern

Oct 2024 - Present

Helios Technologies

Giq Harbor, Washington

- Leveraged Large Language Models (LLMs) to develop an interface for interacting with personalized clones
- Designed the UI with React, TypeScript, Jest, and Playwright, employing test-driven development for reliability
- Used Node js to connect the server components to AWS and tune the model to enhance accuracy and reduce costs

Software Engineering Intern

Jul 2024 - Sep 2024

Charge Health

Austin, TX

- Enhanced the user experience for over 10,000 users by engineering and redesigning the UI in Flutter
- Optimized performance and scalability by integrating AWS Lambda with DynamoDB using Boto3 and PynamoDB
- Reduced bugs by 30% through comprehensive unit tests in Python and Dart, using Gradle, Mockito, and Moto
- Debugged and optimized functionalities, improving responsiveness and reducing user-reported issues by 25%

Technical Recruitment Coordinator

Jul 2022 – Nov 2022

Lanhee Chen Campaign for Controller

Los Angeles, CA

- Recruited and trained over 30 interns, leading a volunteer phone banking team that made over 100,000 calls
- Automated the collection of public data from over 2,000 high school websites using Python and Beautiful Soup
- Identified key individuals using Pandas and NumPy, and developed an OOP Python script that contacted 4000+volunteers and school officials, boosting volunteer recruitment by 20%
- Implemented the internship program at 7 schools by setting up and leading meetings with key school officials

PROJECTS

Banking Application | Java, Spring Boot, React, SQL, Bootstrap, Postman, XML

Sep 2024 – Present

- Developed a full-stack banking application using Java Spring Boot and React, supporting 5+ core banking operations and integrating RESTful APIs for efficient communication between frontend and backend
- \bullet Enhanced security with Spring Security and JWT, achieved 100% compliance with industry standards, and implemented an automated email notification system for transaction alerts and updates

Clinic Finder Application | Dart, Flutter, AWS, GraphQL, Python, Requests

Jun 2024 – Aug 2024

- Built a Flutter mobile app for locating specialized clinics, using AWS Amplify for backend integration and GraphQL for API management. The app features real-time search capabilities, enhancing clinic retrieval efficiency
- Established secure user authentication with AWS Cognito and encrypted storage on Amazon S3

$\underline{\mathbf{TunnelMan \ Game}} \mid \mathit{C++}$

 $Jul \ 2024 - Aug \ 2024$

- Engineered a 2D action game in C++ with complex mechanics, including player movement, inventory management, and enemy AI, enhancing code efficiency, and refining collision detection algorithms for improved gameplay
- Reduced memory usage by 15% and boosted frame rates by 25% through efficient data structure design
- Employed robust data encapsulation practices and utilized STL containers like queues, vectors, and maps

Boston Housing Price Prediction | Python, Flask, Vue, Scikit-learn, XGBoost

Sep 2023 – Nov 2023

- Designed a robust Linear Regression model for predicting Boston housing prices, achieving 73% accuracy on 500+ data points through extensive EDA, data cleaning, and hyperparameter tuning with Grid Search
- Deployed the model using Flask and Vue for real-time predictions, enabling integration with web applications

TECHNICAL SKILLS

Languages: Python, C/C++, JavaScript/TypeScript, Java, SQL, Dart, Bash, HTML/CSS, XML, Assembly, R Frameworks: React, Spring Boot, Hibernate, Flask, Node.js, Flutter, Vue, Bootstrap, Vite, Remix, Redux Developer Tools: AWS, Git, Linux, Gradle, Mockito, Pulumi, VS Code, IntelliJ, Android Studio, Postman, Jira, Agile Libraries: Boto3, PynamoDB, Jest, Pandas, NumPy, Matplotlib, Requests