



 The best way to deeply understand the topics of this module is to see the actual protocols in action. You can do that by using a sniffer tool.

+ This section will enhance your Networking and Wireshark skills.



- + As you know, Wireshark is a network sniffer and protocol analyzer.
- + This means that you can use it to analyze every packet, traffic stream, or connection that hits your computer network interface(s).



 Knowing this tool is extremely important to understand how networking works.

 Wireshark is widely used by network administrators, networking protocol researchers, and hackers.



- Wireshark can capture all the traffic seen by the network card of the computer running it.
- + To understand what traffic a network card sees, you have to know that most network cards, also known as Network Interface Cards (NIC), can work in promiscuous or monitor mode.



#### 2.8.1 NIC Promiscuous Mode

 During normal operations, a network card discards any packet addressed to another NIC. In promiscuous mode, a network card will accept and process any packet it receives.

 For example, in a hub-based network, a NIC will receive traffic addressed to other machines. The NIC usually drops these packets but accepts them while in promiscuous mode.



#### 2.8.1 NIC Promiscuous Mode

+ With the introduction of switched networks, sniffing other machines Ethernet traffic got harder. You have to perform an attack such as ARP poisoning or MAC flooding in order to do that.

WiFi medium (the air), instead, is broadcast by nature, so it's
possible to still detect traffic destined to a different host. In this
chapter, we will concentrate on Ethernet traffic only.

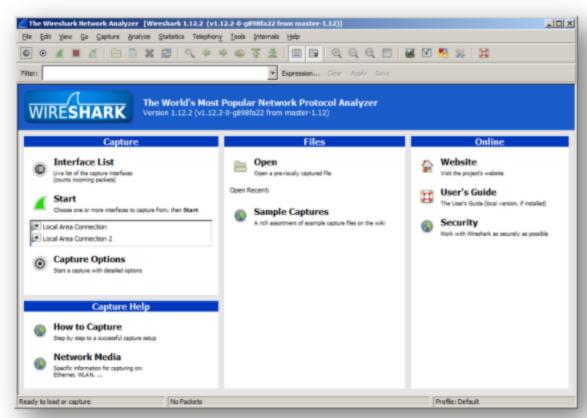


Wireshark is free software that can run on practically all modern operating systems. You can download it from <a href="https://www.wireshark.org/">https://www.wireshark.org/</a> or <a href="https://www.wireshark.org/download/">https://www.wireshark.org/download/</a> for older versions.

 In the following slides, we are going to see how to configure it to use its main features. The version covered is 1.12.2.



Here we see
 Wireshark's
 main window.





 Clicking on Interface List opens a window with a list of your network cards (wired, wireless, VPNs, virtual interfaces, etc.).



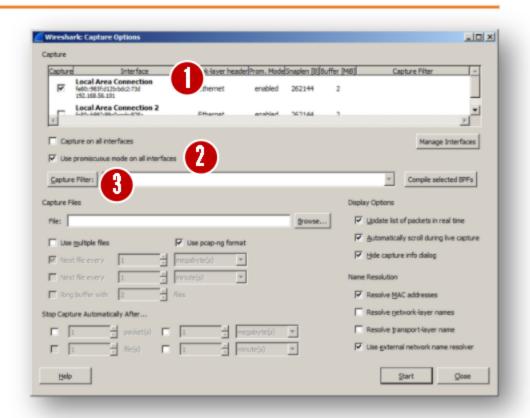
Clicking on CaptureOptions opens...





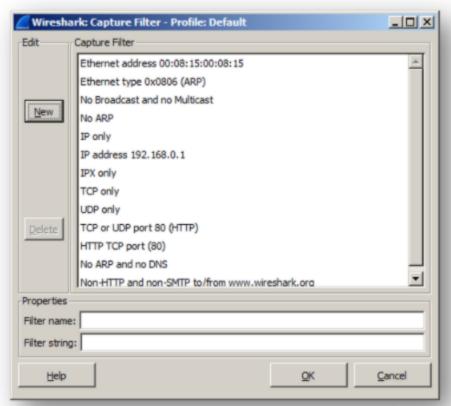
... the capture options
window, which has a huge
impact on your capture
session as you can configure:

- Which interfaces to use during the capture
- NIC promiscuous mode
- Capture filtering



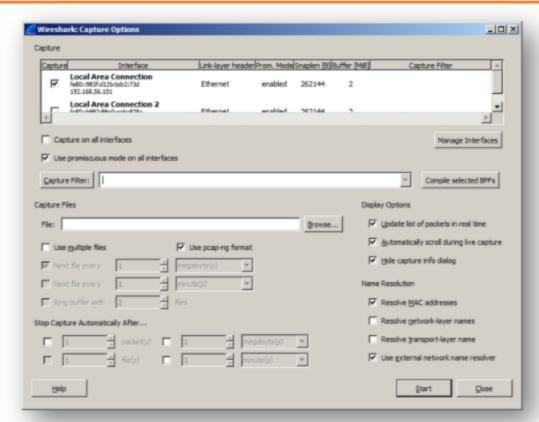


- + Capture filters will make Wireshark discard packets that do not match the filter. These filters impact how many packets your computer must process and how big the capture file will be.
- This is very useful to limit captured traffic in high traffic networks.





 During your first captures, leave the filter blank and just click start.





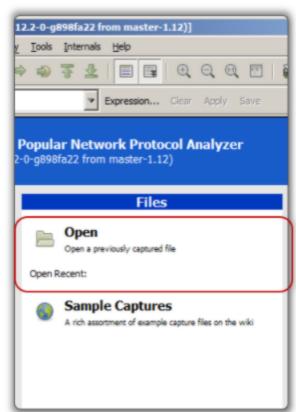
+ To perform these very same operations, you can just select the capture interface and then click on **capture options** or start from the main window.





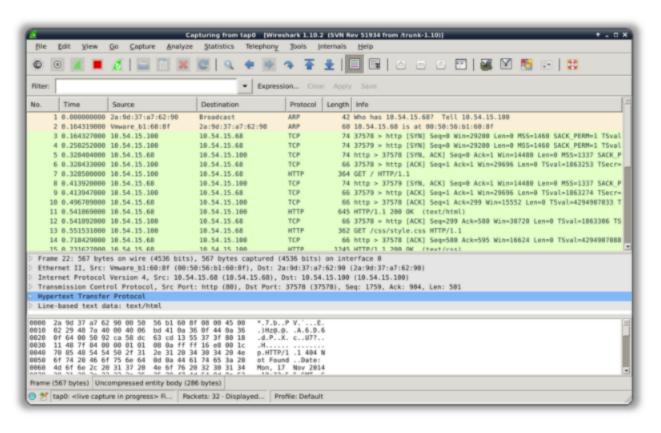
 PCAP files store an entire capture (from a previous capture session).

 If you already have a PCAP file, you can open it using this button.





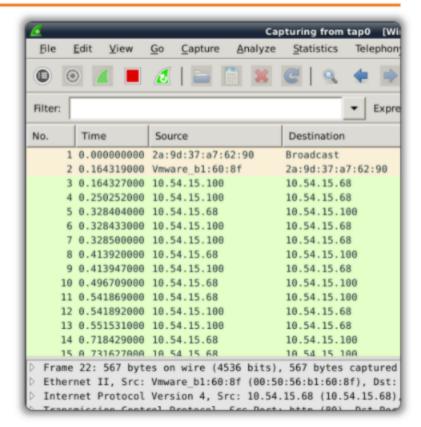
In either case, doing a live capture or opening a previous one, you will see this interface.





The first two columns of the upper pane contain:

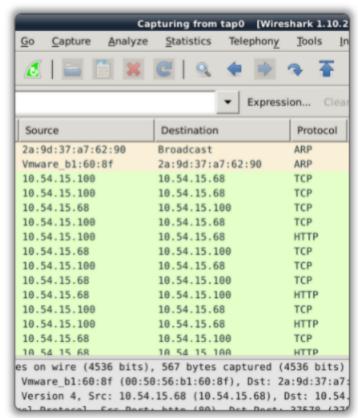
- The number of the captured packet.
- The arrival time of the packet in seconds. The arrival time is relative to the start of the capture.





You can then see the source,
 destination and protocol columns.

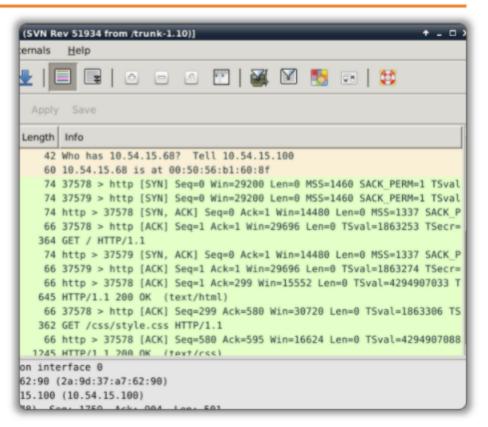
 Note how the source and destination address vary according to the protocol.





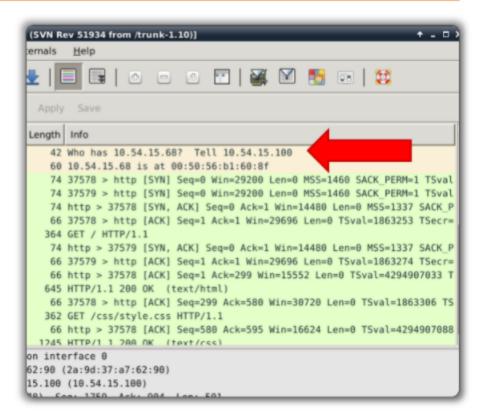
In the last two columns,
 you can find the size of
 the packet and some
 related information.

 The info column is protocol specific.



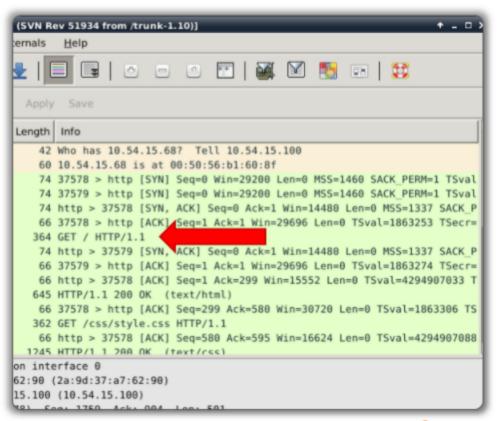


+ For example, the first two packets are ARP requests and replies.





This packet is an HTTP request.





 The center pane gives you access to all the protocol layers used by a packet.

+ This actually allows you to read the entire packet layer by layer!

```
    Frame 22: 567 bytes on wire (4536 bits), 567 bytes captured (4536 bits) on interface θ

    Ethernet II, Src: Vmware_b1:60:8f (00:50:56:b1:60:8f), Dst: 2a:9d:37:a7:62:90 (2a:9d:37:a7:62:90)

    Internet Protocol Version 4, Src: 10.54.15.68 (10.54.15.68), Dst: 10.54.15.100 (10.54.15.100)

    Transmission Control Protocol, Src Port: http (80), Dst Port: 37578 (37578), Seq: 1759, Ack: 904, Len: 501

    Hypertext Transfer Protocol

    Line-based text data: text/html

    Transmission Control Protocol

    Transmission Control Protocol

    Transfer Protocol

    Transfer Protocol

    Transfer Protocol

    Transmission Control Protocol

    Transfer Protocol

    Transfer Protocol

    Transfer Protocol

    Transfer Protocol

    Transmission Control Protocol

    Transfer Protocol

    Transfer Protocol

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    Transmission Control Protocol

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    Transmission Control Protocol

    Transfer Protocol

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    Transfer Protocol

    Transmission Control Protocol

    Transfer Protocol

    Transmission Control Protocol

    Transmission C
```



+ You can drill down to get any information you want about a packet.

Frame 6: 66 bytes on wire (528 bits), 66 bytes captured (528 bits) on interface 0

+ For example, this packet has the ACK TCP flag on.

```
Frame 6: 66 bytes on wire (528 bits), 66 bytes captured (528 bits) on interface 0
Ethernet II, Src: 2a:9d:37:a7:62:90 (2a:9d:37:a7:62:90), Dst: Vmware b1:60:8f (00:50:56:b1:60:8f)
Internet Protocol Version 4, Src: 10.54.15.100 (10.54.15.100), Dst: 10.54.15.68 (10.54.15.68)
Transmission Control Protocol, Src Port: 37578 (37578), Dst Port: http (80), Seq: 1, Ack: 1, Len: 0
   Source port: 37578 (37578)
  Destination port: http (80)
  [Stream index: θ]
                      (relative sequence number)
  Sequence number: 1
  Acknowledgment number: 1
                              (relative ack number)
  Header length: 32 bytes

▽ Flags: 0x010 (ACK)

     000. .... = Reserved: Not set
     ...0 .... = Nonce: Not set
     .... 0... = Congestion Window Reduced (CWR): Not set
     .... .0.. .... = ECN-Echo: Not set
     .... ..0. .... = Urgent: Not set
     .... ....1 .... = Acknowledgment: Set
     .... θ... = Push: Not set
     .... .... .0.. = Reset: Not set
     .... .... ..θ. = Syn: Not set
     .... Not set
  Window size value: 29
  [Calculated window size: 29696]
  [Window size scaling factor: 1024]

    Checksum: 0x30b9 [validation disabled]

Doptions: (12 bytes), No-Operation (NOP), No-Operation (NOP), Timestamps
| [SEQ/ACK analysis]
```



 In the bottom pane, you can see the actual packet payload. In this example we see an HTTP GET request.

```
.PV.`.*. 7.b...E.
      00 50 56 b1 60 8f 2a 9d
                               37 a7 62 90 08 00 45 00
      01 5e 5d b7 40 00 40 06
                               a8 cf 0a 36 0f 64 0a 36
                                                         .^].@.@. ...6.d.6
0010
     0f 44 92 ca 00 50 13 55
                               33 b8 58 dc 5c ef 80 18
                                                         .D...P.U 3.X.\...
     00 1d 43 de 00 00 01 01
                              08 0a 00 1c 6e 55 ff ff
                                                         ..C.... ....nU...
0040
     14 6f 47 45 54 20 2f 20
                               48 54 54 50 2f 31 2e 31
                                                                  HTTP/1.1
0050
     0d 0a 48 6f 73 74 3a 20
                               31 30 2e 35 34 2e 31 35
                                                                 10.54.15
0060
     2e 36 38 0d 0a 55 73 65
                              72 2d 41 67 65 6e 74 3a
                                                         .68..Use r-Agent:
0070
     20 4d 6f 7a 69 6c 6c 61
                               2f 35 2e 30 20 28 58 31
                                                          Mozilla /5.0 (X1
0080
     31 3b 20 4c 69 6e 75 78
                               20 78 38 36 5f 36 34 3b
                                                         1; Linux x86 64;
                               29 20 47 65 63 6b 6f 2f
0090
     20 72 76 3a 33 31 2e 30
                                                        rv:31.0 ) Gecko/
00a0
     32 30 31 30 30 31 30 31
                               20 46 69 72 65 66 6f 78
                                                         20100101 Firefox
0000
     2f 33 31 2e 30 20 49 63
                               65 77 65 61 73 65 6c 2f
                                                         /31.0 Ic eweasel/
00c0
     33 31 2e 32 2e 30 0d 0a
                               41 63 63 65 70 74 3a 20
                                                         31.2.0.. Accept:
00d0
     74 65 78 74 2f 68 74 6d
                               6c 2c 61 70 70 6c 69 63
                                                         text/htm l,applic
00e0
     61 74 69 6f 6e 2f 78 68
                               74 6d 6c 2b 78 6d 6c 2c
                                                         ation/xh tml+xml,
00f0
     61 70 70 6c 69 63 61 74
                               69 6f 6e 2f 78 6d 6c 3b
                                                         applicat ion/xml;
0100
     71 3d 30 2e 39 2c 2a 2f
                               2a 3b 71 3d 30 2e 38 0d
                                                         q=0.9.*/*; q=0.8.
0110
     0a 41 63 63 65 70 74 2d
                               4c 61 6e 67 75 61 67 65
                                                         .Accept- Language
                                                         : en-US, en;q=0.5
0120
     3a 20 65 6e 2d 55 53 2c
                              65 6e 3b 71 3d 30 2e 35
     0d 0a 41 63 63 65 70 74
                               2d 45 6e 63 6f 64 69 6e
                                                          ..Accept -Encodin
0140
     67 3a 20 67 7a 69 70 2c
                               20 64 65 66 6c 61 74 65
                                                         g: gzip, deflate
     0d 0a 43 6f 6e 6e 65 63
                               74 69 6f 6e 3a 20 6b 65
                                                         ..Connec tion: ke
0150
0160 65 70 2d 61 6c 69 76 65
                               0d 0a 0d 0a
                                                         ep-alive ....
```



# 2.8.4 Filtering

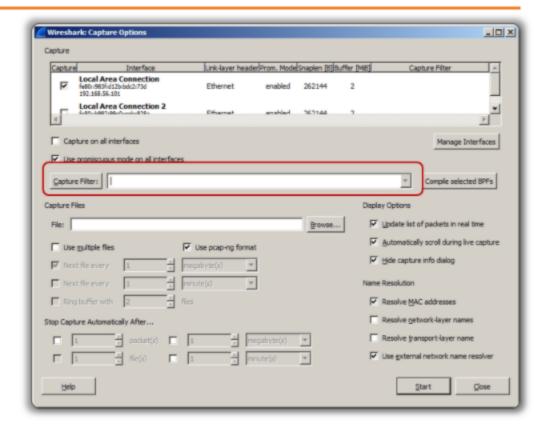
- A traffic capture can be overwhelming, even on a network with just a couple of dozens of nodes.
- + Wireshark can filter traffic at capture or at display time.

+ Each method has its own pros and cons.



## 2.8.4.1 Capture Filters

+ You can set capture filters **before** starting the capture so that Wireshark will capture only packets matching the filters.





## 2.8.4.1 Capture Filters

+ Here are some basic capture filters.

Syntax	Description
ip	Only packets using IP as layer 3 protocol.
not ip	The opposite of the previous syntax.
tcp port 80	Packets where the source or destination TCP port is 80.
net 192.168.54.0/24	Packets from and to the specified network.
src port 1234	The source port must be 1234; the transport protocol does not matter.
src net 192.168.1.0/24	The source IP address must be in the specified network.
host 192.168.45.65	All the packets from or to the specified host.
host www.examplehost.com	All the packets from or to the specified hostname.



## 2.8.4.1 Capture Filters

+ Capture filters will downsize the amount of traffic gathered.

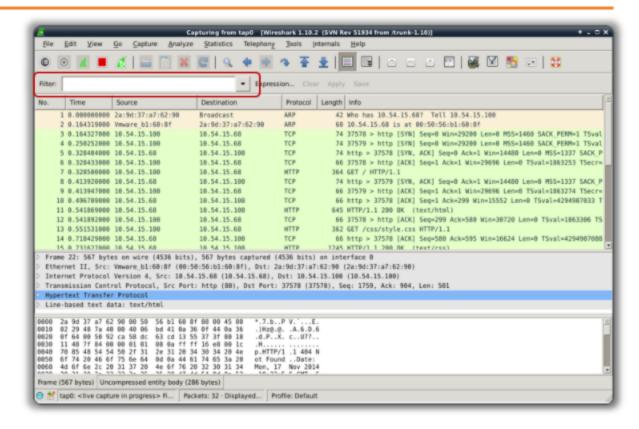
 The final capture will be smaller, and it will contain only the needed traffic.



- + However, capture filters might not catch interesting traffic! Display filters instead allow you to inspect and apply very granular filters to every field of the captured packets. Wireshark then displays only the packets matching the filters.
- You can always remove or fine tune a display filter, something you can't do with the capture filter (you would have to re-start the capture from scratch).

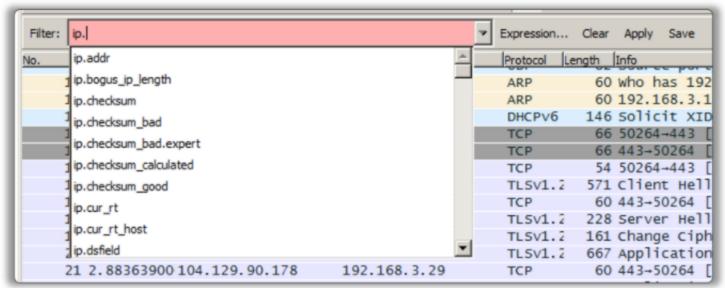


 You can use the filter textbox to apply a display filter.



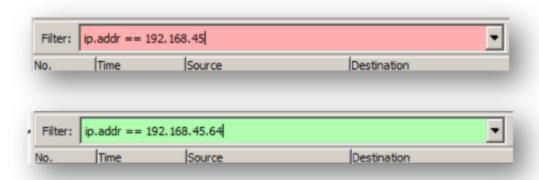


 You can start typing a filter and Wireshark will give you valid protocol fields.





 The background of the text-box will turn red if the filter is invalid or green when the filter is valid.





#### + A display filter is made by:

Syntax	Description
<protocolname></protocolname>	Displays any packet using that protocol.
<protocolname>[.field]</protocolname>	Displays any packet with the specified field present.
<protocolname>[.field] [operand value]</protocolname>	Displays any packet whose protocol field matches the operand and value.
<protocolname>[.field] AND <protocolname>[.field] [operand value]</protocolname></protocolname>	You can combine multiple expressions by using logical operators.



+ Below is an example.

Syntax	Description
ip	Displays IP packets.
ip.addr	Displays IP packets with a populated source or destination address.
ip.addr == 192.168.12.13	Displays IP packets with 192.168.12.13 as source or destination address.
ip.addr == 192.168.12.13 or arp	The above or ARP packets.



- + You can find Wireshark display filter reference here.
- + For any other information, please refer to the Wireshark User's Guide.



## 2.8.5 Sample Traffic Captures

 If you want to practice these topics a little more, you can record some traffic from your computer or you can download a capture from Wireshark website.



#### References

- Wireshark: https://www.wireshark.org/
- Wireshark Download: https://www.wireshark.org/download/
- + Wireshark Display Filter Reference: https://www.wireshark.org/docs/dfref/
- + Wireshark User's Guide: https://www.wireshark.org/docs/wsug\_html\_chunked/
- Wireshark Sample Captures: http://wiki.wireshark.org/SampleCaptures

