Lucy Zhao

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EDUCATION

The University of Texas at Austin, Austin, Texas

Aug 2016 - Present

Bachelor of Science in Computer Science, Turing Scholar

Bachelor of the Arts in Plan II Honors

- Coursework:
 - Algorithms & Data Structures (Honors)
 - Discrete Math (Honors)
 - Sequences, Series, & Multivariable Calculus
 - Computer Organization & Architecture (Honors)–Will be taken in Spring 2017
- Cumulative GPA: N/A

Tom C. Clark High School, San Antonio, Texas

Aug 2012 - Jun 2016

- Relevant Activities and Coursework:
 - 2016 Google Code-In (worked on documentation and updated Templates for Wikimedia)
 - UIL Computer Science (2016 State Contestant)
 - AP Computer Science (basic data structures, algorithms, and GridWorld API)
- Valedictorian, Cumulative GPA: 4.0 / 4.0

EXPERIENCE

FIRST Robotics Competition Team 3997, San Antonio, Texas

May 2015-May 2016

- Programmer, Electronics Team, and Awards Presenter
 - Participated in designing, building, and programming robots for competition.
 - · Personal responsibilities during off-season included handling social media, fundraising, and community outreach.
 - Worked on programming (Java, C/C++), electronics, and awards presentations during competition season.

Greehey Children's Cancer Research Institute, San Antonio, Texas

Summer 2014

- Summer Intern, Mentor: Dr. Yidong Chen
- Contributed to a web-development project focused on the creation of a database for large quantities of gene data.
- Constructed an interactive visual representation for gene data using Circos, javascript, Java, PHP, and HTML.
- Used HTML/CSS to fine-tune and maintain the website.
- Coauthor of MeT-DB: a database of transcriptome methylation in mammalian cells (PMID:25378335), published 2014 in the journal Nucleic Acids Research.

PROJECTS

Markov Chain (Java)

Sept 2016

Implemented a program using Markov Chains to generate random text based on a random seed from source text.

■ Image Manipulator (Java) Aug 2016 Implemented a program applying basic effects (black & white, shrink, grow, etc.) and neighborhood filters (smooth, sharpen, de-noise, highlight edges, etc.)

Image Manipulator (C/C++)
 Worked on a 3-person team to create a program to apply blace

Dec 2015

Worked on a 3-person team to create a program to apply black & white, sharpen, blur, and edge detection effects to images to become acquainted with the C++ programming language.

Spaceship-Asteroid "Shoot 'em up" Game (Java)
 May 2014
 Created a game with a JFrame GUI in which user maneuvers a spaceship with the keyboard to avoid and shoot falling asteroids.

LANGUAGES

Proficient: Java

AND TOOLS Familiar: Linux, Git, Arduino

Exposed to: Javascript, HTML/CSS, PHP, C/C++, Excel

CAMPUS ACTIVITIES

Infomation and Systems Security Society (ISSS)

Aug 2016 – Present

ITIES ■ Member

- Attending weekly workshops on web security
- Engaging in hands-on exercises find, using, and protecting against web security exploits

PUBLICATIONS

Liu, H., Flores, M.A., Meng, J., Zhang, L., Zhao, X., Rao, M.K., Chen, Y. and Huang, Y. (2015) MeT-DB: a database of transcriptome methylation in mammalian cells. *Nucleic Acids Res.*, 43, D197–D203