Tin Nguyen

832-273-5611

tinng95@yahoo.com

https://github.com/tinng95

Education

University of Houston   Fall 2013 – Dec 2017
- Bachelor of Science, Computer Science – w/Math minor
- Comp-Sci GPA of 3.60

Project

Hatebound
Game   Aug 2016 - Current
- 2D Top Down adventure
- Work with both Unity Engine and Vulkan Engine
- Aim for Imagine Cup 2017

Game Engine Development
Engine   Sep 2015 – Current
- Working with OpenGL API and Vulkan API
- Low level access to GPU cores with Vulkan API

Text-Based-Game
Game   Jan 2015 – April 2015
- Text game generator
- C based simple AI

Skills

- C, C++, C#, Java, Photoshop, Illustrator, Unity, Maya
- Learning in progress: OpenGL, Vulkan, HTML5
- Bilingual: English, Vietnamese

Work Experiences

University of Houston
Teaching Assistant   Jan 2016 - Current
- Intro to Computer Science 2 and Data Structure 1
- Design Zybook's labs

Elegant Cosmetology Salon
Manager   June 2015 – Dec 2015
- Worked with Salon Iris database
- Managed payroll and finances for the salon
- Advise customers and provided customer support

Achievement/ Organization

- 4th undergrad TA hired by UH CS department   Jan 2016
- Consecutive Manager of the month at Elegant Cosmetology Salon   June 2015- Sep 2015
- CougarCS: Active Member   Sep 2013 - Current
- UH CodeRed 2015 participated   Nov 2015
- Top 5% graduated High School   June 2013