GERALD JOSHUA

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EDUCATION

Austin Community College(ACC) Associate Degree in Computer Science May 2017

SMAK 1 BPK Penabur Jakarta High School Diploma in Natural Sciences May 2015

LEADERSHIP EXPERIENCE AND ACTIVITIES

Austin Community College Male Leadership – Active Member; Austin, TX
May 2016 – Present
Attending the annual <u>Texas Male Student Leadership Summit</u> 2016 as a representative from minority male student at
ACC.

• **Bridges International Link** – *Active Member*; Austin, TX

May 2016 – Present

• **Permias Austin (Indonesian Students Association)** – *Webmaster*; Austin, TX

May 2016 - Present

A non-profit Indonesian student association that resides in Austin, Texas. This organization is student-run and our members consist of students enrolled in the University of Texas at Austin, Austin Community College, and Texas State University

• Garuda Bisa – Webmaster; Austin, TX

May 2016 – Present

A non-profit organization that pairs Indonesian professionals and Indonesian students for professional mentorship

• **Gracepoint Church** – *Active Member*; Austin, TX

Fall 2015 - Present

• The Coordinator in the Department of Event Organizer during JukeBox January 2014 – December 2014 JukeBox is my high school annual event where we host competition, ranging from sports activities, arts, and academic to non-academic fields. My team and I managed all sort of the event operations, such as arranging all the schedule for the competitions, transportations, etc. Besides that, we also successfully negotiated contracts with the Indonesian local musicians in order to perform in our closing event.

ADDITIONAL INFORMATION

Computer Skills: C++, Python, Java, XHTML, CSS

Applications: Microsoft Office, Dreamweaver, Lightworks, Adobe Premiere

Certifications: Android Development from Tanmia Informatika

Foreign Languages: Fluent in Indonesian Language

Interests: Playing Soccer, Volley, Drum, Percussion, and Guitar

RELATED COURSES

• Programming Fundamentals I

Introduces the fundamental concepts of structured programming. Topics include software development methodology, data types, control structures, functions, arrays, and the mechanics of running, testing, and debugging. This course assumes computer literacy.

• Programming Fundamentals II

Review of control structures and data types with emphasis on structured data types. Applies the object-oriented programming paradigm, focusing on the definition and use of classes along with the fundamentals of object-oriented design. Includes basic analysis of algorithms, searching and sorting techniques, and an introduction to software engineering.

• Programming Fundamentals III: Data Structures

Further applications of programming techniques, introducing the fundamental concepts of data structures and algorithms. Topics include recursion, fundamental data structures (including stacks, queues, linked lists, hash tables, trees, and graphs), and algorithmic analysis.