

# ANGELA HOCH

ahoch2@uh.edu • (210) 859 – 6459  
www.linkedin.com/in/hoch-angela  
https://github.com/AngelaHoch

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## EDUCATION

*Graduating Aug 2017*

### University of Houston

B.S. in Computer Science, Minor in Mathematics  
Cumulative GPA: 3.317      Major GPA: 3.806

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## OBJECTIVE

Enthusiastic undergrad seeking entry into user interface design.

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## SKILLS

*Languages:*

C++, Java

*Software:*

Visual Studio, Net Beans, SolidWorks, KeyShot, Photoshop, Illustrator

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## WORK EXPERIENCE

*Nov 2014 – April 2016*

### Lodging Technician

Meadowlake Pet Resort and Training Center, Houston, Texas

- Collaborated with coworkers to relay new information and complete daily tasks
  - Took initiative in completing various maintenance tasks for the facility
  - Communicated with supervisors to ensure that clients received excellent service
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## VOLUNTEER EXPERIENCE

*Sept 2016 – Present*

### Cougar CS Tutor

Cougar CS, University of Houston

- Assist other Computer Science majors with their course work in preliminary classes
- Actively learning new ways to clarify information

*Aug 2013 – May 2016*

### AIAS Student Store Manager, Elected Officer Position

AIAS, University of Houston

- Connected with and assisted fellow students in a professional manner
- Coordinated with a local art supply store to sell common architecture supplies
- Recruited and scheduled student volunteers to operate the store
- Maintained the general inventory, store cleanliness, and the register

*Aug 2014, 2015*

### AIAS Welcome Day Volunteer and Organizer

AIAS, University of Houston

- Helped organize and host a “Welcome Day” event for incoming freshmen
- Coordinated with local art supply stores to create discounted supply packs

*Nov 2011, 2012*

### Magi Project

Northwest Church of Christ, San Antonio, Texas

- Contributed for 7 years by collecting and preparing donations for children in need
  - Coordinated with local high school to complete 30 gift boxes in 2011 and 2012
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## ADDITIONAL COURSES

*Fall 2013 – Spring 2015*

### Industrial Design Studios

- Constructed working prototypes based on given parameters and creative design
- Learned how to evaluate a design in terms of user experience and ease of use

*Fall 2014*

### Visual Communication

- Organized information into graphics that communicate to broad audiences effectively
- Established basic skill set in using image editing software including Photoshop

*Spring 2015*

### Visual Presentation

- Developed skills on visual thinking and how to influence thoughts with a presentation
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## AWARDS

*Aug 2014*

**Induction into the National Society of Collegiate Scholars**

*January 2013*

**Academic Excellence Scholarship**