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# Huyanh Hoang

### Education

2013–2017 Bachelor of Science, Informatics, University of California, Irvine.

Cumulative GPA: 3.4

## Experience

January Cofounder, Rohm, Irvine.

- 2016-Present o Convert prototypes for an iOS platform dealing with event coordination and event discovery to Swift code using external libraries and UIKit
  - Overhaul the existing app with adaptive code that keeps future changes in mind
  - o Implement lean startup techniques to discover user problems and create solutions

July **Independent Developer**, *CalorieUI*, Irvine.

- 2016-Present o Developing a fitness utility application that tracks calories and automatically counts the workout set
  - o Planning problems, solutions, customer segments, acquisition channels, and actionable metrics

# Software Projects

March iXercise, UCI, Irvine.

2016

- 2016-June Conducted interviews and extracted requirements with doctors to build a web administration system for an exergame that supports the rehabilitation of recovering leukemia patients
  - o Tested prototype designs with medical staff, performed modifications, and retested those modifications
  - o Learned to create a secure, user-centered application using Node.js, MongoDB, and D3

### February **Procrastinationation**, *TreeHacks*, Stanford.

- 2016 o Collaborated with a multi-disciplinary team to create a Google Chrome extension that keeps track of active tabs pages of browser activity and visually displays that information using the highcharts framework
  - o Led the application design process to mind-map the most important features
  - o Designed the front-end features by writing scripts in HTML/CSS using the Bootstrap 3 framework

# Leadership and Community

June 2013 **Eagle Scout Project**, Boy Scouts of America, Westminster.

- o Developed and led a project involving the creation of wooden storage shelves for children at a local elementary school
- o Managed a group of 15 people and assigned them different tasks such as painting and nailing

### Skills

- o Proficiency in object-oriented programming with Python, Java, C++, and Swift, SQL
- o Proficiency in creating user personas, conducting user interviews, prototyping, and implementing lean startup practices
- o Familiar with Cocoa API, Unified Modeling Language, HTML5/CSS3, Sketch, D3, MongoDB, Node.js, JavaScript