

Eduardo Andrade Martínez

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Permanent Contact Info:

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School Contact Info:

ITESM Campus Monterrey Eugenio Garza Sada 2501 Sur Col. Tecnológico, 64849

EDUCATION

ITESM - Monterrey
Bachelor of Science in Computer Systems Engineering (ITC)
Graduating in December 2018

WORK EXPERIENCE

06/16 - Present Twitter
Software Engineering Intern
Full Stack Developer on Web Platform

09/15 - 04/16 Ocelotl Distillery S.A. de C.V. & Posabro S.A. de C.V.
Sales Manager & Web Manager & Developer
Dealing with major clients in the process of selling them Biodiesel and evaluating projects done with it. Design of their webpages in Ruby on Rails as well as SEO work.

MAJOR SCHOOL PROJECTS

Spring 2014 Elaboration of an AI Project called animal game which learns what the user inputs with the help of binary trees.
Elaboration of a Solitary Game which was done with manually done queue and list class. Both done in Visual Basic C++.

Summer 2014 Elaboration of a game which included 5 levels in the platform of NetBeans with the language of Java.
Android application to have a balance diet done for Social Service.

Summer 2015 Elaboration of different kinds of webpages, servers and databases on web using the language of Ruby on Rails.
Webpage made in Java for the control of employees in an Enterprise made as a class Project.

Winter 2015 Elaboration of a Point of Sales in Ruby on Rails for the individual use of a convenience store with a functioning database.

Spring 2016 Creation of a webpage with database with HTML, PHP, and JavaScript with a working database.
Creation of a Point of Sales in PHP, HTML, and Javascript using the Three Tier model which was hosted locally.

TECHNICAL SKILLS

Languages:

C/C++	4 years
Java – HTML - CSS	1 year
PHP - C# - JavaScript - SQL	6 months
Ruby on Rails	6 months
Scala	3 months

Platforms: Win 8 (administrator), Android (user), Linux (user)

RDBMS: SQL Server (6 months), MySQL (3 months)

Web development: (Html 5 intermediate, JavaScript intermediate, Ruby on Rails intermediate)

Mobile development: (Java 6 months, Android 3 months)

AWARDS AND LEADERSHIP

9 th prize in ITESM Programming Contest (TopTec Programmer)	Spring 2015
15 th prize in ITESM Programming Contest (TopTec Programmer)	Spring 2014
14 th prize in ITESM Programming Contest (TopTec Programmer)	Spring 2016
Best Videogame Developer Team,	Autumn 2014
Honor participation in 2014 Facebook Hackaton	Spring 2013
Honor participation in 2015 ACM Hackaton	Spring 2014
ACM ICPC 2016 Competitive Programming Contest	Summer 2016