

Caleb Jares

Software Engineer - Riot Games

Los Angeles, CA - Email me on Indeed: [indeed.com/r/Caleb-Jares/3efc6624d76ade8d](https://www.indeed.com/r/Caleb-Jares/3efc6624d76ade8d)

Authorized to work in the US for any employer

WORK EXPERIENCE

Software Engineer

Riot Games - Los Angeles, CA - 2015 to Present

Building awesome mission-critical apps used by tens of millions of gamers every day. Solving hard problems and learning a lot.

Software Development Intern

Microsoft - Fargo, ND - 2014 to 2014

Maintained ERP software used by thousands of clients. Designed and developed a prototype Windows 8 Store application.

Mobile Development Intern

Powderhook - Lincoln, NE - 2014 to 2014

Used Java and Ruby on Rails to build websites and mobile applications used by hunters and fishers across the country. Developed a restful API that is used by developers across the organization.

Development and Systems Engineering Intern

Travefy - Lincoln, NE - 2013 to 2013

Was one of two software developers who pushed travefy.com out of beta. Upgraded email processing to reduce page load times by up to a second. Created an automated build system for the website, saving developer time and reducing bugs. Optimized searching to reduce auto-complete load times by up to 50 percent.

Software Developer

Locabal - Lincoln, NE - 2012 to 2013

Created and launched a community-driven e-commerce website as part of a college class. I was the only sophomore invited to join the class and was one of the first students that got to work for a startup company.

Systems Engineering Intern

Intel - Hillsboro, OR - 2012 to 2012

Automated installations and updates to managed servers, saving engineers dozens of hours per month.

EDUCATION

BS in Computer Science and Mathematics

University of Nebraska-Lincoln - Lincoln, NE
2011 to 2015

LINKS

<http://cable729.github.io>

<http://stackoverflow.com/users/264675/caleb-jares>

<https://github.com/cable729>