Travis S. Tatsch (210) 251-7291 Travis. Tatsch@g

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Education

UT San Antonio

1 UTSA Circle, San Antonio, TX, 78249 Attended Spring 14-Summer 17 B.S. in computer science With a minor in English literature

UT Dallas

800 W. Campbell, Richardson, TX, 75080 Attended Fall 2013 B.S. in computer science Transferred to UT San Antonio

Work Experience

Yaghi's Pizzeria

5910 Babcock, San Antonio, TX, 78240 Delivery driver/cashier April 2013-Aug 2013 December 2013-Present

Skills

Java Frameworks: Sodium FRP, RxJava, OpenCV, libGDX

Languages: C, C++, Java, awk, sed, Perl, learning JavaScript, Lisp, and Python

Other:

Android development, Unity, computer vision, scripting, software engineering (Agile, Scrum, etc), regex

Organizations

IFFF

Student Member
Also a member of
IEEE Robotics & Automation
IEEE Computer
IEEE Consumer Electronics
All from July 2015-Present

ACM

Student Member UT San Antonio chapter Have attended workshops to improve various CS skills June 2016-present

Interests

Computer vision, robotics, game development, biomedical engineering, computer networks, cloud computing, web development

Projects

May '16: Northwest Vista Game Jam Sidney Sloth: A side scrolling arcade style game developed in Unity

Spring '16: Independent Study Used OpenCV to develop a working facial recognition system under Dr. Qi Tian

Spring '16: Application Programming DM Assistant: A Java tool to manage a D&D campaign