Shabbir Vijapura

Senior Software Engineer & iOS Tech Lead @ Facebook

Summary

iOS Developer with substantial experience in Objective-C. Dedicated, hard-working and have proven experience in creating successful products from conception to release.

Specialties:

- Specialize in iPhone, iPad, and iPod Touch development in Objective-C
- Work well with teams
- Have extensive experience with subversion/Github
- Agile methodologies
- Heavy experience in creating web services in PHP
- Java programming
- MySQL

Familiar with:

- Android development (created 2 apps)
- Javascript (created a way to talk to native iOS from an HTML web page)
- C++

Experience

Senior Software Engineer at Facebook
February 2017 - Present

Founder at ShabzCo LLC
April 2009 - Present
- Released over 30 unique, well-designed and functional applications to the Apple App Store
- Have received over 10 million downloads from those applications
- Of the 30 applications, 5+ applications have been featured by Apple on its App Store for being 'New & Noteworthy' and 'Well-designed'
- Our applications have reached the top 10 overall in many countries. One of which reached top 1
- Created numerous web services written in PHP/Java and stored information in MySQL databases
- Apps have been featured on websites like AppAdvice, 148Apps, DailyiPhoneBlog, 9to5Mac and Cult of Mac

Software Engineer at Facebook

February 2014 - February 2017 (3 years 1 month)

  Working to add fun and creative new ways to post to Facebook on iOS

Lead iOS Engineer at Sears Holdings Corporation

June 2012 - January 2014 (1 year 8 months)

- • Our product was selected to be showcased at the Sears shareholders meeting 2013
- • Utilized the Agile methodology of development using SCRUM
- • Created an interactive iPhone/iPad application for sales associates to respond to customers quickly and efficiently
- • Implemented Push Technology to send/receive Push notifications as well as real-time updates

iOS Developer at Pebble Tech

June 2013 - November 2013 (6 months)

- - Extensive use of CoreBluetooth API
- - Created a New User flow for the existing iOS application

iOS Developer at Ora Interactive

November 2012 - May 2013 (7 months)

- • Developed two in-depth applications independently
- • Exchanged data using POST/GET requests
- • Consumed JSON web services

Lead Developer at STIR Labs

September 2011 - January 2012 (5 months)

- • Developed Final Assassin, a game about a Hitman that fights through many casinos. http://bit.ly/finalassassin
- • Implemented complex JSON web services that gathered data from the DB, which in turn kept the application size small and let engineers control every aspect of the game server-side
- • Used SVN for source control
- • Worked closely with Game Designers and Product Managers to have my own ideas implemented in the game

Education

DePaul University
Bachelor's Degree, Computer Science, 2011 - 2013
Loyola University Chicago
Biology, 2011 - 2011

Honors and Awards

Top 10 at HackMIT Hackathon, Dean's List, Cum Laude

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Linked in.

Contact Shabbir on LinkedIn