

Yanhui(Angela) Li

Software Engineer at Google

Summary

N/A

Experience

Software Engineer at Google

March 2017 - Present

Google Cloud Platform

Software Development Engineer Intern at Amazon Web Services

May 2016 - August 2016 (4 months)

AWS Infrastructure, Systems and Network Engineering team

Software Engineer Intern, Business Intelligence Department at NetEase Games

October 2014 - January 2015 (4 months)

- Took in charge of the early data processing, to filter and correct massive amounts of real-time log generated in game systems
- Using Java and MapReduce to filter out the nonstandard logs on the Hadoop distributed file system
- Designed a scheme using XML to check the key-value pairs according to the log format rules

Business Intelligence Engineer Intern, E-Commerce Platform at Global Market Group

July 2014 - September 2014 (3 months)

- Queried data using Oracle, according to the business requirements of the international operating department
 - Developed a web page using Oracle Apex to import the resulting data sets of SQL queries
-

Education

Carnegie Mellon University

Master's Degree, Information Systems Management, Business Intelligence and Data Analytics track (MISM-BIDA), 2015 - 2016

Sun Yat-Sen University

Bachelor's Degree, Information Systems Management, 2011 - 2015

Zhixin High School

2008 - 2011

Honors and Awards

School of Information Management Alumni Association Scholarship, Second-Prize Scholarship, for outstanding academic performance, Third-Prize Scholarship, for outstanding academic performance

Yanhui(Angela) Li

Software Engineer at Google



[Contact Yanhui\(Angela\) on LinkedIn](#)