

# Michael Mammoliti | Senior Full Stack Engineer

[linkedin.com/in/MichaelMammoliti](https://www.linkedin.com/in/MichaelMammoliti) • [github.com/MichaelMammoliti](https://github.com/MichaelMammoliti) • [mammoliti.michael@gmail.com](mailto:mammoliti.michael@gmail.com)

## Design Technologist @ Amazon | Contract - Hybrid

Oct 2023 - Present

React Typescript AWS AR Gen AI Advertising Tracking Prototyping Accessibility Chrome Extensions TamperMonkey Scripts Automation Web Scrapping

- led the development of custom experiences targeting major platforms including web, Fire TV and Alexa;
- built reusable components, video streaming and tracking solutions to be reused across Amazon Brand Stores;
- prototyped Augmented Reality and 3D experiences with Three.js, React Three Fiber, AR.js, MindAR and MediaPipe libraries;
- used local LLMs and Gen AI tools to automate processes, increase productivity and reduce management;
- created, reviewed and defined requirements to overcome technical/UI challenges;
- cross-functional collaboration and tech support between Designers, Engineers and Solution Managers;
- improved accessibility score across components and live pages to comply with EU regulations;
- showcased fully working prototypes and provided real time support to stakeholders.

## Senior Full Stack Engineer @ BriscolaPro | Freelance - Remote

Apr 2023 - Oct 2023

React Material UI SCSS Firebase GCP Node Firestore Monorepo Jest React Testing Library Swift Svelte TensorFlow

- built a real-time, multiplayer, turn-based card game using React, MaterialUI, SCSS, Firebase, GCP, and Node;
- created an AI bot on the backend to play against real players;
- implemented a matchmaking queue system with Elo/ranks in mind;
- structured Firestore for the best security rules conventions and readability;
- heavy usage of Cloud Triggers/transactions for write operations;
- debugged and monitored the app via Google Cloud Platform;
- developed scripts to automate game generations for future Machine Learning applications;
- applied gitflow best practices and used semver for releases;
- mentored and taught modern Front-End development real-world workflows and best practices to junior colleagues;
- managed the project by creating and updating Jira boards, sprints, and tickets;
- designed the app using Figma;
- explored Swift, Svelte, and TensorFlow docs.

## Senior Front End Engineer @ BOXARR | Contract - Remote

Jan 2023 - Mar 2023

React Typescript SCSS Material UI (MUI) Canvas Interviews

- led the development of a greenfield React/Typescript project;
- implemented custom data-driven dashboard widgets to visualise complex data in various formats;
- collaborated on a cross-functional team, prioritising communication between teams;
- conducted candidate evaluations through verbal interviews and skills assessments;
- used Material UI as a components library to manage themes and global customisation;
- performed comprehensive code reviews to ensure new changes met the quality standards;
- architected and programmed an application that enables users to draw shapes within a canvas and customise their layer depth, position, size and colors and links/metadata;
- presented to stakeholders crucial features of the app specifically built for their most important client.

## Senior Full Stack Engineer @ Zapp | Permanent - Remote

Oct 2021 - Oct 2022

React Typescript Material UI Firebase Cloud Functions GCP CI/CD CircleCI Feature flags Jest Cypress TDD BDD Mentoring Pair programming Interviews

- worked on a Real Time Logistic and Supply Chain application using React, Typescript, Material UI and Firebase;
- architected a new Firestore structure and rewritten the most important application's pages/flows;
- moved client side mutations to brand new Cloud Functions (GCP) using batches and transactions;
- used PubSub and schedulers to perform database mutations and share informations with external services;
- Continuous Integration and Delivery with CircleCI and heavy usage of client/server side feature flags;
- contribution in prototyping and shaping the UI/UX using Figma;
- tested the application with Jest, React Testing Library (from 0% to 95% coverage) and Cypress;
- wrote documentations and BDD scenarios for the most crucial and complex features developed;
- supported stores and users via Slack and merged hot-fixes into production;
- reduced a Cloud Function bill/usage by ~85% by refactoring and optimising the Front End;
- mentored, pair programmed and introduced new joiners to the architecture and dark areas of the codebase.

## Senior Front End Developer @ Barclays | Contract - Remote

Apr 2021 - Sept 2021

React Accessibility (a11y) Storybook Jenkins SCSS Jest Enzyme React Testing Library SonarCube

- worked on a headless portal split into headless fragments specifically designed for business users;
- improved user accessibility (a11y) for entire fragments using ARIA attributes in Storybook's components;
- tracked the build progress of the deploying pipelines issues using Jenkins;
- pair programmed with different UI engineers for fixing cross browser CSS issues, specifically for IE 11;
- heavy usage of custom hooks and Context APIs to manage the app and components' state;
- 100% unit test coverage using Jest, Enzyme and React Testing Library;
- fixed SonarCube issues without introducing regression.

## Senior Full Stack Developer (MERN) | Freelance - Remote

Feb 2020 - Apr 2021

Figma Storybook React Recoil.js i18next Webpack Express MongoDB GraphQL Mongoose PostgreSQL Node Firebase Jest Cypress

- designed the UX and UI for two projects using Figma and reached clients directly to get quick feedbacks;
- created all components in Storybook from scratch using React, hooks, Recoil.js;
- used i18next to manage 2 translations and used react-router to manage routing on the client side;
- created the Webpack configuration and an Express server for both development and production;
- used MongoDB, GraphQL, Mongoose and PostgreSQL in Node for multiple projects;
- gained knowledge of deployment with DigitalOcean and Firebase;
- testing using Jest and Cypress;
- mentored junior developers in modern Front End dev practices daily for 6 months.

## Senior Front End Developer @ Sky | Contract - On Site

Aug 2019 - Feb 2020

React SCSS Payment providers Micro Frontend Webpack Qubit Concourse CI Jenkins Spark Dynatrace Jest Enzyme Sinon Chai Rewire E2E testing Cucumber  
Capybara Cypress BackstopJS A/B testing Omniture Optimizely Unit testing Integration testing Visual regression testing

- refactored/improved React components and used a custom SCSS architecture to maintain 4 different themes;
- worked on an internal CMS used to generate a JSON configuration for the main application;
- familiarised with payment providers using iframes;
- abstraction of some routes for a Micro Frontend project and built the foundations of the Webpack's configuration;
- tracked user's journeys with Qubit and other internal libraries;
- pair programmed with the team to solve bugs and new/current features;
- improved the documentation with installation, architecture, best practices and other informations;
- covered a support role: ensured prioritised pipelines were passing on Concourse CI and Jenkins, fixed flaky E2E tests and used Spark and Dynatrace to track/create incidents;
- complete testing of the app: unit testing (Jest, Enzyme, Sinon, Chai, Rewire), integration/E2E testing (Cucumber, Capybara, Cypress), visual regression testing (BackstopJS), A/B testing (Omniture, Optimizely).

## Senior Front End Developer @ EPAM | Contract - On Site

Feb 2019 - Apr 2019

React Storybook SCSS CI/CD CircleCI Feature flags Redux TypeScript ESLint Monorepo

- worked on a big monorepo eCommerce application for one client on site;
- built React components from scratch and abstracted reusable ones into Storybook;
- styled components using PostCSS and CSS Modules;
- Continuous Delivery by using feature flags to provide a working fallback and avoid regression;
- worked with the redux and redux-saga and learned how it deals with side effects;
- used Typescript followed a custom ESLint configuration.

## Senior Front End Developer @ OpenBet | Contract - On Site

Jul 2018 - Dec 2018

React SASS CSS

- styled React components following a custom SASS/CSS architecture;
- shared with the team some architecture improvements for UX and javascript performances;
- refactored React components without introducing regression.

## Senior Front End Developer @ Lifeworks | Permanent - On Site

Sept 2017 - Jun 2018

Storybook Redux JavaScript CSS Pair programming Webpack ES6 ES7 TDD Jest Enzyme Flow

- worked on crucial features to respect our clients' legal requirements;
- working close to QA fixed bugs faster and achieved a better understanding of the codebase;
- abstracted dumb components into Storybook;
- required optimised assets using clouinary.js based on the client's browser and device;
- managed the state using redux and redux-thunk and learned the the differences between other libraries;
- created custom helpers for Redux, URLs and object manipulations;
- introduced modern Javascript and CSS concepts to the team through slides/presentations;
- pair programmed on architecture to make things simpler, more maintainable and optimised;
- managed 5 different translations with Polyglot and animated components with react-velocity;
- learned how npm manages dependencies and how this will affect the final bundle;
- extended Webpack's knowledge: code splitting, shimming, aliases, module resolution and environment's variables;
- learned and used Symbols, iterators/iterables, generators, decorators, ES6 promises and async/await;
- TDD using Jest and Enzyme and type checked the code using Flow.

## Front End Developer @ SYZGY | Permanent - On Site

Dec 2016 - Sept 2017

ES6 React REST APIs CSS MODULES SCSS Bing Maps Confluence Jira

- built complex, scalable and performant components for a large scale and data driven CMS application;
- using ES6, node, npm, React and its core tools and utilities;
- extended, refactored and improved old dependencies while keeping compatibility across multiple other projects;
- dealt with caching and asynchronous browser's operations and internal/external API calls using promises/fetch;
- used different utilities/libraries such as Lodash, Moment and Bing Maps API v8;
- worked close to UI and UX designers proposing new ideas and discussing about improvements;
- shared my knowledge with other developers learning new techniques and approaches;
- worked on a daily basis reading UX documentations on Confluence and kept track of my tasks using Jira;
- used Stash to store code, manage different packages/branches and do code reviews.

## Front End Developer @ Havas Helia | Permanent - On Site

May 2016 - Dec 2016

jQuery REST APIs HTML5 GSAP Celtra Sizmek

- improved my code organisation and my Javascript using different patterns (revealing module, singleton);
- build a single page application consuming REST APIs and creating components using jQuery;
- built HTML5 banners using GSAP library and using Celtra/Sizmek platforms;
- fixed bugs and kept consistency/compatibility with recent projects/advertising campaigns.

## Full Stack Web Developer | Freelance - Remote

Jan 2010 - May 2016

JavaScript jQuery OOP BEM SASS Responsive Web Design

- worked individually delivering websites using Front End and Back End technologies;
- learnt how to deal with browsers' compatibility issues and Responsive Web Design techniques;
- using SASS applied BEM and OOCSS conventions which improved my CSS code quality;
- converted pixel-perfect PSDs into fully functional web pages creating new jQuery plugins;
- learnt how OOP works in JavaScript and used different patterns to structure pages/plugins.