Lab 3: Report

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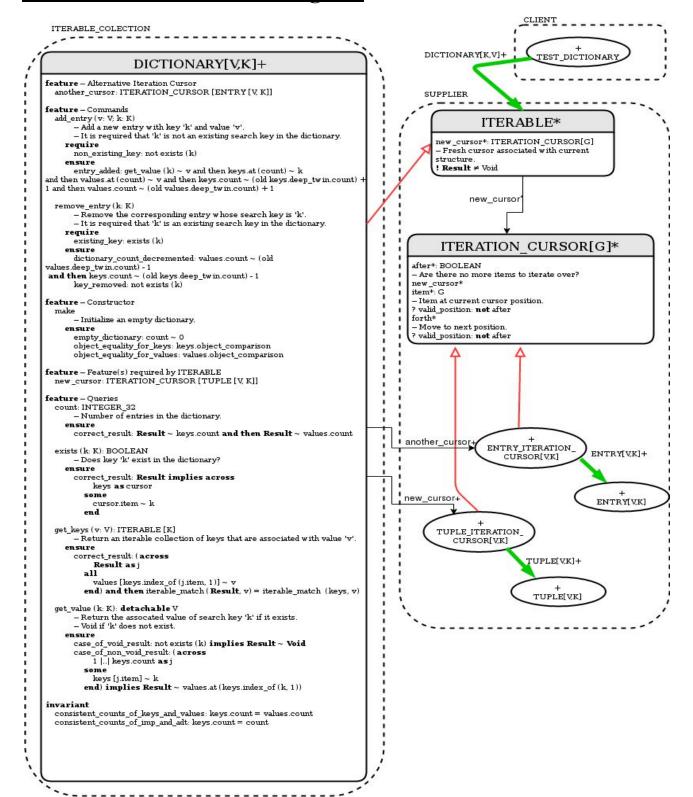
Section 1: Contract View

```
note
    description: "A Dictionary ADT mapping from keys to values"
    author: "Jackie and Michael Mierzwa"
    date: "$Date$"
    revision: "$Revision$"
class interface
    DICTIONARY [V, K]
create
   make
feature -- Alternative Iteration Cursor
    another cursor: ITERATION CURSOR [ENTRY [V, K]]
feature -- Commands
    add entry (v: V; k: K)
             -- Add a new entry with key 'k' and value 'v'.
             -- It is required that 'k' is not an existing search key in the
                  dictionary.
       require
             non existing key: not exists (k)
       ensure
             entry added: get value (k) ~ v and then
                         keys.at (count) ~ k and then
                         values.at (count) ~ v and then
                         keys.count ~ (old keys.deep twin.count) + 1 and then
                         values.count ~ (old values.deep twin.count) + 1
    remove entry (k: K)
             -- Remove the corresponding entry whose search key is 'k'.
             -- It is required that \t^{\prime}k' is an existing search key in the
                  dictionary.
       require
             existing key: exists (k)
       ensure
             dictionary count decremented:
                  values.count ~ (old values.deep twin.count) - 1 and then
                  keys.count ~ (old keys.deep twin.count) - 1
             key removed: not exists (k)
```

```
feature -- Constructor
   make
             -- Initialize an empty dictionary.
       ensure
             empty dictionary: count ~ 0
             object equality for keys: keys.object comparison
             object equality for_values: values.object_comparison
feature -- Feature(s) required by ITERABLE
    new cursor: ITERATION CURSOR [TUPLE [V, K]]
             -- Fresh cursor associated with current structure
feature -- Queries
    count: INTEGER 32
             -- Number of entries in the dictionary.
       ensure
             correct result: Result ~ keys.count and then Result ~ values.count
    exists (k: K): BOOLEAN
             -- Does key 'k' exist in the dictionary?
       ensure
             correct result: Result implies across
                         keys as cursor
                   some
                         cursor.item ~ k
                   end
    get keys (v: V): ITERABLE [K]
             -- Return an iterable collection of keys that are associated with
                  value 'v'.
             -- Hint: Refere to the architecture BON diagram of the Iterator
                  Pattern, to see
             -- what classes can be used to instantiate objects that are
                  iterable.
       ensure
             correct result: (across
                         Result as j
                   all
                         values [keys.index of (j.item, 1)] \sim v
                   end) and then
                  iterable match (Result, v) = iterable match (keys, v)
--note: iterable match is a hidden helper feature that t
akes in an iterable and a value and returns an integer of how many times value
occurs in the iterable
```

```
get value (k: K): detachable V
             -- Return the assocated value of search key 'k' if it exists.
             -- Void if 'k' does not exist.
             -- Declaring "detachable" besides the return type here indicates
                  that
             -- the return value might be void (i.e., null).
       ensure
             case of void result: not exists (k) implies Result ~ Void
             case_of_non_void_result: (across
                         1 |..| keys.count as j
                   some
                         keys [j.item] ~ k
                   end) implies Result ~ values.at (keys.index of (k, 1))
invariant
    consistent counts of keys and values: keys.count = values.count
    consistent counts of imp and adt: keys.count = count
end -- class DICTIONARY
```

Section 2: Architectural Diagram



The way I implemented the iterator pattern for model is to have DICTIONARY[K,V] be iterable with a default cursor (new_cursor) or an optional one (another_cursor). First in order for DICTIONARY to be iterable, I need to define a new ITERATION_CURSOR for it. The first cursor I define as new_cursor that returns an ITERATION_CURSOR, but I then say that this cursor is actually a child type of ITERATION_CURSOR known as TUPLE_ITERATION_CURSOR. This class defines the inherited after, item, and forth features as a representation of a pair of keys of type K and values of type V as a tuple. With this cursor implemented, we now give the client TEST_DICTIONARY the ability to iterate through the keys and values of DICTIONARY.

Another cursor is a slightly changed version of TUPLE_ITERATION_CURSOR, it uses ENTRY_ITERATION_CURSOR instead. The main difference between these two types of cursors is that it is of type ENTRY. How does that make it different? Well since we add some extra functionality for ENTRY by redefining is_equal, we can get a TUPLE that is more specialized for our needs, in this case we require two keys to be equal if they point to the same value. This definition of ENTRY allows us to better compare the key value pairs in dictionary.

END