Neo Tandem Technologies

Eye Tracking

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Architecture requirements

Eye Tracking

Github Link:

Version: Version 0.2 Alpha May 26, 2015

Contents

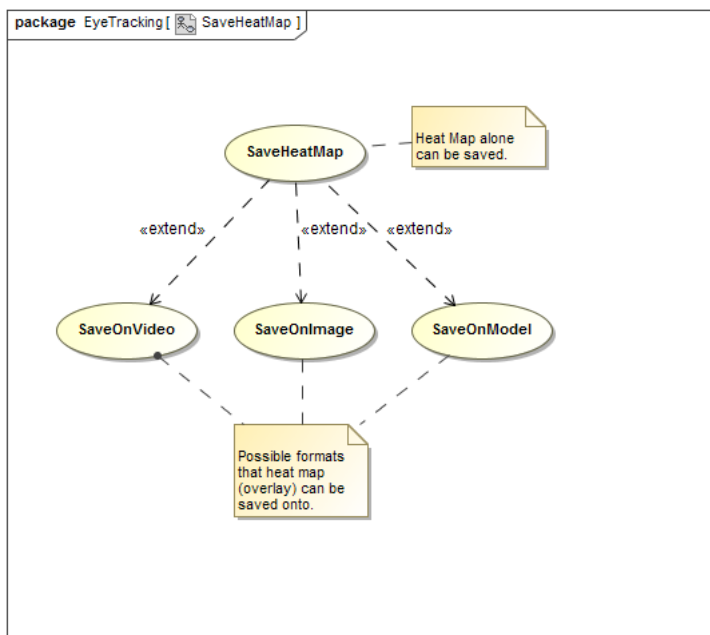# 1   Introduction

2   Use Case/Service Contracts
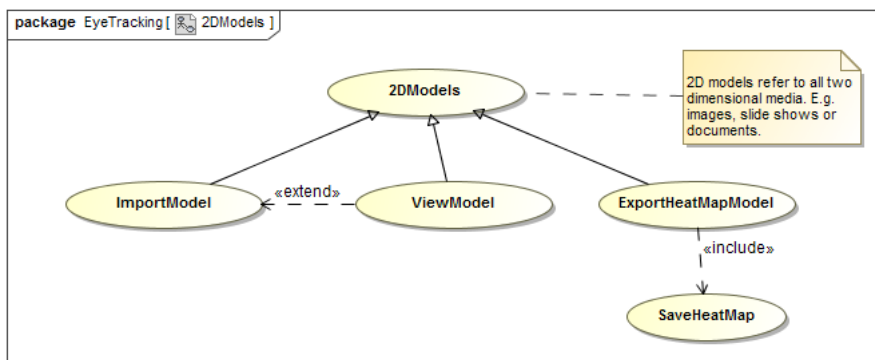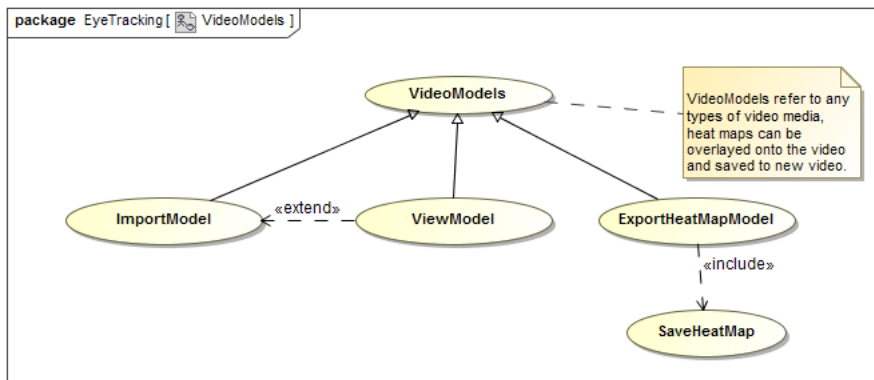
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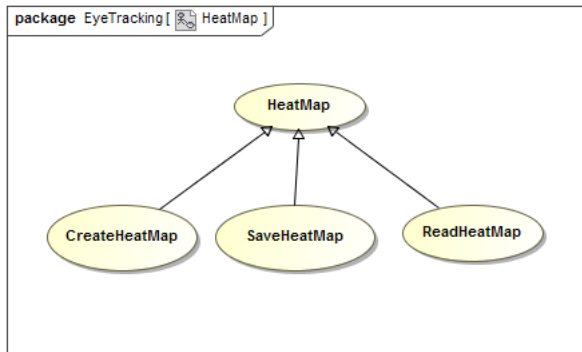
Save Heat Maps

2.2 Models
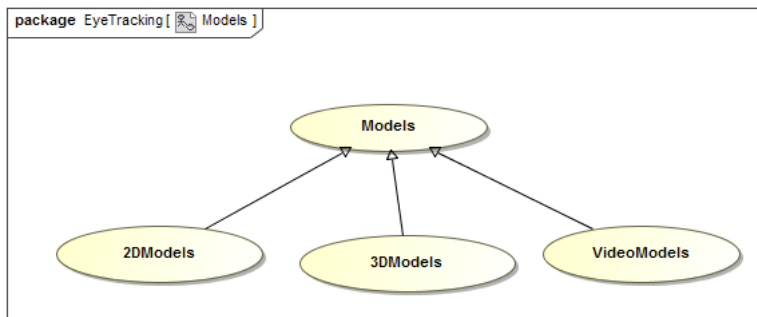
3D Models
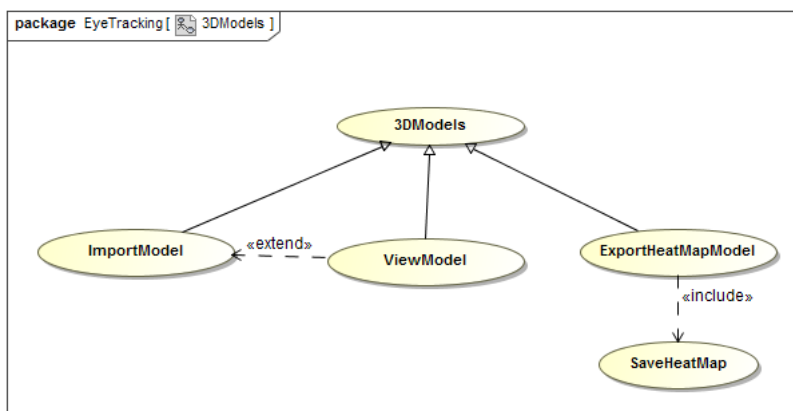
2D Models

Video Models

2.3   Raw Information
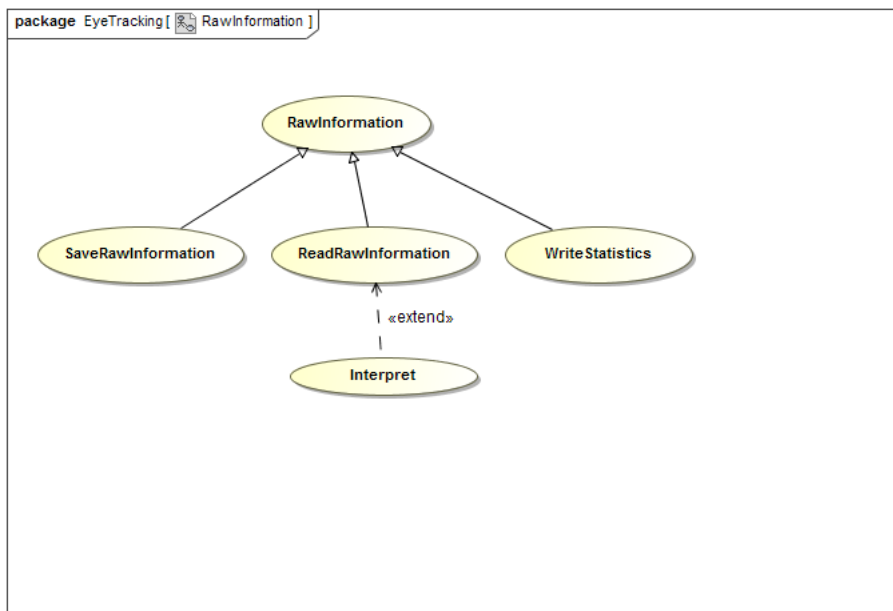
2.4   Statistics

2.5 Record Eyes

package EyeTracking [RecordEye]
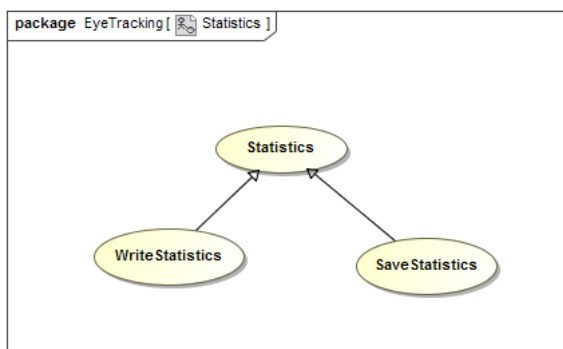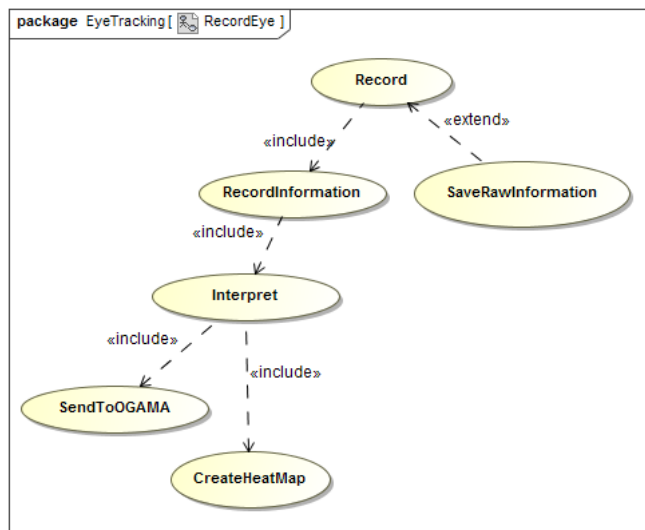
3 Required Functionality

4 Process Specification

5 Domain Model

Bibliography