## **University of Massachusetts Boston**



CS460 Fall 2020

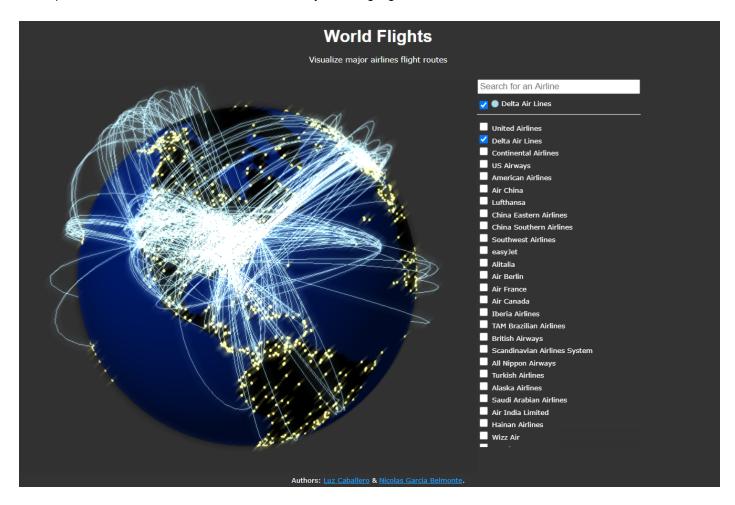
Name: Michael OToole Student ID: 01728911 Due Date: 09/14/2020

## **Assignment 1: Intro**

Part 1 (75 points): Describe your favorite WebGL demo.

My favorite demo is (http://www.senchalabs.org/philogl/PhiloGL/examples/worldFlights/).

This demo shows a visualization of a globe, showing world flights that are tracked based on airline companies. I found it really cool to see how connected the globe is based on airline flights, and to seeing how many different companies all overlap with each other in different colors is a really amazing sight!



## Technologies used:

- HTML/CSS/JavaScript
- PhiloGL

**Part 2 (25 points):** Register for the virtual 3D world at https://framevr.io/cs460/ and customize your avatar. Then, add a screenshot of your avatar below.



**Bonus (33 points):** If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: https://ADDLINK