# Let's Get Physical: Inferring Latent Characteristics of NBA Games

### Michael Light

### **Project Motivation**

Background on the Role of Physicality in NBA Games

Debate Surrounding Defense, Existing State of Research

**Project Scope and Significance** 

Relevance and Novelty

**Broader Context** 

# **Project Research Questions**

#### **Primary Research Question**

Can an NBA game's latent physicality characteristic be inferred from play-by-play and Last Two Minute Report data?

#### **Secondary Research Questions**

What is the effect of measurement error (referees incorrectly calling or not calling fouls) on players' true foul committing propensity?

What is the effect of measurement error (referees incorrectly calling or not calling fouls) on players' true foul drawing propensity?

### **Data Sources**

# **Primary Data Sources**

### **NBA** Play-by-Play

Type: .parquetYears: 2023-2025

Size: tkLink:

### **NBA Last Two Minute Reports**

Type: .parquetYears: 2023-2025

Size: tkLink:

Causa	I M	hol	ام	c
Causa	I IV			

Causal Model of In-Game Physicality

**Causal Model of Foul Committing Propensity** 

**Causal Model of Foul Drawing Propensity** 

#### **Generative Models**

Generative Model of In-Game Physicality

**Generative Model of Foul Committing Propensity** 

**Generative Model of Foul Drawing Propensity** 

#### Statistical Models

Statistical Model of In-Game Physicality

Statistical Model of Foul Committing Propensity

Statistical Model of Foul Drawing Propensity

#### **Prior Selection and Predictive Checks**

Prior Model of In-Game Physicality

Less Constrained

More Constrained

**Implicit** 

**Prior Model of Foul Committing Propensity** 

**Less Constrained** 

More Constrained

**Implicit** 

Prior Model of Foul Drawing Propensity $_{_{\it 4}}$ 

Less Constrained

More Constrained

**Implicit**