Meeting 10

Green Team Minutes

TIME / PLACE: 1PM, 26 OCT, Klingenstein Lounge

<u>IN ATTENDANCE</u>: ALL <u>FACILITATOR</u>: Eric <u>SECRETARY</u>: Mike

BODY:

- 1) Discuss Sequence Diagrams
 - a. Work out a few examples (startup, move)
- 2) Discussed structure of GameLogic class

ASSIGNMENTS:

- 1) Everyone:
 - a. Finish your sequence diagrams
 - b. Email to Mike so he can zip and submit them
 - c. Finish our design phase updates and email them to mike
- 2) **Mike**:
 - d. Update the design phase documents, print them all into design book
 - e. Publish to repository

NEXT MEETING: TBD