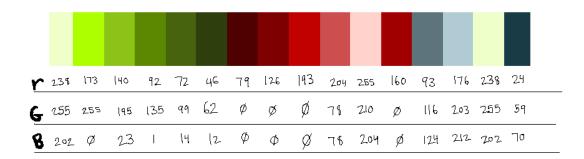
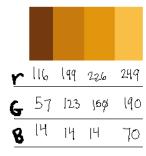
## PROCJAM GARDEN BUNDLE

By @thechicmonster

Hey! Here's just some quick info about this bundle that (I hope) should help you with your programming.

The garden bundle has most of the assets needed to make a garden, including trees, flowers, bushes, shrubs, grasses, and other seed based fruit-bearing organisms! Not only can you customize the plants with the assets provided, but I used a single palette across the bundle, so you can customize their colors should you wish to do so:





## **Trunk Assets**

Some things to know about the trunk assets, used to build the bases of trees:

Unlike most other assets in this bundle which can be arranged organically, trunk assets are made as tiles, and can be stacked up next to each other to form different shapes (of course, if you want to arrange them organically anyway, feel free! There are no rules in this mad game of life!!!). All of the trunk assets are named "TrunkXX" where "XX" is a two digit number starting from "00" and going up by 1.

- "Trunk00" is a root tile. You can tile and flip it horizontally, but not vertically
- "Trunk00" is a root tile also, meant to be placed on either side of a "Trunk00" tile.

- "Trunk02" is a trunk body tile. It can be tiled both vertically and horizontally, and flipped both vertically and horizontally to add variety.
- "Trunk03" and "trunk04" are branches. They can be tiled next to "Trunk02" tiles.

## **Stem and Fruit Assets**

Some things to know about the stem and fruit assets

Each asset is named either "NameXX" or "NameXX\_YY", the name being either "fruit" or "stem", where both "XX" and "YY" are two digit numbers starting with "00" and going up by 1.

- If an asset is named "NameXX", it's a base asset
- If an asset is named "NameXX\_YY", it's a decoration that can be overlaid on "NameXX" (if XX is the same number for both assets) to add shape or color variation.
  - "Stem00\_03" belongs to the stem group of assets, but is the only one that doesn't
    follow this rule. It's a stem cap, and is for putting on the end of the "Stem00" asset to
    make it look more organic.

## Flower, grass, and Leaf Assets

Some things to know about the flower, grass, and leaf assets:

Each asset is named "NameXX", the name being either "flower", "grass" or "leaf". "XX" is a two digit number that starts with "00" and goes up by 1.