Michael Reiter

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EDUCATION

Computer Science (Co-op), 2014 – 2018 (expected)
Bachelor of Science, University of Victoria, 3.86/4.00 GPA

WORK EXPERIENCE

Software Developer
ChatterHigh Communications, Victoria, BC
May – August 2015
- Developed a hybrid iOS/Android app using the Ionic framework
- Rebuilt mobile website using Bootstrap and Ruby on Rails resulting in up to 58% faster load times.
- Designed mobile UI and wrote markup/stylesheets

PERSONAL PROJECTS

Music Writing Helper (iOS app, Objective-C)
- Algorithmically determines chords in common keys, generates and plays chord progressions, and displays guitar chord charts
- Achieved over 4000 users in 60 countries through the App Store

Space Blaze (iOS game, Objective-C)
- Developed debugging and problem solving skills by implementing SpriteKit to create a physics based arcade style game

Random Colour Picker (iOS app, Swift)
- Generates hex codes for web designers
- Created resolution independent UI using Interface Builder

TECHNICAL SKILLS

Adept: *Java, C, HTML5, CSS*
Intermediate: *Objective-C, JavaScript, Ruby on Rails, Git, Sass, Ionic*
Some Experience: *Ruby, Python, jQuery, AngularJS, Swift, SQL, Grunt*
Mobile app development for iOS and Android (native and hybrid)
Mac OS X, Unix, Windows, Ubuntu Linux
Robotics (VEX, ROBOTC, Lego Mindstorms)

REFERENCES

Glen Hallam
CTO, ChatterHigh Communications
(250) 813-1669

Connor Munro
Developer, Pixel Union
(250) 891-2135