LVHB_KL25Z_34933EP-EVB_Stepper_GPIO Example project for Low Voltage H-Bridge SW Driver

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Overview

The purpose of this example project is to demonstrate how to control a stepper motor using dual H-Bridge device, four GPIO MCU pins and Low Voltage H-Bridge (LVHB) SW Driver. The project contains several cases to show how to use driver functions for stepper motor control.

Hardware Requirements

Following is required:

- FRDM-KL25Z (MCU freedom board)
- FRDM-34933-EP-EVB (H-Bridge freedom board)
- Stepper motor
- External Power Source (according to used stepper motor)
- USB Mini B cable

Setting up Hardware

Target platform for this example is FRDM-KL25Z and FRDM-34933-EP-EVB. Note that the driver supports also other LVHB devices and other MCUs. MCUs supported by SDK 2.x can be found in a roadmap on the NXP community. For more information about supported devices refer to LVHB SW driver user guide.

In Figure 1 you can see HW connection of FRDM-34933-EP-EVB freedom board with load. Description of HW connection is in Table 1.

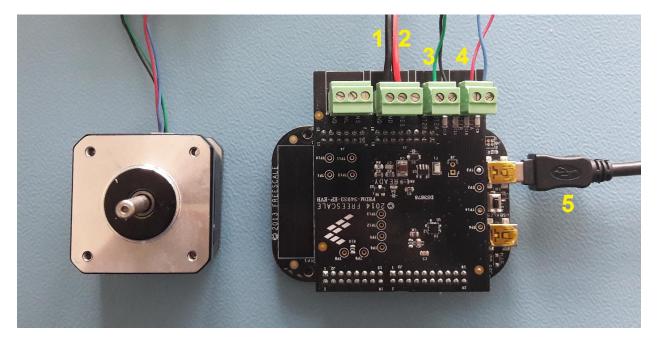


Figure 1. HW connection of FRDM-34933-EP-EVB

Table 1. Legend for HW connection

Label	Description
1.	DC Power supply (GND)
2.	DC Power supply (+)
3.	First winding connection of stepper motor
4.	Other winding connection of stepper motor
5.	USB mini

Setting up Software

Make sure that you have installed KDS 3.2.0 or newer.

The application uses debug interface with virtual serial port to print user messages. Check that your debug connection has been set up properly. Type of used debug connection depends on used MCU. FRDM-KL25Z uses **OpenSDA**, see Figure 2. Note that number of COM port may differ because of different system resource usage. Baud rate is 115200 Bd.



Figure 2. OpenSDA virtual port

Description

The purpose of this example project is to show a simple demo intended for demonstration of full-stepping mode without acceleration ramp. Full-stepping signals are generated using timer periphery and GPIO pins.

The project uses the following peripherals:

- GPIO IN1A, IN1B, IN2A and IN2B pins.
- TPM0 Timing for stepper motor control.
- UART0 Print error messages to serial COM console.

Pin selection for all mentioned peripherals follows in Table 2 for selected MCU.

Table 2. Fill Selection			
Pin Function	FRDM-KL25Z		
IN1A	PTD4		
IN1B	PTA12		
IN2A	PTA4		
IN2B	PTA5		
UART RX	PTA1		
UART TX	PTA2		

Table 2. Pin selection

Application uses virtual serial port to print user messages that describe executed test cases. Serial port settings are following:

Data width: 8 bitsBaud rate: 115 200 Bd

Parity: none

In module *main.c* the board hardware is initialized. Then the configuration structure of LVHB driver is filled in. According to the configuration structure utilized timer periphery and GPIO pins are initialized.

There are several test cases, which demonstrate full-step mode. Function LVHB_AlignRotor is called at the start of the example to align rotor to a full-step position. Function WaitForCompletion uses polling to wait for completion of motor movement. BasicDemo and AdvancedDemo functions are called in a loop.

- Basic demo (function BasicDemo) demonstrates control of motor in full-step mode. Firstly, full-stepping speed is set by function LVHB_SetFullStepSpeed. Then function LVHB_MoveSteps moves motor in forward direction by 100 full-steps. There is no way to start new movement while motor is running. Function WaitForCompletion is used to detect movement completion.
- 2. Continual mode (function AdvancedDemo) shows usage of LVHB driver functions related to continual mode. Full-stepping speed is increased and motor runs in continual mode. Note that it is not possible to change speed while motor is running. The movement is started by function LVHB_MoveContinual and continues until function LVHB_StopContinualMovement is called. Note that stepper motor does not stop immediately (i.e. when the LVHB_StopContinualMovement is called), it can execute several steps. Therefore, motor does not have to stop at the same position where it started. Finally, stepper position counter is restarted by LVHB_ResetFullStepPosition and H-Bridge outputs are set to LOW using function LVHB_DisableMotor. Note that motor holds position (coils are powered) when movement is complete and function LVHB DisableMotor is not called.

In main.c following set of functions is implemented covering LVHB SW driver functionality:

- GetDefaultConfig Fills the driver configuration by default values.
- ConfigureGpio Configures GPIO for usage with the driver.
- Configure Timer Configures timer for usage with the driver.
- Init Initializes the device.
- AlignRotor Aligns rotor to the full-step position.
- MoveSteps Moves motor by specified number of full-steps.
- MoveContinual Moves motor continually in full-step mode.
- StopContinualMovement Stop continual movement of stepper motor.
- DisableMotor Disables the stepper motor.
- GetMotorStatus Returns status of stepper motor control.

- SetFullStepSpeed Sets the speed of full-step mode.
- SetFullStepAcceleration Sets the acceleration ramp of full-step mode.
- ResetFullStepPosition Sets the counter of full-steps to zero.
- *GetFullStepPosition* Returns the current full-step position.

Import the Example Project

The following steps show how to import an example project into KDS 3.2.0.

- 1. In KDS click on the *File / Import*.
- 2. Choose General / Existing Projects into Workspace.
- 3. Click **Browse to select root directory** with your downloaded example projects.
- Select project named LVHB_KL25Z_34933EP-EVB_Stepper_GPIO and click Finish
 to complete the process.
- 5. Now the example project should be in your workspace and ready to run.

Building and Running the Project

In order to build and run the project you need to **build** the project usual way. If the build is successful, **debug and run** the project. This can be accomplished in following steps:

- 1. Click on the arrow next to the debug icon and select Debug Configurations.
- 2. **Select** one of the existing configurations with **project name** under **PEMicro** group or **create** one by double clicking on this group.
- 3. Pick up proper debug interface and USB port.
- 4. Apply changes and click on **Debug**.

If you have any questions related to how to work with debug configurations, see *Kinetis Design Studio User's Guide*.