

Setting Up Code First Database

#DotNet6

Install Packages

In The Package Manager Console:

```
dotnet add package Microsoft.EntityFrameworkCore.Design --version 6.0.27
dotnet add package Microsoft.EntityFrameworkCore.SqlServer --version 6.0.27
```

Update .NET Tools- Usually Optional

In The Package Manager Console:

```
dotnet tool uninstall --global dotnet-ef
dotnet tool install --global dotnet-ef --version 6.0.27
```

Define the Connecting String

replace [ServerName] and [DatabaseName] = [ProjectConnection] is any name you want to give the connection string

```
"ConnectionStrings": {
  "ProjectConnection": "Server=(localdb)\\[ServerName];Database=
[DatabaseName];MultipleActiveResultSets=true"
}
```

Create a DbContext Class

[Product] is the Model to be used in the database

```
public class ProjectDbContext : DbContext
{
    public ProjectDbContext(DbContextOptions<ProjectDbContext> options) :
    base(options) { }
    public DbSet<Product> Products => Set<Product>();
}
```

Add DbContext to Program.cs

Make sure this snippet comes before the `var app = builder.Build();` line

```
builder.Services.AddDbContext<ProjectDbContext>(opts => {  
    opts.UseSqlServer(  
        builder.Configuration["ConnectionStrings:ProjectConnection"]);  
});  
  
builder.Services.AddScoped<ProjectRepository>();
```

Create a Repository

```
public class ProjectRepository  
{  
    private ProjectDbContext context;  
    public AssignmentRepository(ProjectDbContext ctx)  
    {  
        context = ctx;  
    }  
    public IQueryable<Product> Products => context.Products;  
}
```

Create the Migrations

In The Package Manager Console:

```
dotnet ef migrations add Initial
```

Create Seed Data

`EnsurePopulated()` will be called on the app start to ensure we have at least some data in the database

```
public class SeedData  
{  
    public static void EnsurePopulated(IApplicationBuilder app)  
    {  
        //geting the context from app  
        ProjectDbContext context = app.ApplicationServices  
            .CreateScope().ServiceProvider.GetRequiredService<ProjectDbContext>  
(  
            );  
        //make sure we wait for migrations  
        if (context.Database.GetPendingMigrations().Any())
```

```
{
    context.Database.Migrate();
}
//check if Products Table is empty, then populate with seed data
if (!context.Products.Any()) {
    context.Assignments.Add(new Assignment { });
}
}
```

Add Seed Data to Program.cs

Make sure you call this before the `app.Run();` line

```
SeedData.EnsurePopulated(app);
```