Using a Large Language Model to Improve the Performance of Simpler NLP Classifier Models

1. Abstract

Recent advances in the fields of computational linguistics and neural network architectures have enabled dramatic improvements in the performance of most natural language processing (NLP) tasks such as text classification. However, these improvements are limited by the fundamental challenge of having enough labeled data to train these models [g]. This project investigates an approach to this problem that utilizes the publicly available large language model (LLM), ChatGPT 3.5 turbo to augment the kaggle Disaster Tweets data set to do binary classification [d]. The viability of this approach is tested by building logistic regression and single-hidden-layer neural network models and assessing their performance after being trained on the two sets of data: 1) the original data set and 2) the original data set augmented by the LLM which was provided a prompt designed for this task.

2. Background and Introduction

Word embeddings, transformer architecture and prompt engineering have become important themes in the story behind the rise of LLMs. Word embeddings are used in vectorizing text to a much more efficient and information-rich representation from which NLP models can learn compared to vectors constructed from counting word occurrences [1]. Transformer architecture allows NLP models to more accurately learn which parts of text refer to other parts of text in a document [2]. Prompt engineering becomes important when an LLM becomes available for use and focuses on providing inputs to that LLM which leads to obtaining meaningful results [h].

2.1 The Vectorization Problem

2.1.1 One-Hot Encoding and Bag-of-Words

Before any model using text as input can be trained, that text must be converted to a vector. There are a number of ways to do this vectorization, but the simplest way to do this at the word-level is with one-hot encoding which assigns a binary vector the size of the vocabulary $\mathcal{V}$ to each word [4]. Each position in this $\mathcal{V}$-dimensional vector corresponds to a word in the vocabulary. A word is represented by putting a 1 in the location corresponding to that word and 0's in the remaining locations.

One-hot encoding is typically extended to documents through the bag of words (BoW) model [i]. In this representation, each document is simply the sum of all the one-hot encoded word vectors in the document. For example, let's say we had the following 7 word vocabulary [5]:

Wes likes to walk in the park

and a document with the following 3 sentences:

Wes likes to walk
Wes likes to park
Wes likes to walk in the park

$$\begin{bmatrix} 3 & = \text{'Wes' count} \\ 3 & = \text{'likes' count} \\ 3 & = \text{'to' count} \\ 2 & = \text{'walk' count} \\ 1 & = \text{'in' count} \\ 1 & = \text{'the' count} \\ 2 & = \text{'park' count} \end{bmatrix}$$

Figure 1. Simple BoW example

The BoW representation of this document would look like what is shown in Figure 1.

While this is a simple solution to the vectorization problem, it has two notable issues. The first problem is that the size of these vectors are typically quite large. For example, an average 20-year old native speaker of American English is estimated to have a vocabulary between 27k and 52k words [6].

The second problem is that no information about the meaning of words or the relationship between words is captured in this representation. The vector in Figure 1. could be reordered in any way and it would convey the same information as long as whatever order is chosen is maintained.

2.1.2 Word Embeddings

Word embeddings address the two biggest problems with one-hot encoded words by using much smaller vectors containing real values as compared to integer values resulting from simply counting words. Instead of vectors that are tens of thousands of dimensions, word embeddings such as GloVe [7] typically range between 25 and 300 dimensions.

Besides being much smaller, word embeddings capture some of the relationships between words. For example, a gender relationship could be expressed as the difference between two pairs of vectors such as: king and queen, man and woman, sir and madam. In other words, if our representation captures relationships between genders, we would expect the following equation to hold true:

(1) $$\overline{V}_{gender} \approx \overline{V}_{king} - \overline{V}_{queen} \approx \overline{V}_{man} - \overline{V}_{woman} \approx \overline{V}_{sir} - \overline{V}_{madam}$$

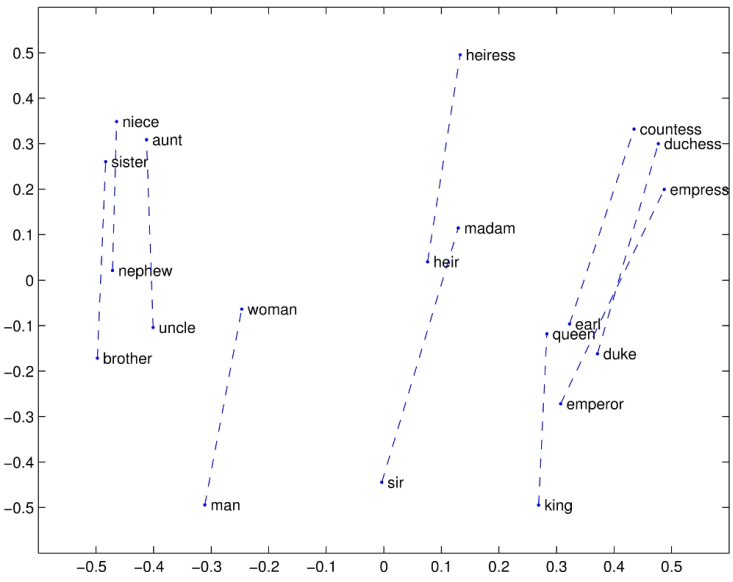

Figure 2. Word pairs with gender relationship

where $\overline{V}_w$ is the word embedding vector representation for word w. In fact, this is what we see for GloVe embeddings as shown in the left figure.

Figure 2. is taken from the GloVe website [7] and plots the first two principal components of GloVe word embeddings for several word pairs with a gender relationship. The dashed lines represent a 2-dimensional projection of the difference between the two words.

The similarity between these pairs of vectors can be quantified using cosine similarity [8, 9] and approximated visually by the slope of the dashed line. Notice how these lines are all oriented roughly vertically and slope slightly to the right. This type of consistency is what we would expect from equation (1).

Because word embeddings are far superior to one-hot encoded vectors, they were chosen as the encoding method for this project. After choosing the general word encoding scheme, the choice of which embeddings to use and how to encode documents must also be made. Word embeddings come in two major types. The first type are referred to as custom embeddings which are computed from a

domain-specific corpus of text. The second type are pre-trained or “canned” embeddings which have been computed in advance from a generic or/and publicly available corpus of text.

Custom embeddings typically perform better than pre-trained embeddings on NLP classification tasks because they are more likely to capture subtle distinctions between a specific target domain (e.g. biomedical, economic or other research areas) and general public discourse [10]. Because this project focused on classifying publicly available tweet data, the additional work required to build custom embeddings could not be justified and was dropped from consideration.

A number of pre-trained word embedding are available for use. Two of more popular kinds are Global Vectors or GloVe developed at Stanford University and word2vec developed by Google. GloVe embeddings are available in several dimensions (25d, 50d, 100d, 200d and 300d) as well as type determined by the data that they were trained on (Wikipedia 2014 + Gigaword 5, Common Crawl and Twitter). Only one set of 300d pre-trained word2vec embeddings which were trained from a GoogleNews corpus are available [s]. It is difficult to assess which of these two are superior, but the existing evidence suggests that GloVe may be slightly better [7b].

Pre-trained GloVe embeddings were selected for this project because they perform similarly to word2vec and more importantly because a twitter-specific embeddings existed in a choice of various dimensions. This last characteristic strongly implied that some the benefits of a custom embedding could be gained without having to do the extra work of training another corpus which is likely to be very similar to what was used to create the pre-trained embeddings.

2.2 Transformer Architecture

Transformer architecture is at the heart of what empowers an LLM. They were designed to implement more efficient sequence transduction models [a, b]. In the context of NLP, sequence transduction models predict the next word/token directly from the data instead from a function derived from the data which is the typical supervised learning use case. The k-Nearest Neighbors (KNN) model is probably the most well know example of a transduction model.

Transformers rely on positional encoding and a neural network architectural sub-component know as the attention mechanism. From the perspective of the transformer, documents are long sequence of words/tokens. Positional encoding provides information that allows the attention mechanism to learn which words/tokens are related to others in the sequence. It is this ability to learn the relationship between words in a document that allows LLM to generate human-like abilities in language-related tasks.

The extent to which the attention mechanism can accomplish this is partially governed by the size of the context window which acts as kind of internal “memory” [e]. For ChatGPT 3.5 turbo, the context size is 16k tokens which roughly equivalent to 8000 words or approximately 16 pages of text [f]

2.3 Prompt Engineering

Prompts are essentially the inputs supplied to generative AI models such as ChatGPT, Stable Diffusion, et. al.. Prompts can be questions or commands and can include longer additional statements to provide context, instructions or other relevant information that user want the AI model to consider. The quality of AI model outputs is strongly determined by the prompt. For example, consider the following two prompts [j]:

1) *Write a short text explaining prompt engineering.* and
2) *Write a two sentence text explaining prompt engineering.*

The response to the first prompt from ChatGPT might be something similar to the following:

Prompt engineering refers to crafting effective and specific instructions or prompts when interacting with language models like ChatGPT. It involves carefully designing the input to elicit desired responses and obtain the desired output. Prompt engineering can help shape the model's behavior, improve the quality of generated responses, and enhance the overall user experience by providing clear guidelines, constraints, or examples.

The response to the second prompt from ChatGPT might be something similar to the following:

Prompt engineering involves crafting effective and specific instructions for language models like ChatGPT to shape their behavior and improve user experience by providing clear input guidelines. It aims to elicit desired responses and enhance output quality.

As this example shows, the degree of precision used in the prompt will impact the kind of output that is received. For this reason, an iterative process of trial-and-error is required to converge upon an effective prompt. This process can be made more efficient by following these guidelines [k]:

- Start simple -- This let's you know if you in general area of what you are looking for.
- Be specific -- This increase the likelihood of getting desired outcomes.
- Avoid Impreciseness -- In the previous example, the first prompt was less precise.
- Avoid say what not to do -- Focus on what the model is to do results in better results overall.

3. Data Augmentation

The two main problems which motivate the augmentation of an existing data set are to address a serious class imbalance or to address an insufficient amount of training data. For structured continuous data, techniques such as SMOTE are available [l] to address the class imbalance problem. For labeled image data, techniques such as cropping, flipping, zooming, rotating and injecting noise into existing labeled images can be used to address both the problems of insufficient training data or class imbalance [g].

In the domain of NLP-related tasks, many data augmentation techniques have been developed [r]. Three which will be described here are Back Translation (BT), Easy Data Augmentation (EDA) and NLP Albumentation (NLPA). BT generates a new word or phrase by first translating that text to a foreign language and then translating the foreign back to the original language as shown in Figure 3. [n]. EDA is a set of simple transformations which can be applied to the original text data to generate augmented samples

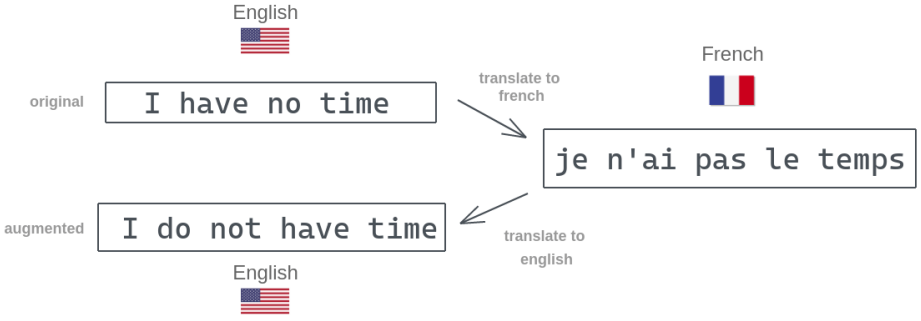

Figure 3. Example of Back Translation

[o]. NLPA refers to another set of transformations that were originally designed for computer vision but adapted to the NLP domain [p1, p2].

3.1 Back Translation

Because Back Translation (BT) requires access to a translation model (e.g. Goolge Translate), this approach can be viewed as a crude approximation of the technique being investigated by this project. The main difference is the degree to which the output of the augmentation process can be influenced. With BT, the output can come back as identical to the input. When this happens, the generated sample is thrown out. Another artifact of BT is that many of the generated samples may not differ enough to provide models with enough relevant information to improve their performance.

3.2 Easy Data Augmentation (EDA)

A simpler approach to augmentation than BT are a set of transformations collectively referred to as *Easy Data Augmentation* or EDA [q]. The four transformations that make up EDA are:

1. **Synonym Replacement**: Randomly choose n words from the sentence that are not stop words. Replace each of these words with one of its synonyms chosen at random.
2. **Random Insertion:** Find a random synonym of a random word in the sentence that is not a stop word. Insert that synonym into a random position in the sentence. Do this n times.
3. **Random Swap:** Randomly choose two words in the sentence and swap their positions. Do this n times.
4. **Random Deletion:** Randomly remove each word in the sentence with probability p.

The authors of this technique present compelling evidence that the augmented sentences maintain their class labels and generally boost performance of models trained with EDA augmented data. This suggests that this approach is superior to BT in terms of intuitiveness, ease of implementation and improved training on models that include this kind of augmented data.

3.3 NLP Albumentation

Adapted from the computer vision data augmentation domain [p1], NLP Albumentation (NLPA) applies a different set of transformations than EDA. There a numerous transforms described in this kaggle notebook [p2]. They all appear to be less intuitive then EDA and generally work by probabilistically shuffling or removing sentences from each sample.

Because is is unclear which transforms one should use under a given set of conditions, a lot of experimentation would be required to make effective use of this approach. For this reason coupled with it's lack of intuition, NLPA currently appears to be less effective than EDA.

4. Text Classification Models

5. Approach and Metrics

6. Summary and Conclusion

References

[0] reference related to the lack of labeled NLP data
[1] word embeddings reference
[2] transformer architecture reference
[3]
[4]
[5] https://github.com/MichaelSzczepaniak/WordEmbeddings/blob/master/WordEmbeddings.ipynb
[6] https://www.ncbi.nlm.nih.gov/pmc/articles/PMC4965448/
[7a] https://nlp.stanford.edu/projects/glove/
[7b] https://nlp.stanford.edu/pubs/glove.pdf
[8] https://en.wikipedia.org/wiki/Cosine_similarity
[9] https://www.baeldung.com/cs/cosine-similarity
[10] reference regarding the use of custom vs. canned embeddings
[a] Attention Is All You Need: https://arxiv.org/abs/1706.03762
[b] https://machinelearningmastery.com/transduction-in-machine-learning/
[c] reference related to the importance of prompt engineering
[d] https://www.kaggle.com/competitions/nlp-getting-started
[e] reference related to context window
[f] https://platform.openai.com/docs/models/gpt-3-5-turbo
[g] https://neptune.ai/blog/data-augmentation-nlp (uses same kaggle dataset)
[h] https://en.wikipedia.org/wiki/Prompt_engineering
[i] bag of words reference
[j] https://app.datacamp.com/learn/courses/chatgpt-prompt-engineering-for-developers
[k] https://www.promptingguide.ai/introduction/tips
[l] https://machinelearningmastery.com/smote-oversampling-for-imbalanced-classification/
[m] (from g) https://neptune.ai/blog/document-classification-small-datasets (uses same kaggle dataset)
[n] https://amitness.com/2020/02/back-translation-in-google-sheets/
[o] https://arxiv.org/abs/1901.11196 and https://github.com/jasonwei20/eda_nlp
[p1] https://github.com/albumentations-team/albumentations and
[p2] https://www.kaggle.com/code/shonenkov/nlp-albumentations
[q] EDA: Easy Data Augmentation Techniques for Boosting Performance on Text Classification Tasks
https://arxiv.org/pdf/1901.11196.pdf
[r] A Survey of Data Augmentation Approaches for NLP
https://arxiv.org/pdf/2105.03075.pdf
[s] https://drive.google.com/file/d/0B7XkCwpI5KDYNlNUTTlSS21pQmM/edit?usp=sharing

https://www.ibm.com/topics/word-embeddings

https://neptune.ai/blog/word-embeddings-guide

https://www.turing.com/kb/guide-on-word-embeddings-in-nlp

Data augmentation: A comprehensive survey of modern approaches (computer vision):
https://www.sciencedirect.com/science/article/pii/S2590005622000911