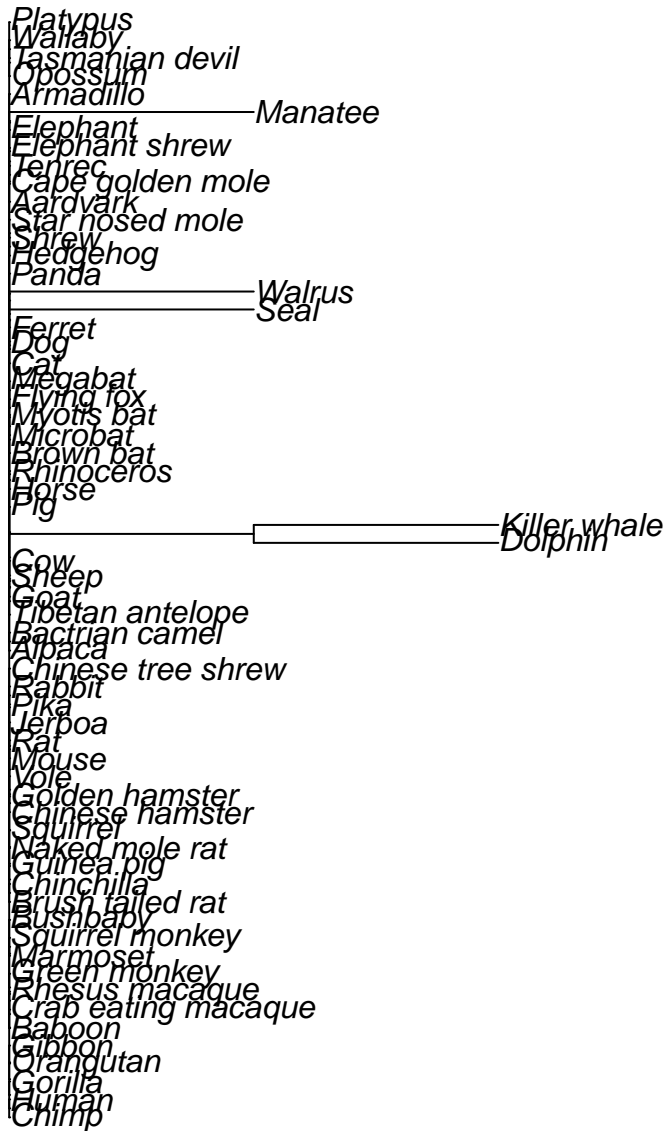


Trait tree from file (1) or manual selection (2)



Trait tree from foreground list (3)

