Mathematics 4670: Assignment #3

Due on Friday, September 22, 2016

Dr.Glunt

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Mathematics 4070 (Dr.Giunt): Assignment #3
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Problem 3

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Problem 1

In this problem, I have to find the vector version of the planar equation x + y + 2z = 10. Which results in $\vec{n} < 1, 1, 2 >$ and given the point, P(1, 2, 1) I am asked to find the perpendicular distance. The following steps are how I approached the question and these steps serve as the basis for the FORTRAN program to follow.

1. First, find the normal vector and its magnitude given the planar equation.

The normal vector $\vec{n}(1,1,2)$ is given by the planar equation's coefficients.

The magnitude is found by the following equation.

$$\parallel \vec{n} \parallel = \sqrt{x^2 + y^2 + z^2} = \sqrt{6} \tag{1}$$

2. Second, find a point on the plane (which I just set y and z equal to zero) and then make a vector \vec{PQ} that goes through the points.

$$P(1,2,1)$$
 and $Q(1,0,0)$ so that $\vec{PQ} = (0,2,1)$

- 3. The third step is to find the absolute value of the inner product of \vec{PQ} and the normal vector of the plane. The equation for that is: $abs\left(\vec{PQ}\cdot\vec{n}\right)$
- 4. Since the perpendicular distance between a point and a plane is the projection of a point on the plane to a point near the plane on to the normal of the plane in question, I will use that formula.

$$proj_n \vec{PQ} = \frac{abs\left(\vec{PQ} \cdot \vec{n}\right)}{\parallel \vec{n} \parallel} = \frac{4}{\sqrt{6}}$$
 (2)

In describing the reasoning behind the program I will begin with the variables that I decided to use. First, most of the variables are double precision. I have the arrays that are dynamic which I don't really need-I could have them fixed but I always aim to be as modular as I can when I write. There are two vectors: 'V' which is the planar vector(also the normal), 'PQ' which is the vector created joining 'P' and 'Q', and two points 'P' and 'Q'. The V_x, y, z variables are the components of the 'V' vector and likewise with the 'P' components for the point. The 'DIST' is for the distance calculation, 'D' for dimension, 'I' just for an iterator, and the others are self explanatory.

Below the main are the three subroutines: FINDPQ,DOTPROD, and MAGV. The FindPQ is passed the points P and Q, PQ is passed to update its value, and D is passed to ensure no outside bounds errors occur. The PQ is found by subtracting each component of P from each component of Q to get a line. DOTPROD is passed PQ,V,DOTRESULT, and D, its function is to update DOTRESULT to reflect the absolute value of the inner product of PQ and V; the inner product is calculated by adding the product of the components of the two vectors. MAGV is passed V(for the normal),MAGNITUDE (to store the result), and D. The purpose of MAGV is to find the magnitude of the normal vector by add the square of each components and then taking the square root of the result.

Problem 2

Listing 1: Code for perpendicular distance

```
PROGRAM VECTORDIS
IMPLICIT NONE
DOUBLE PRECISION, DIMENSION(:), ALLOCATABLE :: V,P,Q,PQ
DOUBLE PRECISION :: V_X, V_Y, V_Z, DOTRESULT, MAGNITUDE=0, DIST
DOUBLE PRECISION :: P_X, P_Y, P_Z
!INTEGERS FOR DO INDEXING and TO STORE THE DIMENSION
!(D) - SOMETHING THAT CAN BE ASSIGNED FOR MORE MODULAR PROGRAM
INTEGER :: I,D=3
!Explicit Interface- Requirement for passing allocatable argument as safe gaurd!
INTERFACE
SUBROUTINE FIND_PQ (P,Q,PQ,D)
!SET UP VALUES FOR THE RETURN ARRAY- NOT A REF TO OUTSIDE FUNCTION- INTENT NOT NEEDED
DOUBLE PRECISION, DIMENSION(:), ALLOCATABLE :: P,Q,PQ
INTEGER::I,D
END SUBROUTINE FIND PQ
END INTERFACE
!Explicit Interface- Requirement for passing allocatable argument as safe gaurd!
INTERFACE
SUBROUTINE DOTPROD (PQ, V, DOTRESULT, D)
IMPLICIT NONE
!SET UP VALUES FOR THE RETURN ARRAY
DOUBLE PRECISION, DIMENSION(:), ALLOCATABLE :: V, PQ
DOUBLE PRECISION :: DOTRESULT
INTEGER::I,D
END SUBROUTINE DOTPROD
```

```
END INTERFACE
   !Explicit Interface- Requirement for passing allocatable argument as safe gaurd!
  INTERFACE
  SUBROUTINE MAGV (V, MAGNITUDE, D)
  IMPLICIT NONE
  !SET UP VALUES FOR THE RETURN ARRAY
  DOUBLE PRECISION, DIMENSION(:), ALLOCATABLE :: V
  DOUBLE PRECISION :: MAGNITUDE
  INTEGER::I,D
  END SUBROUTINE MAGV
45 END INTERFACE
  !PRINT*, "ENTER THE DIMENSIONS OF THE ARRAYS: "
  !READ*,D
   !BEGIN INPUT FOR PLANE, SPECIFY 3-D, READ VALS, INPUT TO V
  PRINT*, "INPUT PLANE VECTOR: ",D,"-D"
  READ*, V_X, V_Y, V_Z
  allocate (V(D))
  V(1) = V_X
  V(2) = V_{Y}
  V(3) = V_Z
  !POINT Q ON PLANE X=1, Y=0, Z=0
  ALLOCATE(Q(D))
  Q(1) = V(1)
  Q(2) = 0
  Q(3) = 0
   !BEGIN INPUT FOR THE POINT P(X, Y, Z)
  PRINT*, "INPUT THE POINT" ,D , "-D"
  READ*, P_X, P_Y, P_Z
  allocate (P(D))
  P(1) = P_X
  P(2) = P_{Y}
  P(3) = P_Z
  !ALLOCATE FOR THE RETURN ARRAY PQ
75 ALLOCATE(PQ (D) )
   !IF STATEMENT USED TO ENSURE THE ARRAYS ARE ALLOCATED
  IF (ALLOCATED (PQ) .AND. ALLOCATED (P) .AND. ALLOCATED (Q) ) THEN
  CALL FIND_PQ(P,Q,PQ,D)
  ENDIF
  !ALLOCATE FOR THE RETURN ARRAY DOTRESULT
  !IF STATEMENT USED TO ENSURE THE ARRAYS ARE ALLOCATED
  IF (ALLOCATED (PQ) .AND. ALLOCATED (V) ) THEN
  CALL DOTPROD (PQ, V, DOTRESULT, D)
```

```
ENDIF
    !ALLOCATE FOR THE RETURN ARRAY DOTRESULT
    !IF STATEMENT USED TO ENSURE THE ARRAYS ARE ALLOCATED
    IF (ALLOCATED (V)) THEN
   CALL MAGV (V, MAGNITUDE, D)
   ENDIF
    !DEFINE DISTANCE
    DIST = DOTRESULT/MAGNITUDE
    !PRINT THE ELEMENTS
   PRINT*, "PLANE VECTOR:"
   PRINT*, V(1), V(2), V(3)
   PRINT*, "POINT:"
   PRINT*, P(1), P(2), P(3)
   PRINT*, "VECTOR PQ:"
   PRINT*, PQ(1), PQ(2), PQ(3)
   PRINT*, "DOTPRODUCT: ", DOTRESULT
   PRINT*, "MAGNITUDE: ", MAGNITUDE
   PRINT*, "DISTANCE: ", DIST
    !DEALLOCATION PROCESS
   DEALLOCATE(V,P,Q,PQ)
   END Program VECTORDIS
110
    !FIND THE LINE PQ
   SUBROUTINE FIND_PQ (P,Q,PQ,D)
   IMPLICIT NONE
    !SET UP VALUES FOR THE RETURN ARRAY
   DOUBLE PRECISION, DIMENSION(:), ALLOCATABLE :: P,Q,PQ
   INTEGER::I,D
    !IF STATEMENT USED TO ENSURE THE ARRAYS ARE ALLOCATED
         IF (ALLOCATED (PQ) .AND. ALLOCATED (P) .AND. ALLOCATED (Q)) THEN
120
              DO I=1, D
                   PQ(I) = P(I) - Q(I)
              END DO
         ENDIF
   END SUBROUTINE
125
    !FIND THE MAGNITUDE OF NORMAL VECTOR (AKA V)
   SUBROUTINE MAGY (V, MAGNITUDE, D)
    IMPLICIT NONE
   DOUBLE PRECISION, DIMENSION(:), ALLOCATABLE :: V
   DOUBLE PRECISION :: MAGNITUDE
   INTEGER::I,D
135
    !IF STATEMENT USED TO ENSURE THE ARRAYS ARE ALLOCATED
         IF (ALLOCATED (V)) THEN
```

```
\mathbf{DO} I=1,D
                    MAGNITUDE = MAGNITUDE + (V(I) * *2)
              END DO
140
    MAGNITUDE = SQRT (MAGNITUDE)
         ENDIF
   END SUBROUTINE
145
    !DOT PRODUCT FUNCTION
   SUBROUTINE DOTPROD (PQ, V, DOTRESULT, D)
   IMPLICIT NONE
    !SET UP VALUES FOR THE RETURN ARRAY
   DOUBLE PRECISION, DIMENSION(:), ALLOCATABLE :: V, PQ
   DOUBLE PRECISION :: DOTRESULT
    INTEGER::I,D
155
    !IF STATEMENT USED TO ENSURE THE ARRAYS ARE ALLOCATED
         IF (ALLOCATED (PQ) .AND. ALLOCATED (V)) THEN
              \mathbf{DO} I=1,D
                    DOTRESULT = DOTRESULT + (PQ(I) *V(I))
              END DO
    DOTRESULT = ABS (DOTRESULT)
         ENDIF
   END SUBROUTINE
```

When comparing the hand calculations with the FORTRAN code, both answers were the same. Below are a few more examples with various ranges for the points and the plane.

Problem 3

TEST 1: INPUT PLANE VECTOR: 3 -D 2 6 4 3 -D INPUT THE POINT 8 2 3 PLANE VECTOR: 4.00000000000000000 POINT: 8.000000000000000 2.00000000000000000 3.00000000000000000 VECTOR PQ: 6.000000000000000 DOTPRODUCT: 36.00000000000000 MAGNITUDE: 7.4833147735478827 DISTANCE: 4.8107023544236389 TEST 2: INPUT PLANE VECTOR: 3 -D 12 45 100 INPUT THE POINT 3 -D 16 55 23 PLANE VECTOR: 12.0000000000000000 45.00000000000000 100.00000000000000 POINT: 16.000000000000000 55.0000000000000000 23.0000000000000000 VECTOR PQ: 4.00000000000000000 55.00000000000000 23.0000000000000000 DOTPRODUCT: 4823.000000000000 MAGNITUDE: 110.31319050775387 DISTANCE: 43.720972784854709 TEST 3: INPUT PLANE VECTOR: 3 -D 20 48 123 INPUT THE POINT 3 -D 200 465 11 PLANE VECTOR: 20.000000000000000 48.00000000000000 123.00000000000000 POINT: 200.00000000000000 465.00000000000000 11.0000000000000000 VECTOR PO:

180.0000000000000

DOTPRODUCT: 27273.00000000000

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MAGNITUDE: 133.54025610279470 DISTANCE: 204.23055036682109

TEST 4:

INPUT PLANE VECTOR: 3 -D

-1 -22 -6

INPUT THE POINT 3 -D

1 23 24

PLANE VECTOR:

POINT:

VECTOR PQ:

2.000000000000000 23.00000000000 24.000000000000

TEST 5:

INPUT PLANE VECTOR: 3 -D

2.555 12.465 .08

INPUT THE POINT 3 -D

1 23.5 46.211 PLANE VECTOR:

2.555000000000000 12.4650000000000 8.00000000000002E-002

POINT:

1.0000000000000000 23.500000000000 46.2109999999999

VECTOR PQ:

-1.55500000000000 23.500000000000 46.21099999999999

DOTPRODUCT: 292.65135500000002
MAGNITUDE: 12.724411577750857
DISTANCE: 22.999205362997895