# Lab13

### 1. Lab Topics

This lab primarily covers 2D arrays and multiple files.

### 2. Matrix Addition

There are two files containing different matrices, perform an addition operation on them and export the result into a new file.

#### Functions to write.

- 1. Write a function that reads the matrices from the files "matrix1.txt" and "matrix2.txt"
- 2. Write a function that performs that addition of the two matrices.
- 3. Write a function that writes the resulting matrix to an output file named "result matrix.txt".

#### In the int main

- Call the function that reads from a file for both the first matrix and the second.
- 2. Call the function to add these two matrices.
- 3. Call the function to write the resulting matrix to a file.

This program should demonstrate your ability to:

- · Read data from files.
- Manipulate 2D arrays/matrices.
- Perform matrix addition.
- Write the resulting matrix to a file.

## 3. How to get full marks

To get a 100% on this lab, follow this requirement:

- 1. Function Documentation and commenting of your program is extremely important (-20 marks).
- 2. Use multiple files in your program (-30 marks). Create a new folder to save the following file: make sure that only **THE REQUIRED** .cpp file is saved in this folder of yours.
  - a. Use the header file (.h) to save your function prototypes and documentations,
  - b. Use the header file (.hpp) to save your templated code,
  - c. Use the main file (.cpp) to save your main function,
  - d. Use the implementation file (.cpp) to save the implementation of your functions.
- 3. Follow the instructions as stated meeting all requirements for this lab (-50 marks).
- 4. Make sure your code compile and produce the necessary output before submitting.

- 5. Push your most recent code in git and submit through canvas as well. The canvas submission should include following files:
  - a. The cpp file downloaded from git.
  - b. At least 1 Image file which is the result you got from the addition.

#### **Others**

- 6. Use good variable names such that one can easily understand a variable's purpose just by looking at the name.
- 7. The program needs to be intuitive (e.g., display proper messages while you are taking user input or printing the result)
- 8. Follow all good coding conventions such as proper indentation.
- 9. Adhere to all coding standards outlined in lab2.
- 10. Follow the instructions of cloning, making dir, and submitting your code to git as previously discussed in lab01 and lab02.