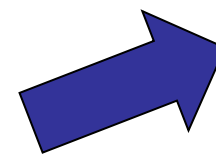
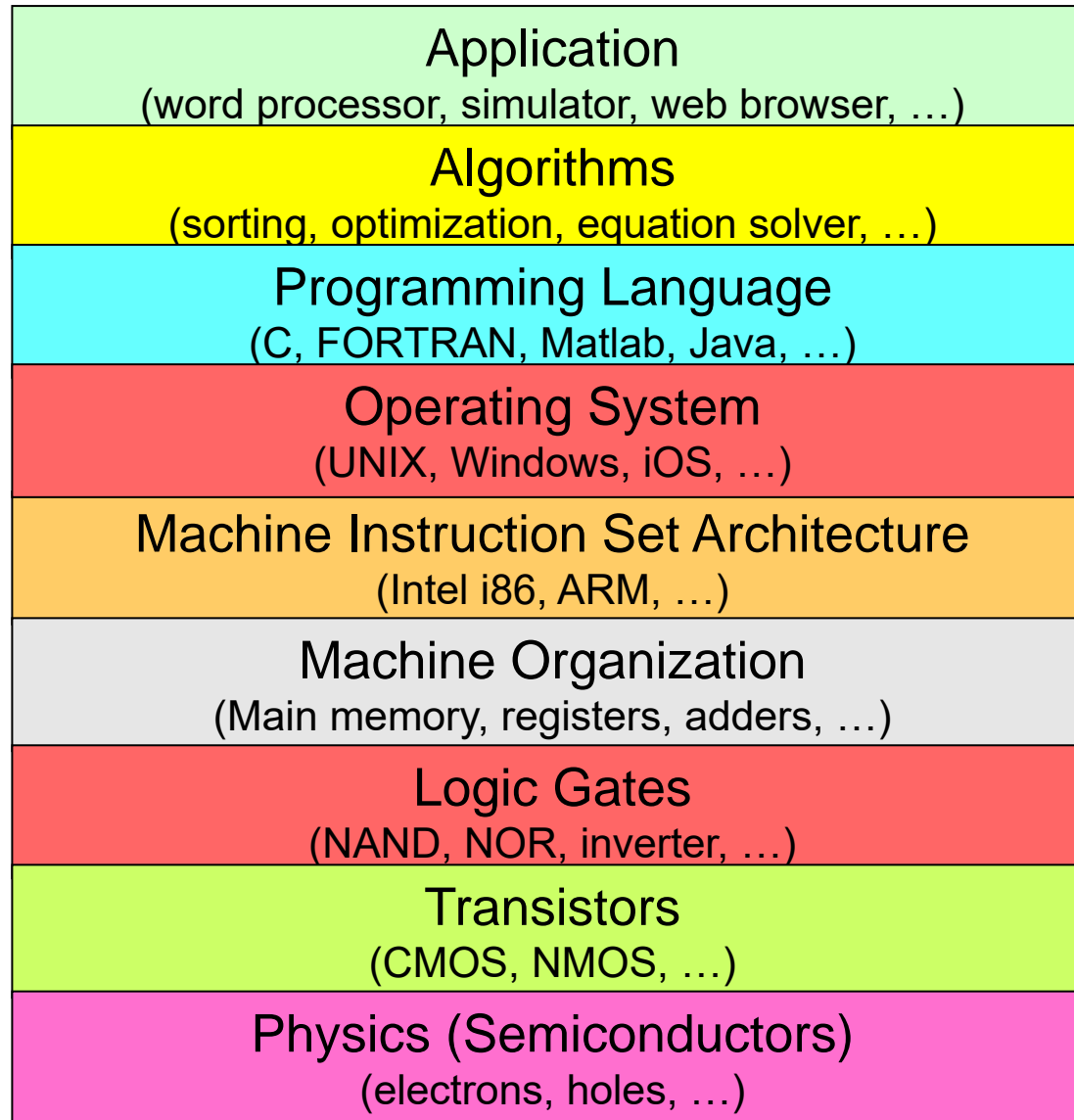


Hardware: Materials, Circuits and Combinational Logic

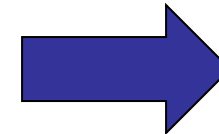
For use in CSE6010 only

Not for distribution

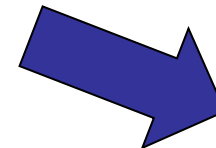
Outline



Combinational
Logic

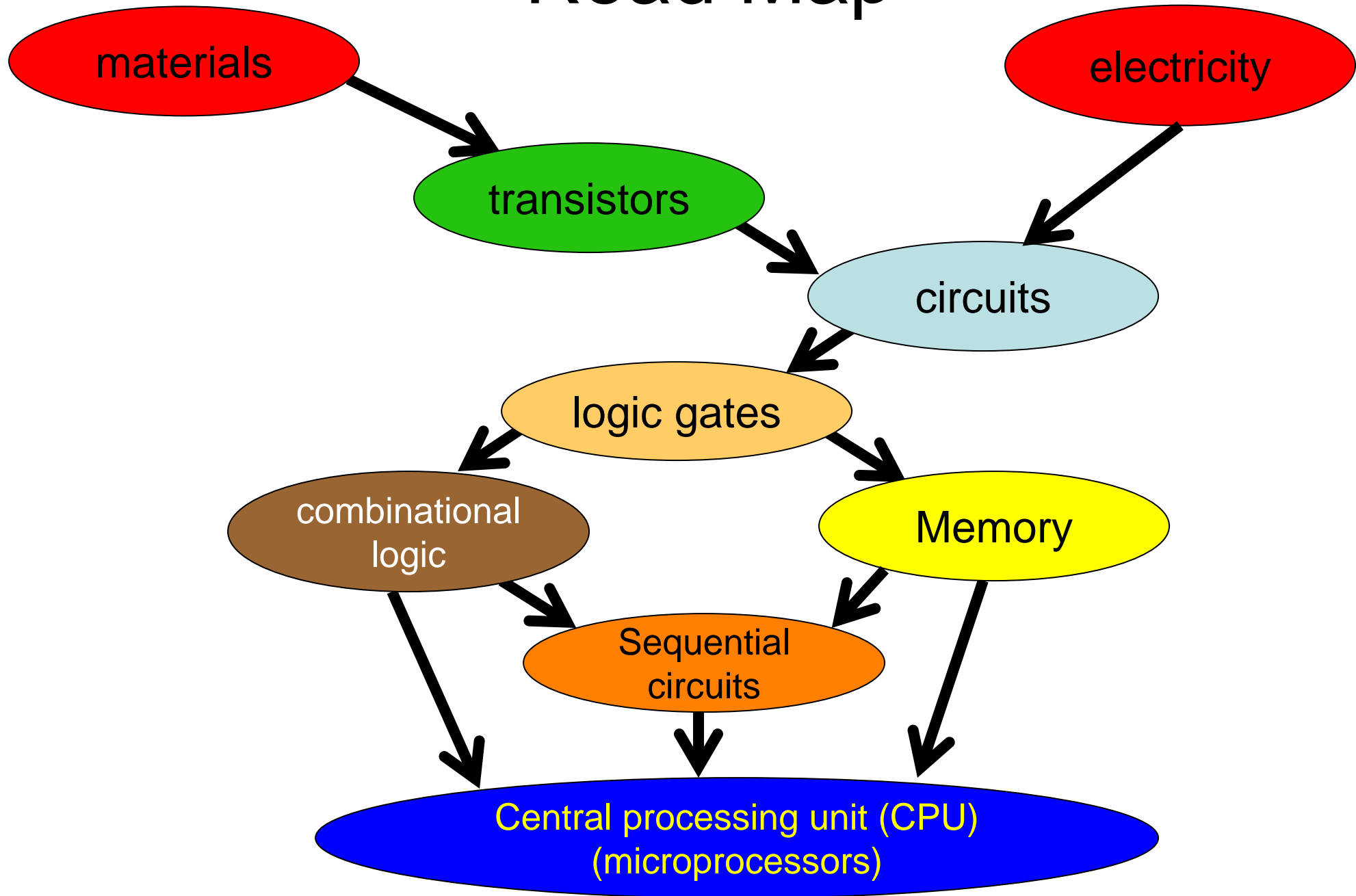


Digital Circuits



Materials,
Physics,
Electricity

Road Map



Hardware

We only need three components:

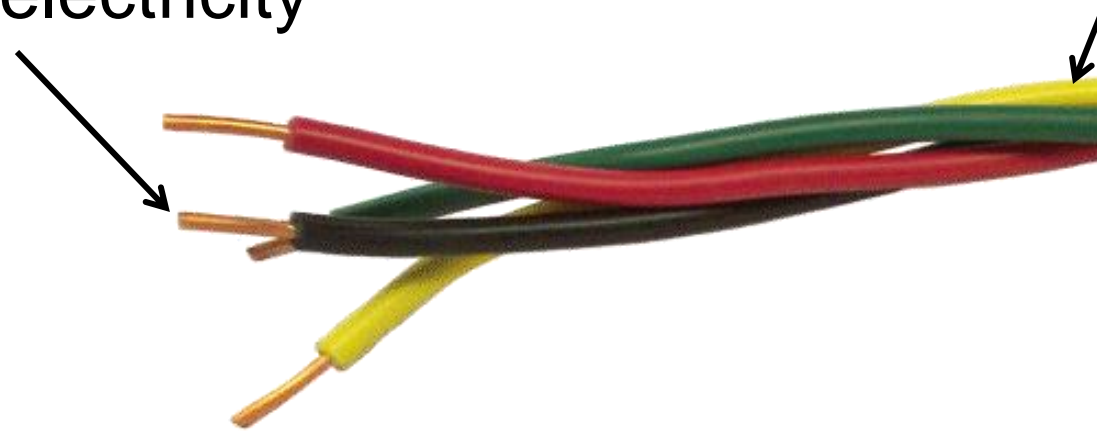
- Wire
- Power source
- Switch (transistor)

Wires

There are two types of materials:

Conductors:
conduct electricity

Insulators: do not
conduct electricity

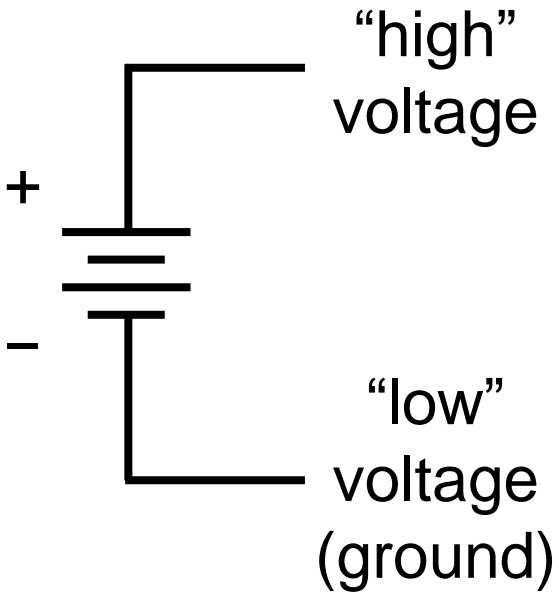


*Electrical symbol
(wire):*



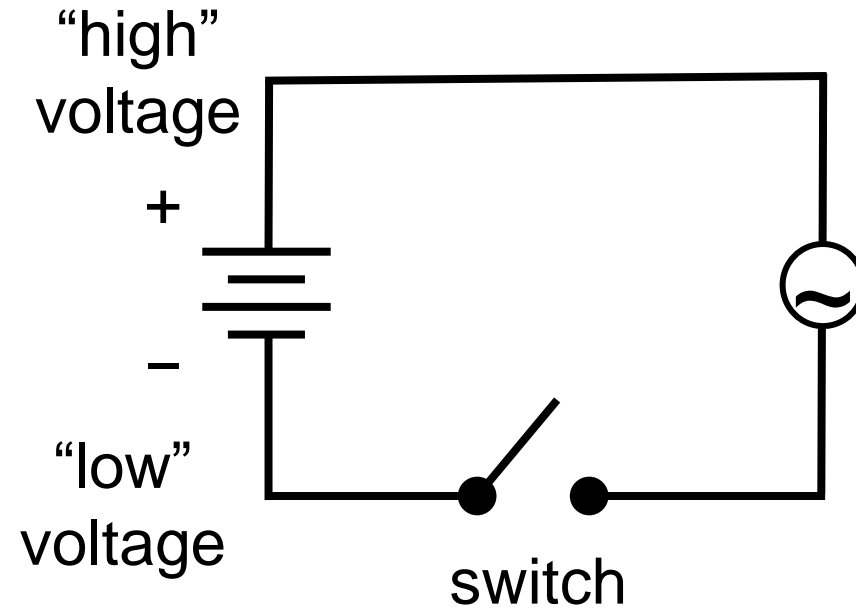
Power Source

Electrical symbol:



- Computers manipulate binary data
- Within a circuit, voltage is used to represent data
 - At any instant, a wire has either a high or low voltage
 - By convention, a high voltage represents binary '1', and a low voltage (aka ground) represents binary '0'

Switch



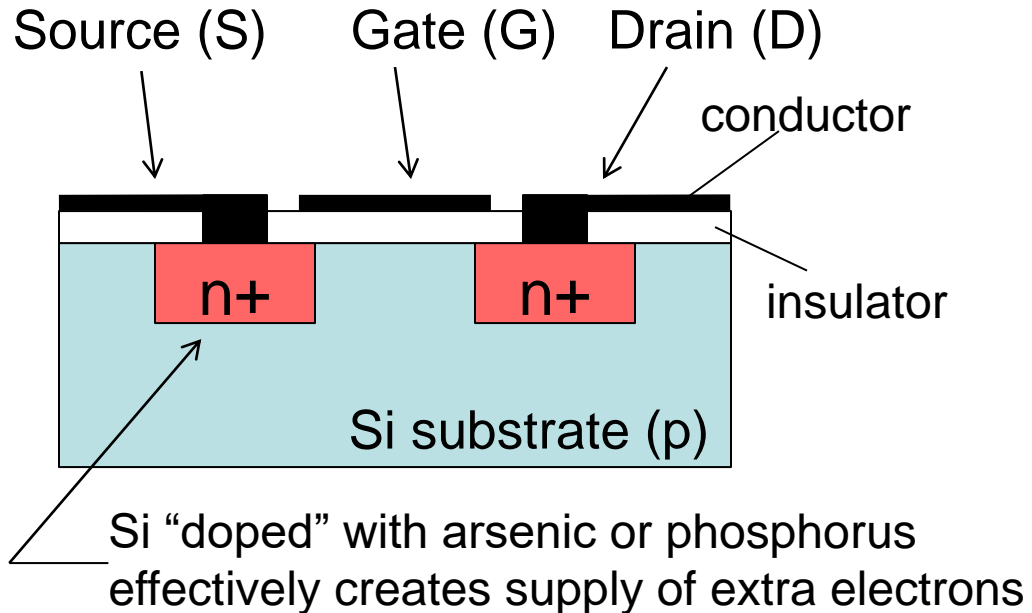
- Switch either open or closed
- We need an electronically controlled switch

Transistor (Switch)

Semiconductors (e.g., silicon): conduct electricity, **sometimes**

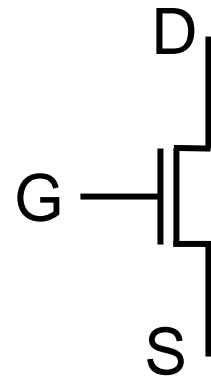


Metal Oxide Semiconductor, Field Effect **Transistor** (MOSFET)



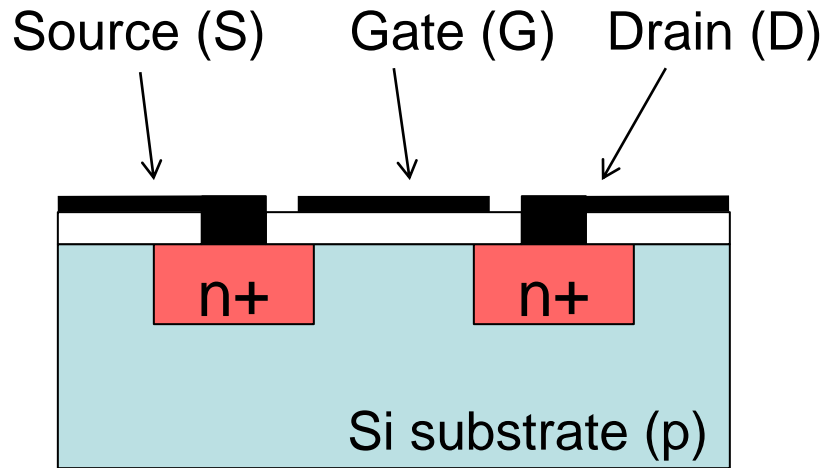
- Silicon (Si) in natural form does *not* conduct electricity
- It can be made into a conductor by implanting positive or negative ions in selected areas of the Si wafer (doping)

Electrical symbol:

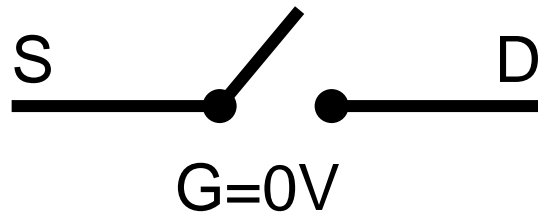


MOSFET: Operation

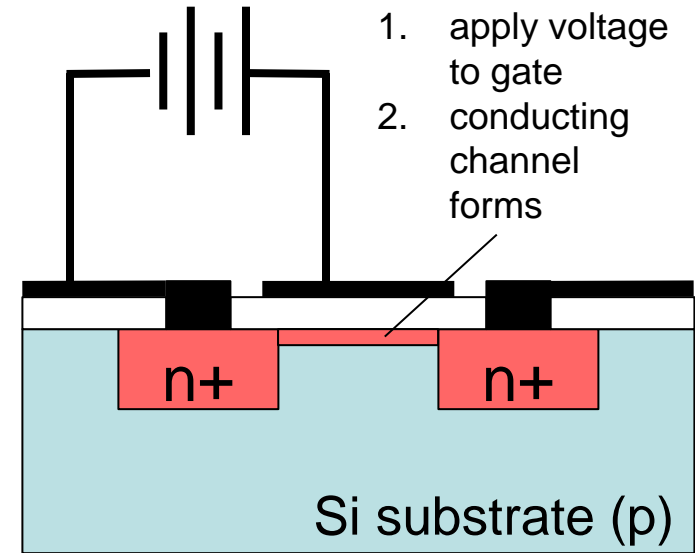
(metal-oxide-semiconductor field-effect transistor)



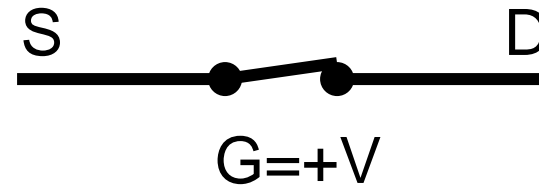
Conduct electricity (between source and drain)?



n-channel
MOS transistor

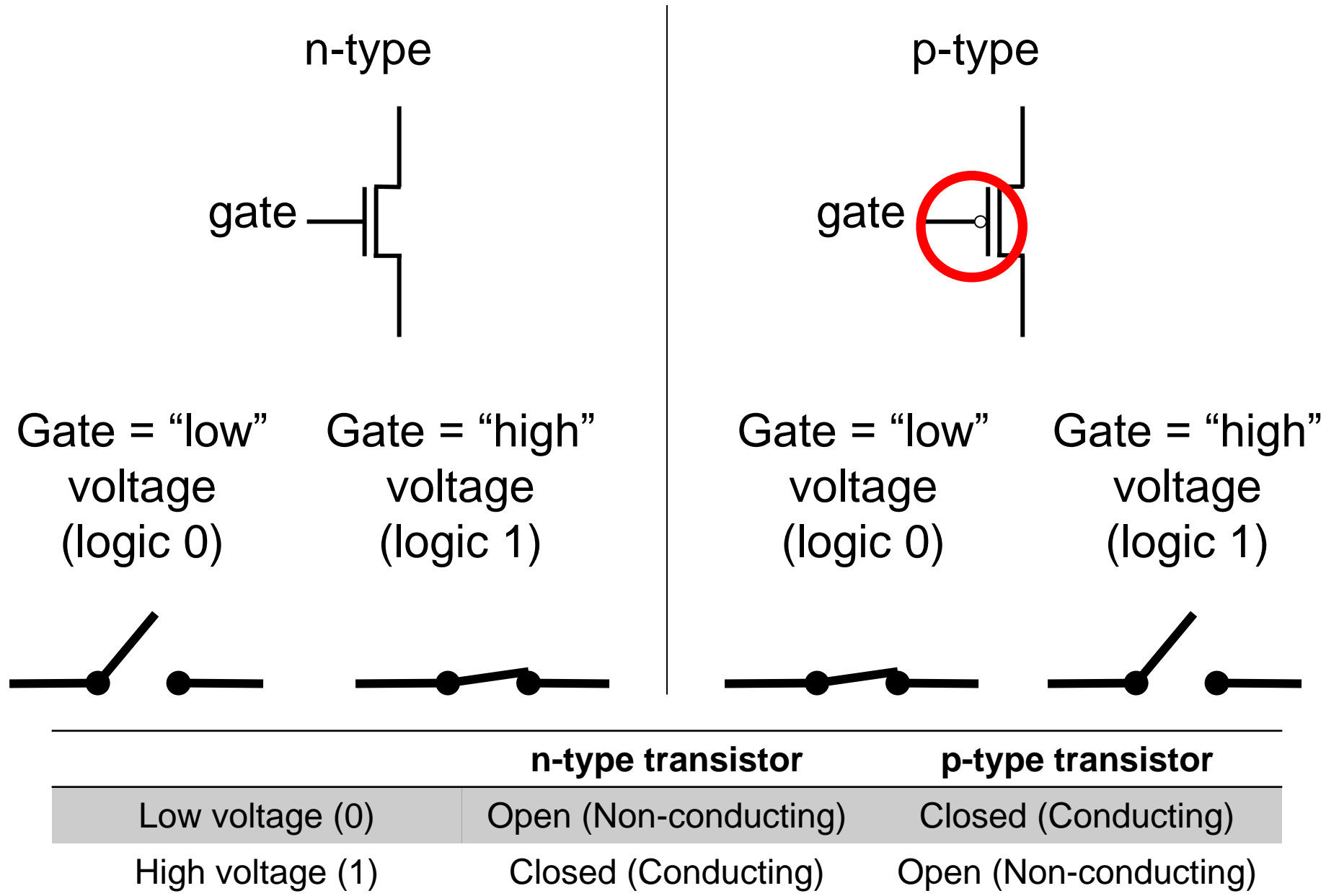


1. apply voltage to gate
2. conducting channel forms

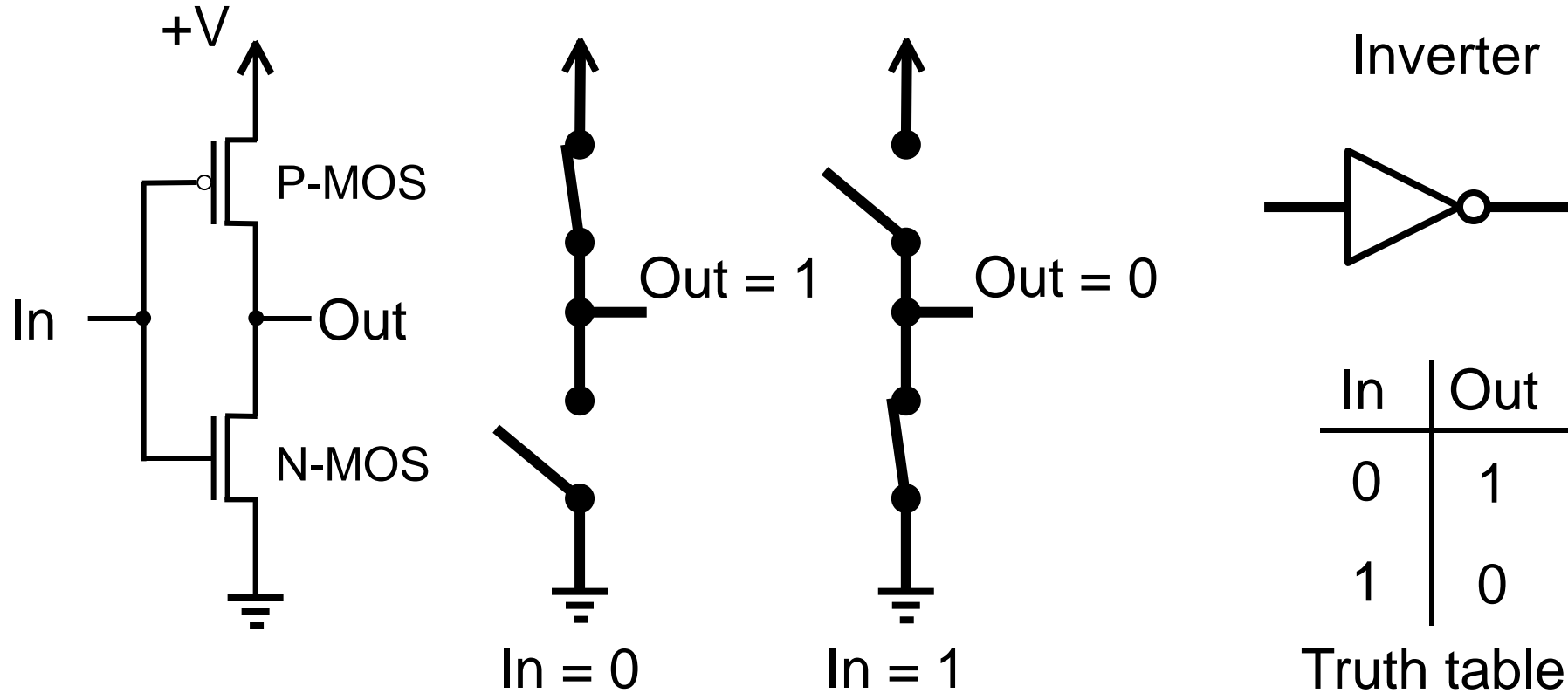


- Voltage-controlled switch
 - No voltage (logic 0) on gate leaves the switch open
 - Apply voltage (logic 1) to gate to close switch

MOSFET as a Circuit Component

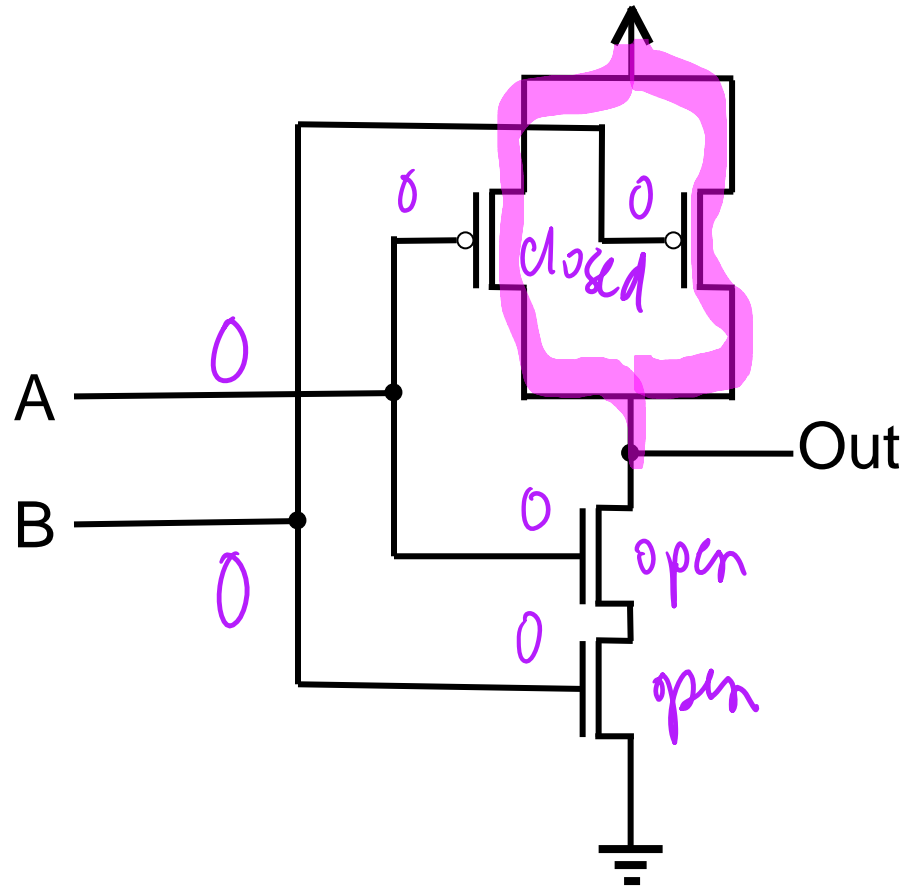


Complementary MOS (CMOS)



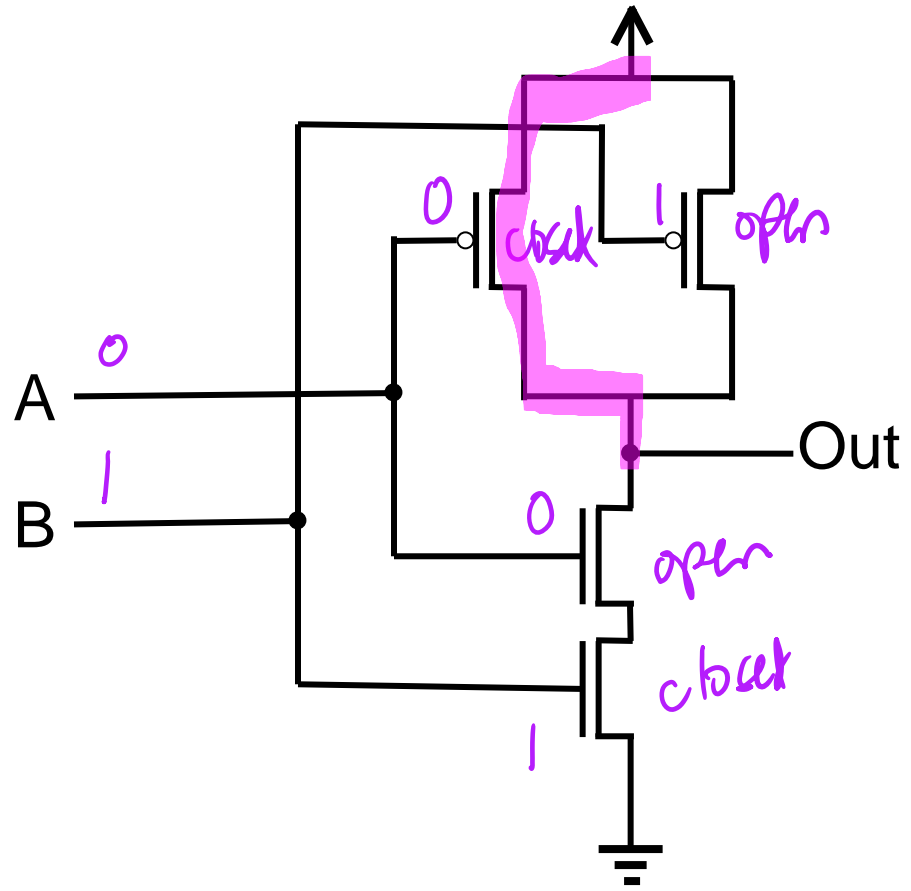
- CMOS is the dominant technology used for integrated circuits today
- Low power consumption

CMOS Circuit



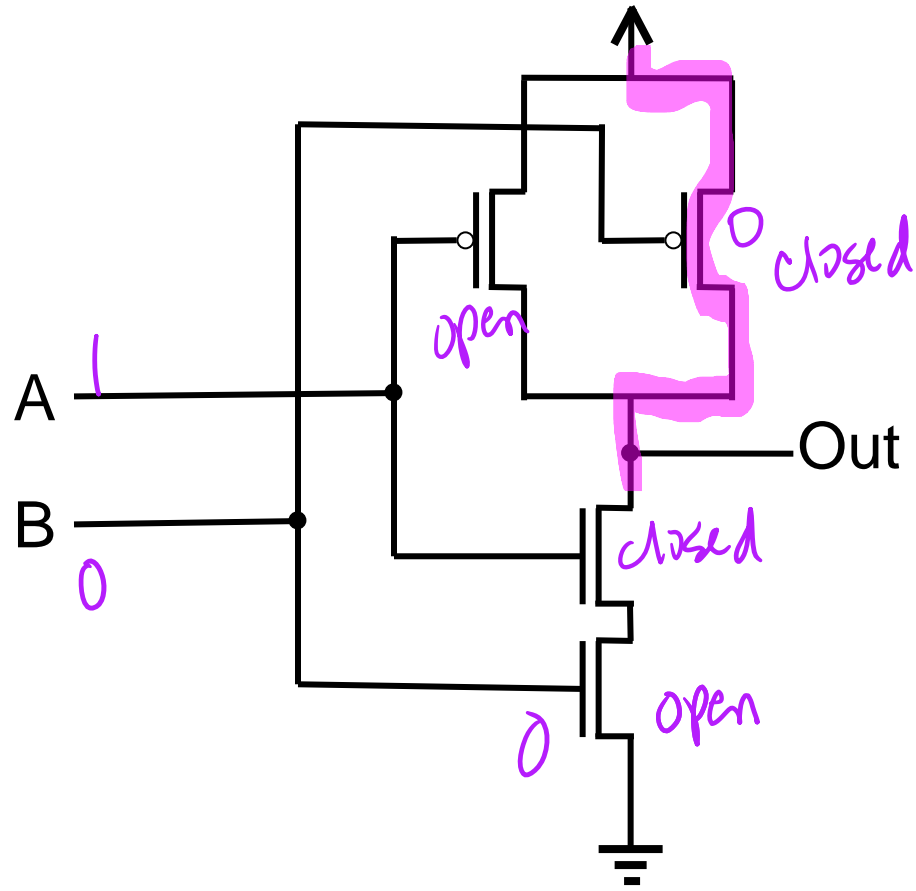
A	B	Out	$\overline{\text{Out}}$
0	0	1	0

CMOS Circuit



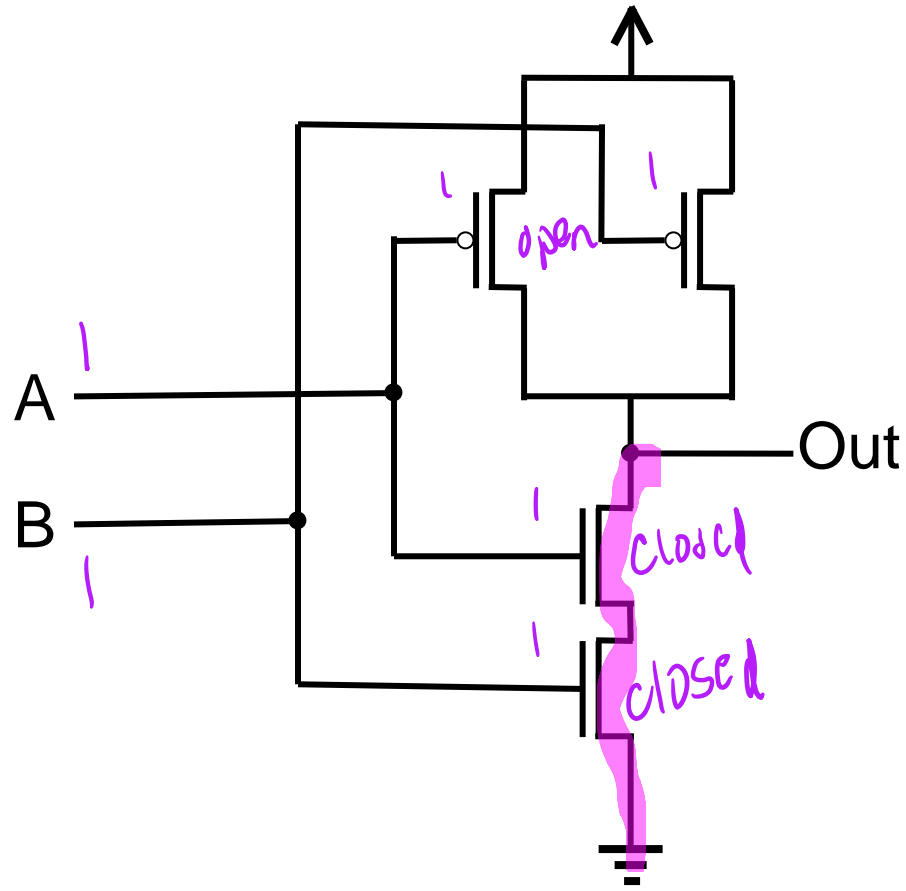
A	B	Out	$\overline{\text{Out}}$
0	0	1	0
0	1	1	0

CMOS Circuit

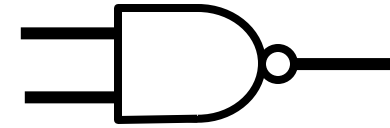


A	B	Out	$\overline{\text{Out}}$
0	0	1	0
0	1	1	0
1	0	1	0

CMOS Circuit



NAND (not-and)



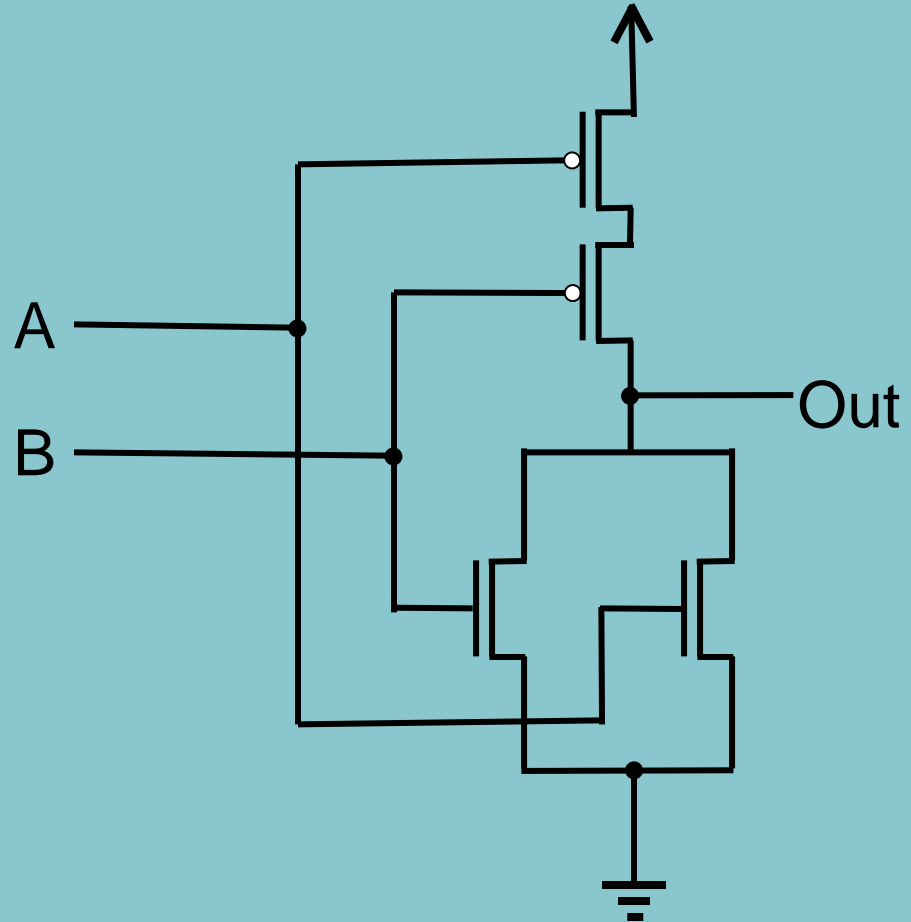
A	B	Out	$\overline{\text{Out}}$
0	0	1	0
0	1	1	0
1	0	1	0
1	1	0	1

Out = 0 if A **and** B are 1; otherwise, Out = 1

$\overline{\text{Out}}$ (complement Out) implements “AND” function

Circuit can extend to more inputs (e.g., 3-input NAND)

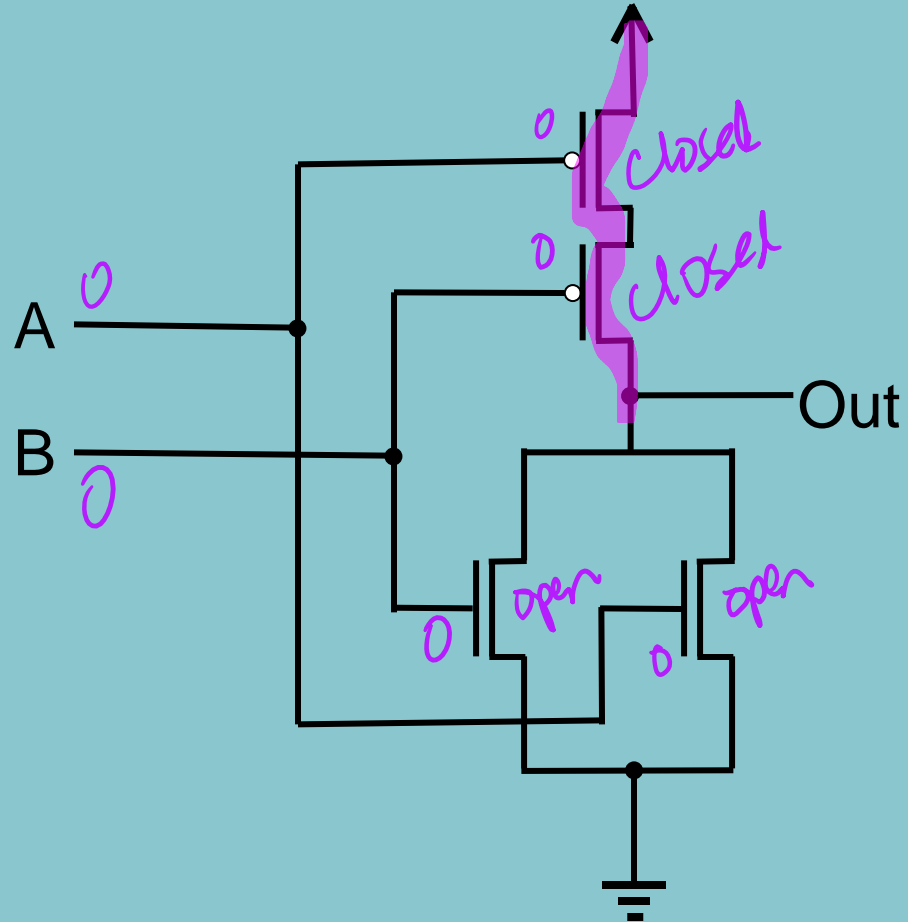
Another CMOS Circuit



A	B	Out
0	0	
0	1	
1	0	
1	1	

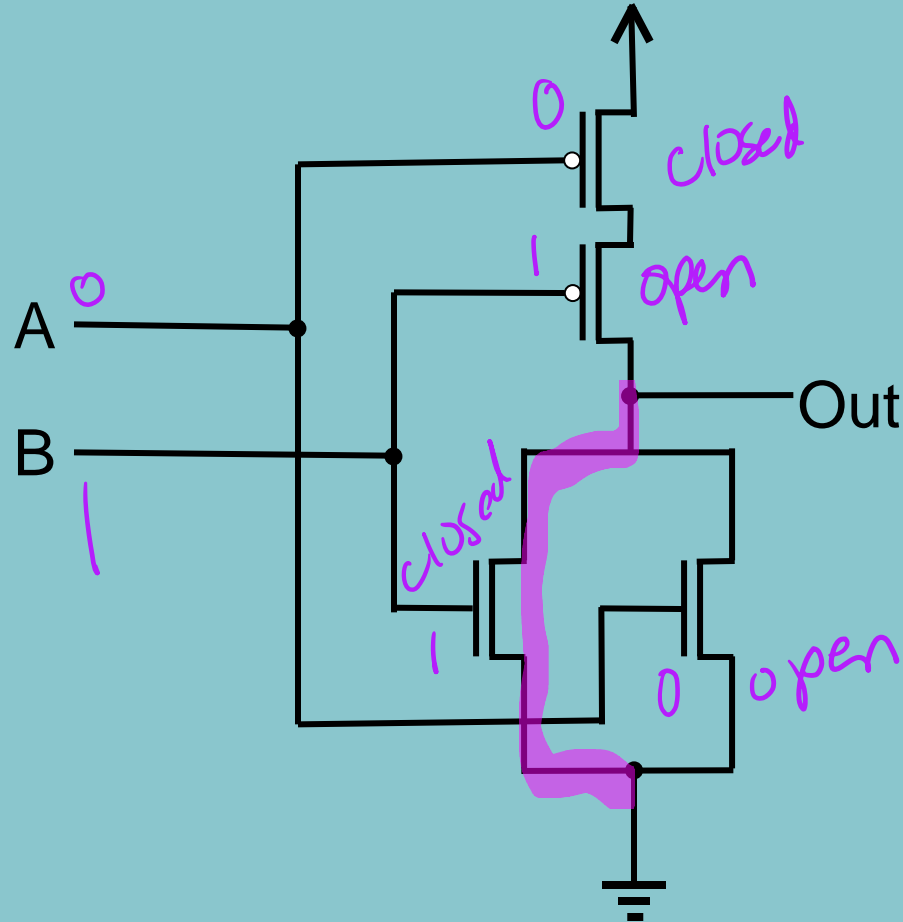
Fill in the truth table for this circuit.
What does this circuit do?

Another CMOS Circuit



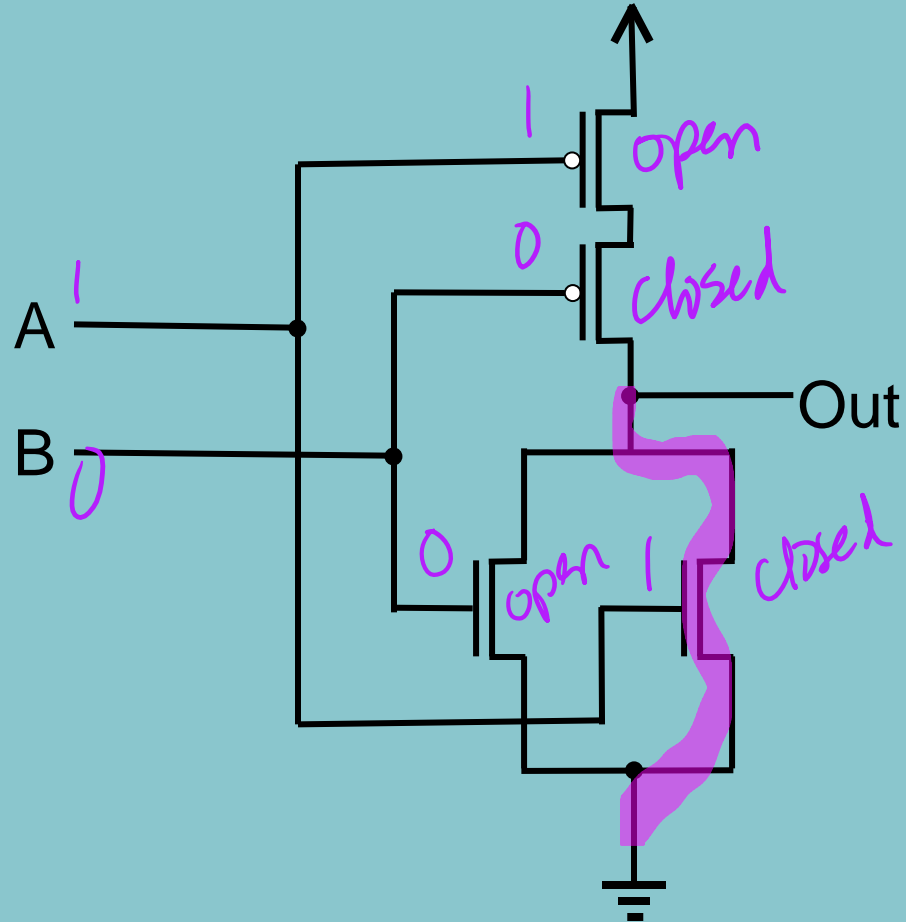
A	B	Out
0	0	1
0	1	
1	0	
1	1	

Another CMOS Circuit



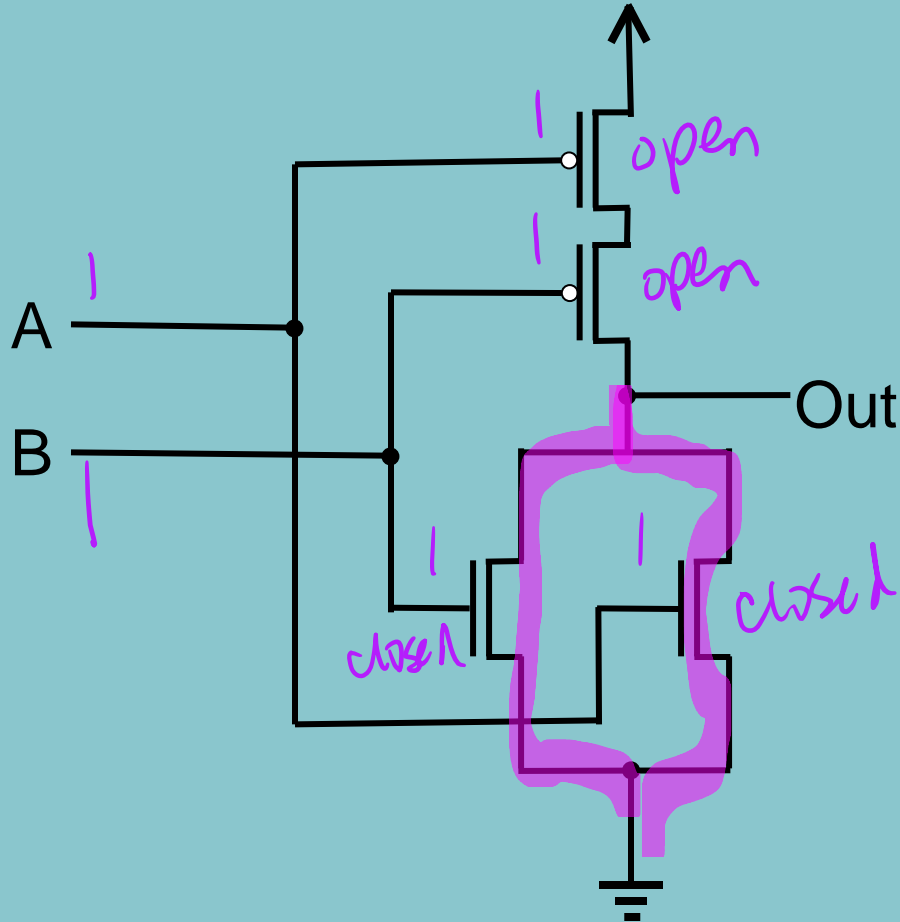
A	B	Out
0	0	1
0	1	0
1	0	
1	1	

Another CMOS Circuit

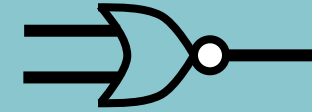


A	B	Out
0	0	1
0	1	0
1	0	0
1	1	

Another CMOS Circuit



NOR (not-or)



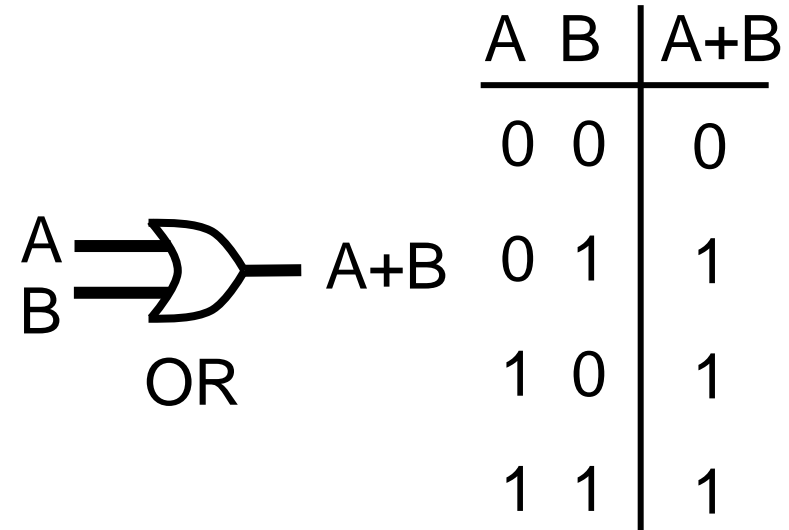
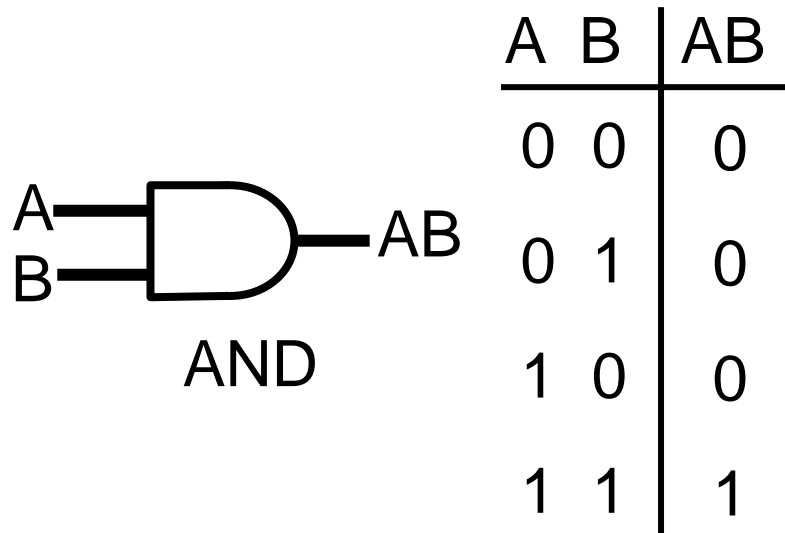
A	B	Out
0	0	1
0	1	0
1	0	0
1	1	0

Out = 0 if A **or** B are 1; otherwise, Out = 1

Circuit can extend to more inputs (e.g., 3-input NOR)

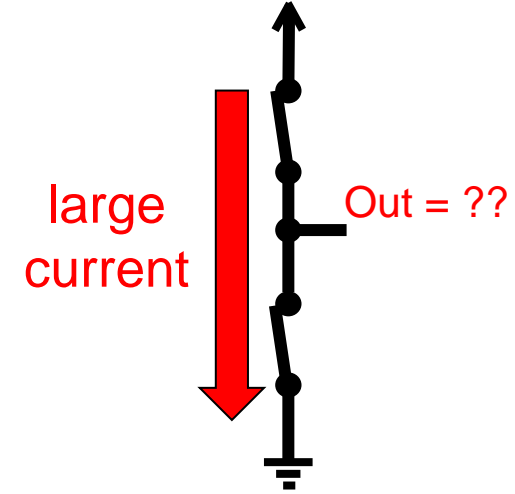
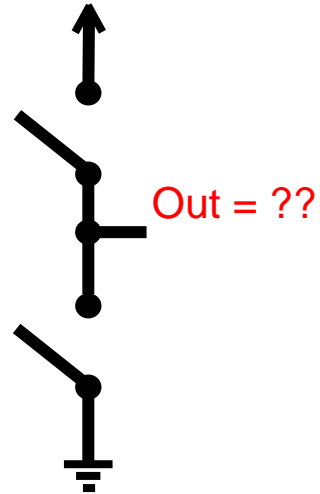
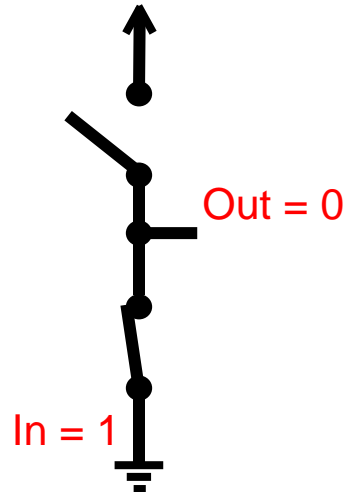
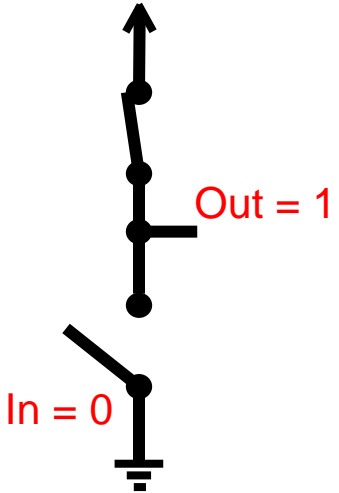
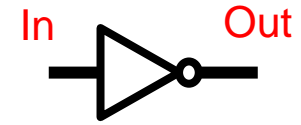
AND / OR Functions

- For circuits, it is easier to implement the NAND and NOR functions
- For people, it is easier to work with the AND and OR functions



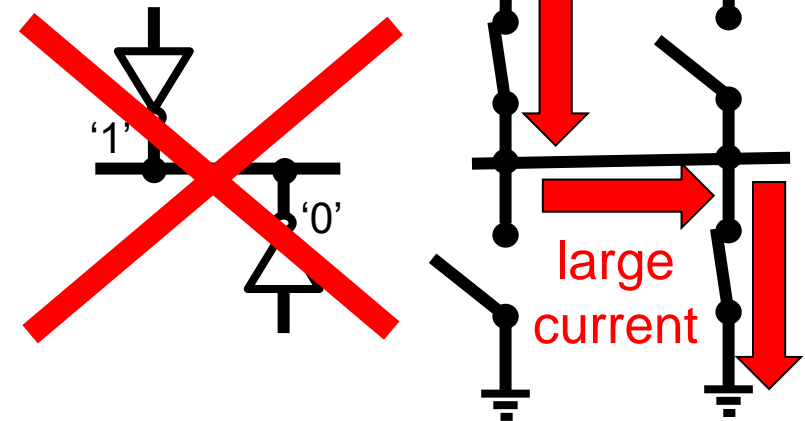
- AND (OR) can be implemented with NAND (NOR) plus an inverter

Circuits: Other Cases



- Cannot occur with gates discussed so far, but if it did occur
 - Output neither '1' nor '0'
 - Output said to be “floating” or “high impedance” (Hi-Z)
 - Hi-Z input to gate gives unpredictable results
- Sometimes useful in circuit design

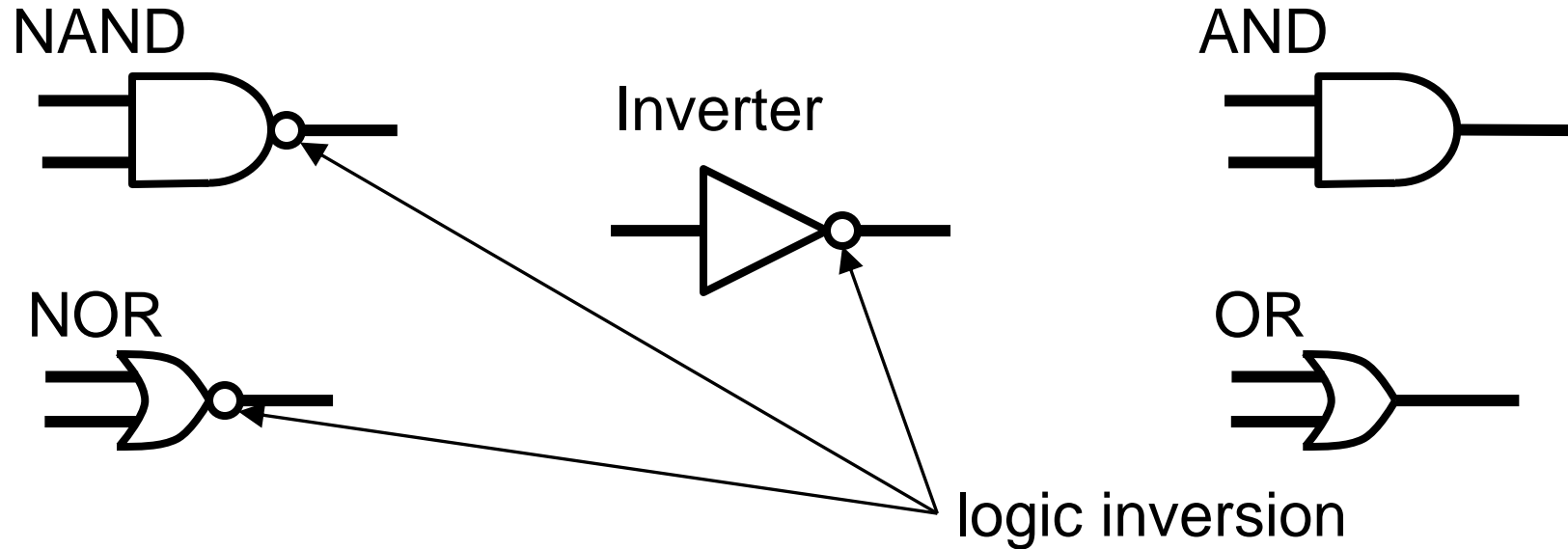
- “Short circuit”
- Permanent damage to circuit !



Gate outputs should never be directly wired together !

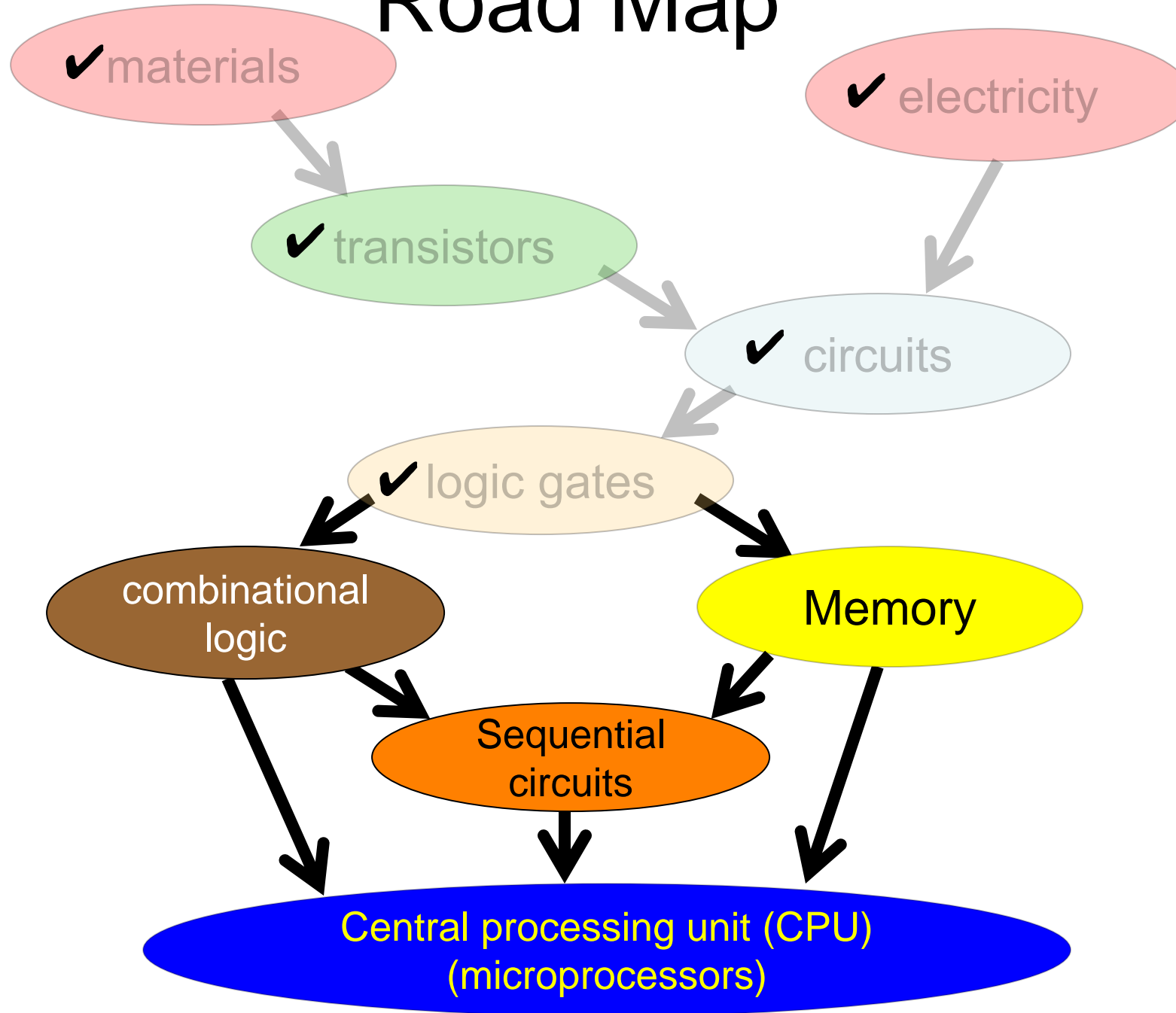
Summary: Gates

(commit this to your memory!)



- We can ignore lower level abstractions (electricity/materials, circuits, switches) and concentrate on logic gates
- Behavior completely specified by truth table
- Circle (or “bubble”) denotes logic inversion/complement, i.e., 0 becomes 1, 1 becomes 0)

Road Map

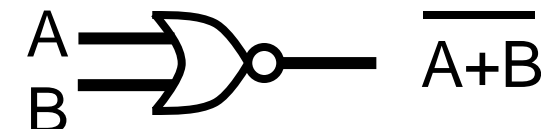
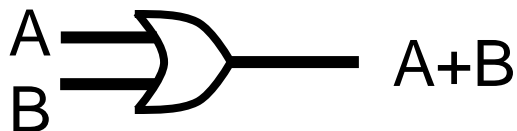
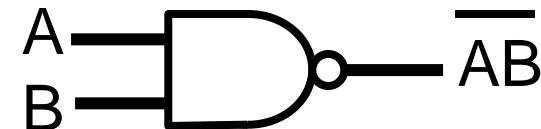
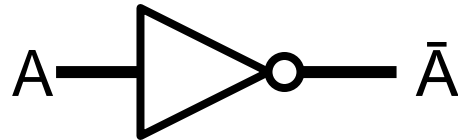
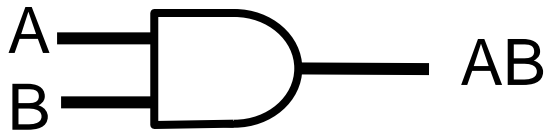


Boolean Algebra

Need to be able to manipulate binary data (e.g., add)

Boolean Algebra: a mathematical system including

- Two values: 0 (false), 1 (true)
- Binary variables (one-bit signal): A, B, etc.
- Operators on binary variables
 - AND: AB (A and B, multiplication)
 - OR: $A+B$ (A or B, addition)
 - NOT: \bar{A} (not A, complementing)



Useful Boolean Algebra Laws

Given the listed Boolean algebra laws for AND, fill in the corresponding laws for “OR”.

A, B, and C are Boolean variables

Law	AND	OR
Identity	$A \cdot 1 = A$	
Null	$A \cdot 0 = 0$	
Idempotent	$A \cdot A = A$	
Complement	$\overline{\overline{A}} = A$ (not related to AND or OR)	
Commutative	$AB = BA$	
Associative	$(AB)C = A(BC)$	

Useful Boolean Algebra Laws

Given the listed Boolean algebra laws for AND, fill in the corresponding laws for “OR”.

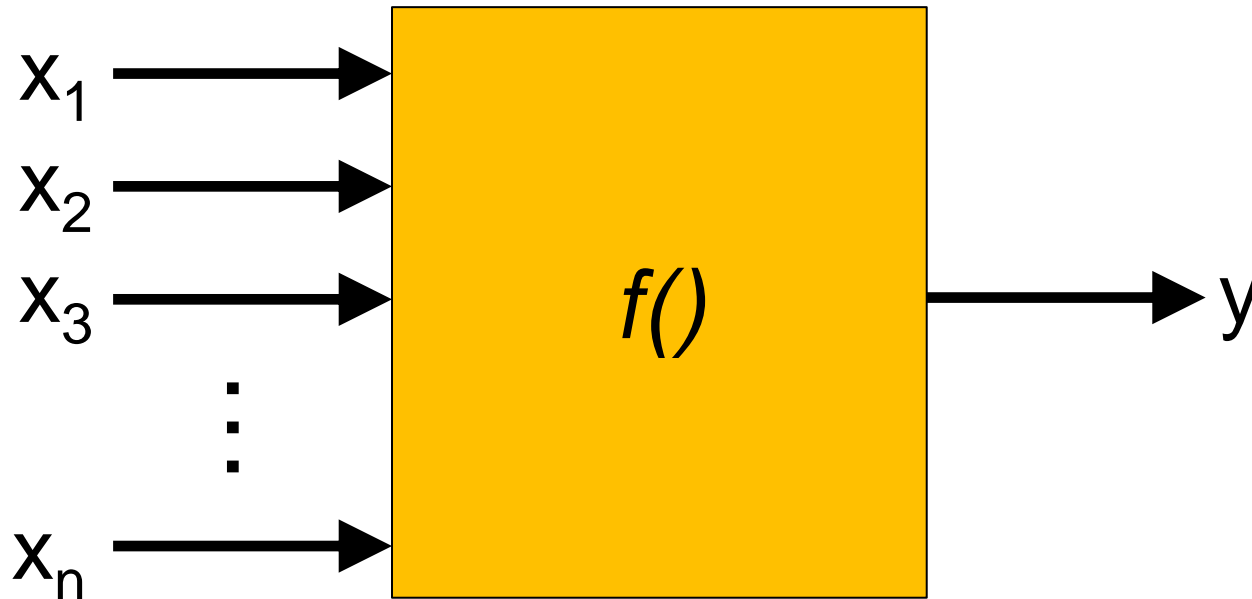
A, B, and C are Boolean variables

Law	AND	OR
Identity	$A \cdot 1 = A$	$A + 0 = A$
Null	$A \cdot 0 = 0$	$A + 1 = 1$
Idempotent	$A \cdot A = A$	$A + A = A$
Complement	$\overline{\overline{A}} = A$ (not related to AND or OR)	
Commutative	$A \cdot B = B \cdot A$	$A + B = B + A$
Associative	$(A \cdot B) \cdot C = A \cdot (B \cdot C)$	$(A + B) + C = A + (B + C)$

Boolean Functions

Goal: Design a circuit to implement an *arbitrary* Boolean function on n binary inputs:

$$y = f(x_1, x_2, \dots, x_n)$$



Example: Adder Circuit

Binary addition: Add two n-bit numbers

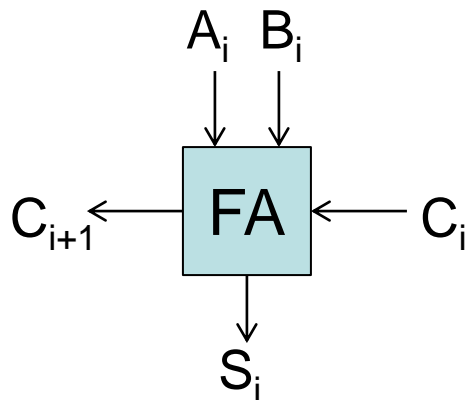
$$A_{n-1} \dots A_1 A_0 + B_{n-1} \dots B_1 B_0 \rightarrow S_{n-1} \dots S_1 S_0$$

$$\begin{array}{r} \text{A}_i \quad \text{C}_{i+1} \quad \text{C}_i \text{ carry} \\ \text{B}_i \\ + \quad 0 \ 0 \ 1 \ 1 \ 0 \ 1 \\ \quad 0 \ 0 \ 1 \ 1 \ 0 \ 0 \\ \hline 0 \ 1 \ 1 \ 0 \ 0 \ 1 \\ \text{S}_i \end{array}$$

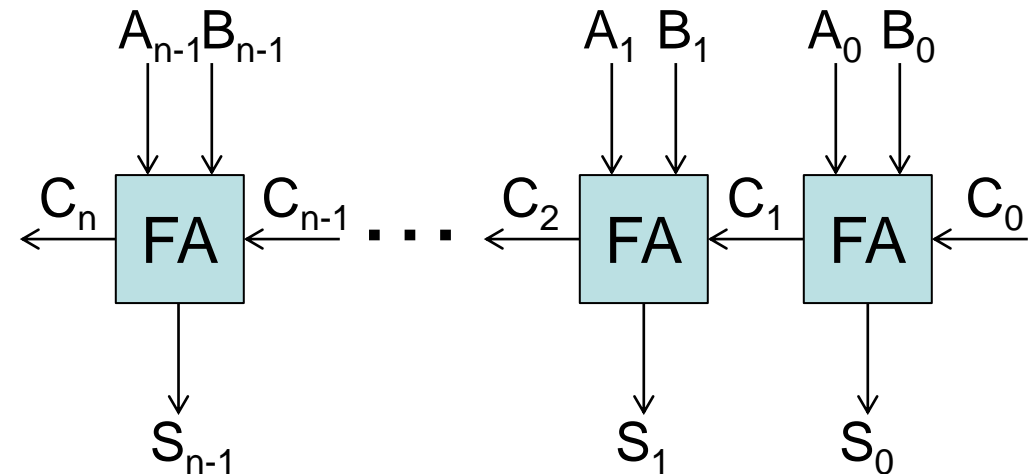
1 bit adder: full adder (FA)

Inputs: A_i , B_i , C_i

Outputs: S_i , C_{i+1}



Ripple Carry Adder



Assuming 2's complement:

What is C_0 ?

What do we do with C_n ?

Our strategy for addition is to develop a Boolean function (and then a circuit) whose output is equivalent to addition

Example: Sum Output

Consider addition with inputs A_i and B_i along with a carry bit C_i . Determine the corresponding sum bit S_i and the next carry bit C_{i+1} .

A_i	B_i	C_i	S_i	C_{i+1}
-------	-------	-------	-------	-----------

Example: Sum Output

Consider addition with inputs A_i and B_i along with a carry bit C_i .
Determine the corresponding sum bit S_i and the next carry bit C_{i+1} .

A_i	B_i	C_i	S_i	C_{i+1}
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

Summary

- Start with wires, power source
- Semiconductors enable us to create transistors (voltage controlled switch)
- Switches enable us to create basic logic gates (NOT, NAND, NOR)
- Boolean Algebra enables us to create arbitrary Boolean functions from logic gates (logical completeness)