



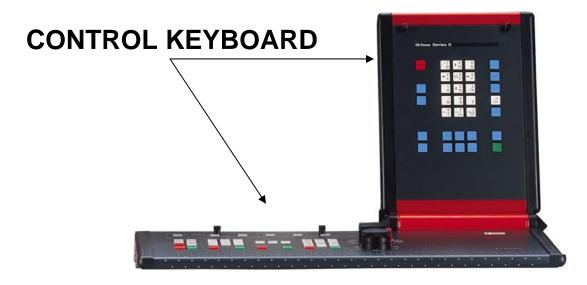
SIEMENS 840D 50/55 MILL TRAINING GUIDE

10/15/03 Version 1 Made by EMCO Authored by Chad Hawk

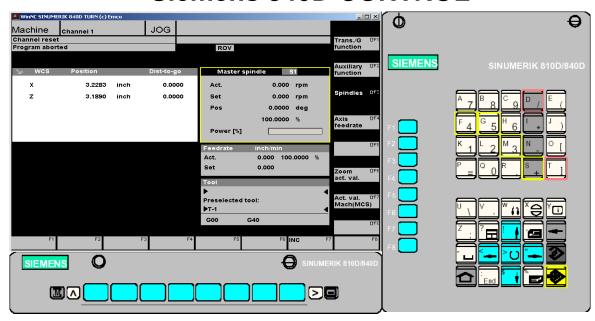
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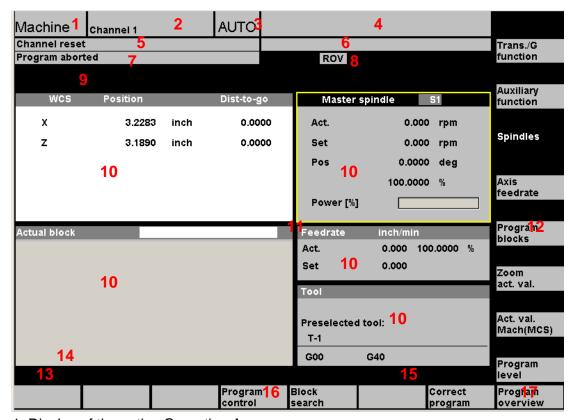
Siemens 840D CONTROL



MACHINE CONTROL



SIEMENS 840D SCREEN



- 1. Display of the active Operating Area
- 2. Display of the active channel
- 3. Operating mode, when a sub mode is active, it also will be displayed (e.g. REF, INC)
- 4. Program path and name of the selected program
- 5. Channel status
- 6. Channel operating messages
- 7. Program status
- 8. Channel status display (SKIP, DRY, SBL)
- 9. Alarm and message line
- 10. Working window, NC display the working windows (program editor) and NC displays (feed, tool) available in the active Operating Area are displayed here.
- 11. The selected window is marked with a border and the headline is displayed inverted. The keyboard inputs are effective here.
- 12. Vertical soft keys These 8 fields show the functions of the keys right beside. (at the PC: Shift F1..F8)
- 13. When this symbol is displayed, the key ▲ is active (jump back to superior menu is possible).
- 14. Dialogue line with operator notes
- 15. When this symbol is displayed, the key is active (information available).
- 16. Horizontal soft keys These 8 fields show the functions of the keys below. (at the PC: F1..F8)
- 17. When this symbol is displayed, the key is active (more soft key functions available in this line).

SIEMENS 840D KEYS





















- = Jump back to the superior menu (recall)
- = Expanding the soft key line in the same menu
- = Show basic menu (selection Operating Areas) If pressed again jump back to the previous menu
- = Confirm alarm
- = Show information for the actual operating status works only when the dialogue line shows an "i".
- = Select window (when several windows are on the screen) Keyboard inputs are valid for the selected window only.
- = Cursor down / up
- = Cursor left / right
- = Leaf backward / forward
- = Blank
- = Clear (Backspace)
- = Selection key / Toggle key
 - Selection of predefined input values in input fields and lists, which are marked with this symbol
 - Activate / deactivate switch box / radio button



 $\boxtimes \bullet$ = active



 $\neg \bigcirc$ = not active



- = Edit key / Undo
 - Switch to edit mode in tables and input fields
 - Undo function for table elements and input fileds (leaving a filed with this key does not store the entered value but reestablishes the old value)

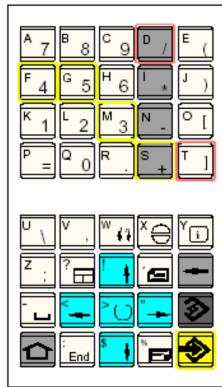


= End Jump to line end (list end)



- = Input key
 - Take over an edited value
 - Open / close directory
 - Open file
- = Shift key





Address and Numeric Keyboard

The shift key bottom left shifts to the second key function (indicated in the left top edge of the keys).

Example:



Double-Shift Function

1 x Shift:

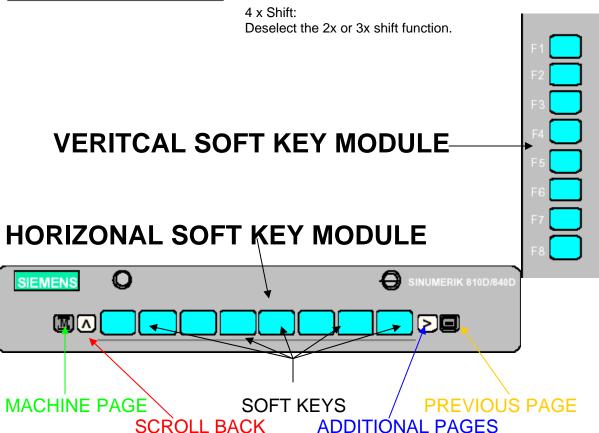
For the following key press the second key function will be done, for all following inputs the first key function.

2 x Shift:

For all following key presses the second key function will be done (shift lock).

3 x Shift:

For the following key press the first key function will be done, for all following inputs the second key function.



MACHINE KEYS

MACHINE FUNCTION KEYS



= Press skip for any block lines with (/) (Slash) before block number will be skipped



= Press for test run without spindle on (remove raw material from vise)



= (Single piece) for continuous mode active only on automatic material loading



= (Optional stop) for programs with (m1)



= (Reset) cancels most alarms, resets program, interrupts programs



= (Single block) reads one block line at a time



= (Cycle stop) program hold, feed hold



= (Cycle start) program start

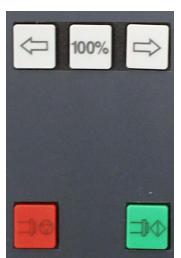


DIRECTION KEYS

These keys control axis directional movements

+4 & -4 = Additional axis

Feed stop (Red) / Feed start (Green)
Works all modes but EDIT & ZRN



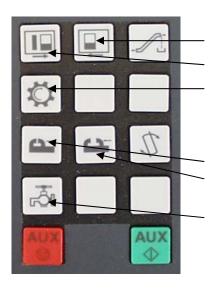
SPINDLE OVERRIDE KEYS

Arrow key pointing right increase the Spindle speed (120% high)

Arrow key pointing left decrease the Spindle speed (50% low)

100% key jumps speed to 100%

Spindle stop (Red) / Spindle start (Green) Works all modes except EDIT & ZRN



ACCESSORY FUNCTIONS

Arrow right door open Arrow left door closed

Press for Rotary axis Indexing

Press once vise closed Press once vise open

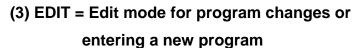
Press once coolant on Press again coolant off

Press auxiliary drives on (Green) Press auxiliary drives off (Red)

MODE DIAL



(2) AUTO = Automatic mode for running a program



(4) MDI = Manual Data Input mode for manually running the machine



(6) STEPS = Incremental feed movements

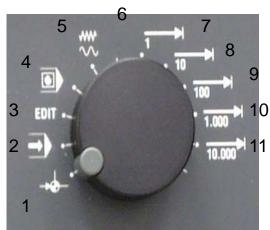
(7) STEPS = .0001 or tenths

(8) STEPS = .001 or thousands

(9) STEPS = .010 or ten thousands

(10) STEPS = .100 or hundred thousands

(11) STEPS = .100 or hundred thousands



FEED OVERRIDE DIAL



Controls feed for jogging in the X, Y, Z Axis.

Overrides from 0% to 120% of the programmed feed rate or the rapid rate

Turning Machine On/Entering Siemens Software

Referencing the Machine

1. Move the MODE dial to ZRN position also know as Reference make sure your feed rate is not on "**0**"



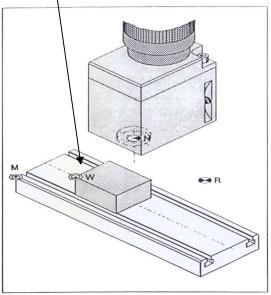
- 2. Make sure the Door is closed
- 3. Press the Z+ (arrow pointing up) this references the Z axis. (Wait until Z is fully reference)
- 4. Press the X- (arrow pointing left) this references the X axis
- 5. Press the Y- (arrow pointing left) this references the Y axis



Note: Every time you enter Siemens Software or Turn the Machine
On you must reference the axis

WORK SHIFT

Pages 10 – 18 is setting the Work shift & offsets to the lower left corner & the top of the part with the Spindle nose



Reference points in the working area

Reference Points of the EMCO Milling Machines

M = Machine zero point

An unchangeable reference point established by the machine manufacturer.

Proceeding from this point the entire machine is measured.

At the same time "M" is the origin of the coordinate system.

R = Reference point

A position in the machine working area which is determined exactly by limit switches. The slide positions are reported to the control by the slides approaching the "R".

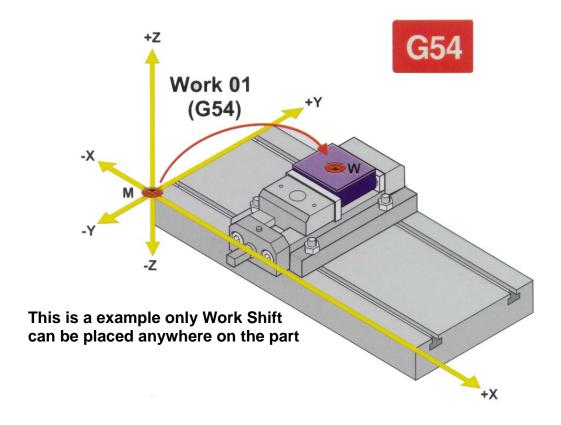
Required after every power failure.

N = Tool mount reference point

Starting point for the measurement of the tools. "N" lies at a suitable point on the tool holder system and is established by the machine manufacturer.

W = Workpiece zero point

Starting point for the dimensions in the part program. Can be freely established by the programmer and moved as desired within the part program.



Work Shift:

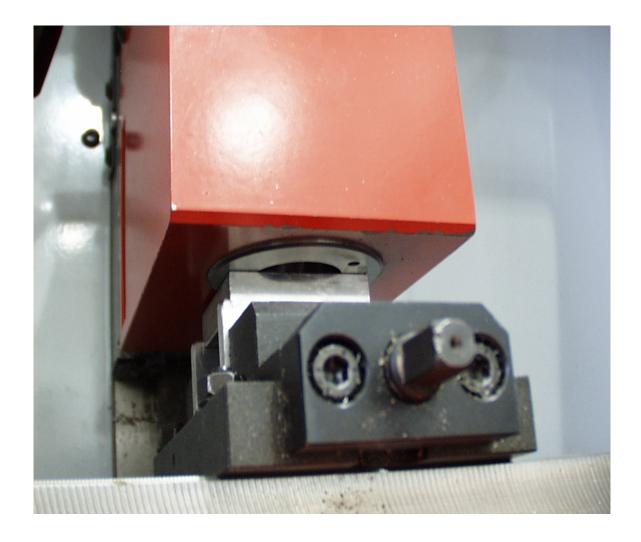
- 1. Move the MODE dial to JOG position
- 2. Jog the Spindle nose to the top of the



Work Piece & touch using the Direction keys.

Note: Use Feed Dial or Steps to approach at a slower feed rate.

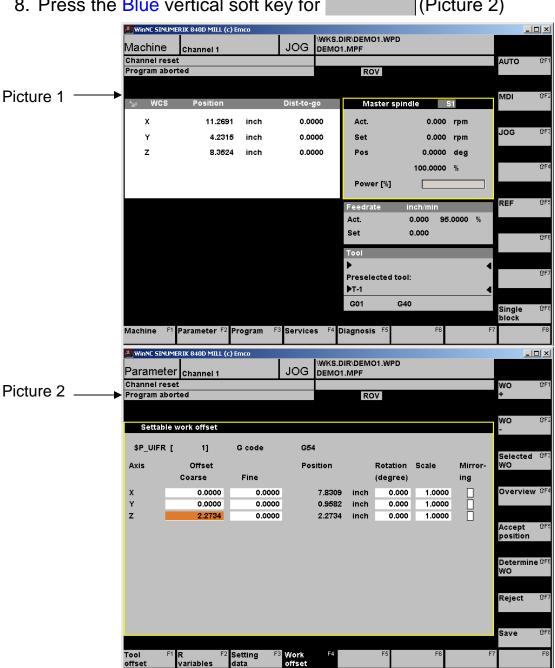
Use piece of paper between nose and Work Piece



- 3. Press the button on the horizontal soft keys
- Parameter F2 4. Press the Blue horizontal soft key for (Picture 1)
- (Picture 1) 5. Press the Blue horizontal soft key for Work 6. Cursor down to Z using cursor keys
- 7. Press the Blue vertical soft key (Picture 2) Write the value down

(This value is the distance from the Spindle Nose to the end of the Work Piece)

(Picture 2) 8. Press the Blue vertical soft key for



- 9. Jog Spindle up away from WORK PIECE using Z+
- 10. Place a edge finder or tool in the Spindle (Example uses 3/8 end mill)
- 11. Move the MODE Dial to MDI position
- 12. Press the button on the horizontal soft keys then press Blue horizontal soft key for program [3]
- 13. Press the multiple button on the horizontal soft keys for active screen on MDI program
- 14. Type S1000 M3 then press input button S1000 = Spindle speed M3 = spindle on clockwise
- 15. Press CYCLE START (make sure door is closed)
- 16. Move the MODE Dial to JOG position
- 17. Jog the Tool to the left side of the Work Piece & touch using the Direction keys.

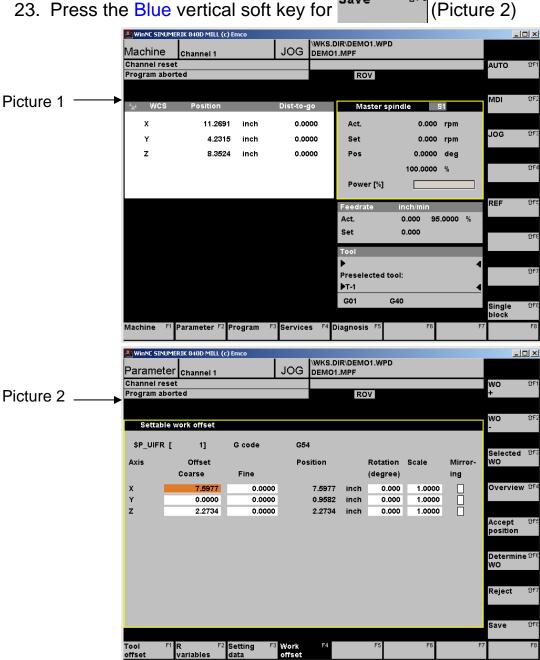
(Use Feed Override Dial or Steps to approach at a slower feed)

Note: Machine 0 in X is the center of the spindle to the left side of the Machine bed.

- 18. Press the button on the horizontal soft keys Parameter F2
- 19. Press the Blue horizontal soft key for (Picture 1)
- 20. Press the Blue horizontal soft key for Work offset (Picture 1)
- 21. Cursor down to X using cursor keys-
- 22. Press the Blue vertical soft key Accept ûf€ (Picture 2) position Write the value down

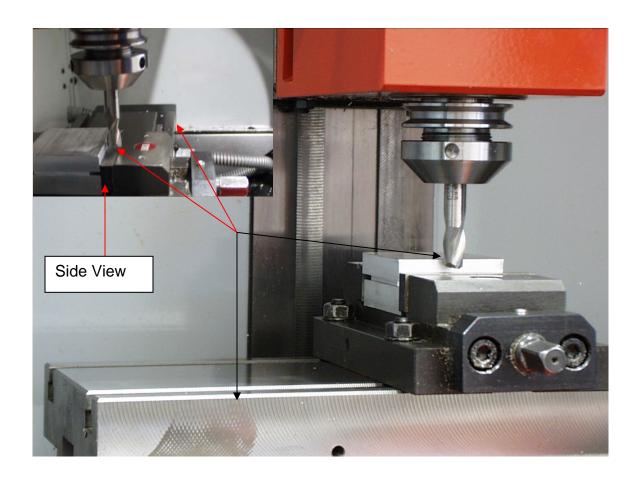
(This value is the distance from the left end of the table to the left side of the Work Piece)

(Picture 2) 23. Press the Blue vertical soft key for

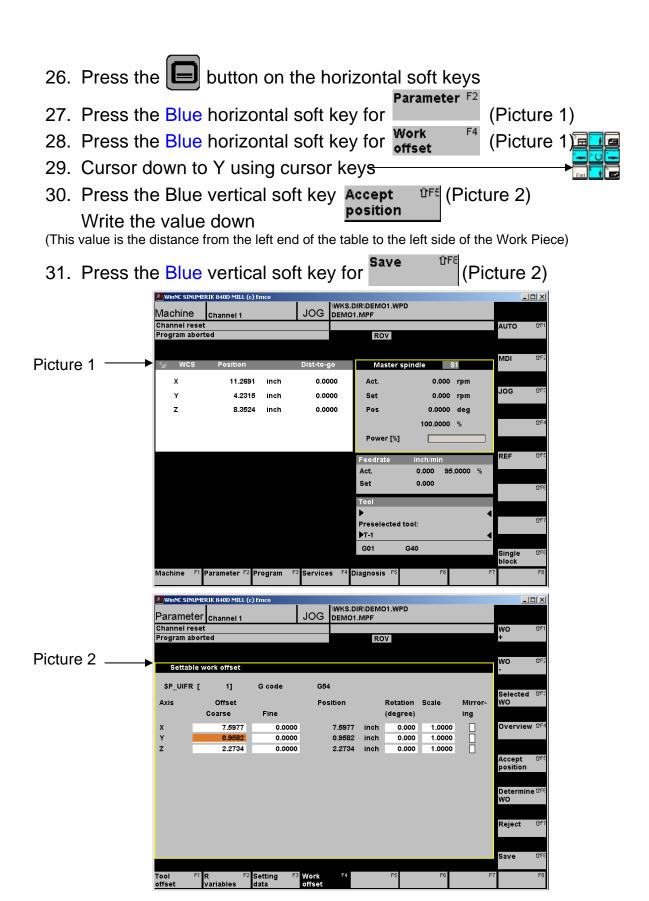


- 24. Spindle up away from WORK PIECE using Z+
- 25. Jog the Tool to the Front of the Work Piece & touch using the Direction keys.

(Use Feed Dial or Steps to approach at a slower feed)

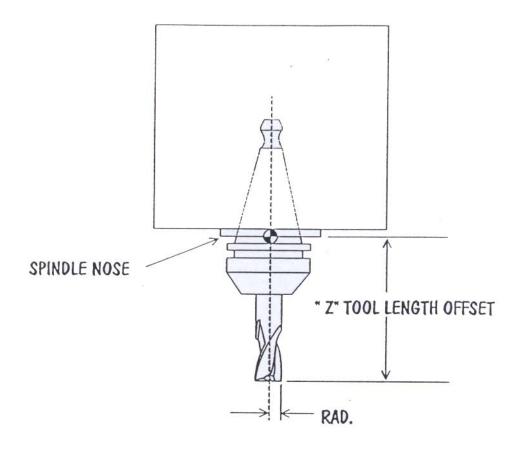


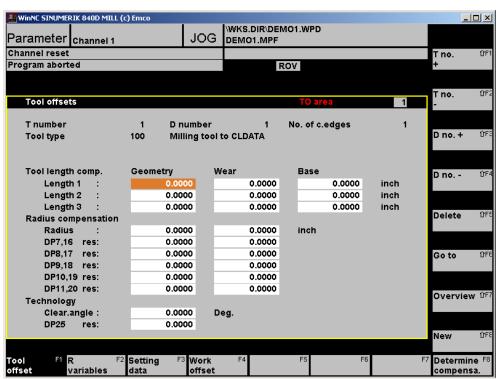
Note: Machine 0 in Y is the center of the spindle to the Front of the Machine bed.



32. Jog the Tool up above the Work Piece using Z+

TOOL OFFSET

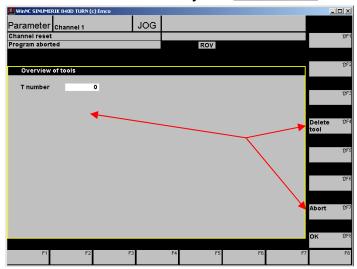




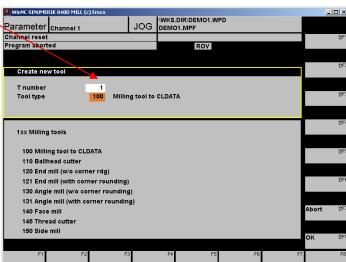
Tool Offsets

When the Software is loaded there will be tools created already

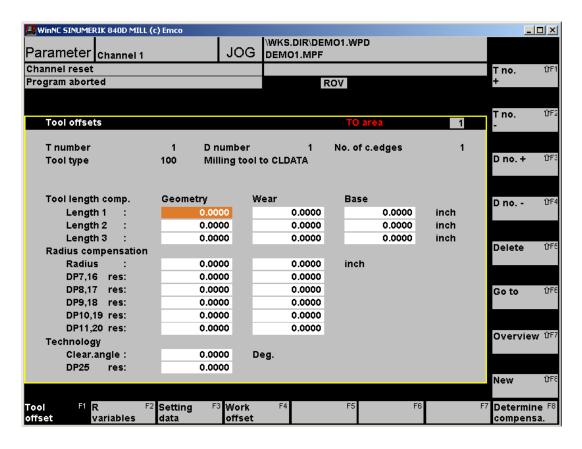
- A. Press the Blue horizontal soft key for offset
- B. Press the Blue vertical soft key for
- C. Press the Blue vertical soft key for tool until there are no tools remaining
- D. Press the Blue vertical soft key for



- 1. Press the Blue vertical soft key for New vertical soft key for New tool the line vertical soft key for New tool
- 2. Cursor to the T number and type in 1
- Cursor down to Tool type & type in 100 for Milling tool to CLDATA
- 4. Press the Blue vertical soft key for ^{OK} ψFE



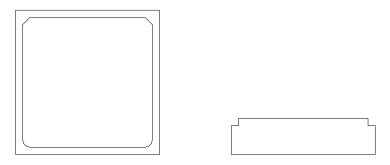
- 5. Place a tool to be measured in the spindle
- Jog Tool tip down & touch the Top of the Work Piece(Use Feed Dial or Steps to approach at a slower feed)



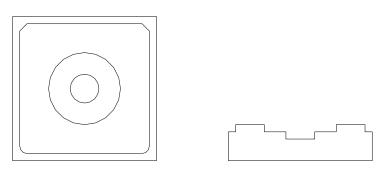
- 7. To set more Tools Repeat Steps 1thru 5
 - Drills & Taps need no Radius set for them

Program Training

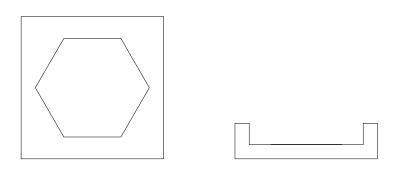
Program O0001



Program O0003



Program O0005



Change the Mode Dial to Edit & Press the to do functions below & on the next 2 Page

INSERT A NEW PROGRAM

- 1. Press letter o then program number
- 2. Press insert button

Example: <u>0</u>0001 OR <u>0</u>1

CALL A EXISTING PROGRAM UP

- 1. Press letter o then program number
- 2. Press cursor down button

INSERT A WORD

- 1. Press letter then number
- 2. Press insert button

Example: press once letter <u>O</u> appears press again number 7 appears

HINT: When inserting a word place the cursor one word on the left before the place being inserted

EOB

Example: _N5 G01 X 0.25; G01 is the word being inserted

INSERT END OF BLOCK

1. Press the (EOB) button

2. Press insert button

HINT: at the end of each number line needs an End Of Block looks like a Semicolon (;)

Example: N5 G01 X1.00 F.003;

NOTE: IN EDIT & IN PROGRAM USE INSERT ONLY.
USE INPUT ALL OTHER APPLICATIONS.

DELETE A PROGRAM

- 1. Press letter o then program number
- 2. Press delete button

Example: <u>0</u>0001 OR <u>0</u>1

DELETE ALL PROGRAMS

- 1. Press letter o plus the & 9999
- 2. Press delete button DELET

Example: <u>O - 9999</u>

DELETE A WORD

- 1. Press letter then number
- 2. Press delete button

Example: press once <u>S</u> appears press again 0 appears

HINT: Deleting a word; place the cursor on the left side before the word being deleted

Example: BEFORE N5_S1000; AFTER N5;

(S1000) is the word being deleted?

• DELETE A BLOCK OR LINE NUMBER

- 1. Type the number line
- 2. Press delete button

Example: _N10 G0 X1.0 F.003; make sure cursor is on the line being deleted (_N10)

CANCEL MISTYPED WORD

1. Press cancel button

HINT: In the ADRS. (Address) at the lower left of the screen is the word and numbers that you typed in. Before pressing insert check if what was typed in is correct.

If not press cancel and retype word and numbers.

ALTER A WORD

- 1. Type the Word needed altered
- 2. Press alter button

Example: Make sure the cursor is to the left of the words being altered (_N5 CHANGE TO _N10)

SEARCH FOR NUMBER BLOCK

- 1. Press letter n and the number of the block
- 2. Press cursor down button

Example:(N50)

HINT: The arrow button pointing down

SEARCH FOR WORD

- 1. Type in Word & number **Example: (M30)**
- 2. Press cursor down button

SEARCH FOR LETTER

- 1. Press letter
- 2. Press cursor down button

HINT: This goes to the first (G). Follow steps 1 & 2 cursor goes to the next (G)

Survey commands G CODES: Mostly used only

G00	Rapid motion			
G01	Linear interpolation in working feed			
G02	Circular interpolation, clockwise			
G03	Circular interpolation, counter-clockwise			
G04	Dwell time, active block by block			
G09	Exact hold			
G17	Selection of plane X-Y			
G18	Selection of plane Z-X			
G19	Selection of plane Y-Z			
G20	Dimension in inch			
G21	Dimension in millimeter			
G28	Approach reference point			
G40	Deselect miller radius compensation			
G41	Miller radius compensation left			
G42	Miller radius compensation right			
G43	Tool length compensation positive			
G44	Tool length compensation negative			
G49	Deselect tool length compensation			
G53	Machine coordinate system			
G54	Zero point shift 1			
G55	Zero point shift 2			
G56	Zero point shift 3			
G57	Zero point shift 4			
G58	Zero point shift 5			
G59	Zero point shift 6			
G73	Chip break cycle			
G80	Delete drilling cycle (G83 to G85)			
G81	Drilling cycle			
G83	Excavation drilling cycle			
G90	Absolute value programming			
G91	Incremental value programming			
G94	Feed in inch/min			
G95	Speed with feed in inch/revolution			
G97	Spindle speed per minute			
G98	Retract to plane of start (drilling cycles)			

Survey commands M-CODES: Mostly used

M00 Programmed stop, unconditional M01 Programmed stop, conditional M03 Spindle ON clockwise M04 Spindle ON counter clockwise M05 Spindle OFF M25 Open clamping vice M26 Close clamping vice M30 Main program end with new start of program M71 Blow-off ON **Blow-off OFF M72** M98 Subroutine call-up M99 Subroutine end

A maximum of three M commands allowed for each program block!

Used Addresses

C Chamfer

F Feed rate, thread pitch

G Path function

H Tool height, tool radius

I, J, K Circle parameter, scale factor, K number of repetition

M Miscellaneous functionN Block number 1 to 9999O Program number 1 to 9499

P Dwell, subroutine

Q Cutting depth or shift valueR Radius, retraction height

S Spindle speed
T Tool called out
X, Y, Z Position data
; Block end

Tools needed for Programs 1, 2, 3, 4, 5, 6

F1Z 010	Collet holder	For ESX-25 collets	
225 100	(9.0-10.0mm)Ø 3/8"	ESX 25 COLLETS	
764 308	Acc. to DIN 327, shape B cutting-ø10 mm / shank-ø10mm	Slot end mill, HSS	

Program screen & Edit mode

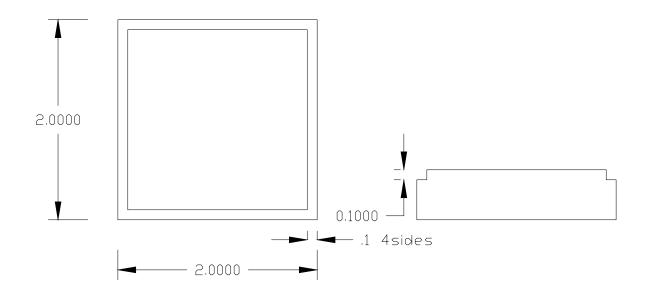
• To edit / change a program / insert new programs & input or output excising programs & offsets

Program screen & MDI mode

• To manually program the spindle speed / move the axis (X,Y,Z) to a specified location and or Index to a certain tool

Note: Material is 2024-T4 Alum, All feeds & speeds are programmed for this type of Aluminum

Program <u>O</u>0001



N5 G00 G17 G40 G80 (Demo 1) (2 X 2 X .5 Alum.)

N10 G90 G94 G98

N15 **G54**

N20 G43 T1 H1 M0 (3/8 or 10mm Endmill)

N25 S1800 M3

N30 G0 Z1

N35 X-1 Y1

N40 Z-.1

N45 G1 G41 H11 X.1 F7

N50 Y1.9

N55 X1.9

N60 Y.1

N65 X.1

N70 Y1

N75 G0 G40 X-1

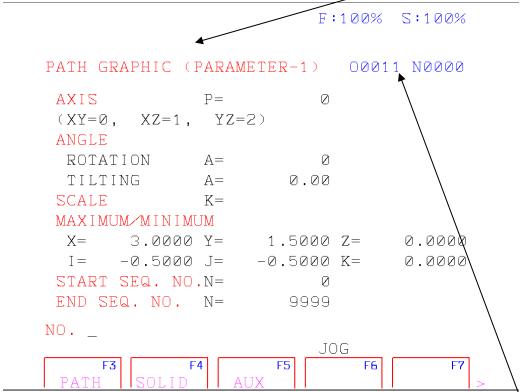
N80 G28 Z3

N85 G28 X2.5 Y2.5

N90 M30

2D Simulation

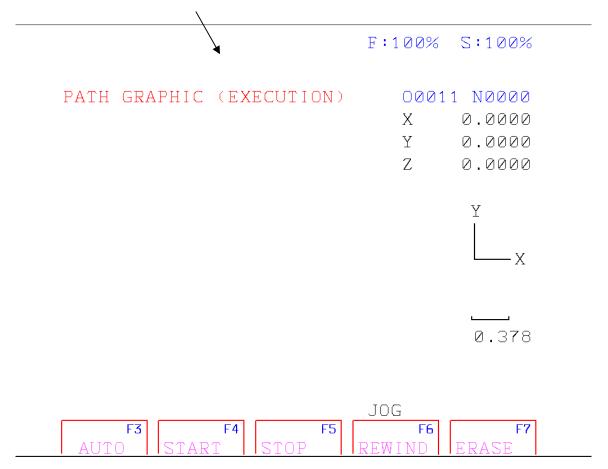
1. Press Graph button on the Display Keys for the Graph screen to appear



Note: There are only 7 values you can change on this page the rest of them change by the values you will enter. This graph only works with an active program and runs only the current program selected

- 2. Axis P = 0 means G17 1 means G18 2 means G19
- 3. Maximum/Minimum X = Overall Length of the stock in X direction this is a positive value
- 4. Maximum/Minimum Y = Overall Width of the stock in Y direction this is a positive value
- 5. Maximum/Minimum Z = Overall Height of the stock in Z direction this is a positive value
- 6. Maximum/Minimum I = This value is normally a negative number and this is the viewable area passed X0 going negative
- 7. Maximum/Minimum J = This value is normally a negative number and this is the viewable area passed Y0 going negative
- 8. Maximum/Minimum K = This value is normally a negative number and this is the viewable area passed Z0 going negative

- 9. Press the Soft key PATH
- 10. Press the Soft key **EXEC** for Execution screen



Note: If you press the AUTO on this screen this will auto scale for you. You will need to press the arrow left on the soft keys to go back and enter your values that you originally had.

11. Now press Cycle start or Soft Key Start and you will see the tool movements of the program

- Changing I/O to floppy drive (Only need to do this once stays default)
 - 1. Move the Mode Dial to EDIT
 - 2. Press Parameter on the display keys
 - 3. Page down until you see Parameter (Setting 1)
 - 4. Cursor down to I/O
 - 5. Type A (for the Floppy Drive) press Input key

Other Drives useable: B (Drive), C (Drive), P (Printer), 1, 2 (Com Ports)

Output Program from Fanuc software to Drive unit

- 1. Press the **Program** on the display key
- 2. Type program number to be send out

Example: letter \underline{O} and program number $(\underline{O}0002)$ or $(\underline{O}2)$

3. Press (Output Start) key

Output Offsets from Fanuc software to Drive unit

- 1. Press the **Menu Offset** display key
- 2. Press (Output Start) key

Input Program into Fanuc Software from Drive unit

- 1. Press the **Program** display key
- 2. Type program number to be read

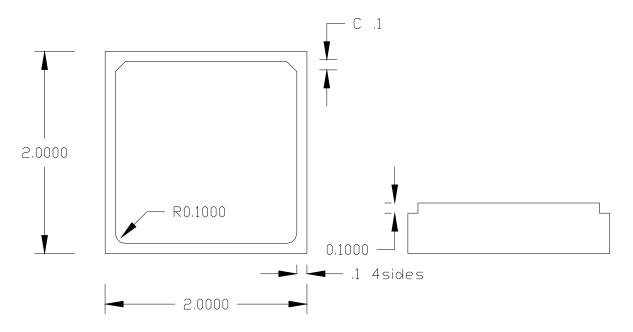
Example: letter \underline{O} and program number $(\underline{O}0002)$ or $(\underline{O}2)$

3. Press (Input) key

Input Offsets into Fanuc Software from Drive unit

- 1. Press the **Menu Offset** display key
- 2. Press (Input) key

Program <u>O</u>0001 (C & R)



N5 G00 G17 G40 G80 (Demo 1) (2 X 2 X .5 Alum.)

N10 G90 G94 G98

N15 **G54**

N20 G43 T1 H1 M0 (3/8 or 10 mm end mill)

N25 S1800 M3

N30 G0 Z1

N35 X-1 Y1

N40 Z-.1

N45 G1 G41 H11 X.1 F7

N50 Y1.9 C.1

N55 X1.9 C.1

N60 Y.1 R.1

N65 X.1 R.1

N70 Y1

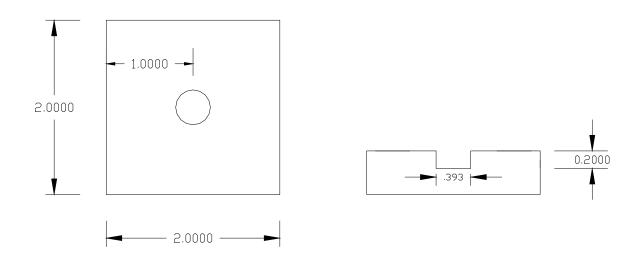
N75 G0 G40 X-1

N80 G28 Z3

N85 G28 X2.5 Y2.5

N90 M30

Program O0002 (Deep Hole Drilling)



G83 X = Location of hole Y = location of hole

Z = Overall Depth of hole P = Dwell at bottom of hole

R = Retract after Cycle Q = incremental peck depth per pass

K = Incremental repeats only used with G91 F = Feed rate

N5 G54 (Demo 2) (2 X 2 X .5 Alum.)

N10 G43 T1 H1 M0 (3/8 or 10 mm end mill)

N15 S1500 M3

N20 G0 Z1

N25 X1 Y1

N30 Z.05

N35 G83 Z-.2 R.1 Q.05 F3

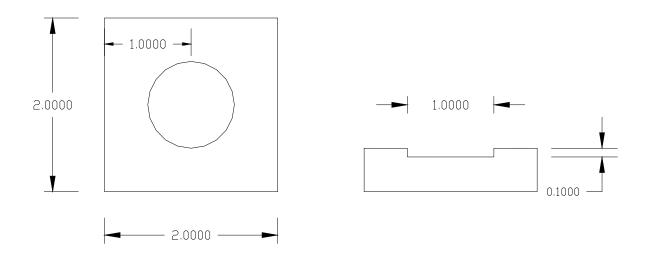
N40 G80

N45 G28 Z3

N50 G28 X2.5 Y2.5

N55 M30

Program <u>O</u>0003 (I & J)



N5 G54 (Demo 3) (2 X 2 X .5 Alum.)

N10 G43 T1 H1 M0 (3/8 or 10 mm end mill)

N15 S1500 M3

N20 G0 Z1

N25 X1 Y1

N30 Z.1

N35 G1 Z-.1 F3

N40 S1800

N45 G1 G42 H11 X.5 F5

N50 G2 X.5 Y1 I.5 J0 (360 degrees)

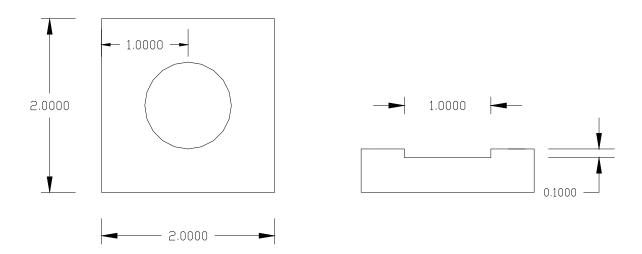
N55 G0 G40 X1

N60 G28 Z3

N65 G28 X2.5 Y2.5

N70 M30

Program <u>O</u>0003 (R)



N5 G54 (Demo 3) (2 X 2 X .5 Alum.)

N10 G43 T1 H1 M0 (3/8 or 10 mm end mill)

N15 S1500 M3

N20 G0 Z1

N25 X1 Y1

N30 Z.1

N35 G1 Z-.1 F3

N40 S1800

N45 G1 G42 H11 X.5 F5

N50 G2 X1.5 Y1 R.5 (180 Degrees)

N55 G2 X.5 Y1 R.5 (180 Degrees)

N60 G0 G40 X1

N65 G28 Z3

N65 G28 X2.5 Y2.5

N70 M30

1. To make all programs tie together or all programs <u>O</u>0001 thru <u>O</u>0003 to run together. Use M98 this calls out Sub programs or Sub routines.

Example: M98 P010001

- 2. After M98 P is identified with 6 digits.
 - The First 2 digits is the number of times program is to be repeated
 - The next 4 digits is the program number without the letter O
- 3. Programs that are being used as a Sub Programs must end with M99 instead of M30.
- 4. All programs can be used as Sub Programs or Main Programs M99 means program is Sub, M30 means program is a Main
- 5. A main Program can also use M99 at the end.
 - Program is being used to repeat without cutting multiple parts.
 - This is mainly used for Demo's for just seeing Tool movements.
- 6. To link all 3 programs together follow Program O0004
 - Program O0001, O0002(R), O0003 must all have M99 at the end to link together

Program <u>O</u>0004 (Main Program)

N5 G54 (Tie Prog. 1,2,3 together)

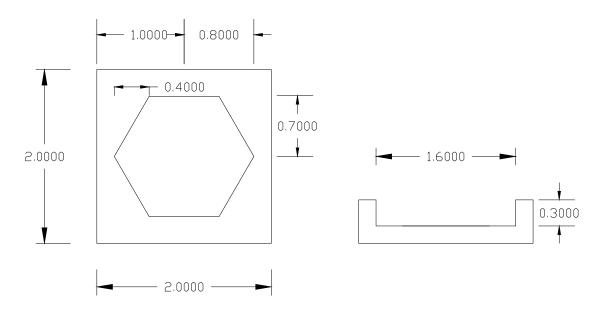
N10 M98 P010001

N15 M98 P010002

N20 M98 P010003

N25 M30

Program <u>O</u>0005 (Pocket Milling) (Making a Cycle)



N5 G54 (Demo 5) (2 X 2 X .5 Alum.)

N10 G43 T1 H1 M0 (3/8 or 10 mm end mill)

N15 S1500 M3

N20 G0 Z1

N25 X1 Y1

N30 Z.1

N35 G1 Z0 F3

N40 M98 P030006

N45 G0 G28 Z3

N50 G28 X2.5 Y2.5

N55 M30

Program <u>O</u>0006 (Sub for program 5)

N5 G91 (Sub Prog. for Prog. 5)

N10 G1 Z-.1 F2

N15 G90

N20 S1800

N25 G41 H11 X.4 Y1.35 F7

N30 X.2 Y1

N35 X.6 Y.3

N40 X1.4

N45 X1.8 Y1

N50 X1.4 Y1.7

N55 X.6

N60 X.2 Y1

N65 X.4

N70 X.8 Y.5

N75 X1.2

N80 X1.6 Y1

N85 X1.2 Y1.5

N90 X.8

N95 X.4 Y1

N100 G0 G40 X1

N105 M99