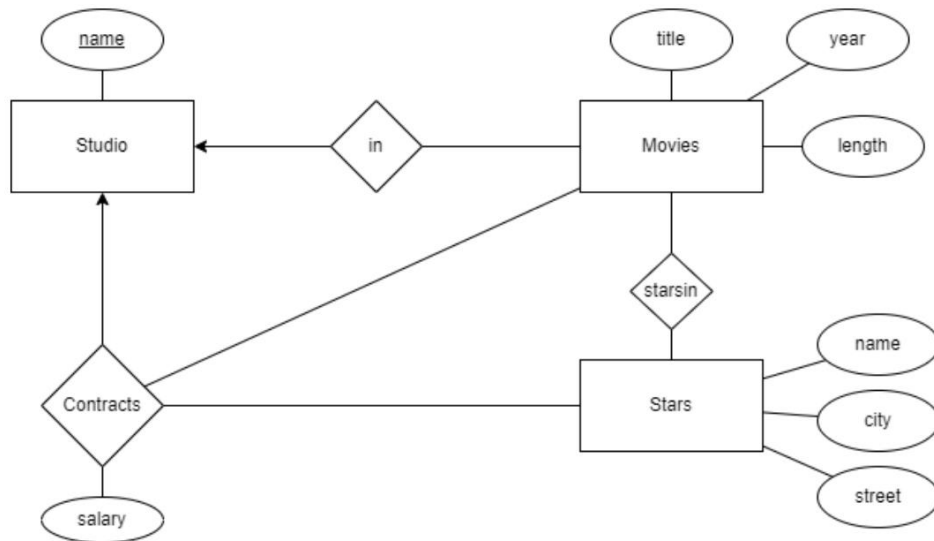


Задача. Като се базирате на Е/Р модела на БД по-долу използвайте езика ODL, за да опишете съответните класове, атрибути, връзки и ключове. Типовете на атрибутите напишете по ваша преценка.



Решение:

```

class Studio (extent Studios key (name)){
attribute string name;
relationship Set<Movie> fk_std_movie inverse Movie::studioname
relationship Set<Contract> fk_cont_studio inverse Contract::studioname;
};

class Movie (extent Movies key(title, year)){
attribute string title;
attribute int year;
attribute int length;
relationship Set<Star> moviestar inverse Star:: starsin;
relationship Studio studioname inverse Studio::fk_std_movie;
relationship Set<Contract> fk_cont_movie inverse Contract::movieid;
};

class Star (extent Stars key(name)){
attribute string name;
attribute struct Addr{string street, string city} address;
relationship Set<Movie> starsin inverse Movie::moviestar;
relationship Set<Contract> fk_cont_star inverse Contract::starname;
};

class Contract (extent Contracts){
attribute double salary;
relationship Star starname inverse Star::fk_cont_star
relationship Studio studioname inverse Studio::fk_cont_studio
relationship Movie movieid inverse Movie:: fk_cont_movie;};
  
```