

# Machine Learning Foundations

## (機器學習基石)



### Lecture 3: Types of Learning

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# Roadmap

## 1 When Can Machines Learn?

### Lecture 2: Learning to Answer Yes/No

**PLA**  $\mathcal{A}$  takes **linear separable**  $\mathcal{D}$  and **perceptrons**  $\mathcal{H}$  to get **hypothesis**  $g$

### Lecture 3: Types of Learning

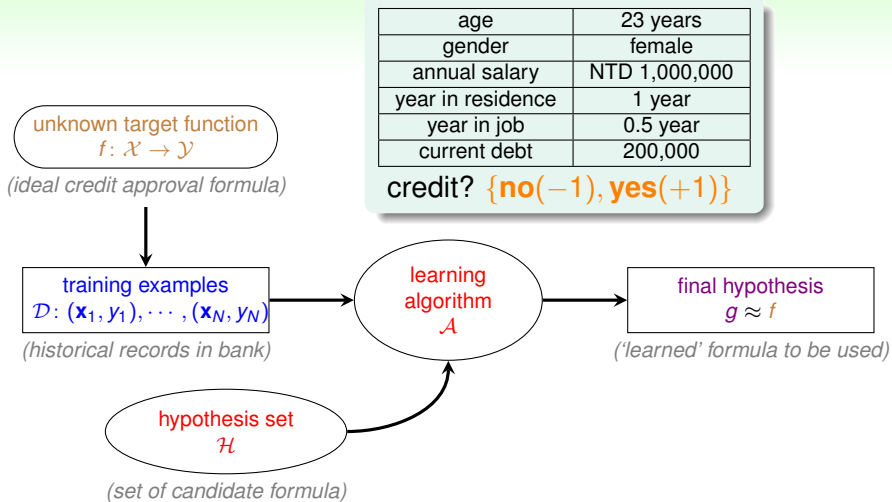
- Learning with Different Output Space  $\mathcal{Y}$
- Learning with Different Data Label  $y_n$
- Learning with Different Protocol  $f \Rightarrow (\mathbf{x}_n, y_n)$
- Learning with Different Input Space  $\mathcal{X}$

## 2 Why Can Machines Learn?

## 3 How Can Machines Learn?

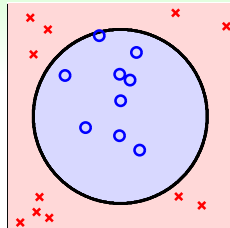
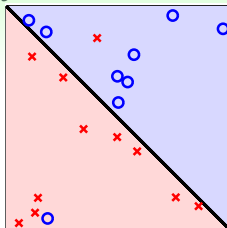
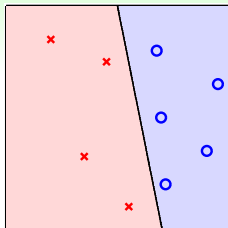
## 4 How Can Machines Learn Better?

## Credit Approval Problem Revisited



$\mathcal{Y} = \{-1, +1\}$ : **binary classification**

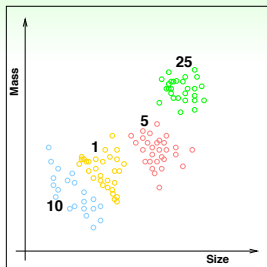
# More Binary Classification Problems



- credit **approve/disapprove**
- email **spam/non-spam**
- patient **sick/not sick**
- ad **profitable/not profitable**
- answer **correct/incorrect** (KDDCup 2010)

core and important problem with  
many tools as **building block of other tools**

# Multiclass Classification: Coin Recognition Problem



- classify US coins (1c, 5c, 10c, 25c) by (size, mass)
- $\mathcal{Y} = \{1c, 5c, 10c, 25c\}$ , or  
 $\mathcal{Y} = \{1, 2, \dots, K\}$  (**abstractly**)
- binary classification: special case with  $K = 2$

## Other Multiclass Classification Problems

- written digits  $\Rightarrow 0, 1, \dots, 9$
- pictures  $\Rightarrow$  apple, orange, strawberry
- emails  $\Rightarrow$  spam, primary, social, promotion, update (Google)

**many applications** in practice,  
especially for 'recognition'

# Regression: Patient Recovery Prediction Problem

- binary classification: patient features  $\Rightarrow$  sick or not
- multiclass classification: patient features  $\Rightarrow$  which type of cancer
- regression: patient features  $\Rightarrow$  **how many days before recovery**
- $\mathcal{Y} = \mathbb{R}$  or  $\mathcal{Y} = [\text{lower}, \text{upper}] \subset \mathbb{R}$  (bounded regression)  
— **deeply studied in statistics**

## Other Regression Problems

- company data  $\Rightarrow$  stock price
- climate data  $\Rightarrow$  temperature

also core and important with many ‘statistical’  
tools as **building block of other tools**

# Structured Learning: Sequence Tagging Problem

$\underbrace{I}_{\text{pronoun}} \quad \underbrace{\text{love}}_{\text{verb}} \quad \underbrace{ML}_{\text{noun}}$

- multiclass classification: word  $\Rightarrow$  word class
- structured learning:  
**sentence  $\Rightarrow$  structure (class of each word)**
- $\mathcal{Y} = \{PVN, PVP, NVN, PV, \dots\}$ , not including VVVVV
- huge multiclass classification problem  
(structure  $\equiv$  hyperclass) **without 'explicit' class definition**

## Other Structured Learning Problems

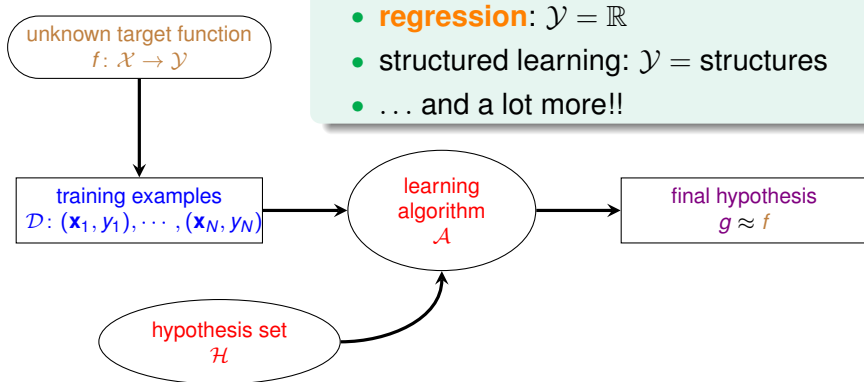
- protein data  $\Rightarrow$  protein folding
- speech data  $\Rightarrow$  speech parse tree

a fancy but complicated learning problem

# Mini Summary

## Learning with Different Output Space $\mathcal{Y}$

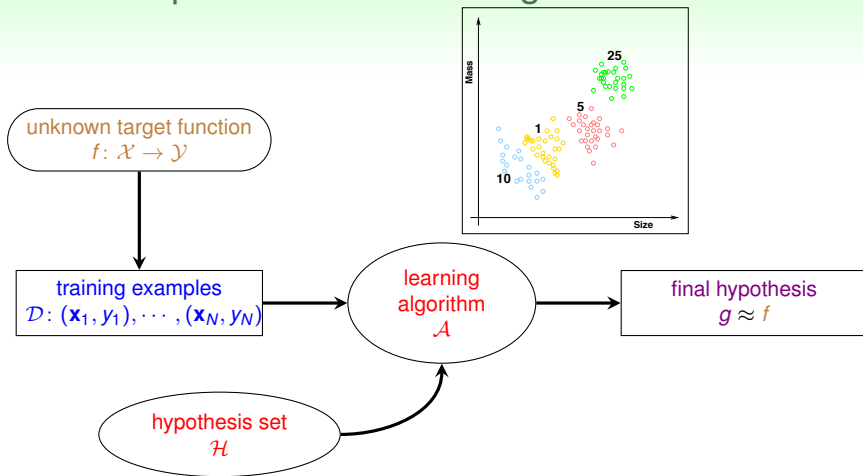
- **binary classification**:  $\mathcal{Y} = \{-1, +1\}$
- multiclass classification:  $\mathcal{Y} = \{1, 2, \dots, K\}$
- **regression**:  $\mathcal{Y} = \mathbb{R}$
- structured learning:  $\mathcal{Y} = \text{structures}$
- ... and a lot more!!



core tools: binary classification and regression

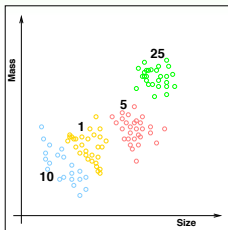


# Supervised: Coin Recognition Revisited

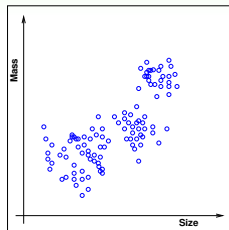


supervised learning:  
every  $\mathbf{x}_n$  comes with corresponding  $y_n$

# Unsupervised: Coin Recognition without $y_n$



supervised multiclass classification



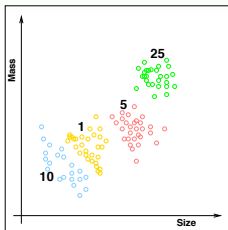
unsupervised multiclass classification  
 $\iff$  'clustering'

## Other Clustering Problems

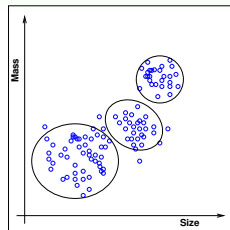
- articles  $\Rightarrow$  topics
- consumer profiles  $\Rightarrow$  consumer groups

**clustering**: a challenging but useful problem

# Unsupervised: Coin Recognition without $y_n$



supervised multiclass classification



unsupervised multiclass classification  
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## Other Clustering Problems

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**clustering**: a challenging but useful problem

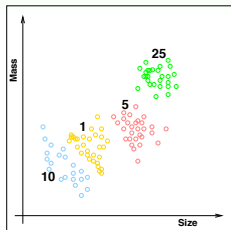
# Unsupervised: Learning without $y_n$

## Other Unsupervised Learning Problems

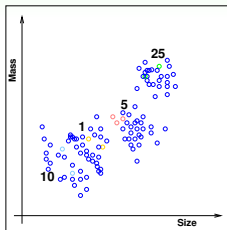
- clustering:  $\{\mathbf{x}_n\} \Rightarrow \text{cluster}(\mathbf{x})$   
( $\approx$  'unsupervised multiclass classification')  
—i.e. articles  $\Rightarrow$  topics
- **density estimation**:  $\{\mathbf{x}_n\} \Rightarrow \text{density}(\mathbf{x})$   
( $\approx$  'unsupervised bounded regression')  
—i.e. traffic reports with location  $\Rightarrow$  dangerous areas
- **outlier detection**:  $\{\mathbf{x}_n\} \Rightarrow \text{unusual}(\mathbf{x})$   
( $\approx$  extreme 'unsupervised binary classification')  
—i.e. Internet logs  $\Rightarrow$  intrusion alert
- ... and a lot more!!

**unsupervised learning**: diverse, with possibly very different performance goals

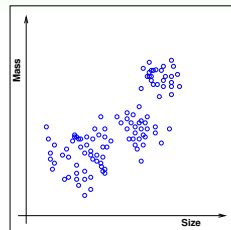
# Semi-supervised: Coin Recognition with Some $y_n$



supervised



semi-supervised



unsupervised (clustering)

## Other Semi-supervised Learning Problems

- face images with a few labeled  $\Rightarrow$  face identifier (Facebook)
- medicine data with a few labeled  $\Rightarrow$  medicine effect predictor

**semi-supervised learning:** leverage unlabeled data to avoid 'expensive' labeling

# Reinforcement Learning

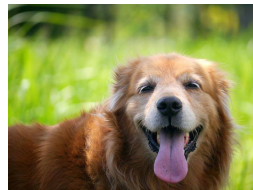
a 'very different' but natural way of learning

## Teach Your Dog: Say 'Sit Down'

*The dog pees on the ground.*

**BAD DOG. THAT'S A VERY WRONG ACTION.**

- cannot easily show the dog that  $y_n = \text{sit}$  when  $\mathbf{x}_n = \text{'sit down'}$
- but can 'punish' to say  $\tilde{y}_n = \text{pee is wrong}$



## Other Reinforcement Learning Problems Using $(\mathbf{x}, \tilde{y}, \text{goodness})$

- (customer, ad choice, ad click earning)  $\Rightarrow$  ad system
- (cards, strategy, winning amount)  $\Rightarrow$  black jack agent

reinforcement: learn with '**partial/implicit information**' (often sequentially)

# Reinforcement Learning

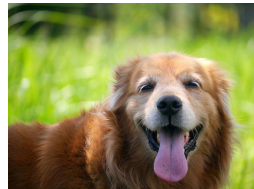
a 'very different' but natural way of learning

## Teach Your Dog: Say 'Sit Down'

*The dog sits down.*

Good Dog. Let me give you some cookies.

- still cannot show  $y_n = \text{sit}$  when  $\mathbf{x}_n = \text{'sit down'}$
- but can 'reward' to say  $\tilde{y}_n = \text{sit is good}$



## Other Reinforcement Learning Problems Using $(\mathbf{x}, \tilde{y}, \text{goodness})$

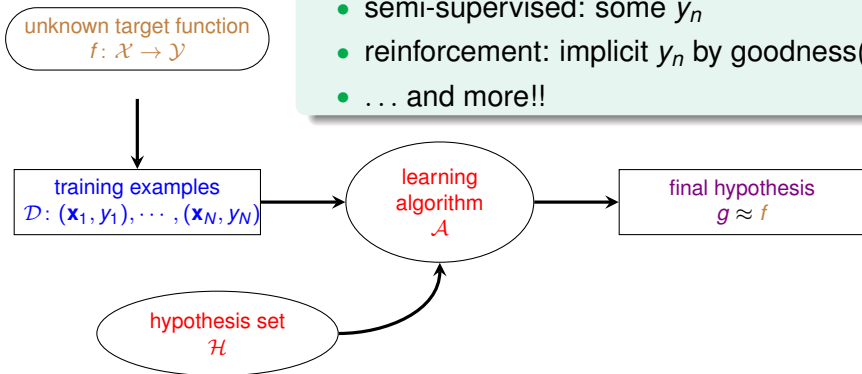
- (customer, ad choice, ad click earning)  $\Rightarrow$  ad system
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reinforcement: learn with '**partial/implicit information**' (often sequentially)

# Mini Summary

## Learning with Different Data Label $y_n$

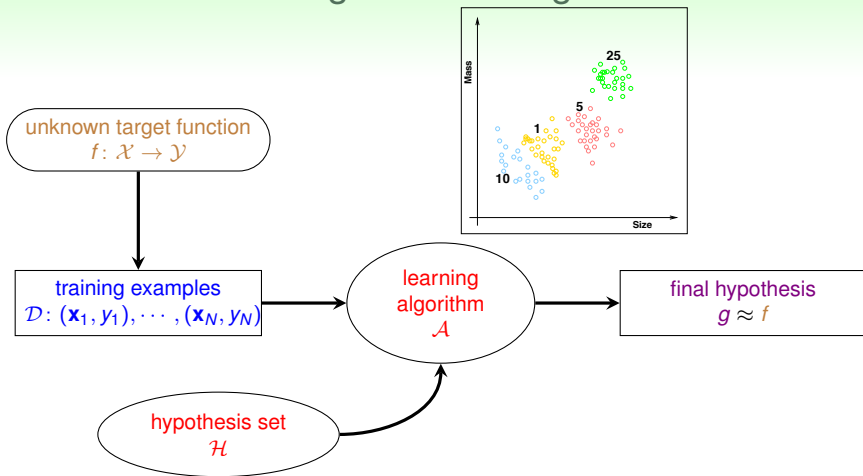
- **supervised**: all  $y_n$
- unsupervised: no  $y_n$
- semi-supervised: some  $y_n$
- reinforcement: implicit  $y_n$  by goodness( $\tilde{y}_n$ )
- ... and more!!



core tool: supervised learning

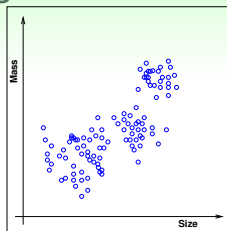
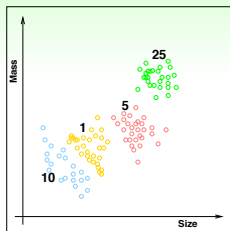


# Batch Learning: Coin Recognition Revisited



**batch** supervised multiclass classification:  
learn from **all known** data

# More Batch Learning Problems



- batch of (email, spam?)  $\Rightarrow$  spam filter
- batch of (patient, cancer)  $\Rightarrow$  cancer classifier
- batch of patient data  $\Rightarrow$  group of patients

batch learning: **a very common protocol**

## Online: Spam Filter that 'Improves'

- batch spam filter:  
learn with known (email, spam?) pairs, and predict with fixed  $g$
- **online** spam filter, which **sequentially**:
  - 1 observe an email  $\mathbf{x}_t$
  - 2 predict spam status with current  $g_t(\mathbf{x}_t)$
  - 3 receive 'desired label'  $y_t$  from user, and then update  $g_t$  with  $(\mathbf{x}_t, y_t)$

### Connection to What We Have Learned

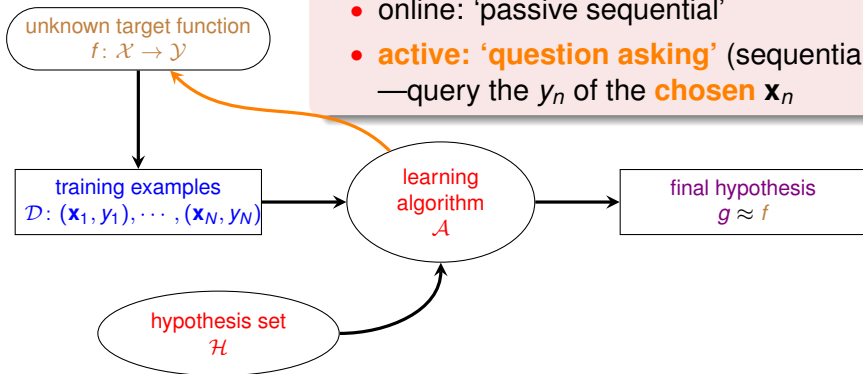
- PLA can be easily adapted to online protocol (how?)
- reinforcement learning is often done online (why?)

online: hypothesis 'improves' through receiving data instances **sequentially**

# Active Learning: Learning by 'Asking'

## Protocol $\Leftrightarrow$ Learning Philosophy

- batch: 'duck feeding'
- online: 'passive sequential'
- **active: 'question asking'** (sequentially)  
—query the  $y_n$  of the **chosen**  $\mathbf{x}_n$

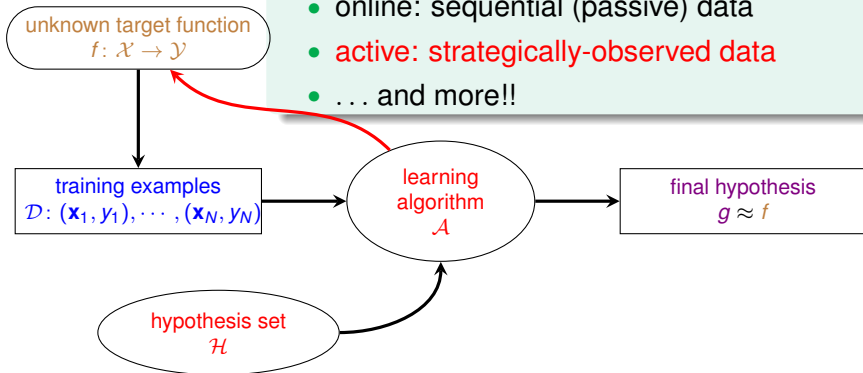


active: improve hypothesis with fewer labels  
(hopefully) by asking questions **strategically**

# Mini Summary

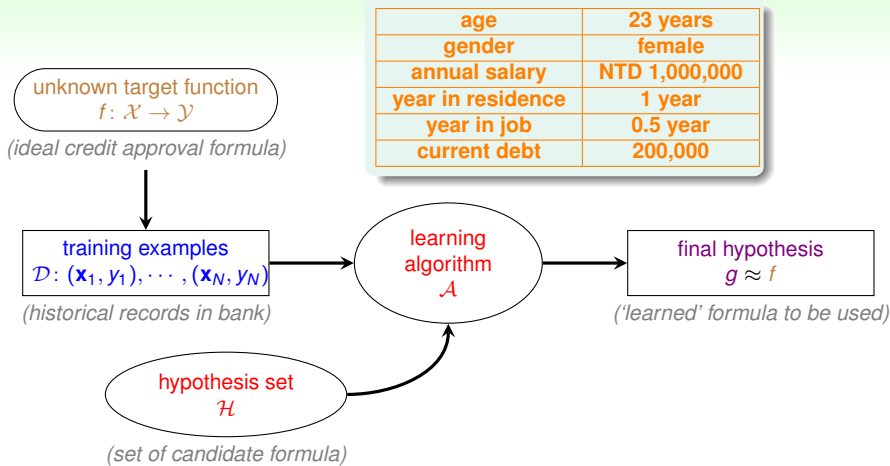
## Learning with Different Protocol $f \Rightarrow (\mathbf{x}_n, y_n)$

- **batch**: all known data
- online: sequential (passive) data
- **active**: strategically-observed data
- ... and more!!



core protocol: batch

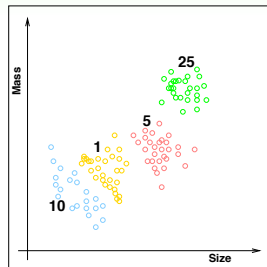
## Credit Approval Problem Revisited



**concrete** features: each dimension of  $\mathcal{X} \subseteq \mathbb{R}^d$  represents ‘sophisticated physical meaning’

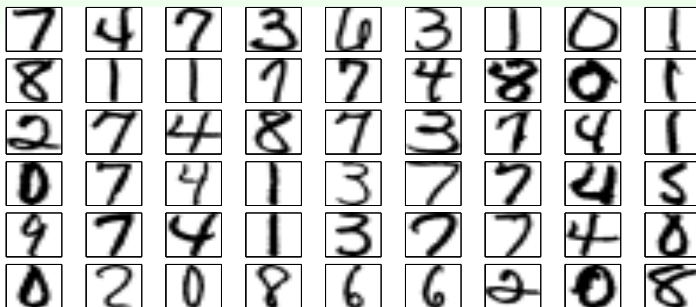
# More on Concrete Features

- **(size, mass)** for coin classification
- **customer info** for credit approval
- **patient info** for cancer diagnosis
- often including 'human intelligence' on the learning task



concrete features: the 'easy' ones for ML

# Raw Features: Digit Recognition Problem (1/2)

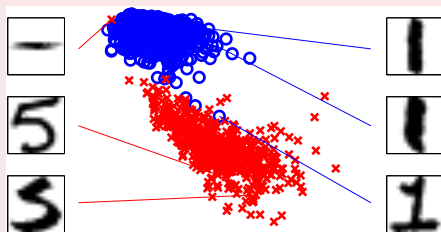


- digit recognition problem: features  $\Rightarrow$  meaning of digit
- a typical supervised multiclass classification problem



# Raw Features: Digit Recognition Problem (2/2)

## by Concrete Features



$\mathbf{x} = (\text{symmetry, density})$

## by Raw Features

- 16 by 16 gray image  $\mathbf{x} \equiv (0, 0, 0.9, 0.6, \dots) \in \mathbb{R}^{256}$
- ‘**simple** physical meaning’; thus more difficult for ML than concrete features

## Other Problems with Raw Features

- image pixels, speech signal, etc.

raw features: often need human or machines  
to **convert to concrete ones**

# Abstract Features: Rating Prediction Problem

## Rating Prediction Problem (KDDCup 2011)

- given previous (userid, itemid, rating) tuples, predict the rating that some userid would give to itemid?
- a regression problem with  $\mathcal{Y} \subseteq \mathbb{R}$  as rating and  $\mathcal{X} \subseteq \mathbb{N} \times \mathbb{N}$  as (userid, itemid)
- ‘no physical meaning’; thus even more difficult for ML <sub>$\mathcal{Y}$</sub>

## Other Problems with Abstract Features

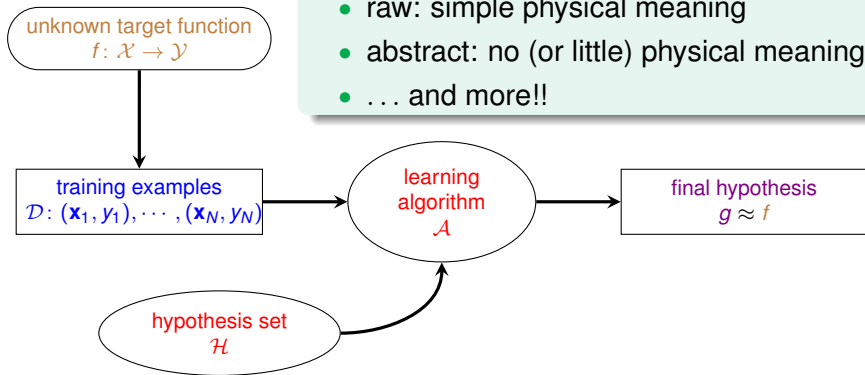
- student ID in online tutoring system (KDDCup 2010)
- advertisement ID in online ad system

abstract: again need ‘**feature conversion**/extraction/construction’

# Mini Summary

## Learning with Different Input Space $\mathcal{X}$

- **concrete**: sophisticated (and related) physical meaning
- raw: simple physical meaning
- abstract: no (or little) physical meaning
- ... and more!!



‘easy’ input: concrete

# Summary

## 1 When Can Machines Learn?

Lecture 2: Learning to Answer Yes/No

Lecture 3: Types of Learning

- Learning with Different Output Space  $\mathcal{Y}$   
[classification], [regression], structured
  - Learning with Different Data Label  $y_n$   
[supervised], un/semi-supervised, reinforcement
  - Learning with Different Protocol  $f \Rightarrow (\mathbf{x}_n, y_n)$   
[batch], online, active
  - Learning with Different Input Space  $\mathcal{X}$   
[concrete], raw, abstract
- next: learning is impossible?!

2 Why Can Machines Learn?

3 How Can Machines Learn?

4 How Can Machines Learn Better?